

ICPSR 36525

**Current Population Survey: Annual
Social and Economic (ASEC)
Supplement Survey, 2015**

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Bureau of the Census*

*United States Department of Labor.
Bureau of Labor Statistics*

Data Lead-in

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National Archive of Data on Arts & Culture

Study title: Study (ICPSR 36525)

The Annual Social and Economic (ASEC) 2015 Supplement is part of the Current Population Survey (CPS) Series. This survey is conducted by the Bureau of Labor Statistics. The survey results provide comprehensive information on respondents work experience including employment status, occupation, and industry of persons aged 15 and over. The occupation and industry information variables in this data collection can help the data users identify individuals who worked in arts and culture related fields. The occupations are listed in a category entitled "Arts, Design, Entertainment, Sports, and Media Occupations," which includes professions such as artists, designers, actors, musicians, and writers (see Appendix B of the User Guide for further category details). Industries related to the arts and culture are in the "Arts, Entertainment, and Recreation" category (see Appendix C of the User Guide for further category details). See the frequency tables on the following pages for an overview of some of the arts and culture related occupations and industries represented in the dataset.

For further details about this data collection, please refer to its [Study Description page](#).

Arts-related subject terms: arts, actors, artists, dancers, museums, musicians, and recreation

Universe: The civilian noninstitutional population of the United States living in housing units, and members of the Armed Forces living in civilian housing units on a military base or in a household not on a military base.

ICPSR 36525

Current Population Survey: Annual Social and Economic (ASEC) Supplement Survey, 2015

Arts and Culture Related Occupation and Industries

The frequency tables below highlight arts and culture related industries and occupations of respondents who completed the ASEC survey. These tables are constructed using subsets of the following variables PEIOIND, PEIOOCC, INDUSTRY and OCCUP. For a full list of possible responses see the User Guide Appendix A for Industry Classifications and Appendix B for Occupation Classifications.

Table 1: PEIOIND – Industry, current

Table 2: PEIOOCC – Occupation, current

Table 3: INDUSTRY – Industry, longest job

Table 4: OCCUP – Occupation, longest job

Table 1: PEIOIND – Industry, current (selected arts and culture response subset)						
	Industry	Census Code	Frequency	Percent	Valid Percent	Cumulative Percent
Valid	Book stores and news dealers	5370	80	0	2.7	4.9
	Bowling centers	8580	29	0	1	57.7
	Independent artists, performing arts, spectator sports, and related industries	8560	524	0.3	18	48.7
	Libraries and archives	6770	107	0.1	3.7	30.7
	Motion pictures and video industries	6570	244	0.1	8.4	13.3
	Museums, art galleries, historical sites, and similar institutions	8570	234	0.1	8	56.7
	Music stores	5295	24	0	0.8	2.2
	Other amusement, gambling, and recreation industries	8590	1231	0.6	42.3	100
	Radio and television broadcasting and cable	6670	369	0.2	12.7	27
	Sewing, needlework, and piece goods stores	5280	40	0	1.4	1.4
	Sound recording industries	6590	29	0	1	14.3
	Total		2911	1.5	100.0	
Missing	Not in universe or children		102420	51.5		
	Other industry		93693	47.1		
	Total		196113	98.5		
Total			199024	100.0		

ICPSR 36525

Current Population Survey: Annual Social and Economic (ASEC) Supplement Survey, 2015

Table 2: PEIOOCC – Occupation, current (selected arts and culture response subset)

	Occupation	Census Code	Frequency	Percent	Valid Percent	Cumulative Percent
Valid	Actors	2700	36	0	1.7	42.2
	Announcers	2800	21	0	1	65
	Architects, except naval	1300	104	0.1	5	5
	Artists and related workers	2600	127	0.1	6.1	15.8
	Athletes, coaches, umpires, and related workers	2720	213	0.1	10.2	56.8
	Broadcast and sound engineering technicians etc. (See User Guide Appendix B for more details)	2900	75	0	3.6	92.5
	Dancers and choreographers	2740	11	0	0.5	57.3
	Designers	2630	513	0.3	24.6	40.5
	Editors	2830	114	0.1	5.5	77.8
	Entertainers and performers, sports and related workers, all other	2760	33	0	1.6	64
	Librarians	2430	99	0	4.8	9.7
	Miscellaneous media and communication workers	2860	57	0	2.7	88.9
	Musicians, singers, and related workers	2750	106	0.1	5.1	62.4
	News analysts, reporters and correspondents	2810	53	0	2.5	67.5
	Photographers	2910	116	0.1	5.6	98.1
	Producers and directors	2710	91	0	4.4	46.5
	Public relations specialists	2825	101	0.1	4.8	72.4
	Technical writers	2840	36	0	1.7	79.6
	Television, video, and motion picture camera operators and editors	2920	40	0	1.9	100
	Writers and authors	2850	138	0.1	6.6	86.2
	Total		2084	1.0	100.0	
Missing	Not in universe or children		102420	51.5		
	Other occupation		94520	47.5		
	Total		196940	99.0		
Total			199024	100		

ICPSR 36525

Current Population Survey: Annual Social and Economic (ASEC) Supplement Survey, 2015

Table 3: INDUSTRY – Industry, longest job (selected arts and culture response subset)

	Industry	Census Code	Frequency	Percent	Valid Percent	Cumulative Percent
Valid	Book stores and news dealers	5370	94	0	3	4.9
	Bowling centers	8580	19	0	0.6	55.8
	Independent artists, performing arts, spectator sports, and related industries	8560	543	0.3	17.3	46.9
	Libraries and archives	6770	110	0.1	3.5	29.6
	Motion pictures and video industries	6570	274	0.1	8.7	13.6
	Museums, art galleries, historical sites, and similar institutions	8570	260	0.1	8.3	55.2
	Music stores	5295	21	0	0.7	1.9
	Other amusement, gambling, and recreation industries	8590	1388	0.7	44.2	100
	Radio and television broadcasting and cable	6670	362	0.2	11.5	26.1
	Sewing, needlework, and piece goods stores	5280	38	0	1.2	1.2
	Sound recording industries	6590	30	0	1	14.6
	Total		3139	1.6	100.0	
Missing	Not in universe or children		100567	50.5		
	Other industry		95318	47.9		
	Total		195885	98.4		
Total			199024	100.0		

ICPSR 36525

Current Population Survey: Annual Social and Economic (ASEC) Supplement Survey, 2015

Table 4: OCCUP – Occupation, longest job (selected arts and culture response subset)

	Occupation	Census Code	Frequency	Percent	Valid Percent	Cumulative Percent
Valid	Actors	2700	35	0	1.6	41.7
	Announcers	2800	14	0	0.7	64.1
	Architects, except naval	1300	112	0.1	5.2	5.2
	Artists and related workers	2600	132	0.1	6.1	15.9
	Athletes, coaches, umpires, and related workers	2720	217	0.1	10.1	56.7
	Broadcast and sound engineering technicians etc. (See User Guide Appendix B for more details)	2900	79	0	3.7	93.2
	Dancers and choreographers	2740	11	0	0.5	57.2
	Designers	2630	520	0.3	24.2	40.1
	Editors	2830	132	0.1	6.1	78
	Entertainers and performers, sports and related workers, all other	2760	28	0	1.3	63.5
	Librarians	2430	97	0	4.5	9.7
	Miscellaneous media and communication workers	2860	71	0	3.3	89.5
	Musicians, singers, and related workers	2750	107	0.1	5	62.2
	News analysts, reporters and correspondents	2810	55	0	2.6	66.7
	Photographers	2910	106	0.1	4.9	98.1
	Producers and directors	2710	104	0.1	4.8	46.6
	Public relations specialists	2825	110	0.1	5.1	71.8
	Technical writers	2840	33	0	1.5	79.5
	Television, video, and motion picture camera operators and editors	2920	40	0	1.9	100
	Writers and authors	2850	144	0.1	6.7	86.2
	Total		2147	1.1	100.0	
Missing	Not in universe or children		100567	50.5		
	Other industry		96310	48.4		
	Total		196877	98.9		
Total			199024	100.0		