

# COMPUTING EIGENPAIRS

AP

# EIGENPAIRS

# STUDY MATERIALS

I. Goodfellow, Y. Bengio and A. Courville, ch. 2:  
Deep Learning, MIT Press, 2016.

J. Lescovec, A. Rajaraman, J. Ullmann, ch. 11:  
Mining of Massive datasets, MIT Press, 2016.

# SPECTRAL ANALYSIS

# EIGENPAIRS

If, given a matrix  $A$  we find a scalar  $\lambda$  and a vector  $\vec{e}$  s.t.

$$A\vec{e} = \lambda\vec{e}$$

then  $\lambda$  and  $\vec{e}$  will be an eigenpair of  $A$ .

If  $\text{rank}(A) = n$  then there could be up to  $n$  such pairs.

In practice, eigenpairs

- are always *costly* to find.
- they might have  $\lambda = 0$ : no information, or
- $\lambda$  might not be a real number: no interpretation.

## CONDITIONS FOR *GOOD*EIGEN-

A square matrix  $A$  is called *positive semidefinite* when for any  $\vec{x}$  we have

$$\vec{x}^T A \vec{x} \geq 0$$

In such case its eigenvalues are non-negative:  $\lambda_i \geq 0$ .

# UNDERLYING IDEA, I

In Geometry, applying a matrix to a vector,  $A\vec{x}$ , creates all sorts of alteration to the space, e.g,

- rotation
- deformation

Eigenvectors, i.e., solutions to  $A\vec{e} = \lambda\vec{e}$

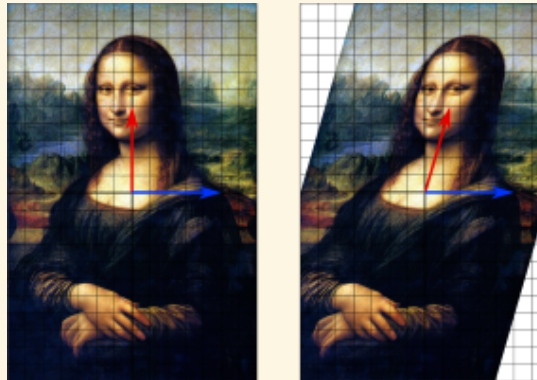
describe the direction along which matrix  $A$  operates an **expansion**

# EXAMPLE: SHEAR MAPPING

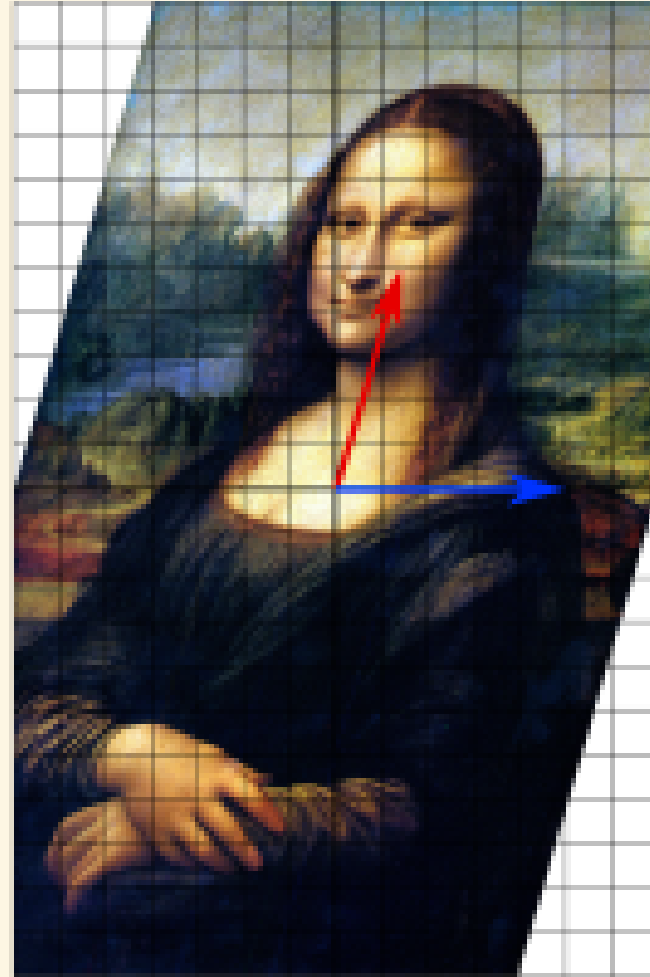
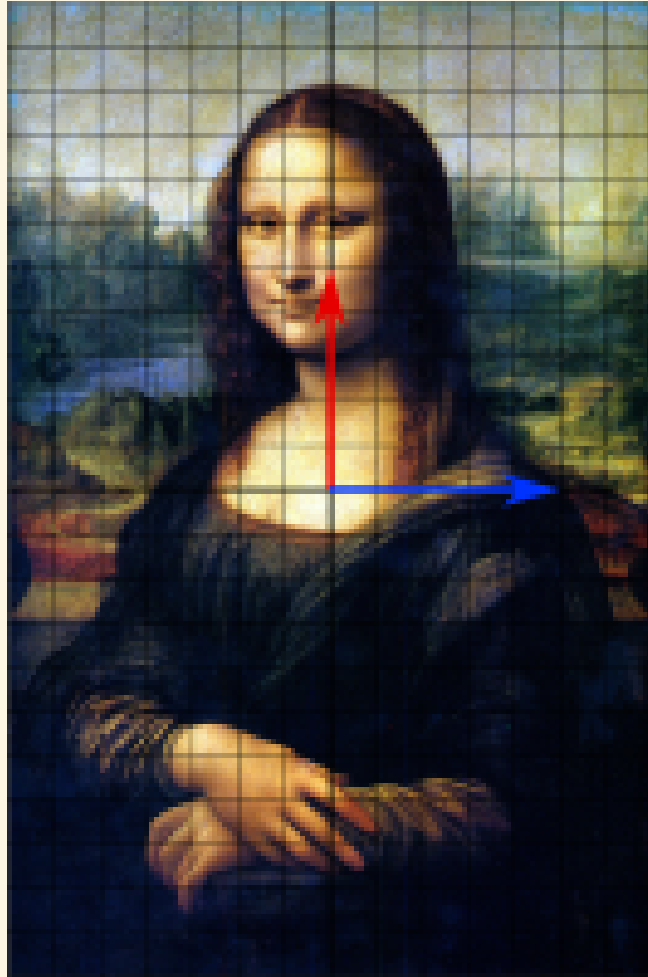
```
1 A = [[1, .27],  
2      [0,  1]  
3      ]
```

deforms a vector by increading the first dimension by a quantity proportional to the value of the second dimension:

$$\begin{bmatrix} x \\ y \end{bmatrix} \longrightarrow \begin{bmatrix} x + \frac{3}{11}y \\ y \end{bmatrix}$$







The blue line is unchanged:

- an  $[x, 0]^T$  eigenvector
- corresponding to  $\lambda = 1$

# ACTIVITY MATRICES, I

Under certain conditions:

- the eigenpairs exist,
- e-values are real, non-negative numbers (0 is ok), and
- e-vectors are orthogonal with each other:

User-activity matrices normally meet those conditions!

## ACTIVITY MATRICES, II

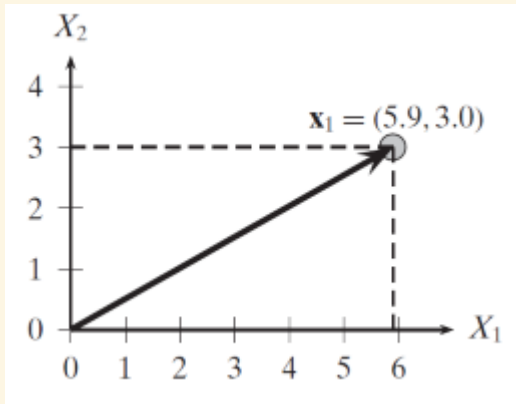
If an activity matrix has *good* eigenpairs,  
each e-vector represents a *direction*  
we interpret those directions as *topics* that hidden (latent) within the data.  
e-values *expand* one's affiliation to a specific *topic*.

# **NORMS AND DISTANCES**

# EUCLIDEAN NORM

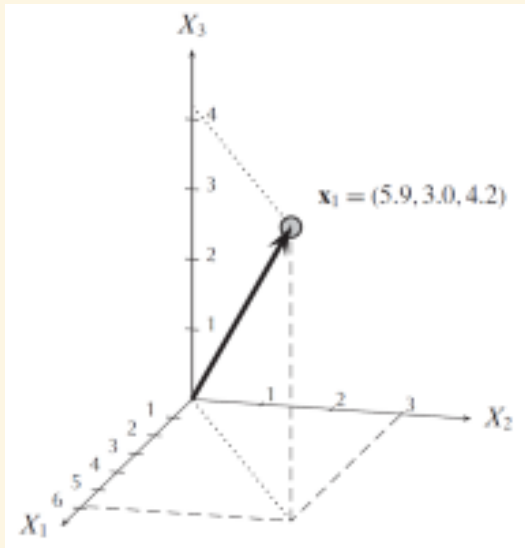
Pythagora's theorem, essentially.

$$||\vec{x}|| = \sqrt{\vec{x}^T \vec{x}} = \sqrt{\sum_{i=1}^m x_i^2}$$



Generalisation:

$$||\vec{x}||_p = (|x_1|^p + |x_1|^p + \dots + |x_m|^p)^{\frac{1}{p}} = \left(\sum_{i=1}^m |x_i|^p\right)^{\frac{1}{p}}$$



The Frobenius norm  $\|\cdot\|_F$  extends  $\|\cdot\|_2$  to matrices:

$$\|\vec{A}\|_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^n |a_{ij}|^2}$$

Also used in practice:

$$\|\vec{x}\|_0 = \# \text{ of non-zero scalar values in } \vec{x}$$

$$\|\vec{x}\|_\infty = \max\{|x_i|\}$$

# NORMALIZATION

The *unit* or *normalized* vector of  $\vec{x}$

$$\vec{u} = \frac{\vec{x}}{||\vec{x}||} = \left( \frac{1}{||\vec{x}||} \right) \vec{x}$$

- has the same direction of the original
- its norm is constructed to be 1.

# COMPUTING EIGENPAIRS



## WITH MATHS

$$M\vec{e} = \lambda\vec{e}$$

Handbook solution: solve the equivalent system

$$(M - \lambda\vec{I})\vec{e} = \vec{0}$$

Either of the two factors should be 0. Hence, a non-zero vector **e** is associated to a solution of

$$|M - \lambda\vec{I}| = 0$$

$$|M - \lambda \vec{I}| = 0$$

In Numerical Analysis many methods are available.

Their general algorithmic structure:

- find the  $\lambda$ s that make  $|\dots| = 0$ , then
- for each  $\lambda$  find its associated vector  $\mathbf{e}$ .

# WITH COMPUTER SCIENCE

At the scale of the Web, few methods will still work!

Ideas:

1. find the e-vectors first, with an iterated method.
2. interleave iteration with control on the *expansion in value*

$$\vec{x}_0 = [1, 1, \dots, 1]^T$$

$$\vec{x}_{k+1} = \frac{M\vec{x}_k}{\|M\vec{x}_k\|}$$

until an approximate fix point:  $x_{l+1} \approx x_l$ .

Now, eliminate the contribution of the first eigenpair:

$$M^* = M - \lambda'_1 \vec{x}_1 \vec{x}_1^T$$

(since  $\vec{x}_1$  is a column vector,  $\vec{x}_1^T \vec{x}_1$  will be a scalar: its norm. Vice versa,  $\vec{x}_1 \vec{x}_1^T$  will be a matrix)

Now, we repeat the iteration on  $M^*$  to find the second eigenpair.

Times are in  $\Theta(dn^2)$ .

For better scalability, we will cover [Pagerank](#) later.

# EIGENPAIRS IN PYTHON

# E-PAIRS WITH NUMPY

```
1 import numpy as np
2
3 # this is the specific submodule
4 from numpy import linalg as la
```

```
1 # create a 'blank' matrix
2 m = np.zeros([7, 5])
3
4 m = [[1, 1, 1, 0, 0],
5       [3, 3, 3, 0, 0],
6       [4, 4, 4, 0, 0],
7       [5, 5, 5, 0, 0],
8       [0, 0, 0, 4, 4],
9       [0, 0, 0, 5, 5],
10      [0, 0, 0, 2, 2]
11      ]
```

```
1 def find_eigenpairs(mat):
2     """Test the quality of Numpy eigenpairs"""
3     n = len(mat)
4
5     # is it squared?
6     m = len(mat[0])
7
8     if n==m:
9         eig_vals, eig_vects = la.eig(mat)
10    else:
11        # force to be squared
12        eig_vals, eig_vects = la.eig(mat@mat.T)
13
14    # they come in ascending order, take the last one on the right
15    dominant_eig = abs(eig_vals[-1])
16    return dominant_eig
```

## OLDER VERSIONS:

E-values come normalized:  $\sqrt{\lambda_1^2 + \dots + \lambda_n^2} = 1$ ; hence we later multiply them by  $\frac{1}{\sqrt{n}}$

```
1 # lambda_1 = find_eigenpairs(m)
2
3 # lambda_1
```