

DATA MATRIX ANALYSIS

AP

AN EQUALISER LECTURE

MOTIVATIONS (ENCORE)

Activity tables show how users *map* their choices or, viceversa, how available products *map* onto their adopters.

	Matrix	Alien	Star Wars	Casablanca	Titanic
Joe	1	1	1	0	0
Jim	3	3	3	0	0
John	4	4	4	0	0
Jack	5	5	5	0	0
Jill	0	0	0	4	4
Jenny	0	0	0	5	5
Jane	0	0	0	2	2

Figure 11.6: Ratings of movies by users

Data Science: representation of 6 user profiles; 18 datapoints of user review

Network science: a weighted, binary relationship between users and films.

Let us step back and check what Geometry gives us.

SPECTRAL METHODS: TRADITIONAL

Most activity matrices represent the connections between n entities, e.g., users and m entities, such as films, $n < > m$.

Sometimes the connections is between the same entities, such as endorsement, teams defeating other teams, friends or followers on social networks etc.

In such cases, the matrix is square.

Hence, standard Geometry holds and we can extract the **Eigenpairs**.

GEOMETRY

TRADITIONAL

There is a *space* in n dimensions

Each point is represented by an n -dimensional vector \vec{x}

A transformation: a *expansion/contraction* or a *rotation* or a combination thereof, is represented by a matrix, M

The resulting point is computed by $M\vec{x}$

EXAMPLE

$$\mathbf{x} = \begin{pmatrix} 1 \\ 0.5 \end{pmatrix}$$

$$M = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

$$M\mathbf{x} = \begin{pmatrix} 2 \\ 5 \end{pmatrix}$$

rotation anti-clockwise and expansion

EIGENPAIRS

Matrix A has a real λ and a vector \mathbf{e} s.t.

$$A\mathbf{e} = \lambda\mathbf{e}$$

λ is an *eigenvalue* and \mathbf{e} an *eigenvector* of A .

If A has rank n , then there could be up to n eigenpairs. In practice,

- they might not be real, nor $\neq 0$, and
- are always *costly* (at least quadratic time in the size of the m., $\Omega(n^2)$) to find.

EIGENDECOMPOSITION

The effect of M can be decomposed into translation and rotation thanks to the extraction of *eigenpairs* $\langle \lambda, \vec{v} \rangle$:

$$M\vec{v} = \lambda\vec{v}$$

$$\lambda_1 \approx 5.372 \text{ and } \lambda_2 \approx -0.372$$

$$\mathbf{v}_1 \approx \begin{pmatrix} 0.416 \\ 0.909 \end{pmatrix}$$

$$\mathbf{v}_2 \approx \begin{pmatrix} 0.824 \\ -0.0566 \end{pmatrix}$$

M now can be re-defined as the product of simpler operations:

$$M = Q\Lambda Q^{-1}$$

Stretching, followed by rotation followed by 'stretching back'

$$Q = \left(\begin{array}{cc} \vec{v}_1 & \vec{v}_2 \end{array} \right)$$

$$\Lambda = \left(\begin{array}{cc} \lambda_1 & 0 \\ 0 & \lambda_2 \end{array} \right)$$

$$M = \begin{pmatrix} 0.416 & 0.824 \\ 0.909 & -0.566 \end{pmatrix} \begin{pmatrix} 5.372 & 0 \\ 0 & -0.372 \end{pmatrix} \begin{pmatrix} 0.575 & 0.837 \\ 0.924 & -0.423 \end{pmatrix}$$

$$M_{\mathbf{x}} = \begin{pmatrix} 0.416 & 0.824 \\ 0.909 & -0.566 \end{pmatrix} \begin{pmatrix} 5.372 & 0 \\ 0 & -0.372 \end{pmatrix} \begin{pmatrix} 0.575 & 0.837 \\ 0.924 & -0.423 \end{pmatrix}$$

$$M_{\mathbf{x}} = \begin{pmatrix} 0.416 & 0.824 \\ 0.909 & -0.566 \end{pmatrix} \begin{pmatrix} 5.372 & 0 \\ 0 & -0.372 \end{pmatrix} \begin{pmatrix} 0.994 \\ 0.712 \end{pmatrix}$$

$$M_{\mathbf{x}} = \begin{pmatrix} 0.416 & 0.824 \\ 0.909 & -0.566 \end{pmatrix} \begin{pmatrix} 5.340 \\ -0.265 \end{pmatrix}$$

$$M_{\mathbf{x}} = \begin{pmatrix} 2.003 \\ 5.004 \end{pmatrix}$$

INTERESTING SQUARE MATRICES

A is called *symmetric* when $A = A^T$

Also called *positive semidefinite* when for any \mathbf{x} we have

$$\mathbf{x}^T A \mathbf{x} \geq 0$$

In such case its eigenvalues are non-negative: $\lambda_i \geq 0$.

SINGULAR VALUE DECOMPOSITION

For rectangular matrices Eigendecomposition is not define

SVD provides a similar decomposition of the data matrix

Details are in the textbook and will be introduced later

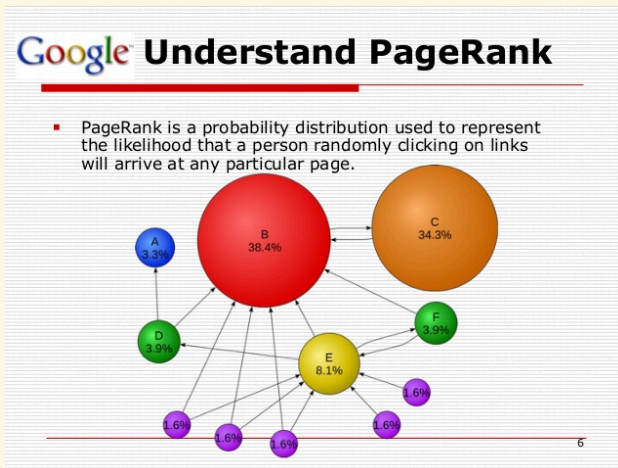
APPLICATIONS

SPECTRAL PROPERTIES

Adjacency matrices represent connections between entities in a network (graph), e.g., the Web.

The eigenvalues of adjacency matrices provide bounds for several network features.

The Google PageRank algorithm *is* spectral network analysis.



Early applications in Psychology, Social science, Bibliometrics, Economy, and Choice theory (seriously).

SPECTRAL RANKING

Given a matrix representing preference or likeability between people, can we rank the participants (from best to worst) on the basis of their general, intrinsic likeability?

[Seely, 1949] created an index of likeability based on the ideas of *diffusion*: it is important to be liked by people who in turn are well-liked and so on.

Let M be a square matrix where m_{ij} represents *approval* or *endorsement* (negative values represent *disapproval*)

my *likeability index* should be equal to the weighted sum of of the indices of the people who like me.

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But their likeability is turn will depend on mine...

Let's use row vectors $\mathbf{r} = [r_1, r_2, \dots, r_n]$:

$$\mathbf{r} = \mathbf{r}M$$

i.e., \mathbf{r} is a left eigenvector of M .

This formula might have no solution, but matrix preprocessing can assure that one exists.

STUDY PLAN

BACKGROUND STUDY

Ian Goodfellow, Yoshua Bengio and Aaron Courville: [Deep Learning, MIT Press, 2016](#).

available in HTML and PDF; it is *a refresher* of notation and properties: no examples and no exercises.

It can be read in the background.

- Phase 1: read §§ 2.1–2.7, then § 2.11.
- Phase 2: read §§ 2.8–2.10