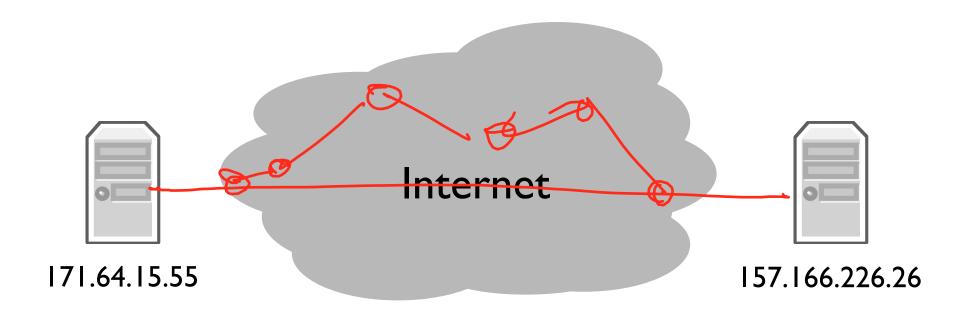
### Network Address Translation

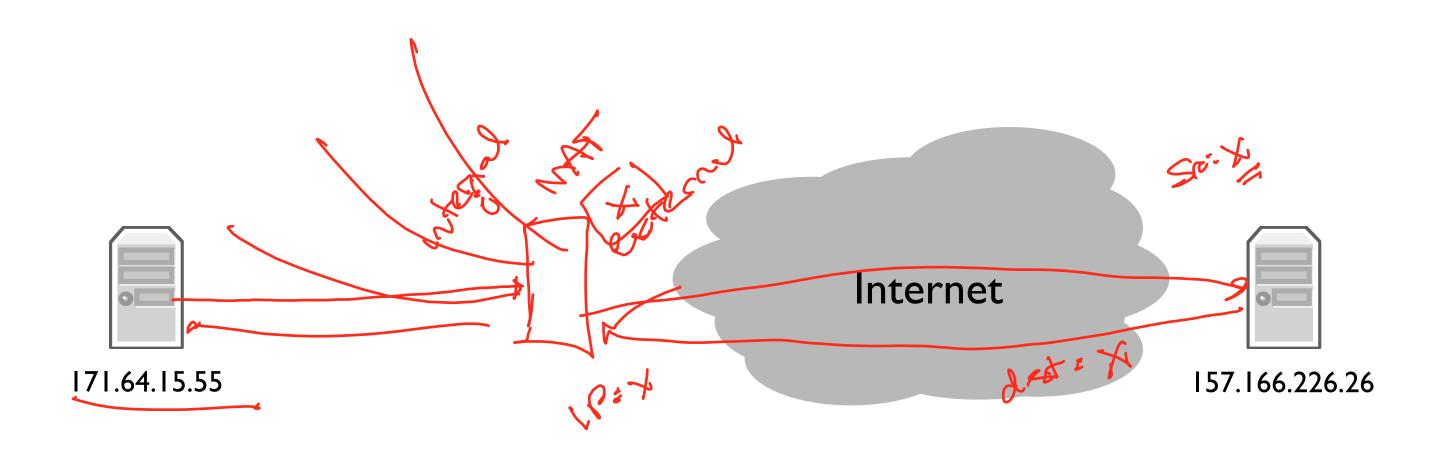
# Strong End-to-End

• "The network's job is to transmit datagrams as efficiently and flexibly as possible. Everything else should be done at the fringes."

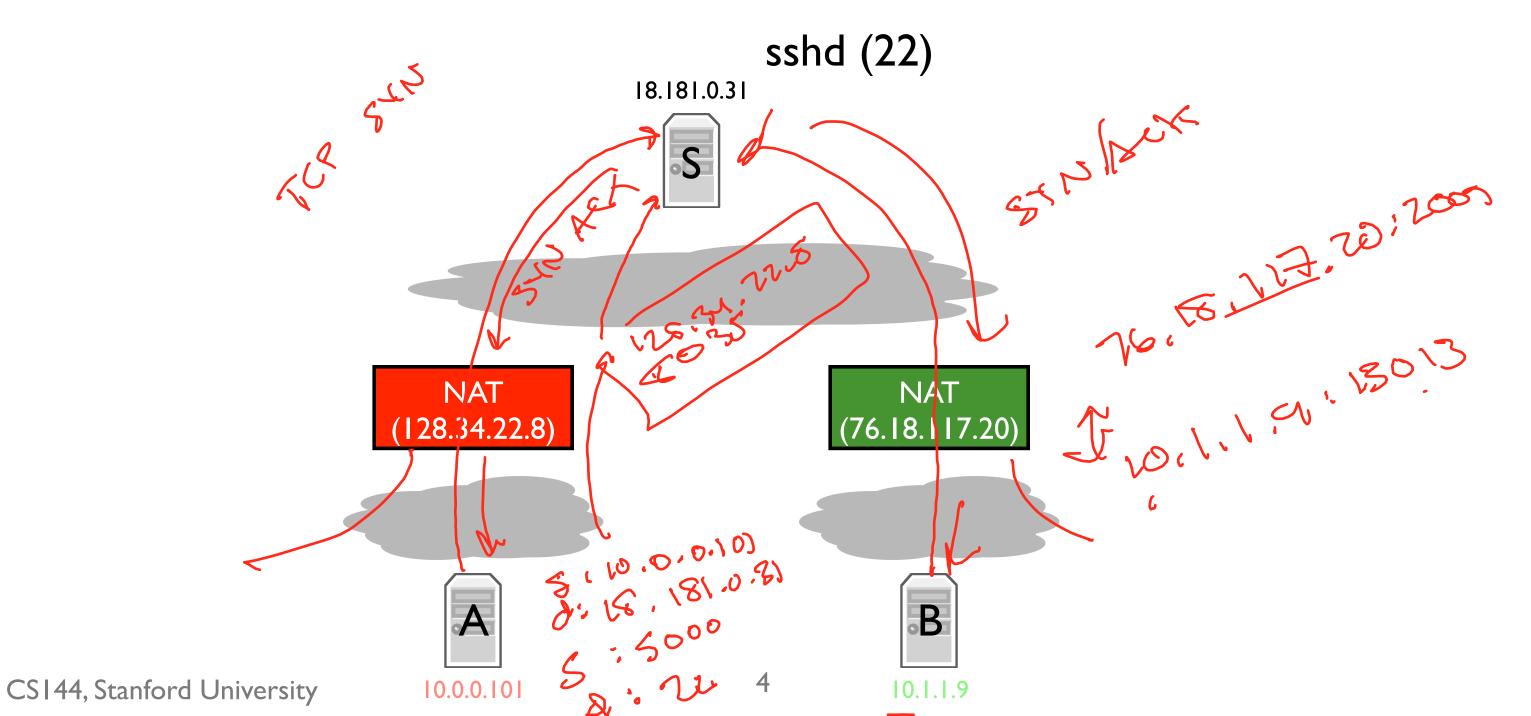


# Network Address Translator (NAT)

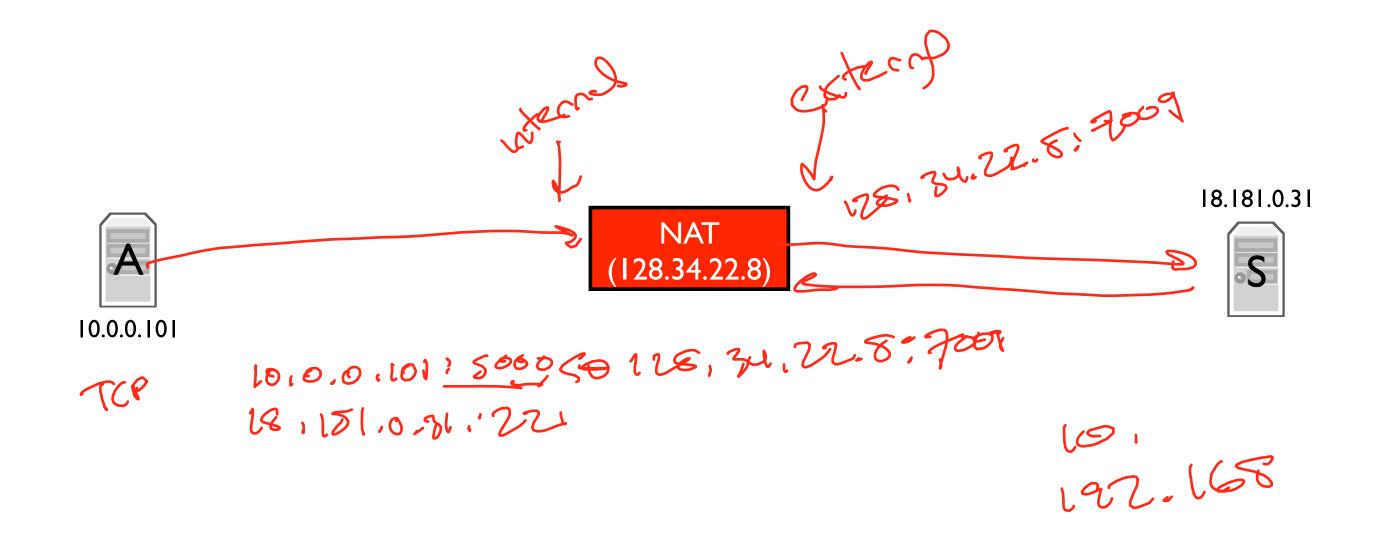
RFC1631



### NAT Example

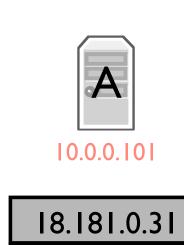


### How a NAT Works



# Types of NATs

# NAT Internal Mapping

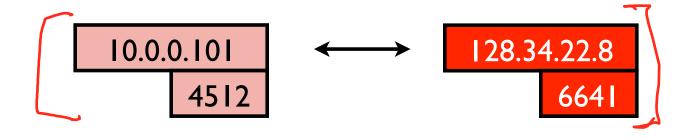


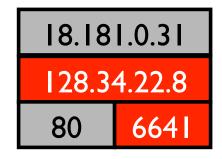
10.0.0.101

4512







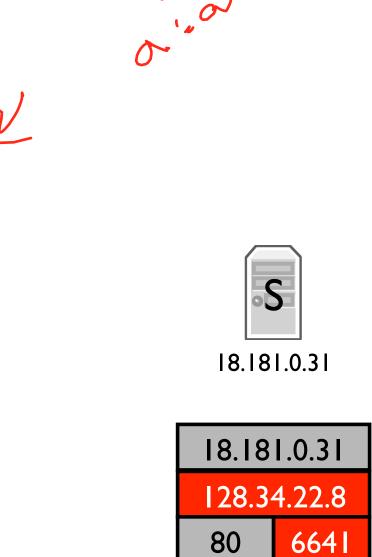


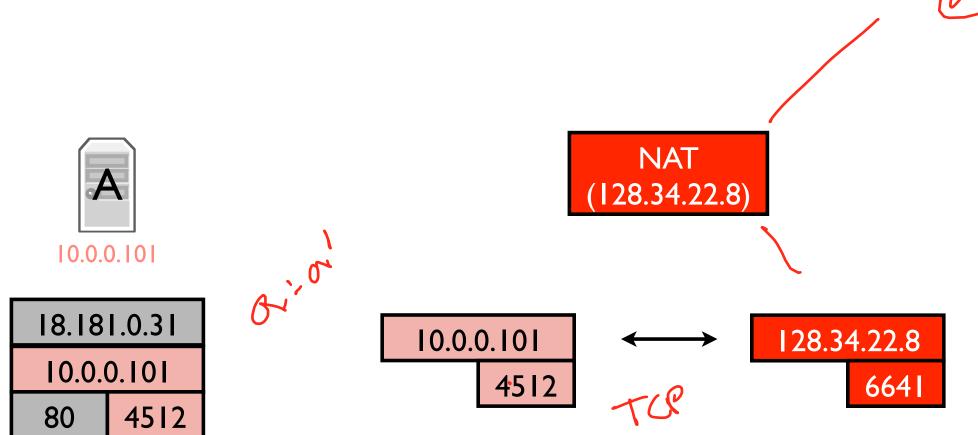
80

### Two Questions

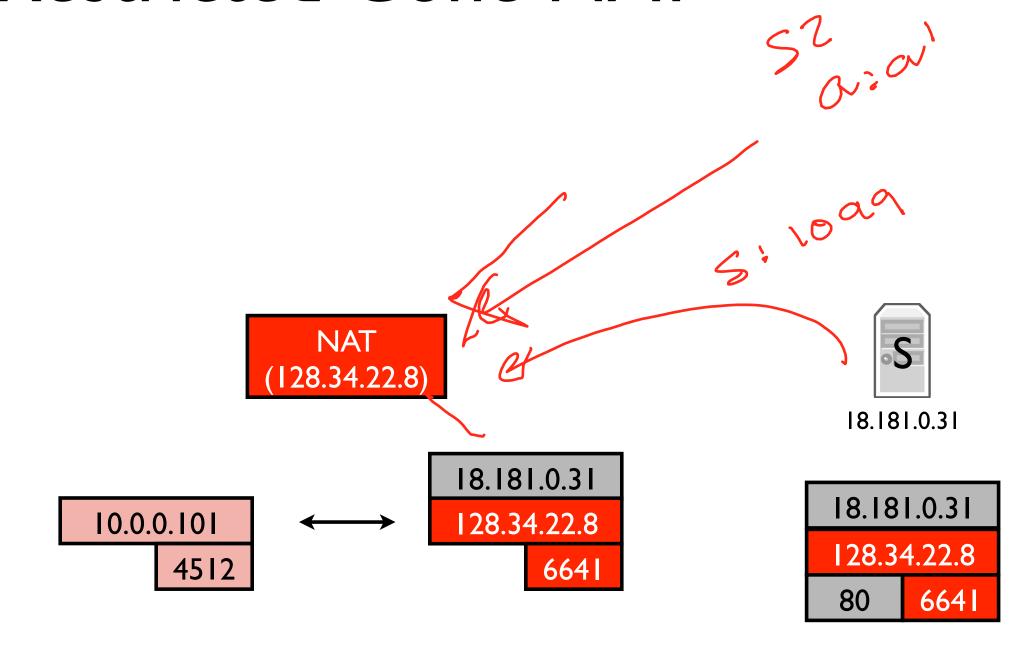
- What packets does a NAT allow to traverse mappings?
- How and when does a NAT assign mappings?
- NAT terminology/classification in RFC3489

### Full Cone NAT





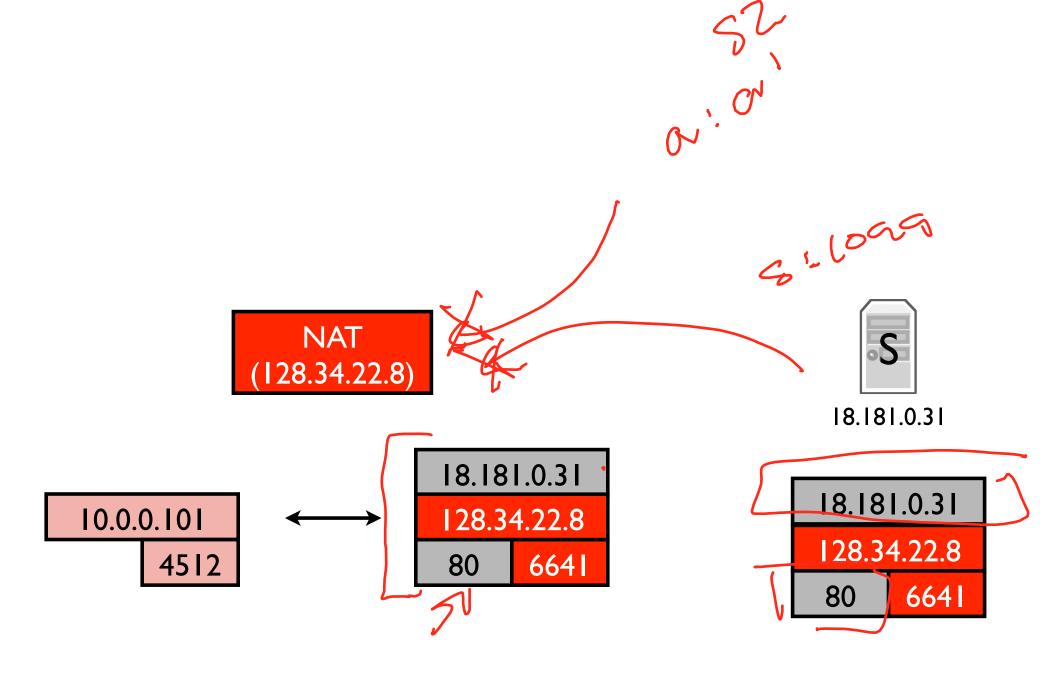
### Restricted Cone NAT





18.181.0.31 10.0.0.101 80 4512

### Port Restricted NAT





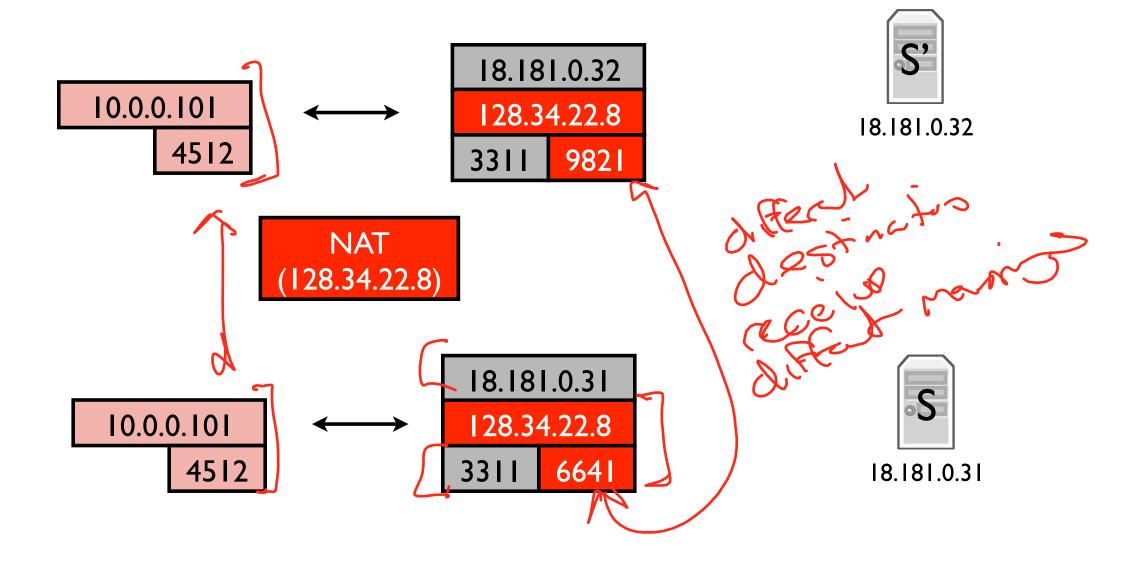
18.181.0.31 10.0.0.101 80 4512

# Symmetric NAT



10.0.0.101

4512

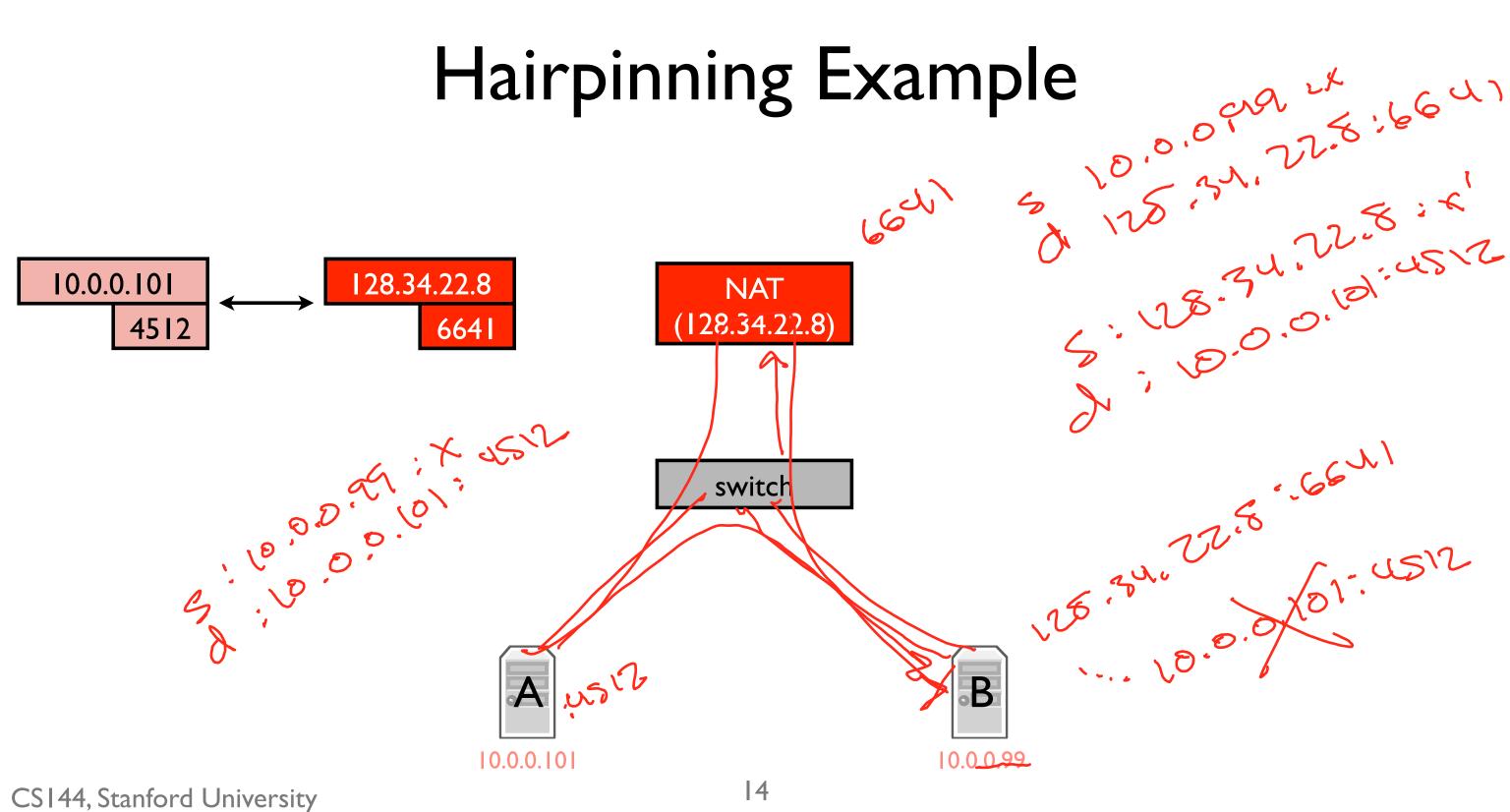


3311

### NAT Behavioral Recommendations

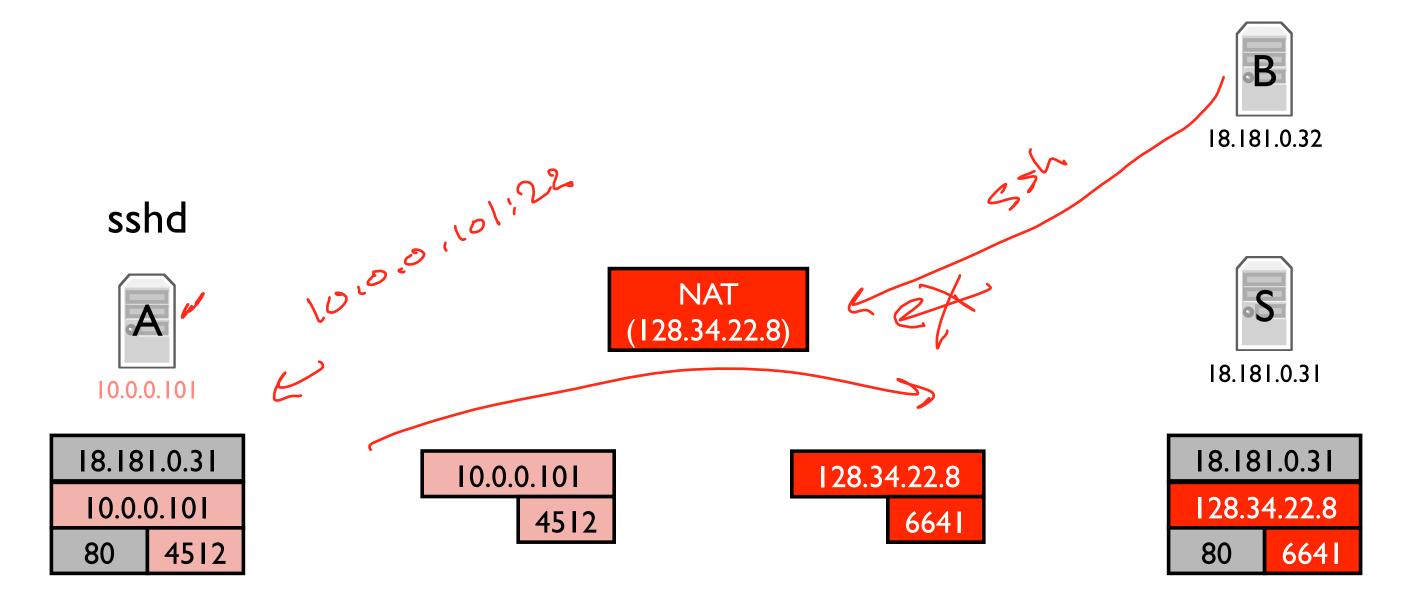
- More complications: static mappings, triggers, more complex behaviors
- TCP recommendations: RFC5382
- UDP recommendations: RFC4787
- Hairpinning: packet from internal address to external address translated properly (internal mapped to external)

Hairpinning Example

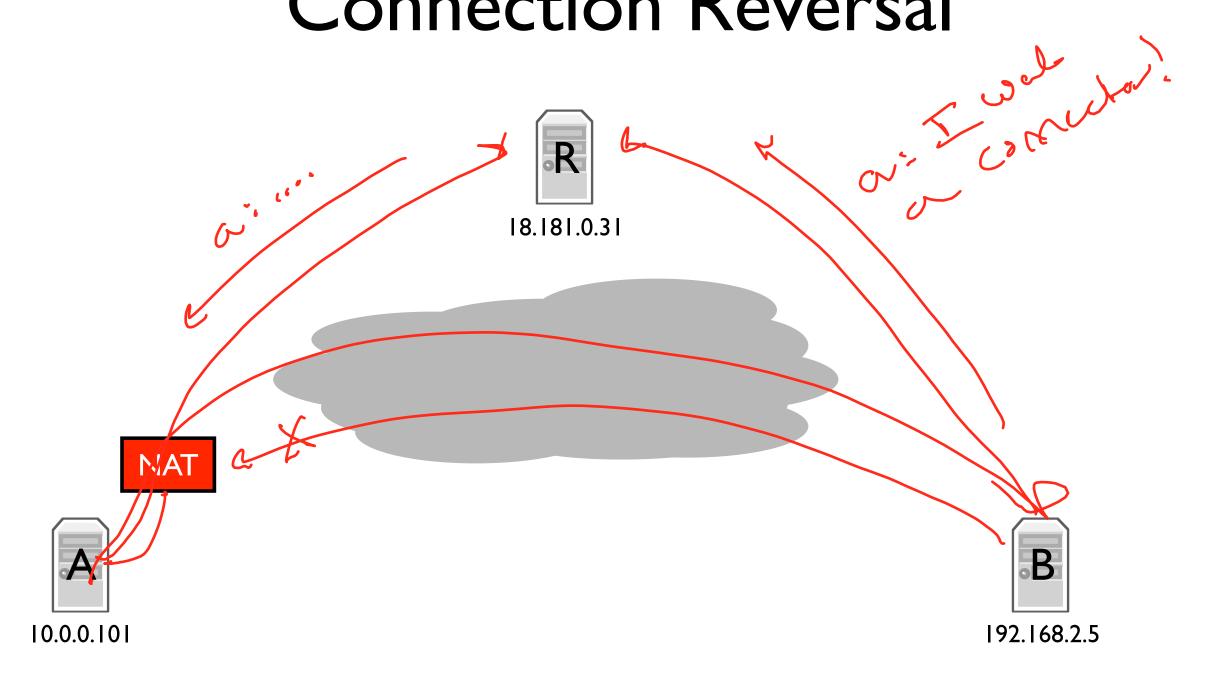


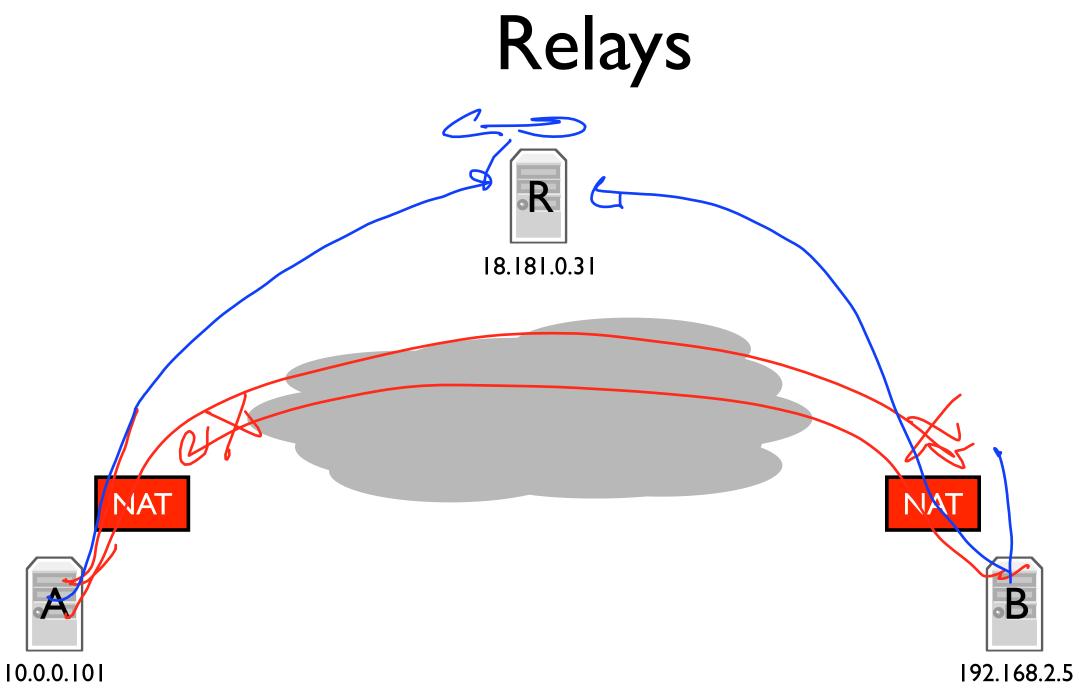
# NAT Implications

# Applications: Incoming Connections

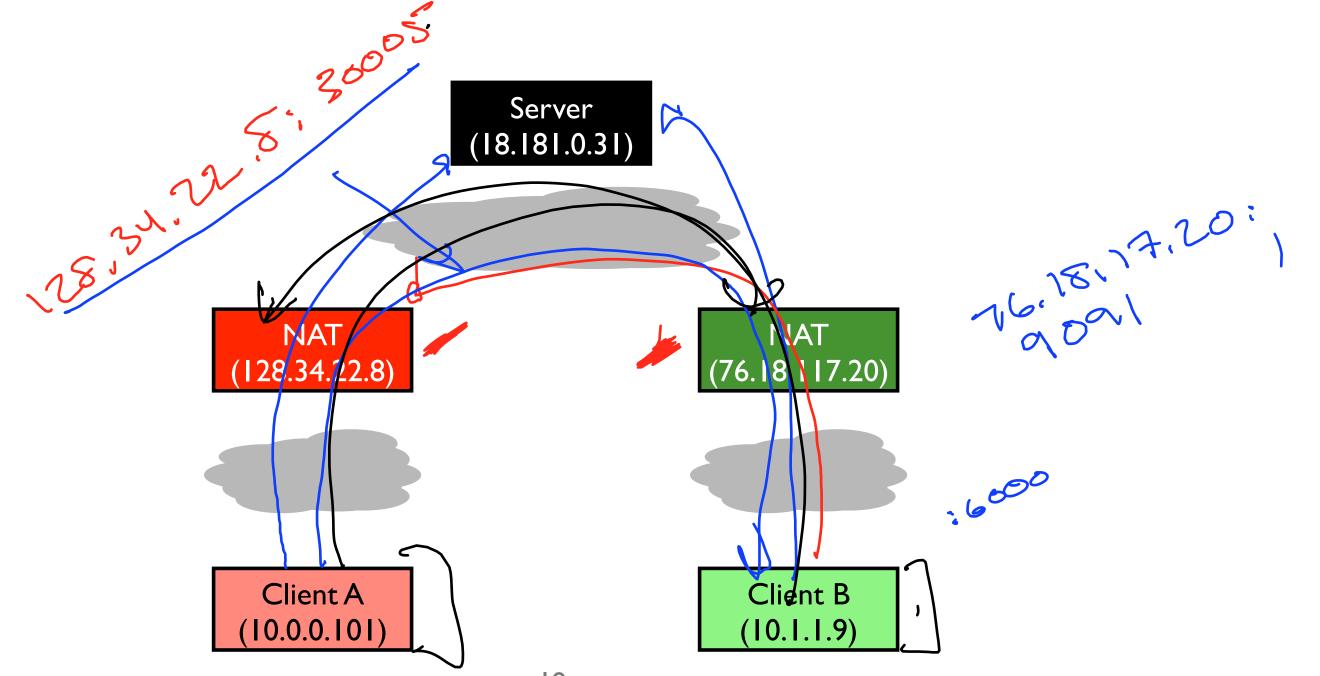


### Connection Reversal





# Applications: NAT Hole-Punching

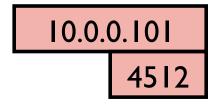


### Transport: No New Transport!



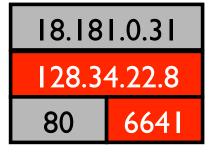
18.181.0.31 10.0.0.101 80 4512







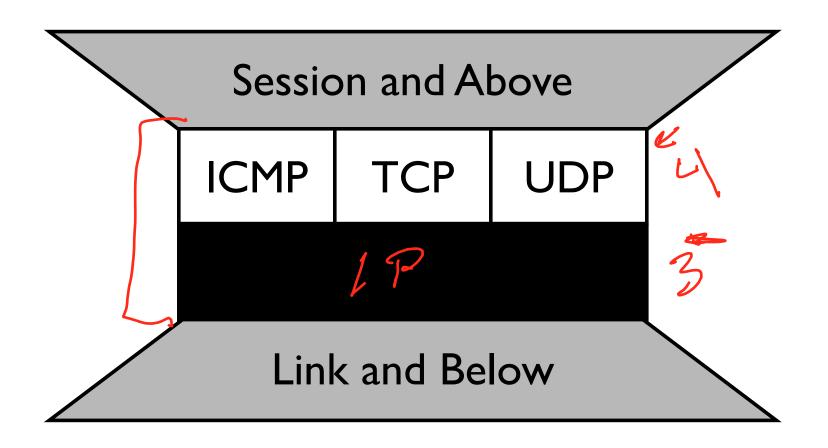




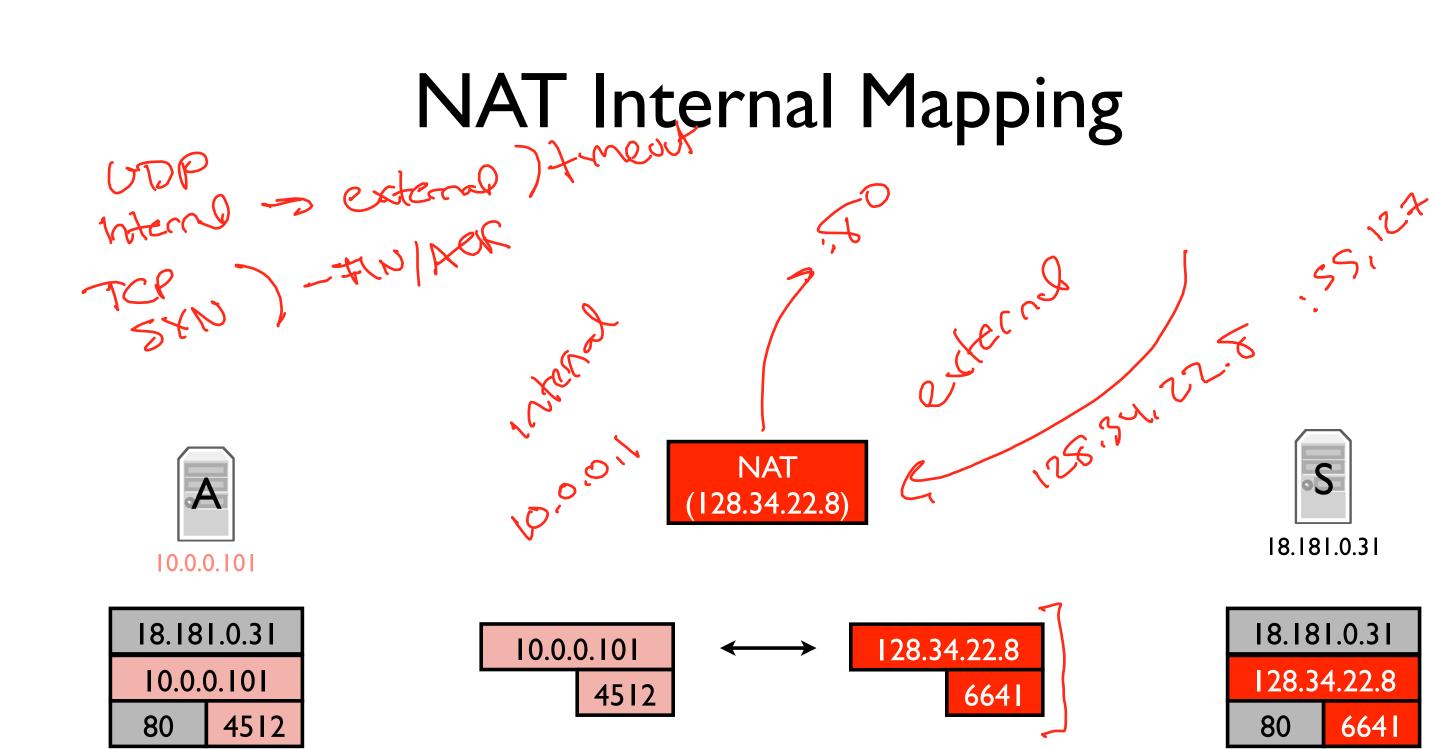
### NAT Debate

- Tremendously useful
  - ► Reuse addresses
  - Security (not opening connections can be good!)
- Tremendously painful
  - ► Large complication to application development
  - Speak Freely (pre-Skype VoIP!)
- Debate interesting but pointless: NATs are here to stay

# The New Hourglass



# NAT Operation Details



### UDP

• <u>RFC4787</u>

### TCP

• <u>RFC5382</u>