

11. TCP/IP

Client.py

```
from socket import *
serverName = '127.0.0.1'
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_STREAM)
clientSocket.connect((serverName, serverPort))
Sentence = input("> Enter file name: ")
clientSocket.send(sent.encode())
fileContents = clientSocket.recv(1024).decode()
print("\n from server\n")
print(fileContents)
clientSocket.close()
```

ServerTCP.py

```
from socket import *
serverName = '127.0.0.1'
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_STREAM)
serverSocket.bind((serverName, serverPort))
serverSocket.listen(1)
while 1:
    print("The server is ready to receive")
    connectionSocket, addr = serverSocket.accept()
    sentence = connectionSocket.recv(1024).decode()
    file = open(sentence, "r")
    d = file.read(1024)
```

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Output:

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```
connectionSocket.send(d.encode())  
print('\n sent contents of ' + sentence)  
file.close()  
connectionSocket.close()
```

Output:-

The server is ready to receive
contents of server TCP.py
The server is ready to receive

Enter filename:- serverTCP.py
from server
from socket import *

```
connectionSocket.send(d.encode())  
connectionSocket.close()
```