

MCQ Questions from Lecture 1

1. What is the primary function of a computer?

- a) Connect to the internet
- b) Process data into useful information
- c) Play games and videos
- d) Store files permanently

☒ Answer: b) Process data into useful information

2. Which of the following is NOT part of the basic computer operations?

- a) Input
- b) Processing
- c) Programming
- d) Output

☒ Answer: c) Programming

3. Input to a computer can come from:

- a) Keyboard only
- b) Sensors and microphones
- c) Monitor only
- d) Printer only

☒ Answer: b) Sensors and microphones

4. Processing involves:

- a) Displaying results
- b) Manipulation of data
- c) Storing data permanently
- d) Typing data

☒ Answer: b) Manipulation of data

5. Output from a computer can be in the form of:

- a) Printed documents
- b) Mouse movements
- c) Raw data
- d) Processing instructions

☒ Answer: a) Printed documents

6. Memory in a computer is used to:

- a) Hold data temporarily during processing
- b) Store data permanently
- c) Print documents
- d) Enter data

☒ Answer: a) Hold data temporarily during processing

7. Which storage device is permanent?

- a) RAM
- b) CPU
- c) Hard disk
- d) Monitor

☒ Answer: c) Hard disk

8. Supercomputers are mainly used by:

- a) Individual users
- b) Banks only
- c) Research institutions and large businesses
- d) Schools only

☒ Answer: c) Research institutions and large businesses

9. Mainframe computers are typically used for:

- a) Personal gaming
- b) Handling massive data for many users
- c) Small business word processing
- d) Portable computing

☒ Answer: b) Handling massive data for many users

10. Which is NOT a type of microcomputer?

- a) Desktop
- b) Mainframe
- c) Laptop
- d) Tablet

☒ Answer: b) Mainframe

11. A desktop computer is best described as:

- a) Portable and lightweight
- b) Stationary and versatile
- c) Used only for gaming
- d) Having no storage

☒ Answer: b) Stationary and versatile

12. A workstation is most suitable for:

- a) Checking email only
- b) Video editing and engineering design
- c) Playing simple games
- d) Word processing only

☒ Answer: b) Video editing and engineering design

13. Laptop computers are characterized by:

- a) Being non-portable
- b) Operating only on AC power
- c) Portability and battery use
- d) Large size and fixed location

☒ Answer: c) Portability and battery use

14. Tablet PCs are:

- a) Non-portable
- b) A new development in portable computing
- c) Only used as phones
- d) Unable to run office software

☒ Answer: b) A new development in portable computing

15. Smartphones combine features of:

- a) TV and radio
- b) Cell phone and PDA
- c) Laptop and desktop
- d) Printer and scanner

☒ Answer: b) Cell phone and PDA

16. Personal uses of computers include:

- a) Online shopping and gaming
- b) Running supercomputers
- c) Managing corporate databases
- d) Controlling industrial robots

☒ Answer: a) Online shopping and gaming

17. Business uses of computers include:

- a) Playing video games
- b) Keeping large databases
- c) Personal entertainment
- d) Educational research only

☒ Answer: b) Keeping large databases

18. Educational uses of computers involve:

- a) Only playing games
- b) Access to online research and data analysis
- c) Industrial manufacturing
- d) Banking transactions

☒ Answer: b) Access to online research and data analysis

19. The five components of a computer system are:

- a) Mouse, keyboard, monitor, CPU, printer
- b) Hardware, software, data, people, procedures
- c) Input, output, storage, processing, internet
- d) RAM, ROM, CPU, USB, HDMI

☒ Answer: b) Hardware, software, data, people, procedures

20. Computer hardware refers to:

- a) Programs and applications
- b) Tangible electronic parts
- c) Data and information
- d) User instructions

☒ Answer: b) Tangible electronic parts

21. Examples of input devices include:

- a) Monitor and printer
- b) Keyboard and mouse
- c) CPU and RAM
- d) Hard disk and CD-ROM

☒ Answer: b) Keyboard and mouse

22. The CPU is:

- a) An output device
- b) A storage device
- c) The computer's processing unit
- d) A type of software

☒ Answer: c) The computer's processing unit

23. The motherboard is also called:

- a) RAM board
- b) System board
- c) Output board
- d) Storage board

☒ Answer: b) System board

24. RAM is:

- a) Permanent storage
- b) Volatile memory
- c) Non-volatile memory
- d) An input device

☒ Answer: b) Volatile memory

25. ROM is used to:

- a) Store temporary data
- b) Hold startup instructions like BIOS
- c) Increase processing speed
- d) Connect to the internet

☒ Answer: b) Hold startup instructions like BIOS

26. Memory is measured in:

- a) Hertz and watts
- b) Bytes and kilobytes
- c) Volts and amps
- d) Pixels and resolution

☒ Answer: b) Bytes and kilobytes

27. Which is an output device?

- a) Scanner
- b) Microphone
- c) Printer
- d) Keyboard

☒ Answer: c) Printer

28. Storage devices are different from memory because:

- a) They are faster
- b) They are volatile
- c) They retain data when power is off
- d) They process data

☒ Answer: c) They retain data when power is off

29. A peripheral device is:

- a) The CPU
- b) Added to enhance functionality
- c) The operating system
- d) Always internal

☒ Answer: b) Added to enhance functionality

30. Software is:

- a) Physical parts of a computer
- b) A set of instructions
- c) Data entered by the user
- d) The power supply

☒ Answer: b) A set of instructions

31. System software includes:

- a) Microsoft Word
- b) Operating systems
- c) Games
- d) Web browsers

☒ Answer: b) Operating systems

32. An operating system:

- a) Prints documents
- b) Manages computer hardware and user interaction
- c) Scans images
- d) Connects to the internet directly

☒ Answer: b) Manages computer hardware and user interaction

33. A network operating system is used for:

- a) Word processing
- b) Managing network devices and security
- c) Playing media files
- d) Creating spreadsheets

☒ Answer: b) Managing network devices and security

34. Utility software examples include:

- a) Antivirus programs
- b) Microsoft Excel
- c) Google Chrome
- d) Adobe Photoshop

☒ Answer: a) Antivirus programs

35. Application software is used for:

- a) Controlling hardware
- b) Specific tasks like word processing
- c) Booting the computer
- d) Storing BIOS

☒ Answer: b) Specific tasks like word processing

36. Data becomes information when it is:

- a) Stored
- b) Used for decisions or actions
- c) Entered into the computer
- d) Processed but not used

☒ Answer: b) Used for decisions or actions

37. A file is:

- a) A hardware component
- b) A named collection of data
- c) An input device
- d) A type of software

☒ Answer: b) A named collection of data

38. Executable files usually have the extension:

- a) .txt
- b) .exe
- c) .doc
- d) .jpg

☒ Answer: b) .exe

39. Computers represent data using:

- a) Decimal system only
- b) Binary system
- c) Alphabet letters
- d) Analog signals

☒ Answer: b) Binary system

40. Binary digits are:

- a) 0 to 9
- b) 0 and 1 only
- c) A to Z
- d) Symbols only

☒ Answer: b) 0 and 1 only

41. The smallest unit of data a computer recognizes is:

- a) Byte
- b) Kilobyte
- c) Bit
- d) Nibble

☒ Answer: c) Bit

42. One byte consists of:

- a) 4 bits
- b) 8 bits
- c) 16 bits
- d) 32 bits

☒ Answer: b) 8 bits

43. Which code uses 16 bits per character?

- a) ASCII
- b) Extended ASCII
- c) EBCDIC
- d) Unicode

☒ Answer: d) Unicode

44. The people component of a computer system includes:

- a) Only programmers
- b) Only end users
- c) End users, programmers, engineers
- d) Hardware only

☒ Answer: c) End users, programmers, engineers

45. A procedure in computing is:

- a) A piece of hardware
- b) A step-by-step set of instructions
- c) A type of software
- d) An input device

☒ Answer: b) A step-by-step set of instructions

46. Backup procedures are designed to:

- a) Increase processing speed
- b) Protect against data loss
- c) Display output
- d) Enter data faster

☒ Answer: b) Protect against data loss

47. Security procedures help to:

- a) Speed up the computer
- b) Safeguard against intrusion or damage
- c) Create new software
- d) Print documents

☒ Answer: b) Safeguard against intrusion or damage

48. Why do computers use the binary system?

- a) Because it is easy for humans
- b) Because electronic circuits easily represent two states
- c) Because it uses more digits
- d) Because it is slower

☒ Answer: b) Because electronic circuits easily represent two states

49. The relationship between hardware and software is:

- a) Hardware runs software
- b) Software is a physical component
- c) They are the same
- d) Software does not need hardware

☒ Answer: a) Hardware runs software

50. Peripheral equipment is called so because it:

- a) Is the most important part
- b) Is added externally to enhance functionality
- c) Is inside the CPU
- d) Cannot be removed

☒ Answer: b) Is added externally to enhance functionality

MCQ Questions from Lecture 2

1. What is the main role of the Central Processing Unit (CPU)?

- a) Display graphics
- b) Store files permanently
- c) Process data, execute instructions, and control activities
- d) Connect to the internet

☒ Answer: c) Process data, execute instructions, and control activities

2. The CPU is often described as:

- a) The screen of the computer
- b) The heart and brain of the computer
- c) A temporary storage device
- d) An input device

☒ Answer: b) The heart and brain of the computer

3. The system unit houses:

- a) Only the monitor
- b) Processor, memory, ports, and add-in boards
- c) Only the keyboard and mouse
- d) Software applications

☒ Answer: b) Processor, memory, ports, and add-in boards

4. Which component of the CPU acts like a “traffic cop”?

- a) ALU
- b) Control Unit
- c) RAM
- d) Cache

☒ Answer: b) Control Unit

5. The Control Unit is responsible for:

- a) Performing arithmetic calculations
- b) Fetching, decoding, and sending signals for instruction execution
- c) Storing permanent data
- d) Displaying output

☒ Answer: b) Fetching, decoding, and sending signals for instruction execution

6. The Arithmetic/Logic Unit (ALU) performs:

- a) Only addition and subtraction
- b) Only logical comparisons
- c) Both arithmetic operations and logical comparisons
- d) Data storage

☒ Answer: c) Both arithmetic operations and logical comparisons

7. Primary storage (RAM) is used for:

- a) Permanent storage of files
- b) Storing data and instructions temporarily during processing
- c) Controlling input devices
- d) Executing the operating system only

☒ Answer: b) Storing data and instructions temporarily during processing

8. The machine cycle consists of:

- a) Input and output cycles
- b) Instruction cycle and execution cycle
- c) Storage and processing cycles
- d) Control and ALU cycles

☒ Answer: b) Instruction cycle and execution cycle

9. During the instruction cycle, what happens in the “fetch” step?

- a) Data is sent to the printer
- b) The control unit retrieves a command from memory
- c) The ALU performs a calculation
- d) Data is stored permanently

☒ Answer: b) The control unit retrieves a command from memory

10. What is the purpose of the “decode” step?

- a) To display results
- b) To break down a command into instructions the CPU can understand
- c) To store data in RAM
- d) To connect to external devices

☒ Answer: b) To break down a command into instructions the CPU can understand

11. The system clock’s role is to:

- a) Display the time on the screen
- b) Provide timing for processor operations
- c) Store clock data
- d) Control internet speed

☒ Answer: b) Provide timing for processor operations

12. A clock cycle is:

- a) The time taken to display an image
- b) The time required to turn a transistor off and back on
- c) The time taken to save a file
- d) One hour of computer operation

☒ Answer: b) The time required to turn a transistor off and back on

13. A bus in a computer is:

- a) A large storage device
- b) A path between components for data transfer
- c) An output device
- d) A type of software

☒ Answer: b) A path between components for data transfer

14. The system bus connects:

- a) Only external devices like printers
- b) The CPU to other devices on the motherboard
- c) The monitor to the power supply
- d) The keyboard to the internet

☒ Answer: b) The CPU to other devices on the motherboard

15. The data bus is responsible for:

- a) Carrying memory addresses
- b) Transferring data between CPU, memory, and hardware
- c) Providing electrical power
- d) Executing programs

☒ Answer: b) Transferring data between CPU, memory, and hardware

16. Registers are:

- a) External storage devices
- b) High-speed memory locations inside the CPU
- c) Part of the hard disk
- d) Used only for internet connection

☒ Answer: b) High-speed memory locations inside the CPU

17. The size of registers (word size) affects:

- a) The color of the display
- b) The amount of data the CPU can process at once
- c) The speed of the internet
- d) The size of the monitor

☒ Answer: b) The amount of data the CPU can process at once

18. Cache memory is used to:

- a) Store files permanently
- b) Speed up processing by storing frequently used data close to the CPU
- c) Increase internet bandwidth
- d) Control external devices

☒ Answer: b) Speed up processing by storing frequently used data close to the CPU

19. Level 1 (L1) cache is located:

- a) On the hard disk
- b) Inside the CPU
- c) On the motherboard
- d) In the power supply

☒ Answer: b) Inside the CPU

20. Pipelining improves CPU performance by:

- a) Increasing the size of RAM
- b) Allowing the CPU to begin fetching the next instruction before finishing the current one
- c) Reducing the number of transistors
- d) Turning off unused components

☒ Answer: b) Allowing the CPU to begin fetching the next instruction before finishing the current one

21. Parallel processing involves:

- a) Using one processor to run multiple programs
- b) Using multiple processors to execute a program faster
- c) Processing data sequentially
- d) Storing data in different locations

☒ Answer: b) Using multiple processors to execute a program faster

22. A port is:

- a) A software application
- b) A connector for plugging in input/output devices
- c) Part of the ALU
- d) A type of memory

☒ Answer: b) A connector for plugging in input/output devices

23. USB stands for:

- a) Universal Serial Bus
- b) United System Bus
- c) Universal Storage Buffer
- d) User System Binary

☒ Answer: a) Universal Serial Bus

24. A key feature of USB is:

- a) It can only connect one device at a time
- b) It is not hot-swappable
- c) It can connect up to 128 devices and is hot-swappable
- d) It requires the computer to be shut down when connecting devices

☒ Answer: c) It can connect up to 128 devices and is hot-swappable

25. Plug and Play allows:

- a) Devices to be installed without manual configuration by the user
- b) The CPU to overclock automatically
- c) Software to be uninstalled easily
- d) The computer to turn on by itself

☒ Answer: a) Devices to be installed without manual configuration by the user

26. Processing takes place in the:

- a) Monitor
- b) CPU
- c) Printer
- d) Keyboard

☒ Answer: b) CPU

27. The motherboard:

- a) Only holds the CPU
- b) Connects all computer devices together
- c) Is an output device
- d) Stores permanent data

☒ Answer: b) Connects all computer devices together

28. The address bus carries:

- a) Data between CPU and memory
- b) Only memory addresses
- c) Power supply signals
- d) Video signals to the monitor

☒ Answer: b) Only memory addresses

29. Increasing the number of wires in a bus:

- a) Slows down data transfer
- b) Has no effect on speed
- c) Increases the speed of data transfer
- d) Reduces power consumption

☒ Answer: c) Increases the speed of data transfer

30. A 64-bit processor means:

- a) The processor has 64MB of cache
- b) The processor's registers can handle 64 bits of data at a time
- c) The processor runs at 64 GHz
- d) The processor has 64 pins

☒ Answer: b) The processor's registers can handle 64 bits of data at a time