

Communication Software Design

Lab 09 vector implementation

12/6/2019

In previous lab, we have implemented the vector class (shown below) so that it can be used to store type of [string](#) elements (strings only).

And a print() function which can print all elements was added.

```
class vector {
    int sz;      // the size
    double* elem; // pointer to elements
public:
    vector(int s) :sz(s), elem(new double[s]); // constructor
    ~vector(); // destructor , deallocates memory

    double get(int n) //access: read
    void set(int n, double v); // set values
    int size() const { return sz; } // the number of elements
};
```

```
string NumberToString ( int number ) // #includ <sstream> to use
this
{
    ostringstream ss;
    ss << number;
    return ss.str();
}

int main()
{
    vector v(5);
    v.print(); // this should display -, -, -, -, -
    for (int i=0; i<v.size(); ++i)
    {
        string s = NumberToString(i);
        v.set(i,s);
    }
    v.print();// this should display 0, 1, 2, 3, 4
}
```

main.cpp

Please continue to modify your “string” vector and implement the **copy constructor** and **copy assignment** using deep copy technique.

In addition, overload the **subscript operator []**, so that each vector element can be access with the syntax: `v1[i]` as shown in main.cpp below.

```
int main()
{
    vector v1(5);
    cout<<"v1: ";
    v1.print(); // this should display -, -, -, -, -
    for (int i=0; i<v1.size(); ++i) {
        string s = NumberToString(i);
        v1[i]= s;
    }
    vector v2 = v1; // copy constructor
    v1[0] = "-";    // testing deep/shallow copy
    vector v3(2);
    cout<<"v2: ";
    v2.print();    // this should display 0, 1, 2, 3, 4
    v2[3] = "9";   // testing deep/shallow copy

    vector v3(2);
    v3 = v2;       // copy assignment
    v2[2] = "-";   // testing deep/shallow copy
    cout<<"v3: ";
    v3.print();    // this should display 0, 1, 2, 9, 4
    cout<<"v1: ";
    v1.print();    // this should display -, 1, 2, 3, 4
}
```