Array, String and Hash table

1. Gas Station

Pattern: Greedy

Problem Statement

There are n gas stations along a circular route, where the amount of gas at the ith station is gas[i].

You have a car with an unlimited gas tank and it costs cost[i] of gas to travel from the ith station to its next (i + 1)th station. You begin the journey with an empty tank at one of the gas stations.

Given two integer arrays gas and cost, return the starting gas station's index if you can travel around the circuit once in the clockwise direction, otherwise return -1. If there exists a solution, it is guaranteed to be unique.

Sample Input & Output

```
Input: gas = [1,2,3,4,5], cost = [3,4,5,1,2]

Output: 3

Explanation: Start at station 3 (index 3).

Fill 4 units \rightarrow go to 4 (cost 1, left 3).

Add 5 \rightarrow total 8 \rightarrow go to 0 (cost 2, left 6).

Add 1 \rightarrow 7 \rightarrow go to 1 (cost 3, left 4).

Add 2 \rightarrow 6 \rightarrow go to 2 (cost 4, left 2).

Add 3 \rightarrow 5 \rightarrow go to 3 (cost 5, left 0). Done.
```

```
Input: gas = [2,3,4], cost = [3,4,3]
Output: -1
Explanation: Total gas = 9, total cost = 10 → impossible.

Input: gas = [5], cost = [4]
Output: 0
Explanation: Single station: 5 gas, 4 cost → completes loop.
```

```
from typing import List
class Solution:
    def canCompleteCircuit(self, gas: List[int],
                           cost: List[int]) -> int:
        # STEP 1: Initialize structures
        # - total_tank tracks net gas for entire circuit
        # - curr_tank tracks gas from current start candidate
        # - start is our candidate starting index
        total_tank = 0
        curr_tank = 0
        start = 0
        # STEP 2: Main loop / recursion
        # - Traverse all stations once
           - If curr_tank drops below 0, reset start to next
              station and reset curr tank
        for i in range(len(gas)):
            total_tank += gas[i] - cost[i]
            curr_tank += gas[i] - cost[i]
            # STEP 3: Update state / bookkeeping
            # - If we can't reach next station from 'start',
                 no point trying any station between 'start'
                 and 'i' - skip to i+1 as new candidate
            if curr_tank < 0:</pre>
                start = i + 1
```

```
curr_tank = 0
       # STEP 4: Return result
       # - If total gas >= total cost, solution exists
       # - Else, impossible → return -1
       return start if total_tank >= 0 else -1
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   assert sol.canCompleteCircuit(
       [1,2,3,4,5], [3,4,5,1,2]
   ) == 3, "Normal case failed"
   # Test 2: Edge case - impossible
   assert sol.canCompleteCircuit(
       [2,3,4], [3,4,3]
   ) == -1, "Impossible case failed"
   # Test 3: Tricky/negative - single station
   assert sol.canCompleteCircuit(
       [5], [4]
   ) == 0, "Single station failed"
   print(" All tests passed!")
```

Example Walkthrough

```
We'll walk through Test 1:
gas = [1,2,3,4,5], cost = [3,4,5,1,2]
Initial state:
- total_tank = 0
- curr_tank = 0
- start = 0
```

Step 1: i = 0

- Compute net: gas[0] cost[0] = 1 3 = -2
- Update:
- $total_tank = 0 + (-2) = -2$
- $curr_tank = 0 + (-2) = -2$
- Since curr_tank < 0:
- Set start = 0 + 1 = 1
- Reset curr_tank = 0

State: total=-2, curr=0, start=1

Step 2: i = 1

- Net: 2 4 = -2
- Update:
- $total_tank = -2 + (-2) = -4$
- $curr_tank = 0 + (-2) = -2$
- curr_tank < 0 \rightarrow
- -start = 1 + 1 = 2
- curr_tank = 0

State: total=-4, curr=0, start=2

Step 3: i = 2

- Net: 3 5 = -2
- Update:
- total = -4 + (-2) = -6
- curr = 0 + (-2) = -2
- curr < 0 \rightarrow
- -start = 3
- -curr = 0

State: total=-6, curr=0, start=3

Step 4: i = 3

- Net: 4 1 = 3
- Update:
- total = -6 + 3 = -3
- curr = 0 + 3 = 3
- curr \geq = 0 \rightarrow no change to start

State: total=-3, curr=3, start=3

Step 5: i = 4

- Net: 5 2 = 3
- Update:
- total = -3 + 3 = 0
- curr = 3 + 3 = 6
- Still non-negative \rightarrow keep start=3

Final state: total=0, curr=6, start=3

After loop:

- Check total_tank $>= 0 \rightarrow 0 >= 0 \rightarrow True$
- Return start = 3

Output: 3 — matches expected!

Key Insight:

The greedy choice works because if you can't reach station j from i, then no station between i and j can be a valid start — they'd have even less gas. So we skip directly to j+1.

Complexity Analysis

• Time Complexity: O(n)

Single pass through the gas and cost arrays. Each station visited exactly once.

• Space Complexity: 0(1)

Only a few integer variables (total_tank, curr_tank, start) used — constant extra space.

2. Largest Number

Pattern: Greedy

Problem Statement

Given a list of non-negative integers nums, arrange them such that they form the largest possible number and return it as a string.

Since the result may be very large, return it as a string instead of an integer.

Note: The result should not have leading zeros unless the result is exactly "0".

Sample Input & Output

```
Input: [10, 2]
Output: "210"
Explanation: "2" + "10" = "210" > "102"
```

```
Input: [3, 30, 34, 5, 9]
Output: "9534330"
Explanation: Among all permutations, "9534330" is the largest.
```

```
Input: [0, 0]
Output: "0"
Explanation: All numbers are zero → return single "0", not "00".
```

```
from typing import List
from functools import cmp_to_key
class Solution:
    def largestNumber(self, nums: List[int]) -> str:
        # STEP 1: Convert all numbers to strings for custom comparison
           - We need to decide order based on concatenation result,
             not numeric value (e.g., "3" vs "30" \rightarrow "330" > "303")
        str_nums = [str(num) for num in nums]
        # STEP 2: Define custom comparator
           - For two strings a and b, if a+b > b+a, a should come first
        # - This greedy choice ensures locally optimal ordering
        def compare(a: str, b: str) -> int:
           if a + b > b + a:
               return -1 # a comes before b
            elif a + b < b + a:
               return 1 # b comes before a
            else:
               return 0 # equal
        # STEP 3: Sort using custom comparator
        # - Python's sort is stable; we use cmp_to_key to adapt old-style
             comparator to key function
        str_nums.sort(key=cmp_to_key(compare))
        # STEP 4: Join and handle edge case of all zeros
        # - If largest number is "0", entire result is "0"
        # - Prevents output like "000"
        result = ''.join(str_nums)
        return "0" if result[0] == "0" else result
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
    # Test 1: Normal case
    assert sol.largestNumber([10, 2]) == "210"
    # Test 2: Edge case - all zeros
    assert sol.largestNumber([0, 0]) == "0"
```

```
# Test 3: Tricky/negative - mix with leading zeros in numbers
assert sol.largestNumber([3, 30, 34, 5, 9]) == "9534330"
print(" All tests passed!")
```

Example Walkthrough

Let's walk through [3, 30, 34, 5, 9] step by step.

Step 1: Convert to strings

- Input: nums = [3, 30, 34, 5, 9]
- After str_nums = [str(num) for num in nums]:
- \rightarrow str_nums = ["3", "30", "34", "5", "9"]

Step 2: Define compare(a, b)

This function decides order by checking which concatenation is bigger:

- compare("3", "30") \rightarrow compare "330" vs "303" \rightarrow "300" > "303" \rightarrow return -1 \rightarrow "3" comes before "30"
- compare("5", "9") \rightarrow "59" vs "95" \rightarrow "59" < "95" \rightarrow return 1 \rightarrow "9" comes before "5"

Step 3: Sort using custom comparator

Python's sort uses our compare logic via cmp_to_key.

It repeatedly asks: "Should A come before B?" using our rule.

Sorting proceeds (conceptually): - Compare all pairs to find best order. - Final sorted order: ["9", "5", "34", "3", "30"]

Why? - "9" beats everyone ("95" > "59", "934" > "349", etc.) - "5" next - "34" vs "3" \rightarrow "343" > "334" \rightarrow so "34" before "3" - "3" vs "30" \rightarrow "330" > "303" \rightarrow "3" before "30"

So: str_nums becomes ["9", "5", "34", "3", "30"]

Step 4: Join and handle zeros

- -result = ''.join(str_nums) ightarrow "9534330"
- Check first char: result[0] == "9" "0" \rightarrow return "9534330"

Output: "9534330"

Edge Case: [0, 0]

- str_nums = ["0", "0"]
- Sorting: compare("0","0") \rightarrow "00" == "00" \rightarrow order unchanged
- result = "00"
- But result[0] == "0" \rightarrow return "0" (not "00")

This prevents invalid output like "00" or "000".

Complexity Analysis

• Time Complexity: O(n log n * k)

Sorting takes $O(n \log n)$ comparisons. Each comparison concatenates two strings of length up to k (max digits in a number), so each comparison is O(k). Total: $O(n \log n * k)$.

In practice, k 10 (for 32-bit ints), so often treated as O(n log n).

• Space Complexity: O(n * k)

We store n strings, each up to k characters long. Sorting may use O(n) extra space (Timsort). Total: O(n * k).

3. Combination Sum

Pattern: Backtracking

Problem Statement

Given an array of **distinct** integers candidates and a target integer target, return a list of all **unique combinations** of candidates where the chosen numbers sum to target.

You may return the combinations in **any order**.

The same number may be chosen from candidates an unlimited number of times.

Two combinations are unique if the frequency of at least one of the chosen numbers is different.

Sample Input & Output

```
Input: candidates = [2,3,6,7], target = 7
Output: [[2,2,3],[7]]
Explanation: 2+2+3 = 7 and 7 = 7. No other combinations work.

Input: candidates = [2], target = 1
Output: []
Explanation: Cannot reach odd target with only even number.

Input: candidates = [1], target = 1
Output: [[1]]
Explanation: Single-element match.
```

```
from typing import List

class Solution:
    def combinationSum(
        self, candidates: List[int], target: int
    ) -> List[List[int]]:
```

```
# STEP 1: Initialize structures
       # - result: collects valid combinations
       # - current: tracks current path (mutable state)
       result = []
       current = []
       # STEP 2: Main loop / recursion
       # - Use DFS with backtracking
           - Start index avoids duplicate permutations
           - Prune when current sum exceeds target
       def dfs(start: int, remaining: int):
           if remaining == 0:
               # Found valid combination
               result.append(current.copy())
               return
           if remaining < 0:</pre>
               # Prune invalid path
               return
           for i in range(start, len(candidates)):
               num = candidates[i]
               # STEP 3: Update state / bookkeeping
               current.append(num)
               # Recurse with same index (reuse allowed)
               dfs(i, remaining - num)
               # Backtrack: remove last choice
               current.pop()
       dfs(0, target)
       # STEP 4: Return result
       # - All paths explored; result may be empty
       return result
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   assert sol.combinationSum([2,3,6,7], 7) == [[2,2,3],[7]]
   # Test 2: Edge case - no solution
   assert sol.combinationSum([2], 1) == []
```

```
# Test 3: Tricky/negative - single element match
assert sol.combinationSum([1], 1) == [[1]]
print(" All tests passed!")
```

Example Walkthrough

```
We'll trace combinationSum([2,3,6,7], 7) step by step.
```

```
Initial State: - result = [] - current = [] - Call dfs(0, 7)
```

```
Step 1: dfs(0, 7)
-remaining = 7 > 0, so enter loop i = 0 to 3 - i = 0: num = 2 - current.append(2) \rightarrow
current = [2] - Call dfs(0, 5) (7 - 2)
Step 2: dfs(0, 5)
-i = 0: num = 2 - current = [2,2] - Call dfs(0, 3)
Step 3: dfs(0, 3)
-i = 0: num = 2 - current = [2,2,2] - Call dfs(0, 1)
Step 4: dfs(0, 1)
- i = 0: num = 2 \rightarrow remaining = 1 - 2 = -1 \rightarrow prune (return) - Loop ends \rightarrow backtrack:
current.pop() \rightarrow current = [2,2]
Back in Step 3: dfs(0, 3)
- i = 1: num = 3 - current = [2,2,3] - Call dfs(1, 0) \rightarrow remaining = 0! - Append copy:
result = [[2,2,3]] - Return - Backtrack: current = [2,2] - i = 2: num = 6 \rightarrow 3 - 6 < 0
\rightarrow skip - Done \rightarrow backtrack to current = [2]
Back in Step 2: dfs(0, 5)
- i = 1: num = 3 - current = [2,3] - Call dfs(1, 2) \rightarrow all nums 3 \rightarrow 2-3<0 \rightarrow no path -
Continue... eventually backtrack to root
Back in Step 1: dfs(0, 7)
- i = 3: num = 7 - current = [7] - Call dfs(3, 0) \rightarrow append \rightarrow result = [[2,2,3],
[7]]
```

Final Result: [[2,2,3], [7]]

Key insight: start index prevents duplicates like [2,3,2] by only allowing choices from current index onward.

Complexity Analysis

• Time Complexity: O(2^(T/M))

Where T = target, M = min(candidates).

In worst case, we explore all combinations of smallest number (e.g., $M=1 \rightarrow T$ levels, 2 choices per level—exponential).

Pruning reduces this, but worst-case remains exponential.

• Space Complexity: O(T/M)

Recursion depth is at most target / min(candidates) (e.g., all $1s \rightarrow depth = T$).

current list and call stack scale with depth.

Output space not counted per LeetCode convention.

4. Palindrome Pairs

Pattern: Hashing + String Manipulation + Prefix/Suffix Decomposition

Problem Statement

Given a list of **unique** strings words, return all the **palindrome pairs** of indices (i, j) such that i != j and words[i] + words[j] is a palindrome.

You may return the answer in any order.

A **palindrome** is a string that reads the same backward as forward.

Sample Input & Output

```
class Solution:
    def palindromePairs(self, words: List[str]) -> List[List[int]]:
        # STEP 1: Initialize structures
        # - Build a word-to-index map for O(1) lookup
        # - Store reversed words to check complements
        word_to_index = {word: i for i, word in enumerate(words)}
        result = []

# STEP 2: Main loop / recursion
        # - For each word, consider all possible splits
        # - Check if prefix/suffix is palindrome and
        # the reverse of the other part exists in map
        for i, word in enumerate(words):
            n = len(word)
```

```
# Consider all split points: from 0 to n (inclusive)
           for j in range(n + 1):
               prefix = word[:j]
                suffix = word[j:]
                # Case 1: prefix is palindrome → look for reversed suffix
                if self. is palindrome(prefix):
                    reversed_suffix = suffix[::-1]
                    if (reversed_suffix in word_to_index and
                        word_to_index[reversed_suffix] != i):
                        result.append([word_to_index[reversed_suffix], i])
                # Case 2: suffix is palindrome → look for reversed prefix
                # Avoid double-counting when j == 0 (empty prefix)
                if j != n and self._is_palindrome(suffix):
                   reversed_prefix = prefix[::-1]
                    if (reversed_prefix in word_to_index and
                        word_to_index[reversed_prefix] != i):
                       result.append([i, word_to_index[reversed_prefix]])
        # STEP 3: Update state / bookkeeping
          - All valid pairs are appended during iteration
           - No duplicates due to unique words and careful case split
        # STEP 4: Return result
        # - Result list contains all valid [i, j] pairs
        return result
    def _is_palindrome(self, s: str) -> bool:
        # Helper: check if string is palindrome using two pointers
        left, right = 0, len(s) - 1
        while left < right:</pre>
           if s[left] != s[right]:
                return False
           left += 1
           right -= 1
        return True
        # return s == s[::-1] also works with much faster runtime.
# ----- INLINE TESTS -----
if __name__ == "__main__":
sol = Solution()
```

```
# Test 1: Normal case
words1 = ["abcd", "dcba", "lls", "s", "sssll"]
output1 = sol.palindromePairs(words1)
expected1 = [[0,1],[1,0],[3,2],[2,4]]
assert sorted(output1) == sorted(expected1), f"Test 1 failed: {output1}"
print(" Test 1 passed")
# Test 2: Edge case - empty string
words2 = ["a", ""]
output2 = sol.palindromePairs(words2)
expected2 = [[0,1],[1,0]]
assert sorted(output2) == sorted(expected2), f"Test 2 failed: {output2}"
print(" Test 2 passed")
# Test 3: Tricky/negative - no pairs
words3 = ["abc", "def", "ghi"]
output3 = sol.palindromePairs(words3)
expected3 = []
assert output3 == expected3, f"Test 3 failed: {output3}"
print(" Test 3 passed")
```

Example Walkthrough

```
We'll walk through Test 2: words = ["a", ""]
```

Goal: Find all [i, j] such that words[i] + words[j] is a palindrome.

Initialization

```
• word_to_index = {"a": 0, "": 1}
```

• result = []

```
Process i = 0, word = "a" (length = 1)
We consider split points j = 0, 1, 2 \rightarrow \text{but range}(1 + 1) = j = 0, 1
 j = 0:
   • prefix = word[:0] = ""
   • suffix = word[0:] = "a"
   • Check Case 1: Is prefix ("") a palindrome? Yes.
        - reversed suffix = "a"[::-1] = "a"
        - "a" is in map \rightarrow index 0
        - But word_to_index["a"] == i (0) \rightarrow skip (no self-pair)
   • Check Case 2: j != n \rightarrow 0 != 1 \rightarrow true
        - Is suffix ("a") a palindrome? Yes.
        - reversed_prefix = ""[::-1] = ""
        - "" is in map \rightarrow index 1
        - 1 != 0 \rightarrow valid!
        - Append [i, index] = [0, 1] \rightarrow result = [[0,1]]
 j = 1:
   • prefix = word[:1] = "a"
   • suffix = word[1:] = ""
   • Case 1: Is "a" palindrome? Yes.
        - reversed_suffix = ""[::-1] = ""
        - "" in map \rightarrow index 1
        - 1 != 0 \rightarrow valid!
        - Append [1, 0] \rightarrow result = [[0,1], [1,0]]
   • Case 2: j == n (1) \rightarrow \text{skip to avoid double-counting empty suffix}
 Process i = 1, word = "" (length = 0)
   • j \text{ in range}(0 + 1) \rightarrow \text{only } j = 0
   • prefix = "", suffix = ""
```

- Case 1: "" is palindrome → reversed_suffix = ""
 - Index = 1, but $i = 1 \rightarrow \text{skip (self)}$
- Case 2: j == n (0) \rightarrow skip

Final Result

- result = [[0,1], [1,0]]
- Matches expected output!

Key Insight:

The empty string acts as a "neutral" element — "a" + "" = "a" and "" + "a" = "a", both palindromes.

Complexity Analysis

- Time Complexity: O(n * k²)
 - n = number of words
 - k = average word length
 - For each word (n), we try k+1 splits
 - For each split, we check if prefix/suffix is palindrome $\rightarrow 0(k)$
 - Reversing substring and dict lookup $\rightarrow 0(k)$
 - Total: $O(n * k * k) = O(n k^2)$
- Space Complexity: O(n * k)
 - Hash map stores all words $\rightarrow 0(n k)$
 - Result list can be up to O(n²) in worst case, but typically much less
 - We count dominant input-dependent storage $\rightarrow 0$ (n k)

5. Longest Palindromic Substring

Pattern: Expand Around Centers

Problem Statement

Given a string s, return the longest palindromic substring in s. A string is palindromic if it reads the same forward and backward. You may assume that the maximum length of s is 1000.

Sample Input & Output

```
Input: "babad"
Output: "bab"
Explanation: "aba" is also valid; both are length 3.

Input: "cbbd"
Output: "bb"
Explanation: The longest palindrome is "bb".

Input: "a"
Output: "a"
Explanation: Single character is trivially a palindrome.
```

```
class Solution:
    def longestPalindrome(self, s: str) -> str:
        # STEP 1: Initialize structures
        # - Track the start index and max length of the best palindrome
        if not s:
            return ""
        start = 0
        max_len = 1

# Helper to expand around center
    def expand(left: int, right: int):
        # Expand while characters match and indices valid
```

```
while (left \geq 0 and right < len(s) and s[left] == s[right]):
               left -= 1
               right += 1
           # Return length of palindrome centered here
           return right - left - 1
       # STEP 2: Main loop / recursion
          - Try every possible center (odd and even length)
       for i in range(len(s)):
           # Odd-length: center at i
           len1 = expand(i, i)
           # Even-length: center between i and i+1
           len2 = expand(i, i + 1)
           current_max = max(len1, len2)
           # STEP 3: Update state / bookkeeping
           # - If we found a longer palindrome, update start & max_len
           if current_max > max_len:
               max_len = current_max
               # Recalculate start index based on center and length
               start = i - (current_max - 1) // 2
       # STEP 4: Return result
       # - Slice from start to start + max_len
       return s[start:start + max_len]
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   assert sol.longestPalindrome("babad") in {"bab", "aba"}
   # Test 2: Edge case
   assert sol.longestPalindrome("a") == "a"
   # Test 3: Tricky/negative
   assert sol.longestPalindrome("cbbd") == "bb"
   print(" All tests passed!")
```

instant feedback.

Example Walkthrough

We'll trace longestPalindrome("babad") step by step.

```
Initial state:
```

- -s = "babad"
- $-start = 0, max_len = 1$

```
Iteration i = 0 (s[0] = 'b'):
```

- Call expand(0, 0) \rightarrow odd-length center at index 0
- left=0, right=0: 'b' == 'b' \rightarrow OK \rightarrow left=-1, right=1
- Now left $< 0 \rightarrow \text{stop}$
- Returns 1 (-1) 1 = 1 \rightarrow len1 = 1
- Call expand(0, 1) \rightarrow even-length between 0 and 1
- -s[0]='b', s[1]='a' \rightarrow not equal \rightarrow returns 1 0 1 = 0 \rightarrow len2 = 0
- current_max = max(1, 0) = 1
- Not $> max_len (1)$, so no update

State: start=0, max_len=1

```
Iteration i = 1 (s[1] = 'a'):
  - expand(1,1):
  - 'a'=='a' → expand → left=0, right=2 → 'b'=='b' → OK
  - Expand → left=-1, right=3 → stop
  - Returns 3 - (-1) - 1 = 3 → len1 = 3
  - expand(1,2): 'a' vs 'b' → no match → len2 = 0
  - current_max = 3 > max_len=1 → update!
  - max_len = 3
  - start = 1 - (3 - 1)//2 = 1 - 1 = 0
```

State: start=0, max_len=3 \rightarrow current best: s[0:3] = "bab"

```
Iteration i = 2 (s[2] = 'b'):
- expand(2,2):
- 'b' \rightarrow expand to left=1, right=3: 'a'=='a' \rightarrow OK
- Then left=0, right=4: 'b'=='d'? No \rightarrow stop
- Returns 4 - 0 - 1 = 3 \rightarrow len1 = 3
- expand(2,3): 'b' vs 'a' 
ightarrow no 
ightarrow len2 = 0
- current_max = 3, not > 3 \rightarrow no \ update
State unchanged
Iteration i = 3 (s[3] = 'a'):
- expand(3,3): 'a' \rightarrow expand to left=2, right=4: 'b' vs 'd' \rightarrow no
\rightarrow len1 = 1
- expand(3,4): 'a' vs 'd' 
ightarrow no 
ightarrow len2 = 0
- No update
Iteration i = 4: similar \rightarrow len1=1, no update
Final return: s[0:0+3] = "bab"
  Output: "bab" (or "aba" would also be acceptable per problem)
```

Complexity Analysis

• Time Complexity: O(n²)

We iterate through n centers. For each, expand() may scan up to n characters in worst case (e.g., all same char like "aaaa"). So total $\sim n * n = O(n^2)$.

• Space Complexity: 0(1)

Only a few integer variables (start, max_len, loop indices). The helper function uses constant extra space (no recursion stack beyond current call). Input string not counted.

6. Longest Common Prefix

Pattern: Strings & Prefix Matching

Problem Statement

Write a function to find the longest common prefix string amongst an array of strings.

If there is no common prefix, return an empty string "".

Sample Input & Output

```
Input: ["flower","flow","flight"]
Output: "fl"
Explanation: The common prefix across all strings is "fl".

Input: ["dog","racecar","car"]
Output: ""
Explanation: No common prefix exists among the strings.

Input: [""]
Output: ""
Explanation: Single empty string has no prefix.
```

```
from typing import List
class Solution:
    def longestCommonPrefix(self, strs: List[str]) -> str:
        # STEP 1: Initialize structures
        # - Use first string as reference for prefix
           - Early exit if empty input or first string is empty
       if not strs or not strs[0]:
           return ""
       prefix = strs[0]
       # STEP 2: Main loop / recursion
       # - Compare prefix with each subsequent string
       # - Shorten prefix until it matches start of current string
       for i in range(1, len(strs)):
           # Reduce prefix until it matches beginning of strs[i]
           while not strs[i].startswith(prefix):
               prefix = prefix[:-1]
               # If prefix becomes empty, no common prefix exists
               if not prefix:
                   return ""
       # STEP 3: Update state / bookkeeping
       # - Prefix is updated in-place during loop
           - No extra bookkeeping needed beyond prefix trimming
       # STEP 4: Return result
       # - Return final prefix after all comparisons
       return prefix
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   result1 = sol.longestCommonPrefix(
        ["flower", "flow", "flight"]
   print(f"Test 1: '{result1}'") # Expected: 'fl'
```

```
# Test 2: Edge case
result2 = sol.longestCommonPrefix([""])
print(f"Test 2: '{result2}'")  # Expected: ''

# Test 3: Tricky/negative
result3 = sol.longestCommonPrefix(
        ["dog", "racecar", "car"]
)
print(f"Test 3: '{result3}'")  # Expected: ''
```

Example Walkthrough

We'll walk through **Test 1**: ["flower", "flow", "flight"].

Step 1:

- Code: if not strs or not strs[0]: return ""
- Check: strs is not empty, and strs[0] = "flower" is not empty.
- Action: Skip return, continue.
- State: prefix = "flower"

Step 2:

- Loop starts: i = 1, current string = "flow"
- Check: Does "flow".startswith("flower")? \rightarrow No
- Enter while loop: Iteration 1: prefix = "flower"[:-1] = "flowe"
- \rightarrow "flow".startswith("flowe")? No
- Iteration 2: prefix = "flowe"[:-1] = "flow"
- ightarrow "flow".startswith("flow")? Yes ightarrow exit while
- State: prefix = "flow"

Step 3:

- Loop continues: i = 2, current string = "flight"
- Check: Does "flight".startswith("flow")? $\rightarrow No$
- Enter while loop: Iteration 1: prefix = "flow"[:-1] = "flo"
- → "flight".startswith("flo")? No
- Iteration 2: prefix = "flo"[:-1] = "fl"
- \rightarrow "flight".startswith("fl")? Yes \rightarrow exit while
- State: prefix = "fl"

Step 4:

- Loop ends (all strings processed).
- Return: "f1"

Final Output: 'fl' — matches expected.

Complexity Analysis

• Time Complexity: O(S)

Where S is the sum of all characters in all strings.

In worst case (all strings identical), we compare every character of the first string with every other string \rightarrow total character comparisons = S.

• Space Complexity: 0(1)

Only using a single prefix variable that references substrings of the first string. No additional data structures scale with input size.

(Note: String slicing creates new strings in Python, but total extra space is bounded by length of first string \rightarrow still O(m) where m = len(strs[0]), but often considered O(1) auxiliary space in editorial contexts.)

7. String to Integer (atoi)

Pattern: String Manipulation

Problem Statement

Implement the myAtoi(string s) function, which converts a string to a 32-bit signed integer.

The algorithm for myAtoi(string s) is as follows:

- 1. Read in and ignore any leading whitespace.
- 2. Check if the next character (if not already at the end of the string) is '-' or '+'. Read this character in if it is either. This determines if the final result is negative or positive respectively. Assume the result is positive if neither is present.
- 3. Read in next the characters until the next non-digit character or the end of the input is reached. The rest of the string is ignored.
- 4. Convert these digits into an integer (i.e. "123" \rightarrow 123, "0032" \rightarrow 32). If no digits were read, then the integer is 0. Change the sign as necessary (from step 2).
- 5. If the integer is out of the 32-bit signed integer range [-2³¹, 2³¹ 1], then clamp the integer so that it remains in the range. Specifically, integers less than -2³¹ should be clamped to -2³¹, and integers greater than 2³¹ 1 should be clamped to 2³¹ 1.
- 6. Return the integer as the final result.

Note: - Only the space character ' ' is considered a whitespace character. - Do not ignore any characters other than the leading whitespace or the rest of the string after the digits.

Sample Input & Output

```
Input: "42"
Output: 42
Explanation: No whitespace, no sign, just digits → 42.

Input: " -42"
Output: -42
Explanation: Leading spaces ignored, '-' sets sign, digits "42" → -42.

Input: "4193 with words"
Output: 4193
Explanation: Digits stop at space; rest ignored.
```

```
Input: "words and 987"
Output: 0
Explanation: No valid digits after optional sign → 0.

Input: "-91283472332"
Output: -2147483648
Explanation: Value < -2<sup>31</sup> → clamped to -2<sup>31</sup>.
```

```
class Solution:
    def myAtoi(self, s: str) -> int:
        # STEP 1: Initialize structures
        # - index tracks current position in string
        # - sign starts positive; flipped if '-' seen
        # - result accumulates the numeric value
        index = 0
        sign = 1
        result = 0
        n = len(s)
        # Skip leading whitespace
        while index < n and s[index] == ' ':</pre>
            index += 1
        # Check for sign
        if index < n and (s[index] == '+' or s[index] == '-'):
            sign = -1 if s[index] == '-' else 1
            index += 1
        # STEP 2: Main loop / recursion
        # - Process digits until non-digit or end
           - Break on non-digit per problem rules
        while index < n and s[index].isdigit():</pre>
            digit = int(s[index])
           # STEP 3: Update state / bookkeeping
            # - Clamp before overflow using bounds check
```

```
# - Prevents Python int overflow (not needed in C++/Java)
           if result > (2**31 - 1 - digit) // 10:
               return -2**31 if sign == -1 else 2**31 - 1
           result = result * 10 + digit
           index += 1
       # STEP 4: Return result
           - Apply sign and clamp if needed (though clamping
             already handled during digit processing)
       final = sign * result
       INT_MIN, INT_MAX = -2**31, 2**31 - 1
       if final < INT_MIN:</pre>
           return INT_MIN
       if final > INT_MAX:
           return INT_MAX
       return final
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   assert sol.myAtoi("42") == 42
   # Test 2: Edge case (leading spaces + sign)
   assert sol.myAtoi(" -42") == -42
   # Test 3: Tricky/negative (clamp overflow)
   assert sol.myAtoi("-91283472332") == -2147483648
   # Additional robustness checks
   assert sol.myAtoi("4193 with words") == 4193
   assert sol.myAtoi("words and 987") == 0
   assert sol.myAtoi("") == 0
   assert sol.myAtoi("+1") == 1
   assert sol.myAtoi("+-12") == 0 # invalid after sign
   assert sol.myAtoi(" +0 123") == 0 # stops at space after 0
   print(" All tests passed!")
```

instant feedback.

Example Walkthrough

We'll walk through myAtoi(" -42") step by step.

Initial state:

```
s = " -42", index = 0, sign = 1, result = 0, n = 6
```

Step 1: Skip leading whitespace

```
- index=0: s[0] = ' ' \rightarrow skip \rightarrow index = 1
```

- index=1:
$$s[1]$$
 = ' ' $\rightarrow skip \rightarrow index$ = 2

- index=2:
$$s[2]$$
 = ' ' $\rightarrow skip \rightarrow index$ = 3

- index=3:
$$s[3] = '-' \rightarrow \text{not space} \rightarrow \text{exit loop}$$

State: index=3, sign=1, result=0

Step 2: Check for sign

```
- index=3 < 6 and s[3] == '-' \rightarrow set sign = -1
```

- Increment index \rightarrow index = 4

State: index=4, sign=-1, result=0

Step 3: Process digits

```
- index=4: s[4] = '4' \rightarrow digit = 4
```

- Check overflow: result=0, (2 3 1-1 4)//10 214748364 \rightarrow 0 that \rightarrow OK
- result = 0*10 + 4 = 4
- -index = 5
- index=5: s[5] = '2' $ightarrow \operatorname{digit} = 2$
- Check overflow: result=4, (2147483647 2)//10 = 214748364 \rightarrow 4 that \rightarrow OK
- result = 4*10 + 2 = 42
- -index = 6
- index=6 == n \rightarrow exit loop

State: result=42, sign=-1

Step 4: Apply sign and clamp

- final = -1 * 42 = -42
- -42 is between -2147483648 and 2147483647 \rightarrow return -42

Final Output: -42

Complexity Analysis

• Time Complexity: O(n)

We scan the string at most once: skipping whitespace, checking sign, and reading digits. Each character visited once \rightarrow linear in input length.

• Space Complexity: 0(1)

Only a few integer variables (index, sign, result, etc.) are used. No extra data structures scale with input size.

8. Encode and Decode Strings

Pattern: String Manipulation

Problem Statement

Design an algorithm to encode a list of strings to a single string, and decode the single string back into the original list of strings.

The encoded string must be decodable without any additional information (e.g., delimiters like commas may appear in input strings).

Note: The string may contain any possible characters, including non-printable ones. Do **not** use class variables or global state.

Sample Input & Output

```
Input: ["hello", "world"]
Output: ["hello", "world"]
Explanation: Encoded string might be "5:hello5:world".
Decoding splits on length prefixes.

Input: [""]
Output: [""]
Explanation: Empty string must be handled - encoded as "0:".

Input: ["", "a", "bc", ""]
Output: ["", "a", "bc", ""]
Explanation: Mixed empty and non-empty strings; lengths vary.
```

```
from typing import List
class Solution:
    def encode(self, strs: List[str]) -> str:
        # STEP 1: Initialize encoded string
        # - Use length + ':' + string format to avoid delimiter
            collision (since ':' is not used in length part)
        encoded = []
        # STEP 2: Main loop over each string
        # - Prepend each string with its length and a colon
        # - This creates unambiguous segments
        for s in strs:
            encoded.append(str(len(s)) + ':' + s)
        # STEP 3: Join all segments into one string
        # - No extra separator needed; length tells us where
            each string ends
        return ''.join(encoded)
```

```
def decode(self, s: str) -> List[str]:
       # STEP 1: Initialize result list and pointer
       # - Use index i to traverse the encoded string
       decoded = []
       i = 0
       # STEP 2: Main loop while not at end
       # - Find next colon to extract length prefix
           - Convert prefix to integer → tells us how many
            chars to read next
       while i < len(s):</pre>
           # Locate colon after current length digits
           colon_idx = s.find(':', i)
           if colon_idx == -1:
               break # Should not happen in valid input
           # Parse length from digits before colon
           length = int(s[i:colon_idx])
           # STEP 3: Extract actual string using length
           # - Start after colon, take 'length' chars
           start = colon_idx + 1
           decoded.append(s[start:start + length])
           # Update pointer to next segment start
           i = start + length
       # STEP 4: Return decoded list
       # - Handles empty strings (length=0) naturally
       return decoded
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   input1 = ["hello", "world"]
   encoded1 = sol.encode(input1)
   decoded1 = sol.decode(encoded1)
   assert decoded1 == input1, f"Test 1 failed: {decoded1}"
   print(" Test 1 passed:", decoded1)
```

```
# Test 2: Edge case - single empty string
input2 = [""]
encoded2 = sol.encode(input2)
decoded2 = sol.decode(encoded2)
assert decoded2 == input2, f"Test 2 failed: {decoded2}"
print(" Test 2 passed:", decoded2)

# Test 3: Tricky/negative - mixed empty & non-empty
input3 = ["", "a", "bc", ""]
encoded3 = sol.encode(input3)
decoded3 = sol.decode(encoded3)
assert decoded3 == input3, f"Test 3 failed: {decoded3}"
print(" Test 3 passed:", decoded3)
```

Example Walkthrough

Let's trace **Test 3**: ["", "a", "bc", ""] step by step.

Step 1: encode(["", "a", "bc", ""])

- Initialize encoded = []
- Loop over each string:

- len("a") = 1

```
String 1: "" (empty)
    - len("") = 0
    - Append "0:" + "" → "0:"
    - encoded = ["0:"]
String 2: "a"
```

```
- Append "1:" + "a" \rightarrow "1:a"
      - encoded = ["0:", "1:a"]
    String 3: "bc"
      - len("bc") = 2
      - Append "2:" + "bc" \rightarrow "2:bc"
      - encoded = ["0:", "1:a", "2:bc"]
    String 4: ""
      - Append "0:" again
      - encoded = ["0:", "1:a", "2:bc", "0:"]
 • Return ''.join(encoded) \rightarrow "0:1:a2:bc0:"
Encoded string: "0:1:a2:bc0:"
```

Step 2: decode("0:1:a2:bc0:")

• Initialize decoded = [], i = 0

```
Iteration 1: i = 0
-s.find(':', 0) \rightarrow index 1 ("0:")
-length = int(s[0:1]) = int("0") = 0
-start = 1 + 1 = 2
- Extract s[2:2+0] = s[2:2] = ""
- Append "" \rightarrow decoded = [""]
- Update i = 2 + 0 = 2
Iteration 2: i = 2
-s.find(':', 2) \rightarrow index 3 ("1:" starts at 2)
-length = int(s[2:3]) = 1
- start = 3 + 1 = 4
- Extract s[4:4+1] = "a"
- decoded = ["", "a"]
-i = 4 + 1 = 5
```

```
Iteration 3: i = 5
- s.find(':', 5) → index 6 ("2:")
- length = int("2") = 2
- start = 7
- Extract s[7:9] = "bc"
- decoded = ["", "a", "bc"]
- i = 7 + 2 = 9

Iteration 4: i = 9
- s.find(':', 9) → index 10 ("0:")
- length = 0
- start = 11
- Extract s[11:11] = ""
- decoded = ["", "a", "bc", ""]
- i = 11 + 0 = 11 → end of string

Decoded: ["", "a", "bc", ""] — matches input!
```

Complexity Analysis

• Time Complexity: O(n)

Where n is the total number of characters across all input strings. Both encode and decode scan each character exactly once. find(':') runs in linear time but over disjoint segments — total work remains O(n).

• Space Complexity: O(n)

The encoded string and decoded list both store all input characters. Intermediate lists (encoded) also scale with total input size. No recursion or deep nesting — only linear extra space.

9. Longest Palindrome

Pattern: String Manipulation

Problem Statement

Given a string **s** which consists of lowercase or uppercase letters, return the length of the **longest palindrome** that can be built with those letters.

Letters are **case sensitive**, so "Aa" is not considered a palindrome.

Sample Input & Output

```
Input: "abccccdd"
Output: 7
Explanation: One longest palindrome is "dccaccd", which uses 7 letters.

Input: "a"
Output: 1
Explanation: Only one character - it forms a palindrome of length 1.

Input: "Aa"
Output: 1
Explanation: 'A' and 'a' are different; only one can be used as center.
```

```
from typing import List
from collections import Counter

class Solution:
    def longestPalindrome(self, s: str) -> int:
        # STEP 1: Initialize structures
        # - Count frequency of each character.
        # - Palindromes use pairs + optional single center.
        char_counts = Counter(s)
        length = 0
        has_odd = False
```

```
# STEP 2: Main loop / recursion
          - For each character count:
               * Use all even parts (count // 2 * 2)
               * Track if any odd exists for center
       for count in char_counts.values():
           # Add even pairs to length
           length += (count // 2) * 2
           # STEP 3: Update state / bookkeeping
           # - If any char has odd count, we can place
               one in the center (only once).
           if count % 2 == 1:
               has_odd = True
       # STEP 4: Return result
          - If there's an unused odd char, add 1 for center
       if has_odd:
           length += 1
       return length
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   assert sol.longestPalindrome("abccccdd") == 7
   # Test 2: Edge case
   assert sol.longestPalindrome("a") == 1
   # Test 3: Tricky/negative
   assert sol.longestPalindrome("Aa") == 1
   print(" All tests passed!")
```

Example Walkthrough

We'll walk through longestPalindrome("abccccdd") step by step.

Initial state:

- Input string: "abccccdd"
- char_counts = Counter({'c': 4, 'd': 2, 'a': 1, 'b': 1})
- -length = 0
- has_odd = False

Step 1: Process 'c' \rightarrow count = 4

- -4 // $2 = 2 \rightarrow 2 * 2 = 4$
- -length += $4 \rightarrow$ length = 4
- 4 % 2 == 0 \rightarrow has_odd remains False

State: length=4, has_odd=False

Step 2: Process 'd' \rightarrow count = 2

- $-2 // 2 = 1 \rightarrow 1 * 2 = 2$
- length += $2 \rightarrow \text{length} = 6$
- 2 % 2 == 0 \rightarrow has_odd still False

State: length=6, has_odd=False

Step 3: Process 'a' \rightarrow count = 1

- $-1 // 2 = 0 \rightarrow 0 * 2 = 0$
- -length += 0 \rightarrow length = 6
- -1 % 2 == 1 \rightarrow set has_odd = True

State: length=6, has_odd=True

Step 4: Process 'b' \rightarrow count = 1 -1 // 2 = 0 \rightarrow add 0 \rightarrow length = 6 -1 % 2 == 1 \rightarrow has_odd already True, stays True

Final Step: After loop

State: length=6, has_odd=True

- Since has_odd is True, add $1 \rightarrow length = 7$
- Return 7

Final Output: 7

Key Insight: We use **all even pairs** from every character, and **at most one odd character** as the center.

Complexity Analysis

• Time Complexity: O(n)

We iterate over the string once to build the counter (O(n)) and then over at most 52 keys (letters a-z, A-Z), which is constant. So total is O(n).

• Space Complexity: 0(1)

The counter stores at most 52 distinct characters (26 lowercase + 26 uppercase). This is bounded by a constant, so space is O(1).

10. Product of Array Except Self

Pattern: Arrays & Hashing (Prefix/Suffix Products)

Problem Statement

Given an integer array nums, return an array answer such that answer[i] is equal to the product of all the elements of nums except nums[i].

The product of any prefix or suffix of nums is guaranteed to fit in a 32-bit integer. You must write an algorithm that runs in O(n) time and without using division.

Sample Input & Output

```
Input: nums = [1,2,3,4]
Output: [24,12,8,6]
Explanation: 2*3*4=24, 1*3*4=12, 1*2*4=8, 1*2*3=6

Input: nums = [-1,1,0,-3,3]
Output: [0,0,9,0,0]
Explanation: Only at index 2 is there no zero; product = (-1)*1*(-3)*3 = 9

Input: nums = [0,0]
Output: [0,0]
Explanation: Every product includes at least one zero
```

```
from typing import List

class Solution:
    def productExceptSelf(self, nums: List[int]) -> List[int]:
        n = len(nums)
        # STEP 1: Initialize result array with 1s
        # - We'll use this to store prefix products first,
        # then multiply by suffix products in-place.
        answer = [1] * n
```

```
# STEP 2: Compute prefix products (left to right)
       # - answer[i] = product of all elements before i
       # - This captures "everything to the left"
       for i in range(1, n):
           answer[i] = answer[i - 1] * nums[i - 1]
       # STEP 3: Compute suffix products (right to left)
           - Use a single variable to track running suffix
       # - Multiply it into answer[i] to combine left & right
       suffix = 1
       for i in range(n - 1, -1, -1):
           answer[i] *= suffix
           suffix *= nums[i]
       # STEP 4: Return result
       # - No edge case handling needed: works for n=1, zeros, negatives
       return answer
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   assert sol.productExceptSelf([1,2,3,4]) == [24,12,8,6], \
       "Normal case failed"
   # Test 2: Edge case - contains zero
   assert sol.productExceptSelf([-1,1,0,-3,3]) == [0,0,9,0,0], \
       "Zero case failed"
   # Test 3: Tricky/negative - all zeros or two zeros
   assert sol.productExceptSelf([0,0]) == [0,0], \
       "Double zero case failed"
   print(" All tests passed!")
```

Example Walkthrough

We'll trace nums = [1, 2, 3, 4] step by step.

Initial state:

```
-nums = [1, 2, 3, 4]
```

- -n = 4
- answer = [1, 1, 1, 1]

Step 1: Prefix pass (left to right)

Loop from i = 1 to 3:

• i = 1:

```
answer[1] = answer[0] * nums[0] = 1 * 1 = 1 \rightarrow answer = [1, 1, 1, 1]
```

• i = 2:

```
answer[2] = answer[1] * nums[1] = 1 * 2 = 2
```

- ightarrow answer = [1, 1, 2, 1]
- i = 3:

```
answer[3] = answer[2] * nums[2] = 2 * 3 = 6
```

 \rightarrow answer = [1, 1, 2, 6]

Now answer[i] = product of all elements before index i.

Step 2: Suffix pass (right to left)

Initialize suffix = 1

Loop from i = 3 down to 0:

• i = 3:

answer[3] *= suffix
$$\rightarrow$$
 6 * 1 = 6
Then update suffix = suffix * nums[3] = 1 * 4 = 4
 \rightarrow answer = [1, 1, 2, 6]

• i = 2:

```
answer[2] *= suffix \rightarrow 2 * 4 = 8 suffix = 4 * nums[2] = 4 * 3 = 12 \rightarrow answer = [1, 1, 8, 6]
```

```
• i = 1:

answer[1] *= suffix \rightarrow 1 * 12 = 12

suffix = 12 * nums[1] = 12 * 2 = 24

\rightarrow answer = [1, 12, 8, 6]
```

• i = 0: answer[0] *= suffix \rightarrow 1 * 24 = 24 suffix = 24 * nums[0] = 24 * 1 = 24 \rightarrow answer = [24, 12, 8, 6]

Final output: [24, 12, 8, 6]

Key insight:

We never use division. Instead, we split the product into **left (prefix)** and **right (suffix)** parts, then combine them in two passes.

Complexity Analysis

• Time Complexity: O(n)

Two separate linear passes over the array (each O(n)), so total O(2n) = O(n).

• Space Complexity: 0(1)

Only using the output array (answer) and one extra variable (suffix). The problem states output space doesn't count toward space complexity, so auxiliary space is O(1).

11. Best Time to Buy and Sell Stock

Pattern: Greedy / One-Pass Tracking

Problem Statement

You are given an array prices where prices[i] is the price of a given stock on the ith day.

You want to maximize your profit by choosing a **single day** to buy one stock and choosing a **different day in the future** to sell that stock.

Return the maximum profit you can achieve from this transaction. If you cannot achieve any profit, return 0.

Sample Input & Output

```
Input: [7,1,5,3,6,4]
Output: 5
Explanation: Buy on day 2 (price = 1) and sell on day 5 (price = 6),
profit = 6 - 1 = 5.

Input: [7,6,4,3,1]
Output: 0
Explanation: Prices only decrease. No profitable transaction possible.

Input: [1]
Output: 0
Explanation: Only one day - can't buy and sell on same day.
```

```
from typing import List

class Solution:
    def maxProfit(self, prices: List[int]) -> int:
        # STEP 1: Initialize structures
        # min_price tracks the lowest price seen so far (best buy day)
```

```
# max_profit tracks the highest profit achievable up to current day
       min_price = float('inf')
       max_profit = 0
       # STEP 2: Main loop / recursion
       # Iterate through each day's price
       # Invariant: min_price is always the cheapest day before current day
       for price in prices:
           # STEP 3: Update state / bookkeeping
               - Update min_price if we find a cheaper day
           if price < min_price:</pre>
               min_price = price
              - Calculate profit if sold today, update max_profit if better
           elif price - min_price > max_profit:
               max_profit = price - min_price
       # STEP 4: Return result
       # max_profit is 0 if no profitable trade exists (handles edge cases)
       return max_profit
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   assert sol.maxProfit([7,1,5,3,6,4]) == 5, "Normal case failed"
   # Test 2: Edge case - decreasing prices
   assert sol.maxProfit([7,6,4,3,1]) == 0, "Decreasing prices failed"
   # Test 3: Tricky/negative - single day
   assert sol.maxProfit([1]) == 0, "Single day failed"
   print(" All tests passed!")
```

Example Walkthrough

We'll trace maxProfit([7,1,5,3,6,4]) step by step.

```
Initial State:
```

- min_price = inf
- max_profit = 0

```
Step 1: price = 7
```

- Is 7 < inf? ightarrow Yes
- Update min_price = 7
- Skip profit check (since we just updated min)
- State: min_price=7, max_profit=0

- Is 1 < 7? \rightarrow Yes
- Update min_price = 1
- State: min_price=1, max_profit=0

Step 3: price = 5

- Is 5 < 1? \rightarrow No
- Check profit: 5 1 = 4
- Is 4 > 0? $ightarrow \mathbf{Yes}
 ightarrow \mathtt{max_profit}$ = 4
- State: min_price=1, max_profit=4

Step 4: price = 3

- Is 3 < 1? \rightarrow No
- Profit: 3 1 = 2
- Is 2 > 4? \rightarrow No \rightarrow no change
- State: min_price=1, max_profit=4

Step 5: price = 6

- Is 6 < 1? \rightarrow No
- Profit: 6 1 = 5
- Is 5 > 4? ightarrow Yes ightarrow max_profit = 5
- State: min_price=1, max_profit=5

Step 6: price = 4

- Is 4 < 1? \rightarrow No
- Profit: 4 1 = 3
- Is 3 > 5? \rightarrow No \rightarrow no change
- State: min_price=1, max_profit=5

Final Return: 5

Key Insight: We never need to remember past days — just the cheapest price so far and best profit. This is the **greedy** pattern: make the locally optimal choice (track min price) to reach global optimum.

Complexity Analysis

• Time Complexity: O(n)

We iterate through the prices list exactly once. Each operation inside the loop is O(1).

• Space Complexity: 0(1)

Only two extra variables (min_price, max_profit) are used, regardless of input size. No scaling data structures.

12. Ransom Note

Pattern: Arrays & Hashing (Frequency Counting)

Problem Statement

Given two strings ransomNote and magazine, return true if ransomNote can be constructed by using the letters from magazine and false otherwise. Each letter in magazine can only be used once in ransomNote.

Sample Input & Output

```
Input: ransomNote = "a", magazine = "b"
Output: false
Explanation: 'a' is not present in magazine.
```

```
Input: ransomNote = "aa", magazine = "ab"
Output: false
Explanation: Only one 'a' in magazine, but need two.

Input: ransomNote = "aa", magazine = "aab"
Output: true
Explanation: Two 'a's and one 'b' in magazine → enough for "aa".
```

```
from typing import List
from collections import Counter
class Solution:
   def canConstruct(self, ransomNote: str, magazine: str) -> bool:
       # STEP 1: Initialize structures
           - Use Counter to count frequency of each char in magazine.
       # - This lets us track available letters efficiently.
       mag_count = Counter(magazine)
       # STEP 2: Main loop / recursion
       # - Iterate over each character needed in ransomNote.
           - Invariant: mag_count[c] reflects remaining uses of char c.
       for char in ransomNote:
           # STEP 3: Update state / bookkeeping
           # - If char not in mag_count or count is 0, fail.
           # - Decrement count to "use" one occurrence.
           if mag_count[char] <= 0:</pre>
               return False
           mag_count[char] -= 1
       # STEP 4: Return result
       # - If loop completes, all chars were available → success.
       return True
# ----- INLINE TESTS -----
if __name__ == "__main__":
sol = Solution()
```

```
# Test 1: Normal case
assert sol.canConstruct("aa", "aab") == True, "Normal case failed"

# Test 2: Edge case - empty ransom note
assert sol.canConstruct("", "abc") == True, "Empty note should pass"

# Test 3: Tricky/negative - insufficient letters
assert sol.canConstruct("aab", "aa") == False, "Insufficient letters"

print(" All tests passed!")
```

Example Walkthrough

We'll walk through canConstruct("aa", "aab") step by step.

```
Step 1: Initialize mag_count
```

```
- Code: mag_count = Counter(magazine)
```

```
- magazine = "aab"
```

- Counter("aab") \rightarrow counts: {'a': 2, 'b': 1}

- State: mag_count = {'a': 2, 'b': 1}

Step 2: Start loop over ransomNote = "aa"

- First character: char = 'a'

Step 2a: Check availability

- Code: if mag_count[char] \leq 0 \rightarrow mag_count['a'] = 2 \rightarrow condition is False
- Proceed to decrement

Step 2b: Use one 'a'

- Code: mag_count['a'] -= $1 \rightarrow 2$ 1 = 1
- State: mag_count = {'a': 1, 'b': 1}

Step 3: Next character in loop

- Second character: char = 'a'

Step 3a: Check availability

- mag_count['a'] = 1 \rightarrow still $> 0 \rightarrow$ condition False
- Proceed

Step 3b: Use another 'a'

- $mag_count['a'] = 1 1 = 0$
- State: mag_count = {'a': 0, 'b': 1}

Step 4: Loop ends

- All characters in "aa" processed successfully
- Code reaches return True
- Final Output: True

Key Takeaway:

We never "build" the note — we just **verify availability** by counting down from what's in the magazine.

This avoids modifying strings (which is slow) and uses **hash map frequency tracking**, a core technique in the $Arrays \ \mathcal{E} \ Hashing$ pattern.

Complexity Analysis

• Time Complexity: O(m + n)

Where m = len(magazine) and n = len(ransomNote).

Building Counter(magazine) takes O(m).

Looping through ransomNote takes O(n).

Each hash map lookup/update is O(1) average.

• Space Complexity: O(k)

Where k is the number of unique characters in magazine.

In worst case (all chars unique), k = m, so O(m).

But for English letters, $k = 26 \rightarrow \text{effectively O(1)}$ in practice.

13. Insert Delete GetRandom O(1)

Pattern: Arrays & Hashing (Index Mapping)

Problem Statement

Implement the RandomizedSet class: - RandomizedSet() Initializes the RandomizedSet object. - bool insert(int val) Inserts an item val into the set if not present. Returns true if the item was not present, false otherwise. - bool remove(int val) Removes an item val from the set if present. Returns true if the item was present, false otherwise. - int getRandom() Returns a random element from the current set of elements (it's guaranteed that at least one element exists when this method is called). Each element must have the same probability of being returned.

You must implement the functions of the class such that each function works in average 0(1) time complexity.

Sample Input & Output

```
Input: ["RandomizedSet", "insert", "getRandom"]
      [[], [0], [1], []]
Output: [null, true, true, 0 or 1]
```

```
Input: ["RandomizedSet", "insert", "remove", "remove", "insert", "getRandom"]
        [[], [1], [1], [1], []]
Output: [null, true, true, false, true, 1]
```

```
import random
from typing import Dict, List
class RandomizedSet:
    def __init__(self):
        # STEP 1: Initialize structures
        # - nums: dynamic array to store values for O(1) random access
        # - val_to_index: hashmap to map value → its index in nums
        self.nums: List[int] = []
        self.val_to_index: Dict[int, int] = {}
    def insert(self, val: int) -> bool:
        # STEP 2: Check existence via hashmap (O(1))
        if val in self.val_to_index:
           return False
        # STEP 3: Append to end of list and record index
        self.val_to_index[val] = len(self.nums)
        self.nums.append(val)
        return True
    def remove(self, val: int) -> bool:
        # STEP 2: Check if value exists
        if val not in self.val_to_index:
           return False
        # STEP 3: Swap target with last element for O(1) removal
        last_val = self.nums[-1]
        idx = self.val_to_index[val]
        # Move last element to target's position
        self.nums[idx] = last_val
```

```
self.val_to_index[last_val] = idx
       # STEP 4: Remove last element and clean up map
       self.nums.pop()
       del self.val to index[val]
       return True
   def getRandom(self) -> int:
       # STEP 4: Return random element from list
       # - random.choice is O(1) for list access
       return random.choice(self.nums)
# ----- INLINE TESTS -----
if __name__ == "__main__":
   # Test 1: Normal case
   rs = RandomizedSet()
   assert rs.insert(1) == True
   assert rs.remove(2) == False
   assert rs.insert(2) == True
   rand = rs.getRandom()
   assert rand in {1, 2}
   assert rs.remove(1) == True
   assert rs.insert(2) == False
   assert rs.getRandom() == 2
   print(" Test 1 passed")
   # Test 2: Edge case - single element
   rs2 = RandomizedSet()
   rs2.insert(0)
   assert rs2.getRandom() == 0
   rs2.remove(0)
   rs2.insert(5)
   assert rs2.getRandom() == 5
   print(" Test 2 passed")
   # Test 3: Tricky/negative - repeated ops
   rs3 = RandomizedSet()
   assert rs3.insert(1) == True
   assert rs3.remove(1) == True
   assert rs3.remove(1) == False # already removed
   assert rs3.insert(1) == True
   assert rs3.insert(1) == False # already present
```

```
assert rs3.getRandom() == 1
print(" Test 3 passed")
```

Example Walkthrough

Let's walk through **Test 1** step by step:

- 1. rs = RandomizedSet()
 - self.nums = []
 - self.val_to_index = {} → Empty set initialized.
- 2. rs.insert(1)
 - Check: 1 in $\{\}$? \rightarrow No.
 - Set val_to_index[1] = len([]) = 0
 - Append 1 \rightarrow nums = [1] \rightarrow Returns True.
- 3. rs.remove(2)
 - Check: 2 in $\{1:0\}$? \rightarrow No. \rightarrow Returns False. State unchanged.
- 4. rs.insert(2)
 - Check: 2 in $\{1:0\}$? \rightarrow No.
 - Set val_to_index[2] = len([1]) = 1
 - Append 2 \rightarrow nums = [1, 2] \rightarrow Returns True.
- 5. rs.getRandom()
 - random.choice([1, 2]) → suppose it returns 2.
 → Output: 2.

6. rs.remove(1)

- 1 is in map at index 0.
- last_val = 2, idx = 0
- Set nums $[0] = 2 \rightarrow \text{nums} = [2, 2]$
- Update val_to_index[2] = 0
- Pop last \rightarrow nums = [2]
- Delete val_to_index[1] → map = {2: 0}
 → Returns True.

7. rs.insert(2)

- 2 in $\{2:0\} \rightarrow Yes$. $\rightarrow Returns False$.
- 8. rs.getRandom()
 - Only element is $2 \rightarrow \text{returns } 2$.

Final state: nums = [2], val_to_index = {2: 0}

Key Insight: By swapping the element to remove with the last one, we avoid shifting the entire array—enabling **O(1)** removal while keeping the list compact for random access.

Complexity Analysis

- Time Complexity: 0(1) average for all operations
 - insert: Hashmap lookup + list append = O(1)
 - remove: Hashmap lookup + swap + pop + hashmap update = O(1)
 - getRandom: random.choice on list = O(1)
- Space Complexity: O(N)
 - We store each value once in nums and once in val_to_index
 - Total space scales linearly with number of elements N

14. First Missing Positive

Pattern: Arrays & Hashing (Index as Hash Key)

Problem Statement

Given an unsorted integer array nums, return the smallest missing positive integer. You must implement an algorithm that runs in O(n) time and uses constant extra space.

Sample Input & Output

```
Input: [1,2,0]
Output: 3
Explanation: 1 and 2 are present; 3 is the first missing positive.
```

Input: [3,4,-1,1]

Output: 2

Explanation: 1 and 3 and 4 are present; 2 is missing.

Input: [7,8,9,11,12]

Output: 1

Explanation: No positive integers from 1 onward are present.

```
from typing import List
class Solution:
    def firstMissingPositive(self, nums: List[int]) -> int:
        # STEP 1: Initialize structures
        # - We'll use the input array itself as a hash table.
           - Valid answers must be in [1, n+1], so ignore
             numbers outside this range.
        n = len(nums)
        # STEP 2: Main loop / recursion
           - Place each number x in position x-1 if 1 <= x <= n.
           - Use cyclic sort: keep swapping until current pos
             has correct value or invalid number.
        for i in range(n):
           while (1 <= nums[i] <= n and</pre>
                  nums[nums[i] - 1] != nums[i]):
                # Swap nums[i] to its correct position
               correct_idx = nums[i] - 1
               nums[i], nums[correct_idx] = \
                   nums[correct_idx], nums[i]
        # STEP 3: Update state / bookkeeping
        # - Now scan for first index i where nums[i] != i+1.
        # - That means i+1 is missing.
        for i in range(n):
           if nums[i] != i + 1:
               return i + 1
        # STEP 4: Return result
        # - If all positions 0..n-1 have 1..n, then n+1 is missing.
        return n + 1
# ----- INLINE TESTS ------
if __name__ == "__main__":
   sol = Solution()
    # Test 1: Normal case
    assert sol.firstMissingPositive([1, 2, 0]) == 3
    # Test 2: Edge case - all out of range
    assert sol.firstMissingPositive([7, 8, 9, 11, 12]) == 1
```

```
# Test 3: Tricky/negative - duplicates and negatives
assert sol.firstMissingPositive([3, 4, -1, 1]) == 2
```

Example Walkthrough

We'll walk through **Test 3**: nums = [3, 4, -1, 1]

Goal: Find the smallest missing positive integer.

Initial State

- nums = [3, 4, -1, 1]
- \bullet n = 4
- Valid positive integers we care about: 1, 2, 3, 4 (because answer must be in [1, n+1] = [1,5])

Step 1: Cyclic Sort Pass (i = 0)

- i = 0, nums[0] = 3
- Is 1 <= 3 <= 4? Yes.
- Is nums[3 1] = nums[2] = -1 equal to 3? No \rightarrow swap!
- Swap nums[0] and nums[2]:
 - nums becomes [-1, 4, 3, 1]

Now i = 0, nums [0] = -1 - -1 is not in $[1,4] \rightarrow \text{skip}$. Move to next i.

Step 2: i = 1

- nums[1] = 4
- 1 <= 4 <= 4?
- nums $[4 1] = nums [3] = 1 \quad 4 \to swap!$
- Swap nums[1] and nums[3]:
 - nums becomes [-1, 1, 3, 4]

Now i = 1, nums[1] = 1 - 1 is valid. - nums[1 - 1] = nums[0] = -1 $1 \rightarrow \text{swap!}$ - Swap nums[1] and nums[0]: - nums becomes [1, -1, 3, 4]

Now i = 1, nums[1] = $-1 \rightarrow \text{invalid} \rightarrow \text{move on}$.

Step 3: i = 2

- nums[2] = 3
- Valid?
- nums[3 1] = nums[2] = $3 \rightarrow \text{already correct!}$
- No swap. Move on.

Step 4: i = 3

- nums[3] = 4
- Valid?
- nums[4 1] = nums[3] = $4 \rightarrow \text{correct}!$

Array after cyclic sort: [1, -1, 3, 4]

Step 5: Scan for first mismatch

- i = 0: nums $[0] = 1 \rightarrow \text{should be } 1$
- i = 1: nums[1] = -1 \rightarrow should be 2 \rightarrow return 2

Final output: 2

Complexity Analysis

• Time Complexity: O(n)

Each element is swapped at most once into its correct place. The while loop may look nested, but total swaps $\, n$. Final scan is O(n). So overall linear.

• Space Complexity: 0(1)

We modify the input array in place. Only use a few extra variables (n, i, correct_idx). No additional data structures that scale with input.