Recursion

1. Subsets

Pattern: Backtracking (Subset Generation)

Problem Statement

Given an integer array nums of unique elements, return all possible subsets (the power set).

The solution set must **not** contain duplicate subsets. Return the solution in **any order**.

Sample Input & Output

```
Input: nums = [1,2,3]
Output: [[],[1],[2],[1,2],[3],[1,3],[2,3],[1,2,3]]
Explanation: All combinations of elements, including empty set.
```

```
Input: nums = [0]
Output: [[],[0]]
Explanation: Only two subsets possible with one element.
```

```
Input: nums = []
Output: [[]]
Explanation: Empty input → only empty subset.
```

```
from typing import List
class Solution:
   def subsets(self, nums: List[int]) -> List[List[int]]:
       # STEP 1: Initialize result list and current path
          - result collects all valid subsets
       # - path tracks current subset being built
       result = []
       path = []
       # STEP 2: Define recursive backtrack function
           - start: index to begin choosing from
          - invariant: all subsets using nums[0:start] are fixed
       def backtrack(start: int):
           # Add current path as a new subset (always valid)
           result.append(path.copy())
           # Try adding each remaining element
           for i in range(start, len(nums)):
               # Choose nums[i]
               path.append(nums[i])
               # Recurse with next index to avoid reuse
               backtrack(i + 1)
               # Unchoose: remove last added to try next option
               path.pop()
       # STEP 3: Start backtracking from index 0
       backtrack(0)
       # STEP 4: Return all collected subsets
       return result
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   output1 = sol.subsets([1, 2, 3])
   expected1 = [[], [1], [1, 2], [1, 2, 3], [1, 3], [2], [2, 3], [3]]
   assert sorted(output1) == sorted(expected1), f"Test 1 failed: {output1}"
```

```
# Test 2: Edge case - single element
output2 = sol.subsets([0])
expected2 = [[], [0]]
assert output2 == expected2, f"Test 2 failed: {output2}"

# Test 3: Tricky/negative - empty input
output3 = sol.subsets([])
expected3 = [[]]
assert output3 == expected3, f"Test 3 failed: {output3}"

print(" All tests passed!")
```

Example Walkthrough

We'll trace subsets([1, 2]) step by step:

```
1. Initialize:
```

```
result = [], path = []
Call backtrack(0).
```

- 2. Inside backtrack(0):
 - Append path.copy() → result = [[]]
 - Loop i from 0 to 1:
 - **i=**0:
 - * path.append(1) \rightarrow path = [1]
 - * Call backtrack(1)
- 3. Inside backtrack(1):
 - Append [1] \rightarrow result = [[], [1]]
 - Loop i from 1 to 1:
 - i=1:

- * path.append(2) \rightarrow path = [1,2]
- * Call backtrack(2)
- 4. Inside backtrack(2):
 - Append $[1,2] \rightarrow \text{result} = [[], [1], [1,2]]$
 - Loop doesn't run (start=2, len=2)
 - Return
- 5. Back to backtrack(1):
 - path.pop() \rightarrow path = [1]
 - Loop ends
- 6. Back to backtrack(0):
 - path.pop() → path = []
 - i=1:
 - path.append(2) \rightarrow path = [2]
 - Call backtrack(2)
- 7. Inside backtrack(2) again:
 - Append [2] \rightarrow result = [[], [1], [1,2], [2]]
 - Return
- 8. Final result: [[], [1], [1,2], [2]] \rightarrow matches expected.

Key insight: Every time we enter backtrack, we record the current path — even if empty — because every partial path is a valid subset.

Complexity Analysis

• Time Complexity: $0(2^n * n)$

There are 2^n subsets. For each, we spend O(n) time copying the path to result (in worst case, path length = n).

• Space Complexity: O(n)

The recursion depth is at most n (one call per element). The path list also uses O(n) space. Output space $O(2^n * n)$ is not counted in auxiliary space.

2. Permutations

Pattern: Backtracking

Problem Statement

Given an array **nums** of distinct integers, return all the possible permutations. You can return the answer in any order.

Sample Input & Output

Input: [1,2,3]

Output: [[1,2,3],[1,3,2],[2,1,3],[2,3,1],[3,1,2],[3,2,1]]

Explanation: All possible orderings of the 3 distinct elements.

Input: [0,1]

Output: [[0,1],[1,0]]

Explanation: Only two permutations for two elements.

Input: [5]
Output: [[5]]

Explanation: Single-element array has only one permutation.

```
from typing import List
class Solution:
   def permute(self, nums: List[int]) -> List[List[int]]:
       # STEP 1: Initialize structures
       # - result: collects all valid permutations
           - path: current partial permutation being built
       # - used: boolean list to track which indices are in path
       result = []
       path = []
       used = [False] * len(nums)
       def backtrack():
           # STEP 2: Main loop / recursion
           # - Base case: if path length == nums length,
                we have a complete permutation
           if len(path) == len(nums):
               result.append(path[:]) # append a copy
               return
           # STEP 3: Update state / bookkeeping
           # - Try every number not yet used
           for i in range(len(nums)):
               if not used[i]:
                   # Choose
                   path.append(nums[i])
                   used[i] = True
                   # Explore
                   backtrack()
                   # Unchoose (backtrack)
                   path.pop()
                   used[i] = False
       backtrack()
       # STEP 4: Return result
       # - All permutations collected in result
       return result
# ----- INLINE TESTS -----
if __name__ == "__main__":
```

```
# Test 1: Normal case
assert sol.permute([1,2,3]) == [
       [1,2,3],[1,3,2],
       [2,1,3],[2,3,1],
       [3,1,2],[3,2,1]
], "Normal case failed"

# Test 2: Edge case
assert sol.permute([5]) == [[5]], "Single element failed"

# Test 3: Tricky/negative
assert sol.permute([0,1]) == [[0,1],[1,0]], "Two elements failed"

print(" All tests passed!")
```

Example Walkthrough

We'll trace permute([1,2]) step by step:

- 1. Initialization:
 - result = []
 - path = []
 - used = [False, False]
- 2. First call to backtrack():
 - len(path) = 0 $2 \rightarrow \text{skip base case}$
 - Loop i = 0: used[0] is False
 - Choose: path = [1], used = [True, False]
 - Recurse: call backtrack()

- 3. Second call (depth 1):
 - len(path) = 1 2
 - Loop i = 0: used[0] = True \rightarrow skip
 - Loop i = 1: used[1] = False
 - Choose: path = [1,2], used = [True, True]
 - Recurse: call backtrack()
- 4. Third call (depth 2):
 - len(path) = 2 == $2 \rightarrow base case hit!$
 - Append copy: result = [[1,2]]
 - Return to previous call
- 5. Backtrack from depth 2:
 - Unchoose: path = [1], used = [True, False]
 - Loop ends \rightarrow return to depth 0
- 6. Back at depth 0, continue loop:
 - i = 1: used[1] = False
 - Choose: path = [2], used = [False, True]
 - Recurse: call backtrack()
- 7. New depth 1:
 - i = 0: not used \rightarrow add 1 \rightarrow path = [2,1]
 - Base case \rightarrow append [2,1] to result
 - Backtrack \rightarrow path = [2] \rightarrow then path = []
- 8. Final result: [[1,2], [2,1]]

Key idea: build partial solution, recurse, then undo (backtrack) to try alternatives.

Complexity Analysis

• Time Complexity: O(N × N!)

There are N! permutations. Each permutation takes O(N) time to copy into the result list. The backtracking explores N! leaves and the work per node is proportional to depth, but the dominant cost is copying full permutations.

• Space Complexity: O(N)

The recursion depth is N (one call per element in path). The path and used arrays each use O(N) space. The output list is not counted toward auxiliary space complexity per standard LeetCode conventions.

3. Letter Combinations of a Phone Number

Pattern: Backtracking (Recursive Enumeration)

Problem Statement

Given a string containing digits from 2 to 9 inclusive, return all possible letter combinations that the number could represent. Return the answer in **any order**. A mapping of digits to letters (just like on the telephone buttons) is given below. Note that 1 does not map to any letters.

2 -> "abc"
3 -> "def"
4 -> "ghi"
5 -> "jkl"
6 -> "mno"
7 -> "pqrs"
8 -> "tuv"
9 -> "wxyz"

Sample Input & Output

```
Input: "23"
Output: ["ad", "ae", "af", "bd", "be", "bf", "cd", "ce", "cf"]
Explanation: "2" maps to "abc", "3" to "def". All pairwise combos are formed.

Input: ""
Output: []
Explanation: Empty input → no combinations.

Input: "2"
Output: ["a", "b", "c"]
Explanation: Single digit → just its letters.
```

```
from typing import List
class Solution:
    def letterCombinations(self, digits: str) -> List[str]:
        # STEP 1: Initialize structures
        # - Map each digit to its letters (constant lookup)
        # - Use backtracking to build combinations
        if not digits:
           return []
        digit_to_letters = {
            '2': 'abc', '3': 'def', '4': 'ghi',
            '5': 'jkl', '6': 'mno', '7': 'pqrs',
            '8': 'tuv', '9': 'wxyz'
        }
        result = []
        # STEP 2: Main loop / recursion
        # - Recursively build combination one digit at a time
        # - Base case: path length == digits length → add to result
        def backtrack(index: int, path: str):
           # Base case: processed all digits
            if index == len(digits):
```

```
result.append(path)
               return
           # Get letters for current digit
           letters = digit_to_letters[digits[index]]
           # STEP 3: Update state / bookkeeping
           # - Try each letter, recurse to next digit
           # - No explicit "undo" needed because path is immutable
           for letter in letters:
               backtrack(index + 1, path + letter)
       backtrack(0, "")
       # STEP 4: Return result
           - Handles empty input early; otherwise returns built list
       return result
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   assert sol.letterCombinations("23") == [
       "ad", "ae", "af", "bd", "be", "bf", "cd", "ce", "cf"
   ], "Test 1 failed"
   # Test 2: Edge case - empty input
   assert sol.letterCombinations("") == [], "Test 2 failed"
   # Test 3: Tricky/negative - single digit
   assert set(sol.letterCombinations("2")) == {"a", "b", "c"}, \
       "Test 3 failed"
   print(" All tests passed!")
```

Example Walkthrough

We'll trace letterCombinations("23") step by step.

```
1. Initial Call:
```

- digits = "23" \rightarrow not empty, so proceed.
- digit_to_letters built.
- result = []
- Call backtrack(0, "")

2. First backtrack(0, ""):

- index = 0, path = ""
- digits[0] = '2' \rightarrow letters = "abc"
- Loop over 'a', 'b', 'c':
- \rightarrow For 'a': call backtrack(1, "a")

3. Inside backtrack(1, "a"):

- index = 1, path = "a"
- digits[1] = '3' \rightarrow letters = "def"
- Loop over 'd', 'e', 'f':
 - \rightarrow 'd': call backtrack(2, "ad")
 - index == len(digits) (2 == 2) \rightarrow append "ad" to result \rightarrow 'e': append "ae"
 - \rightarrow 'f': append "af"
- \rightarrow result = ["ad", "ae", "af"]

4. Back to first loop, next letter 'b':

- Call backtrack(1, "b") \rightarrow same as above \rightarrow adds "bd", "be", "bf"
- 5. Then 'c':

• Adds "cd", "ce", "cf"

6. Final result:

No mutation of shared state \rightarrow clean recursion with immutable strings.

Complexity Analysis

• Time Complexity: O(4^N * N)

Each digit maps to up to 4 letters (e.g., '7' or '9'). For N digits, we generate up to 4^N combinations. Each combination takes O(N) time to build (string concatenation). So total = $O(N * 4^N)$.

• Space Complexity: O(N)

The recursion depth is \mathbb{N} (one call per digit). The output list is **not** counted in space complexity (as per standard LeetCode conventions), but the call stack uses $\mathbb{O}(\mathbb{N})$ space. Intermediate strings are created anew each time (immutable), but max depth is \mathbb{N} .

4. Generate Parentheses

Pattern: Backtracking

Problem Statement

Given ${\tt n}$ pairs of parentheses, write a function to generate all combinations of well-formed parentheses.

Sample Input & Output

```
Input: n = 3
Output: ["((()))","(()())","(()())","()(())"]
Explanation: All 5 valid combinations of 3 matched pairs.

Input: n = 1
Output: ["()"]
Explanation: Only one valid pair.

Input: n = 0
Output: [""]
Explanation: Zero pairs → empty string is valid.
```

```
from typing import List
class Solution:
    def generateParenthesis(self, n: int) -> List[str]:
        # STEP 1: Initialize result list and start backtracking
        # - We'll build strings recursively, tracking open/close counts
        result = []
        def backtrack(current: str, open_count: int, close_count: int):
            # STEP 2: Base case - valid combination found
            # - When string length is 2*n, add to result
            if len(current) == 2 * n:
                result.append(current)
                return
            # STEP 3: Add '(' if we haven't used all n opens
            # - Ensures we never exceed n open parentheses
            if open_count < n:</pre>
                backtrack(current + "(", open_count + 1, close_count)
            # STEP 4: Add ')' only if it won't break validity
              - We can close only if more opens than closes so far
```

```
if close_count < open_count:</pre>
               backtrack(current + ")", open_count, close_count + 1)
       # Start with empty string and zero counts
       backtrack("", 0, 0)
       return result
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   output1 = sol.generateParenthesis(3)
   expected1 = ["((()))","(()())","(())()","()(())","()(())"]
   assert sorted(output1) == sorted(expected1), f"Test 1 failed: {output1}"
   print(" Test 1 passed:", output1)
   # Test 2: Edge case (n = 1)
   output2 = sol.generateParenthesis(1)
   expected2 = ["()"]
   assert output2 == expected2, f"Test 2 failed: {output2}"
   print(" Test 2 passed:", output2)
   # Test 3: Tricky/negative (n = 0)
   output3 = sol.generateParenthesis(0)
   expected3 = [""]
   assert output3 == expected3, f"Test 3 failed: {output3}"
   print(" Test 3 passed:", output3)
```

Example Walkthrough

We'll trace generateParenthesis(2) step by step to see how backtracking builds valid strings.

```
Initial Call: backtrack("", 0, 0)
- current = "", open = 0, close = 0
```

```
- Length 4 \rightarrow \text{continue}
- open < 2 \rightarrow call backtrack("(", 1, 0)
Call 1: backtrack("(", 1, 0)
- Length = 1 	 4
- open < 2 \rightarrow call backtrack("((", 2, 0)
- Also, close (0) < open (1) \rightarrow will later call backtrack("()", 1, 1)
Call 2: backtrack("((", 2, 0)
- Length = 2 	 4
- open == 2 \rightarrow \text{can't add more '(')}
- close (0) < open (2) \rightarrow call backtrack("(()", 2, 1)
Call 3: backtrack("(()", 2, 1)
- Length = 3 4
- Can't add '(' (max used)
- close (1) < open (2) \rightarrow call backtrack("(())", 2, 2)
Call 4: backtrack("(())", 2, 2)
- Length = 4 \rightarrow \text{add to result: ["(())"]} \rightarrow \text{return}
Now backtrack to Call 1 and explore second branch:
Call 5: backtrack("()", 1, 1)
- Length = 2
- open < 2 \rightarrow call backtrack("()(", 2, 1)
- close == open \rightarrow can't add ')' yet
Call 6: backtrack("()(", 2, 1)
- Length = 3
- Can't add '('
- close (1) < open (2) \rightarrow call backtrack("()()", 2, 2)
Call 7: backtrack("()()", 2, 2)
- Length = 4 \rightarrow \text{add to result: } ["(())", "()()"]
Final result: ["(())", "()()"] \rightarrow \text{matches expected}.
```

Key idea: Only add ')' when it won't create more closes than opens — this maintains validity at every step.

Complexity Analysis

• Time Complexity: O(4^n / sqrt(n))

This is the *n-th Catalan number*, which counts valid parenthesis combinations. Each valid string has length 2n, and we explore only valid paths — but the growth is exponential.

• Space Complexity: O(4^n / sqrt(n))

Dominated by the output list storing all valid combinations. The recursion depth is O(n) (max call stack), but output size dwarfs it.

5. N-Queens

Pattern: Backtracking

Problem Statement

The n-queens puzzle is the problem of placing n queens on an n x n chessboard such that no two queens attack each other.

Given an integer n, return all distinct solutions to the n-queens puzzle. You may return the answer in any order.

Each solution contains a distinct board configuration of the n-queens' placement, where 'Q' and '.' both indicate a queen and an empty space, respectively.

Sample Input & Output

```
Input: n = 1
Output: [["Q"]]
Explanation: Only one queen on a 1x1 board - trivially valid.

Input: n = 2
Output: []
Explanation: No valid placement exists for 2 queens on a 2x2 board.
```

```
from typing import List
class Solution:
    def solveNQueens(self, n: int) -> List[List[str]]:
       # STEP 1: Initialize structures
       # - board: current placement ('.' initially)
       # - cols, diag1, diag2: track attacked columns & diagonals
       board = [['.' for _ in range(n)] for _ in range(n)]
                            # occupied columns
       cols = set()
       diag1 = set()
                            # row - col (constant for \ diagonals)
                            # row + col (constant for / diagonals)
       diag2 = set()
       results = []
       def backtrack(row: int):
           # STEP 2: Main loop / recursion
           # - Base case: placed queens in all rows
           if row == n:
               results.append([''.join(r) for r in board])
               return
           # Try placing queen in each column of current row
           for col in range(n):
               # Skip if under attack
                if (col in cols or
                    (row - col) in diag1 or
                    (row + col) in diag2):
                    continue
```

```
# STEP 3: Update state / bookkeeping
               board[row] [col] = 'Q'
               cols.add(col)
               diag1.add(row - col)
               diag2.add(row + col)
               backtrack(row + 1)
               # Undo changes (backtrack)
               board[row][col] = '.'
               cols.remove(col)
               diag1.remove(row - col)
               diag2.remove(row + col)
       backtrack(0)
       return results
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
   # Test 1: Normal case
   res1 = sol.solveNQueens(4)
   expected1 = [
        [".Q..", "...Q", "Q...", "..Q."],
       ["..Q.", "Q...", "...Q", ".Q.."]
   1
   assert res1 == expected1, f"Test 1 failed: got {res1}"
   print(" Test 1 passed: n=4")
   # Test 2: Edge case
   res2 = sol.solveNQueens(1)
   expected2 = [["Q"]]
   assert res2 == expected2, f"Test 2 failed: got {res2}"
   print(" Test 2 passed: n=1")
   # Test 3: Tricky/negative
   res3 = sol.solveNQueens(2)
   expected3 = []
   assert res3 == expected3, f"Test 3 failed: got {res3}"
   print(" Test 3 passed: n=2")
```

Example Walkthrough

We'll walk through n = 2 to see why no solution exists, step by step.

- 1. Initialize:
 - board = [['.', '.'], ['.', '.']]
 - cols, diag1, diag2 are empty sets.
 - results = []
- 2. Call backtrack(0) (start at row 0):
 - Loop over col = 0 and col = 1.
- 3. Try col = 0 in row 0:
 - Not in any attack set \rightarrow safe.
 - Update:

$$- board[0][0] = 'Q' \rightarrow [['Q', '.'], ['.', '.']]$$

$$- cols = \{0\}, diag1 = \{0\}, diag2 = \{0\}$$

- Call backtrack(1).
- 4. In backtrack(1) (row 1):
 - Try col = 0:
 - 0 in cols \rightarrow attack! skip.
 - Try col = 1:
 - Check diagonals:

* row - col = 1 - 1 = 0
$$\rightarrow$$
 in diag1 \rightarrow attack! skip.

- No valid column \rightarrow return without adding to results.
- 5. Backtrack: undo changes from step 3:

- board[0][0] = '.'
- Remove 0 from all sets \rightarrow back to initial state.
- 6. Try col = 1 in row 0:
 - Safe \rightarrow update:

$$- cols = \{1\}, diag1 = \{-1\}, diag2 = \{1\}$$

- Call backtrack(1).
- 7. In backtrack(1) again:
 - col = 0:

- row + col = 1 + 0 = 1
$$\rightarrow$$
 in diag2 \rightarrow attack!

- col = 1: in cols \rightarrow attack!
- No valid placement \rightarrow return.
- 8. All options exhausted \rightarrow results remains empty \rightarrow return [].

Final output: [] — correctly reflects impossibility for n=2.

Complexity Analysis

• Time Complexity: O(N!)

At row 0, we have N choices; row 1 has N-1; row 2 N-2, etc. Though pruning reduces actual work, worst-case explores N! placements. Each placement check is O(1) due to hash sets.

- Space Complexity: O(N²)
 - board uses N² space.
 - Recursion depth is N (one per row).
 - Sets cols, diag1, diag2 each store \mathbb{N} integers. Dominated by board storage $\to \mathbb{O}(\mathbb{N}^2)$.

6. Next Permutation

Pattern: Arrays & In-Place Manipulation

Problem Statement

Implement **next permutation**, which rearranges numbers into the lexicographically next greater permutation of numbers.

If such an arrangement is not possible, the numbers must be rearranged as the lowest possible order (i.e., sorted in ascending order).

The replacement must be **in-place** and use only constant extra memory.

Sample Input & Output

Input: [1,2,3]
Output: [1,3,2]

Explanation: The next lexicographical permutation after [1,2,3] is [1,3,2].

Input: [3,2,1]
Output: [1,2,3]

Explanation: This is the highest permutation; reset to lowest (sorted).

Input: [1,1,5]
Output: [1,5,1]

Explanation: Duplicate values handled correctly; next valid permutation.

```
from typing import List
class Solution:
    def nextPermutation(self, nums: List[int]) -> None:
        # STEP 1: Initialize structures
        # - Find the first index 'i' from right where nums[i] < nums[i+1]
        # - This identifies the "pivot" where we can increase the prefix
        n = len(nums)
        i = n - 2
        while i \ge 0 and nums[i] \ge nums[i + 1]:
            i -= 1
        # STEP 2: Main loop / recursion
        # - If such 'i' exists, find smallest 'j' > i with nums[j] > nums[i]
        # - Swap to get next higher prefix
        if i >= 0:
            j = n - 1
           while nums[j] <= nums[i]:</pre>
                j -= 1
            nums[i], nums[j] = nums[j], nums[i]
        # STEP 3: Update state / bookkeeping
        # - Reverse suffix after 'i' to get smallest lexicographic order
        # - If no pivot (i = -1), this reverses entire array \rightarrow sorted order
        left, right = i + 1, n - 1
        while left < right:</pre>
            nums[left], nums[right] = nums[right], nums[left]
            left += 1
           right -= 1
        # STEP 4: Return result
        # - In-place modification; nothing to return
# ----- INLINE TESTS -----
if __name__ == "__main__":
   sol = Solution()
    # Test 1: Normal case
   nums1 = [1, 2, 3]
    sol.nextPermutation(nums1)
    print(f"Test 1: {nums1}") # Expected: [1, 3, 2]
```

```
# Test 2: Edge case (descending → reset)
nums2 = [3, 2, 1]
sol.nextPermutation(nums2)
print(f"Test 2: {nums2}") # Expected: [1, 2, 3]

# Test 3: Tricky/negative (duplicates)
nums3 = [1, 1, 5]
sol.nextPermutation(nums3)
print(f"Test 3: {nums3}") # Expected: [1, 5, 1]
```

Example Walkthrough

We'll trace **Test 1**: nums = [1, 2, 3]

- 1. Initialize n = 3, i = 1 (n 2).
 - Check nums[1] = 2 vs nums[2] = $3 \rightarrow 2 < 3 \rightarrow \text{stop}$.
 - So i = 1 (pivot found).
- 2. Find j from right where nums[j] > nums[i]:
 - Start j = 2, nums [2] = 3 > 2 \rightarrow found.
 - Swap nums[1] and nums[2] \rightarrow nums = [1, 3, 2].
- 3. Reverse suffix after i = 1:
 - Suffix is [2] (only one element) \rightarrow reversal does nothing.
 - Final: [1, 3, 2].

Now Test 2: nums = [3, 2, 1]

- 1. Start i = 1: nums[1] = 2 >= 1 \rightarrow continue.
- 2. i = 0: nums[0] = 3 >= $2 \rightarrow \text{continue}$.

- 3. i = -1: loop ends \rightarrow no pivot.
- 4. Since i = -1, reverse entire array:
 - Swap nums[0] and nums[2] \rightarrow [1, 2, 3].

Test 3: nums = [1, 1, 5]

- 1. i = 1: nums[1] = 1 < 5 \rightarrow pivot at i = 1.
- 2. Find j: j = 2, 5 > 1 \rightarrow swap \rightarrow [1, 5, 1].
- 3. Reverse suffix after i = $1 \rightarrow$ only [1] \rightarrow unchanged.
- 4. Result: [1, 5, 1].

Complexity Analysis

• Time Complexity: O(n)

At most three linear passes: (1) find pivot, (2) find successor, (3) reverse suffix. Each is O(n), so total O(n).

• Space Complexity: 0(1)

Only a few integer variables used; all operations are in-place on input list.