Intervals & Greedy

1. Insert Interval

Pattern: Intervals & Greedy

Problem Statement

You are given an array of non-overlapping intervals `intervals` where `intervals[i] = [start , end ]` represent the start and the end of the `i` interval and `intervals` is sorted in ascending order by `start` . You are also given an interval `newInterval = [start, end]` that represents the start and end of another interval.

Insert `newInterval` into `intervals` such that `intervals` is still sorted in ascending order by `start` and `intervals` still does not have any overlapping intervals (merge overlapping intervals if necessary).

Return `intervals` after the insertion.

Sample Input & Output

```
Input: intervals = [[1,3],[6,9]], newInterval = [2,5]
Output: [[1,5],[6,9]]
Explanation: [2,5] overlaps with [1,3] → merge to [1,5]
```

```
Input: intervals = [[1,2],[3,5],[6,7],[8,10],[12,16]],
       newInterval = [4,8]
Output: [[1,2],[3,10],[12,16]]
Explanation: [4,8] overlaps with [3,5], [6,7], [8,10] → merge all
```

```
Input: intervals = [], newInterval = [5,7]
Output: [[5,7]]
Explanation: Empty input → just insert new interval
```

LeetCode Editorial Solution + Inline Tests

```python
from typing import List

class Solution:
    def insert(self, intervals: List[List[int]],
               newInterval: List[int]) -> List[List[int]]:
        # STEP 1: Initialize result list and unpack new interval
        #   - We'll build result incrementally
        #   - Extract start/end for readability
        result = []
        new_start, new_end = newInterval

        # STEP 2: Main loop - process each existing interval
        #   - Maintain invariant: result has non-overlapping,
        #     sorted intervals up to current point
        for interval in intervals:
            curr_start, curr_end = interval

            # Case 1: Current interval ends before new starts
            #   → No overlap; add current to result
            if curr_end < new_start:
                result.append(interval)

            # Case 2: Current interval starts after new ends
            #   → No overlap; but newInterval not yet added
            elif curr_start > new_end:
                result.append([new_start, new_end])
```

```
                result.append(interval)
                new_start = float('inf')  # mark as inserted

            # Case 3: Overlap exists → merge intervals
            #   - Expand newInterval to cover both
            else:
                new_start = min(new_start, curr_start)
                new_end = max(new_end, curr_end)

        # STEP 3: Handle case where newInterval never inserted
        #   - Happens if it extends beyond all intervals
        if new_start != float('inf'):
            result.append([new_start, new_end])

        # STEP 4: Return merged, sorted, non-overlapping list
        return result

# ------------------- INLINE TESTS -------------------
if __name__ == "__main__":
    sol = Solution()

    #  Test 1: Normal case - overlap in middle
    intervals1 = [[1,3],[6,9]]
    new1 = [2,5]
    output1 = sol.insert(intervals1, new1)
    expected1 = [[1,5],[6,9]]
    assert output1 == expected1, f"Test 1 failed: {output1}"
    print("  Test 1 passed:", output1)

    #  Test 2: Edge case - empty intervals
    intervals2 = []
    new2 = [5,7]
    output2 = sol.insert(intervals2, new2)
    expected2 = [[5,7]]
    assert output2 == expected2, f"Test 2 failed: {output2}"
    print("  Test 2 passed:", output2)

    #  Test 3: Tricky case - newInterval spans multiple
    intervals3 = [[1,2],[3,5],[6,7],[8,10],[12,16]]
    new3 = [4,8]
    output3 = sol.insert(intervals3, new3)
    expected3 = [[1,2],[3,10],[12,16]]
```

```
    assert output3 == expected3, f"Test 3 failed: {output3}"
    print("  Test 3 passed:", output3)
```

How to use: Copy-paste this block into `.py` or Quarto cell → run directly → instant feedback.

Example Walkthrough

We'll walk through **Test 3**:
`intervals = [[1,2],[3,5],[6,7],[8,10],[12,16]]`,
`newInterval = [4,8]`

Goal: Insert `[4,8]` and merge overlapping intervals.

Initial Setup

- `result = []`
- `new_start = 4`, `new_end = 8`

Step 1: Process `[1,2]`

- `curr_start = 1`, `curr_end = 2`
- Check: `2 < 4` → **True** → Case 1
- **Action**: Append `[1,2]` to `result`
- **State**:
  - `result = [[1,2]]`
  - `new_start = 4`, `new_end = 8`

Step 2: Process `[3,5]`

- `curr_start = 3`, `curr_end = 5`
- Check: `5 < 4`? → No
- Check: `3 > 8`? → No
- → **Overlap!** → Case 3
- **Merge**:
  - `new_start = min(4, 3) = 3`
  - `new_end = max(8, 5) = 8`
- **State**:
  - `result = [[1,2]]`
  - `new_start = 3`, `new_end = 8`

Step 3: Process `[6,7]`

- `curr_start = 6`, `curr_end = 7`
- Check: `7 < 3`? → No
- Check: `6 > 8`? → No
- → **Overlap!** → Case 3
- **Merge**:
  - `new_start = min(3, 6) = 3`
  - `new_end = max(8, 7) = 8`
- **State**:

- `result = [[1,2]]`
- `new_start = 3`, `new_end = 8`

Step 4: Process `[8,10]`

- `curr_start = 8`, `curr_end = 10`
- Check: `10 < 3`? → No
- Check: `8 > 8`? → **No** (`8 == 8` → not greater)
- → **Overlap!** (touching counts as overlap) → Case 3
- **Merge**:
  - `new_start = min(3, 8) = 3`
  - `new_end = max(8, 10) = 10`
- **State**:
  - `result = [[1,2]]`
  - `new_start = 3`, `new_end = 10`

Step 5: Process `[12,16]`

- `curr_start = 12`, `curr_end = 16`
- Check: `16 < 3`? → No
- Check: `12 > 10`? → **Yes** → Case 2
- **Action**:
  - Append merged `[3,10]` to `result`

- Append `[12,16]`
- Set `new_start = inf` (mark as inserted)

- **State**:
  - `result = [[1,2], [3,10], [12,16]]`
  - `new_start = inf`

Final Check

- `new_start == inf` → skip final append

Final Output

```
[[1,2], [3,10], [12,16]]
```

Key Insight:
We never insert `newInterval` immediately. Instead, we **delay insertion** until we find the first interval that starts *after* the merged interval ends — or until the end. This greedy approach ensures we merge all overlapping intervals in one pass.

Complexity Analysis

- **Time Complexity**: `O(n)`

  We iterate through `intervals` exactly once. Each interval is processed in constant time (comparisons and min/max). No nested loops.

- **Space Complexity**: `O(1)` auxiliary (not counting output)

  We only use a few scalar variables (`new_start`, `new_end`). The `result` list is required for output, so it's not counted as extra space per LeetCode conventions.

2. Merge Intervals

Pattern: Intervals & Greedy

Problem Statement

> Given an array of `intervals` where `intervals[i] = [starti, endi]`, merge all overlapping intervals, and return *an array of the non-overlapping intervals that cover all the intervals in the input.*

You may assume that the input is not necessarily sorted.

Sample Input & Output

```
Input: intervals = [[1,3],[2,6],[8,10],[15,18]]
Output: [[1,6],[8,10],[15,18]]
Explanation: Intervals [1,3] and [2,6] overlap → merge to [1,6].
```

```
Input: intervals = [[1,4],[4,5]]
Output: [[1,5]]
Explanation: [1,4] and [4,5] are adjacent; LeetCode treats them as overlapping.
```

```
Input: intervals = [[1,4],[0,0]]
Output: [[0,0],[1,4]]
Explanation: Non-overlapping and unsorted input → must sort first.
```

LeetCode Editorial Solution + Inline Tests

```python
from typing import List

class Solution:
    def merge(self, intervals: List[List[int]]) -> List[List[int]]:
        # STEP 1: Initialize structures
        #   - Sort by start time to enable greedy merging
        #   - Use 'merged' list to build result incrementally
        if not intervals:
            return []

        intervals.sort(key=lambda x: x[0])
        merged = [intervals[0]]

        # STEP 2: Main loop / recursion
        #   - Iterate from second interval onward
        #   - Compare current interval with last in 'merged'
        for current in intervals[1:]:
            last = merged[-1]

            # STEP 3: Update state / bookkeeping
            #   - If current start <= last end → overlap exists
            #   - Extend last interval's end if needed
            if current[0] <= last[1]:
                # Merge by updating end of last interval
                merged[-1][1] = max(last[1], current[1])
            else:
                # No overlap → add current as new interval
                merged.append(current)

        # STEP 4: Return result
        #   - 'merged' already handles empty input via early return
        return merged

# ------------------- INLINE TESTS -------------------
if __name__ == "__main__":
    sol = Solution()

    #  Test 1: Normal case
    assert sol.merge([[1,3],[2,6],[8,10],[15,18]]) == \
           [[1,6],[8,10],[15,18]]

    #  Test 2: Edge case - adjacent intervals
```

```
    assert sol.merge([[1,4],[4,5]]) == [[1,5]]

    #   Test 3: Tricky/negative - unsorted, disjoint
    assert sol.merge([[1,4],[0,0]]) == [[0,0],[1,4]]

    print("  All tests passed!")
```

How to use: Copy-paste this block into `.py` or Quarto cell → run directly → instant feedback.

Example Walkthrough

We'll walk through **Test 1**: `intervals = [[1,3],[2,6],[8,10],[15,18]]`.

Step 0: Initial Setup

- Input: `[[1,3],[2,6],[8,10],[15,18]]`
- Check `if not intervals` → false (list not empty).
- **Sort intervals by start**: already sorted → no change.
- Initialize `merged = [[1,3]]`

State: `merged = [[1,3]]`

Step 1: Process `[2,6]`

- `current = [2,6]`
- `last = merged[-1] = [1,3]`
- Check: `current[0] = 2 <= last[1] = 3` → **True** (overlap!)
- Update `merged[-1][1] = max(3, 6) = 6`
- Now `merged = [[1,6]]`

State: `merged = [[1,6]]`

Step 2: Process `[8,10]`

- `current = [8,10]`
- `last = [1,6]`
- Check: `8 <= 6` → **False** (no overlap)
- Append `[8,10]` to `merged`
- Now `merged = [[1,6], [8,10]]`

State: `merged = [[1,6], [8,10]]`

Step 3: Process `[15,18]`

- `current = [15,18]`
- `last = [8,10]`
- Check: `15 <= 10` → **False**
- Append `[15,18]`
- Now `merged = [[1,6], [8,10], [15,18]]`

State: `merged = [[1,6], [8,10], [15,18]]`

Step 4: Return Result

- Return `[[1,6], [8,10], [15,18]]` → matches expected output.

Key Insight:
By **sorting first**, we guarantee that any overlap must involve the **most recent merged interval**. This enables a **greedy** one-pass merge — no need to check all previous intervals!

Complexity Analysis

- **Time Complexity**: `O(n log n)`

  Dominated by sorting (`O(n log n)`). The single loop is `O(n)`, and each merge operation is `O(1)`. Total: `O(n log n + n) = O(n log n)`.

- **Space Complexity**: `O(n)`

  The `merged` list stores up to `n` intervals in the worst case (no overlaps). Sorting may use `O(log n)` stack space (Timsort), but output space is `O(n)`, which dominates.

3. Non-overlapping Intervals

Pattern: Intervals & Greedy

Problem Statement

Given an array of intervals `intervals` where `intervals[i] = [starti, endi]`, return *the minimum number of intervals you need to remove to make the rest of the intervals non-overlapping.*

Note:
- Intervals `[1,2]` and `[2,3]` are considered non-overlapping.
- The problem is equivalent to: *Find the maximum number of non-overlapping intervals*, then subtract from total.

Sample Input & Output

```
Input: intervals = [[1,2],[2,3],[3,4],[1,3]]
Output: 1
Explanation: [1,3] overlaps with [1,2] and [2,3].
Removing it leaves 3 non-overlapping intervals.
```

```
Input: intervals = [[1,2],[1,2],[1,2]]
Output: 2
Explanation: All intervals overlap. Keep only one → remove 2.
```

```
Input: intervals = [[1,2]]
Output: 0
Explanation: Single interval → no overlaps possible.
```

LeetCode Editorial Solution + Inline Tests

```python
from typing import List

class Solution:
    def eraseOverlapIntervals(self, intervals: List[List[int]]) -> int:
        # STEP 1: Initialize structures
        #   - Sort by end time to enable greedy selection
        #   - Greedy choice: pick interval that ends earliest
        if not intervals:
            return 0

        intervals.sort(key=lambda x: x[1])

        # STEP 2: Main loop / recursion
        #   - Maintain last_end: end of last kept interval
        #   - Count kept intervals (non-overlapping)
        last_end = intervals[0][1]
        kept = 1

        # STEP 3: Update state / bookkeeping
        #   - If current start >= last_end → no overlap
        #   - Update last_end and increment kept
        for i in range(1, len(intervals)):
            start, end = intervals[i]
            if start >= last_end:
                kept += 1
                last_end = end
```

```
        # STEP 4: Return result
        #   - Total intervals minus max non-overlapping = removals
        return len(intervals) - kept

# ------------------- INLINE TESTS -------------------
if __name__ == "__main__":
    sol = Solution()

    #  Test 1: Normal case
    assert sol.eraseOverlapIntervals([[1,2],[2,3],[3,4],[1,3]]) == 1

    #  Test 2: Edge case
    assert sol.eraseOverlapIntervals([[1,2]]) == 0

    #  Test 3: Tricky/negative
    assert sol.eraseOverlapIntervals([[1,2],[1,2],[1,2]]) == 2

    print("  All tests passed!")
```

How to use: Copy-paste this block into `.py` or Quarto cell → run directly → instant feedback.

Example Walkthrough

We'll walk through **Test 1**: `intervals = [[1,2],[2,3],[3,4],[1,3]]`.

Step 0: Initial Setup

- Input: `[[1,2],[2,3],[3,4],[1,3]]`
- Check `if not intervals` → false → skip return.

Step 1: Sort by end time

- Original: `[[1,2], [2,3], [3,4], [1,3]]`
- End times: `2, 3, 4, 3`

- After sorting by `x[1]`:
  `[[1,2], [2,3], [1,3], [3,4]]`
  → Why? Because ends are `[2, 3, 3, 4]` → stable sort keeps `[2,3]` before `[1,3]`.

Step 2: Initialize tracking variables

- `last_end = intervals[0][1] = 2`
- `kept = 1` (we keep the first interval `[1,2]`)

Step 3: Loop through remaining intervals

Iteration 1 (i=1):
- `intervals[1] = [2,3]` → `start=2`, `end=3`
- Check: `start (2) >= last_end (2)` → **True**
- Action:
- `kept += 1` → `kept = 2`
- `last_end = end = 3`
- Now: kept intervals = `[[1,2], [2,3]]`

Iteration 2 (i=2):
- `intervals[2] = [1,3]` → `start=1`, `end=3`
- Check: `1 >= 3` → **False** → skip
- No change to `kept` or `last_end`

Iteration 3 (i=3):
- `intervals[3] = [3,4]` → `start=3`, `end=4`
- Check: `3 >= 3` → **True**
- Action:
- `kept += 1` → `kept = 3`
- `last_end = 4`
- Now: kept intervals = `[[1,2], [2,3], [3,4]]`

Step 4: Compute result

- Total intervals = 4
- Kept = 3
- Return `4 - 3 = 1`

Final output: `1` → matches expected.

Key Insight:
By sorting by **end time**, we always pick the interval that *finishes earliest*, leaving maximum room for future intervals — classic **greedy interval scheduling**.

Complexity Analysis

- **Time Complexity**: `O(n log n)`

  Dominated by sorting (`O(n log n)`). The loop is `O(n)`, so total is `O(n log n)`.

- **Space Complexity**: `O(1)`

  Sorting is in-place (Python's Timsort uses `O(n)` worst-case, but we consider auxiliary space).
  We only use a few extra variables (`last_end`, `kept`) → constant extra space.

4. Meeting Rooms

Pattern: Intervals & Greedy

Problem Statement

Given an array of meeting time intervals where `intervals[i] = [start_i, end_i]`, determine if a person could attend all meetings.

Constraints: - `0 <= intervals.length <= 10^4` - `intervals[i].length == 2` - `0 <= start_i < end_i <= 10^6`

Clarification: A person **cannot** attend two meetings that overlap, even if one ends exactly when another starts (e.g., `[0,5]` and `[5,10]` are **non-overlapping** and allowed).

Sample Input & Output

```
Input: [[0,30],[5,10],[15,20]]
Output: False
Explanation: Meetings [0,30] and [5,10] overlap → conflict.
```

```
Input: [[7,10],[2,4]]
Output: True
Explanation: Meetings [2,4] and [7,10] do not overlap → can attend both.
```

```
Input: []
Output: True
Explanation: No meetings → trivially can attend all (zero) meetings.
```

LeetCode Editorial Solution + Inline Tests

```python
from typing import List

class Solution:
    def canAttendMeetings(
        self, intervals: List[List[int]]
    ) -> bool:
        # STEP 1: Initialize structures
        #   - Sort by start time to process in chronological order.
        #   - Greedy choice: earliest-ending meetings first minimizes
        #     future conflicts (classic interval scheduling).
        if not intervals:
            return True

        intervals.sort(key=lambda x: x[0])

        # STEP 2: Main loop / recursion
        #   - Compare current meeting's start with previous end.
        #   - Invariant: all prior meetings are non-overlapping.
        for i in range(1, len(intervals)):
            prev_end = intervals[i - 1][1]
```

```
            curr_start = intervals[i][0]

            # STEP 3: Update state / bookkeeping
            #   - If current starts before previous ends → overlap.
            #   - Immediate return avoids unnecessary checks.
            if curr_start < prev_end:
                return False

        # STEP 4: Return result
        #   - Default: no overlaps found → can attend all.
        return True

# ------------------- INLINE TESTS -------------------
if __name__ == "__main__":
    sol = Solution()

    #  Test 1: Normal case
    assert sol.canAttendMeetings([[0,30],[5,10],[15,20]]) \
        == False

    #  Test 2: Edge case
    assert sol.canAttendMeetings([]) == True

    #  Test 3: Tricky/negative
    assert sol.canAttendMeetings([[9,10],[4,9],[4,17]]) \
        == False
```

How to use: Copy-paste this block into `.py` or Quarto cell → run directly → instant feedback.

Example Walkthrough

We'll trace **Test 3**: `[[9,10],[4,9],[4,17]]`

Step 1: Check if intervals is empty
- `intervals = [[9,10],[4,9],[4,17]]` → not empty → skip return.

Step 2: Sort intervals by start time
- Before sort: `[[9,10], [4,9], [4,17]]`

- After sort: `[[4,9], [4,17], [9,10]]`
→ Now processed in chronological order.

Step 3: Enter loop (`i = 1`)
- `i = 1`
- `prev_end = intervals[0][1] = 9`
- `curr_start = intervals[1][0] = 4`
- Check: `4 < 9` → **True** → **return False immediately**

Why?
- Meeting `[4,17]` starts at 4, but previous meeting `[4,9]` ends at 9.
- Since $4 < 9$, they **overlap** (both occupy time 4–9).
- Person cannot attend both → answer is `False`.

Final Output: `False`

The algorithm stops early on first conflict — efficient and correct.

Complexity Analysis

- **Time Complexity**: `O(n log n)`

  Dominated by sorting (`O(n log n)`). The loop is `O(n)`, but sorting is costlier.

- **Space Complexity**: `O(1)` (or `O(n)` in Python due to sort)

  Sorting in Python uses Timsort, which may use `O(n)` auxiliary space.
  No additional data structures scale with input — only a few variables.

5. Meeting Rooms II

Pattern: Intervals & Greedy

Problem Statement

Given an array of meeting time intervals `intervals` where `intervals[i] = [start_i, end_i]`, return the minimum number of conference rooms required.

Sample Input & Output

```
Input: [[0,30],[5,10],[15,20]]
Output: 2
Explanation: Meetings [0,30] overlaps with both [5,10] and [15,20],
so we need 2 rooms.
```

```
Input: [[7,10],[2,4]]
Output: 1
Explanation: No overlapping meetings → only 1 room needed.
```

```
Input: [[9,10],[4,9],[4,17]]
Output: 2
Explanation: [4,9] and [4,17] overlap at time 4-9,
but [9,10] starts exactly when [4,9] ends → no conflict with [4,9],
but still overlaps with [4,17].
```

LeetCode Editorial Solution + Inline Tests

```python
from typing import List
import heapq

class Solution:
    def minMeetingRooms(self, intervals: List[List[int]]) -> int:
        # STEP 1: Initialize structures
        #   - Sort by start time to process meetings chronologically
        #   - Use min-heap to track end times of ongoing meetings
        if not intervals:
            return 0

        intervals.sort(key=lambda x: x[0])
        min_heap = []  # stores end times of active meetings

        # STEP 2: Main loop / recursion
        #   - For each meeting, check if earliest ending meeting
        #     has finished (end <= current start)
        for start, end in intervals:
```

```
            # If room is free (earliest end <= current start),
            # reuse it by popping from heap
            if min_heap and min_heap[0] <= start:
                heapq.heappop(min_heap)

            # STEP 3: Update state / bookkeeping
            #   - Always add current meeting's end time
            #   - Heap size = number of rooms in use
            heapq.heappush(min_heap, end)

        # STEP 4: Return result
        #   - Final heap size = max concurrent meetings = min rooms
        return len(min_heap)

# ------------------- INLINE TESTS -------------------
if __name__ == "__main__":
    sol = Solution()

    #  Test 1: Normal case
    assert sol.minMeetingRooms([[0,30],[5,10],[15,20]]) == 2

    #  Test 2: Edge case - no meetings
    assert sol.minMeetingRooms([]) == 0

    #  Test 3: Tricky/negative - back-to-back & overlap
    assert sol.minMeetingRooms([[9,10],[4,9],[4,17]]) == 2

    print(" All tests passed!")
```

How to use: Copy-paste this block into `.py` or Quarto cell → run directly → instant feedback.

Example Walkthrough

We'll walk through **Test 3**: `intervals = [[9,10],[4,9],[4,17]]`

Step 0: Initial Setup
- Input: `[[9,10],[4,9],[4,17]]`
- After sorting by start time: `[[4,9], [4,17], [9,10]]`
- `min_heap = []` (empty at start)

Step 1: Process meeting [4, 9]
- `start = 4`, `end = 9`
- `min_heap` is empty → skip pop
- Push `9` into heap → `min_heap = [9]`
- **State**: 1 room in use

Step 2: Process meeting [4, 17]
- `start = 4`, `end = 17`
- Check: `min_heap[0] = 9` → is `9 <= 4`? **No** → cannot reuse room
- Push `17` into heap → `min_heap = [9, 17]` (heapified: `[9,17]`)
- **State**: 2 rooms in use

Step 3: Process meeting [9, 10]
- `start = 9`, `end = 10`
- Check: `min_heap[0] = 9` → is `9 <= 9`? **Yes!** → free that room
- Pop `9` from heap → `min_heap = [17]`
- Push `10` → `min_heap = [10, 17]` → heapified to `[10,17]`
- **State**: still 2 rooms (one freed, one reused)

Final Step: Return Result
- `len(min_heap) = 2` → return `2`
- Matches expected output!

Key Insight:
The heap always tracks **currently occupied rooms** by their **end times**.
By reusing a room whenever the earliest-ending meeting is done, we **minimize total rooms** — a classic **greedy choice**.

Complexity Analysis

- **Time Complexity**: `O(n log n)`

  Sorting takes `O(n log n)`. Each heap operation (push/pop) is `O(log n)`, and we do up to `n` of them → total `O(n log n)`.

- **Space Complexity**: `O(n)`

  In worst case (all meetings overlap), heap stores all `n` end times. Sorting may use `O(n)` space in Python (Timsort).

6. Employee Free Time

Pattern: Intervals & Greedy

Problem Statement

We are given a list of schedules for employees, where each schedule is a list of non-overlapping intervals sorted in increasing order. Each interval has a `start` and `end` time.

Return a list of **finite** intervals representing common, positive-length free time for **all** employees, also in sorted order.

(Free time is when no employee is working.)

Sample Input & Output

```
Input: schedule = [[[1,2],[5,6]], [[1,3]], [[4,10]]]
Output: [[3,4]]
Explanation: Only time slot when all are free is [3,4].
```

```
Input: schedule = [[[1,3],[6,7]], [[2,4]], [[2,5],[9,12]]]
Output: [[5,6],[7,9]]
Explanation: Two common free intervals exist.
```

```
Input: schedule = [[[1,10]]]
Output: []
Explanation: Only one employee → no "common" free time.
```

LeetCode Editorial Solution + Inline Tests

```python
from typing import List

# Definition for an Interval (as provided by LeetCode)
class Interval:
    def __init__(self, start: int = 0, end: int = 0):
        self.start = start
        self.end = end

class Solution:
    def employeeFreeTime(
        self, schedule: List[List[Interval]]
    ) -> List[Interval]:
        # STEP 1: Flatten all intervals into one list
        #   - We lose employee identity but keep all busy times
        all_intervals = []
        for employee in schedule:
            for interval in employee:
                all_intervals.append(interval)

        # STEP 2: Sort intervals by start time (greedy choice)
        #   - Ensures we can merge in one pass
        all_intervals.sort(key=lambda x: x.start)

        # STEP 3: Merge overlapping intervals
        #   - Maintain merged list of *busy* time
        merged = []
        for interval in all_intervals:
            # If no overlap with last merged interval
            if not merged or merged[-1].end < interval.start:
                merged.append(interval)
            else:
                # Extend last interval to cover overlap
```

```
                merged[-1].end = max(merged[-1].end, interval.end)

        # STEP 4: Find gaps between merged busy intervals
        #   - These gaps = common free time
        free_time = []
        for i in range(1, len(merged)):
            start_free = merged[i - 1].end
            end_free = merged[i].start
            if start_free < end_free:  # positive length
                free_time.append(Interval(start_free, end_free))

        return free_time

# ------------------- INLINE TESTS -------------------
if __name__ == "__main__":
    sol = Solution()

    #  Test 1: Normal case
    emp1 = [Interval(1,2), Interval(5,6)]
    emp2 = [Interval(1,3)]
    emp3 = [Interval(4,10)]
    result1 = sol.employeeFreeTime([emp1, emp2, emp3])
    print("Test 1:", [(iv.start, iv.end) for iv in result1])
    # Expected: [(3, 4)]

    #  Test 2: Edge case - only one employee
    emp = [Interval(1,10)]
    result2 = sol.employeeFreeTime([emp])
    print("Test 2:", [(iv.start, iv.end) for iv in result2])
    # Expected: []

    #  Test 3: Tricky case - multiple free slots
    e1 = [Interval(1,3), Interval(6,7)]
    e2 = [Interval(2,4)]
    e3 = [Interval(2,5), Interval(9,12)]
    result3 = sol.employeeFreeTime([e1, e2, e3])
    print("Test 3:", [(iv.start, iv.end) for iv in result3])
    # Expected: [(5,6), (7,9)]
```

How to use: Copy-paste this block into `.py` or Quarto cell → run directly → instant feedback.

Example Walkthrough

We'll walk through **Test 1**:
`schedule = [[[1,2],[5,6]], [[1,3]], [[4,10]]]`

Step 1: Flatten all intervals

- Loop through each employee and their intervals.
- `all_intervals` becomes:
  `[ [1,2], [5,6], [1,3], [4,10] ]`
  (as `Interval` objects)

Step 2: Sort by `start` time

- After sorting:
  `[ [1,2], [1,3], [4,10], [5,6] ]`
  → Actually, `[1,3]` comes before `[4,10]`, and `[5,6]` is last.

Step 3: Merge overlapping intervals

- Start with empty `merged = []`
- Process `[1,2]`: `merged` is empty → append → `merged = [[1,2]]`
- Process `[1,3]`:
  - Last in `merged` is `[1,2]`, and `2 >= 1` → overlap!
  - Update end to `max(2, 3) = 3` → `merged = [[1,3]]`
- Process `[4,10]`:
  - `3 < 4` → no overlap → append → `merged = [[1,3], [4,10]]`
- Process `[5,6]`:
  - Last is `[4,10]`, and `10 >= 5` → overlap

– Update end to `max(10, 6) = 10` → `merged = [[1,3], [4,10]]`

Final merged busy time: `[ [1,3], [4,10] ]`

Step 4: Find gaps between busy intervals

- Compare `merged[0].end = 3` and `merged[1].start = 4`
- Since `3 < 4`, free interval = `[3,4]` → add to `free_time`
- No more intervals → done.

Output: `[Interval(3,4)]` → printed as `[(3, 4)]`

Complexity Analysis

- **Time Complexity**: `O(N log N)`

  Where `N` = total number of intervals across all employees.
  Sorting dominates (`O(N log N)`). Merging and gap-finding are `O(N)`.

- **Space Complexity**: `O(N)`

  We store all intervals in `all_intervals` and `merged`.
  Output list `free_time` also scales with gaps (N).