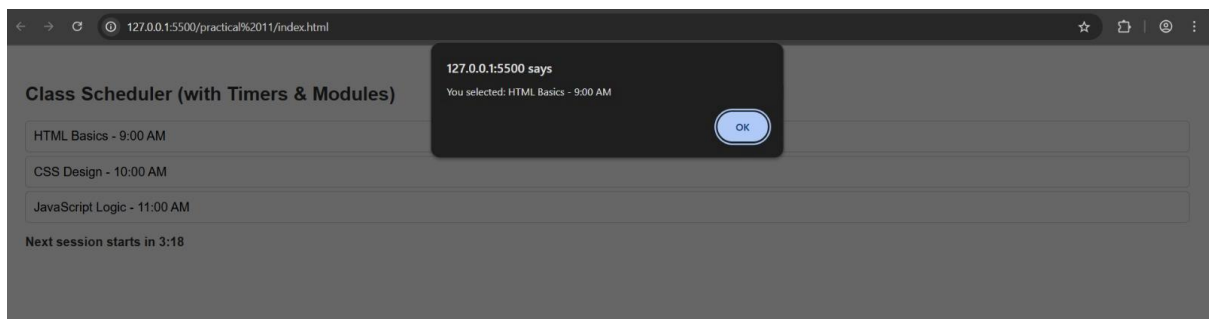
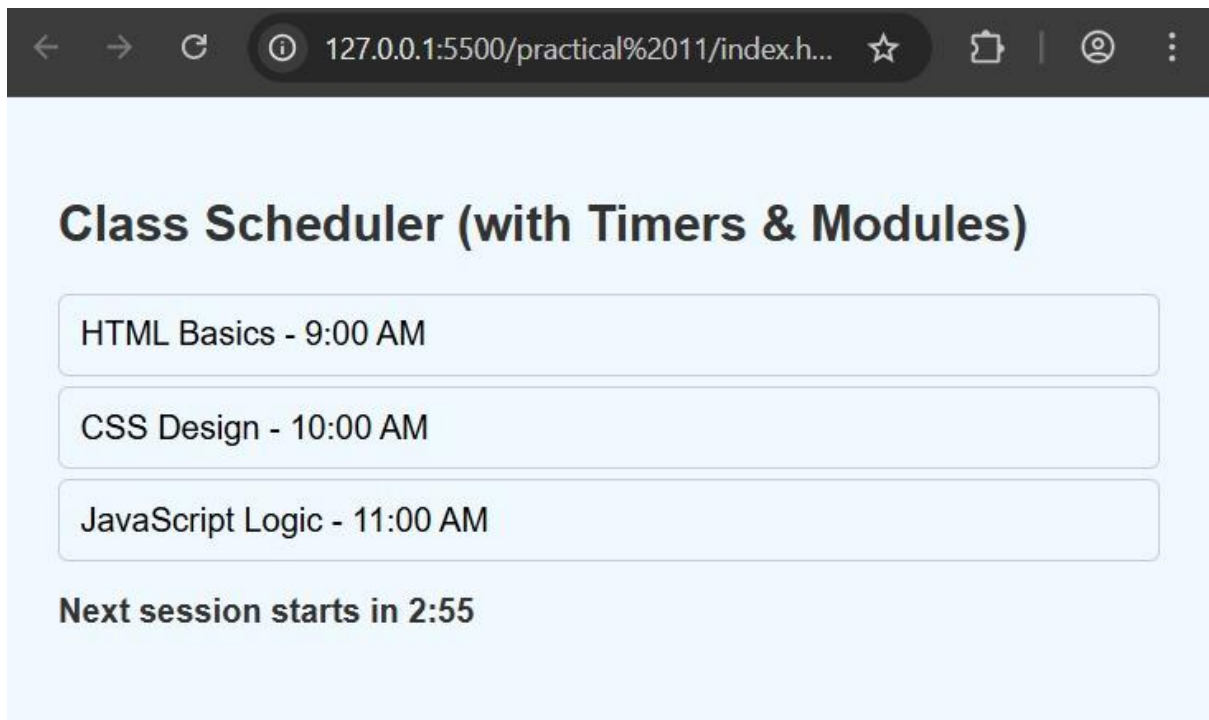


Name: Mukund Kuthe

3rd Year Section B (B1)

Practical 11 (JavaScript)



Class Scheduler (with Timers & Modules)

HTML Basics - 9:00 AM

CSS Design - 10:00 AM

JavaScript Logic - 11:00 AM

Next session starts in 3:49

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <title>Timers, Dynamic UI & Modular Design</title>

  <!-- Basic styling for the page -->
  <style>
    body { font-family: Arial; padding: 20px; }

    /* Each class session block */
    .session {
      padding: 10px;
      margin: 5px 0;
      border: 1px solid #ccc;
      border-radius: 5px;
    }

    /* Highlight active session */
    .active {
      background: #c8f7c5;
```

```

    }
  </style>
</head>
<body>
  <h2>Class Scheduler (with Timers & Modules)</h2>

  <!-- Container for all sessions -->
  <div id="sessions">
    <div class="session" data-time="09:00">HTML Basics - 9:00 AM</div>
    <div class="session" data-time="10:00">CSS Design - 10:00 AM</div>
    <div class="session" data-time="11:00">JavaScript Logic - 11:00 AM</div>
  </div>

  <!-- Display countdown timer -->
  <p id="countdown"></p>

  <!-- Main entry JavaScript file (module-based) -->
  <script type="module" src="main.js"></script>
</body>
</html>

```

// timer.js — contains countdown and session highlight logic

```

// Function to start a countdown timer
export function startCountdown(duration, display) {
  let time = duration; // time in seconds

  // setInterval() runs the code every 1 second
  const timer = setInterval(() => {
    const minutes = Math.floor(time / 60); // convert seconds to minutes
    const seconds = time % 60;           // remaining seconds

    // Update countdown message on the page

```

```
display.textContent = `Next session starts in ${minutes}:${seconds < 10 ? '0' + seconds : seconds}`;
```

```
time--; // decrease the timer each second
```

```
// Stop timer when it reaches 0
```

```
if (time < 0) {
```

```
  clearInterval(timer);
```

```
  display.textContent = "Session Started!";
```

```
}
```

```
}, 1000); // executes every 1000 milliseconds (1 second)
```

```
}
```

```
// Function to highlight the currently active session
```

```
export function highlightActiveSession() {
```

```
  const sessions = document.querySelectorAll('.session'); // get all session elements
```

```
  const now = new Date(); // get current date/time
```

```
  const currentHour = now.getHours(); // extract current hour (24-hour format)
```

```
// Loop through all session divs
```

```
sessions.forEach(session => {
```

```
  const hour = parseInt(session.dataset.time.split(':')[0]); // extract hour from data-time
```

```
// If current hour matches session time → highlight
```

```
if (hour === currentHour) {
```

```
  session.classList.add('active');
```

```
} else {
```

```
  session.classList.remove('active');
```

```
}
```

```
});
```

```

// Function to change background color based on screen size
export function handleViewportChange() {
  // If screen width < 600px, apply a light blue background
  if (window.innerWidth < 600) {
    document.body.style.background = '#f0f8ff';
  } else {
    // For larger screens, use white background
    document.body.style.background = 'white';
  }
}

// Function to add dynamic behavior (event delegation)
export function addDynamicSessions() {
  const sessionsDiv = document.getElementById('sessions');

  // Add event listener to parent container (event delegation)
  sessionsDiv.addEventListener('click', (e) => {
    // Check if clicked element has class "session"
    if (e.target.classList.contains('session')) {
      alert("You selected: " + e.target.textContent);
    }
  });
}

```

```
// Import functions from timer.js and ui.js modules
import { startCountdown, highlightActiveSession } from './timer.js';
import { handleViewportChange, addDynamicSessions } from './ui.js';

// Select the countdown display element from the DOM
const countdownDisplay = document.getElementById('countdown');

// Start countdown for next class (e.g., 5 minutes = 300 seconds)

startCountdown(300, countdownDisplay);

// Highlight the active session every minute automatically
setInterval(highlightActiveSession, 60000); // recheck every 60 seconds
highlightActiveSession(); // run once immediately on load

// Handle screen resizing for responsive behavior
window.addEventListener('resize', handleViewportChange);
handleViewportChange(); // run on page load as well

// Enable event delegation on session elements
addDynamicSessions();
```

Class Scheduler (with Timers & Modules)

HTML Basics - 9:00 AM

CSS Design - 10:00 AM

JavaScript Logic - 11:00 AM

React Basics - 3:22

Add Session

Next session starts in 0:42

Class Scheduler (with Timers & Modules)

HTML Basics - 9:00 AM

CSS Design - 10:00 AM

JavaScript Logic - 11:00 AM

React Basics - 3:22

Add Session

Next session starts in 1:27

Class Scheduler (with Timers & Modules)

HTML Basics - 9:00 AM

CSS Design - 10:00 AM

JavaScript Logic - 11:00 AM

React Basics - 3:22

Add Session

Next session starts in 0:58

C: > Users > mukund kuthe > AppData > Local > Microsoft > Windows > INetCache > IE > JPSIXWFS > <> index[1].html > ...

```
1  <!DOCTYPE html>
2  <html lang="en">
3  <head>
4      <meta charset="UTF-8">
5      <title>Timers, Dynamic UI & Modular Design</title>
6      <!-- Basic styling for the page -->
7      <style>
8          body {
9              font-family: Arial;
10             padding: 20px;
11             transition: background 0.3s ease;
12         }
13
14         h2 {
15             color: #333;
16         }
17
18         /* Each class session block */
19         .session {
20             padding: 10px;
21             margin: 5px 0;
22             border: 1px solid #ccc;
23             border-radius: 5px;
24             cursor: pointer;
25             transition: background 0.3s ease;
26         }
27
28         /* Highlight active session */
29         .active {
30             background: #c8f7c5;
31             border-color: #8fd694;
32         }
33
34         /* Countdown display */
35         #countdown {
36             font-weight: bold;
37             color: #333;
```



```

53     #addSessionBtn:hover {
54     }
55
56     /* Responsive: change font size for small screens */
57     @media (max-width: 500px) {
58         body {
59             font-size: 14px;
60         }
61         h2 {
62             font-size: 18px;
63         }
64     }
65 }
66 </style>
67 </head>
68 <body>
69     <h2>Class Scheduler (with Timers & Modules)</h2>
70
71     <!-- Container for all sessions -->
72     <div id="sessions">
73         <div class="session" data-time="09:00">HTML Basics - 9:00 AM</div>
74         <div class="session" data-time="10:00">CSS Design - 10:00 AM</div>
75         <div class="session" data-time="11:00">JavaScript Logic - 11:00 AM</div>
76     </div>
77
78     <!-- Add Session Button -->
79     <button id="addSessionBtn">Add Session</button>
80
81     <!-- Display countdown timer -->
82     <p id="countdown"></p>
83
84     <!-- Main entry JavaScript file (module-based) -->
85     <script type="module" src="main.js"></script>
86 </body>
87 </html>

```

```

2  import { startCountdown, highlightActiveSession } from './timer.js';
3  import { handleViewportChange, addDynamicSessions, setupAddSessionButton } from './ui.js';
4
5  // Select the countdown display element
6  const countdownDisplay = document.getElementById('countdown');
7
8  // Start countdown for next class (1 minute 30 seconds = 90 seconds)
9  startCountdown(90, countdownDisplay);
10
11 // Highlight active session every minute
12 setInterval(highlightActiveSession, 60000);
13 highlightActiveSession();
14
15 // Handle viewport resize
16 window.addEventListener('resize', handleViewportChange);
17 handleViewportChange();
18
19 // Enable event delegation and session addition
20 addDynamicSessions();
21 setupAddSessionButton();
22

```

```

import { formatTime, logEvent } from './helper.js';

// Function to start a countdown timer
export function startCountdown(duration, display) {
  let time = duration; // time in seconds

  const timer = setInterval(() => {
    const minutes = Math.floor(time / 60);
    const seconds = time % 60;

    // Update countdown text
    display.textContent = `Next session starts in ${formatTime(minutes, seconds)}`;

    // Change color when less than 1 minute left
    if (time <= 60) {
      display.style.color = 'red';
    } else {
      display.style.color = '□#333';
    }

    time--;

    // Stop timer when it reaches 0
    if (time < 0) {
      clearInterval(timer);
      display.textContent = "Session Started!";
      display.style.color = 'green';
      logEvent("Countdown completed.");
    }
  }, 1000);
}

// Function to highlight the currently active session
export function highlightActiveSession() {
  const sessions = document.querySelectorAll('.session');
  const now = new Date();

  38   const currentHour = now.getHours();
  39
  40   sessions.forEach(session => {
  41     const hour = parseInt(session.dataset.time.split(':')[0]);
  42     if (hour === currentHour) {
  43       session.classList.add('active');
  44     } else {
  45       session.classList.remove('active');
  46     }
  47   });
  48 }
  49

```

```

4   export function formatTime(minutes, seconds) {
5     return `${minutes}:${seconds < 10 ? '0' + seconds : seconds}`;
6   }
7
8   // Function to log important events to console (for debugging)
9   export function logEvent(message) {
10    const timestamp = new Date().toLocaleTimeString();
11    console.log(`[${timestamp}] ${message}`);
12  }
13

```

```

2   import { logEvent } from './helper.js';
3
4   // Function to change background color based on screen size
5   export function handleViewportChange() {
6     if (window.innerWidth < 600) {
7       document.body.style.background = '■ #f0f8ff';
8     } else {
9       document.body.style.background = 'white';
10    }
11  }
12
13  // Function to add dynamic behavior (event delegation)
14  export function addDynamicSessions() {
15    const sessionsDiv = document.getElementById('sessions');
16    sessionsDiv.addEventListener('click', (e) => {
17      if (e.target.classList.contains('session')) {
18        alert("You selected: " + e.target.textContent);
19        logEvent(`User clicked on: ${e.target.textContent}`);
20      }
21    });
22  }
23
24  // Function to dynamically add a new session
25  export function setupAddSessionButton() {
26    const button = document.getElementById('addSessionBtn');
27    const sessionsDiv = document.getElementById('sessions');
28
29    button.addEventListener('click', () => {
30      const newSessionTime = prompt("Enter session time (HH:MM):", "12:00");
31      const newSessionName = prompt("Enter session name:", "React Basics");
32
33      if (newSessionTime && newSessionName) {
34        const div = document.createElement('div');
35        div.classList.add('session');
36        div.dataset.time = newSessionTime;
37        div.textContent = `${newSessionName} - ${newSessionTime}`;

```

```
38     sessionsDiv.appendChild(div);
39     logEvent(`New session added: ${newSessionName} (${newSessionTime})`);
40   }
41 });
42 }
43
```