

Section 1 - Pattern 01

All Performers: start with delay at **0**, "01_Full_F_Maj" loads automatically, note probability will ramp from **0–100**, remain as synchronized as possible

Section 2 - Pattern 01

Other Performers: remain synchronized with each other at **0** delay, do not follow Director yet

Section 3 - Pattern 01

Other Performers: on cue, gradually realign with the Director

Section 4 - Pattern 01

Other Performers: on cue, slowly meander forward and backward in time, occasionally pausing at offsets of **-0.5, 0.5, -1, or 1**

Section 5 - Pattern 01

Other Performers: on Director's cue, gradually realign at **0**

Section 6 - Patterns 02–10

Other Performers: attempt to stay in sync with the director and with each other by listening, watch for specific alignment cues on patterns **06** and **10**

Synth: instrument will automatically swap at the beginning of this section

Octave Down: piano shifts down an octave at the beginning of this section

Octave Up: piano shifts up an octave midway through this section (pattern 05)

Section 7 - Pattern 11

All Performers: once at "11_Full_Db_Maj," the **Y-axis** controls reverb **size**, gradually increase reverb **mix**, adjust other parameters to taste, create glitchy reverb washes and pitch-shifting swirls, use "freeze" occasionally if desired (though be careful, it can easily get out of control)

End

All Performers: end with reverb **mix** at **1.0** and "freeze" off