

# C# Coding Standards

## Comment Style

The // (two slashes) style of comment tags should be used in most situations. Where ever possible, place comments above the code instead of beside it. Here are some examples:

```
// This is required for WebClient to work through the proxy
GlobalProxySelection.Select = new WebProxy("http://itgproxy");

// Create object to access Internet resources
//
WebClient myClient = new WebClient();
```

Multiline comments begin with /\* and end with \*/. These comments can cover multiple lines of text. Here are some examples:

```
/* Name: Scott Cordle
 * Date: 9/26/11
 * Lab: Assignment 01
 * Resources: N/A
 */
```

This is a typical multiline comment for the header of a program.

## Naming Conventions

Follow all .NET Framework Design Guidelines for both internal and external members.

Highlights of these include:

- **Do not** use Hungarian notation
  - **Do not** use a prefix for member variables (\_ , m\_ , s\_ , etc.). If you want to distinguish between local and member variables you should use “this.” in C# and “Me.” in VB.NET.
  - **Do** use camelCasing for member variables
  - **Do** use camelCasing for parameters
  - **Do** use camelCasing for local variables
  - **Do** use PascalCasing for function, property, event, and class names
  - **Do** prefix interfaces names with “I”
  - **Do not** prefix enums, classes, or delegates with any letter
- **Visual Components** should follow Pascal casing rules and be distinguished from other elements with the “Ux” prefix. For example, a button control used to initiate calculations should be named **UxCalculationsButton**

The information above was compiled from:

<http://msdn.microsoft.com/en-us/library/ms229042.aspx>

<http://10rem.net/articles/net-naming-conventions-and-programming-standards---best-practices>

<https://docs.microsoft.com/en-us/dotnet/csharp/fundamentals/coding-style/coding-conventions>