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Use Cases for The UN Security Council Simulator	

UC1: Introducing and Voting on Amendment

Primary Actor

Ambassador

Jonathan Hart-Wall

Stakeholders and Interests

- Ambassador: Can propose amendments and vote on them. They ultimately decide whether the amendment is added to the resolution or not.
- Chair: moderates what amendment goes to debate and when voting begins.

Preconditions

• Simulation has been created and started.

Postconditions

• A decision has been made on an amendment and the simulation continues.

Main Success Scenario

- 1. Country proposes the amendment.
- 2. The system alerts the Chair of proposed amendment.
- 3. The Chair then notifies the other Countries (using the system) of the proposed amendment.
- 4. The system allows Countries to vote on need for debate of the amendment.
- 5. Country ambassadors vote to debate on amendment. [Alt 1: Country ambassadors vote to not debate on amendment,
- 6. The system alerts the Countries and Chair of the debate vote results.
- 7. The system opens the debate channel for the amendment.
- 8. Country ambassadors debate on merits of amendment.
- 9. The Chair alerts the system to end the debate.
- 10. The system temporarily closes debate channel and allows country ambassadors to vote on the amendment.
- 11. Country ambassadors vote on amendment. [Alt 2: Country ambassadors vote to not pass amendment]
- 12. The system alerts the Countries and Chair of the vote results.
- 13. The system adds amendment to resolution/procedure.

14. Session continues. [Use Case Ends]

Alternative Flow

- Alt 1: Country ambassadors vote to not debate on amendment
 - 1. The system alerts the Countries and Chair of the debate vote results.
 - 2. System discards amendment.
 - 3. Flow resumes to Main Success Scenario Step 15.
- Alt 2: Countries ambassadors vote to not pass amendment
 - 1. The system alerts the Countries and Chair of the debate vote results.
 - 2. System discards the change to the amendment.
 - 3. Flow resumes to Main Success Scenario Step 15.

UC2: Vote Process

Primary Actor

Ambassadors

Stakeholders and Interests

- ambassadors: Can vote on the outcome of the proposed motion.
- Chair: Can propose a motion and starts the voting process.

Preconditions

• Session has started, and a motion has been proposed to be voted on.

Postconditions

• The vote has concluded, and a decision on the proposed motion has been made.

Main Success Scenario

- 1. The system notifies the Countries of a vote on proposed motion.
- 2. The system allows Country ambassadors to vote on the proposed motion.
- 3. The system waits a preset time for a vote from each ambassador. [Alt 1: Time Elapses and Users did not vote]
- 4. The ambassadors vote to pass the proposed motion. [Alt 2: Ambassadors vote to not pass the motion, Alt 3: Ambassadors vote to abstain from the motion, Alt 4: Ambassadors refuse(not present) to vote.
- 5. The system alerts the users and chair of the vote results.
- 6. The system passes the motion.[ALT 5: the system does not pass the motion]
- 7. Simulation continues. [Use Case Ends]

Alternative Flow

- Alt 1: Time Elapses and Ambassador did not vote
 - 1. The users decide to not vote at all.
 - 2. The system records the country as not voting.

3. Flow resumes to Main Success Scenario Step 5.

Alt 2: Ambassador votes to not pass the motion

- 1. The ambassador votes to not pass the proposed motion.
- 2. The system sets the Country's vote to what the users decided on.
- 3. Flow resumes to Main Success Scenario Step 5.

Alt 3: Ambassador votes to abstain from the motion

- 1. The ambassador votes to abstain from the motion.
- 2. The system sets the Country's vote result.
- 3. Flow resumes to Main Success Scenario Step 5.

Alt 4: Ambassadors refuse(not present) to vote.

- 1. The Ambassador votes to not vote.
- 2. The system sets the Country's vote result.
- 3. Flow resumes to Main Success Scenario Step 5.

ALT 5: the system does not pass the motion]

- 1. The system discards the motion.
- 2. Flow resumes to Main Success Scenario Step 7.

UC3: Debate among Countries

Primary Actor

Ambassadors

Preconditions

Session has started, a debate has been voted on to occur.

Postconditions

 All Countries has disclosed all their opinions and arguments on the topic, and a vote is to occur.

Stakeholders and Interests

- Users: Supply the information for their country to present.
- Country: Presents its own points on the topic at hand.
- Chair: Moderates the flow of debate, and decides when debate ends.
- Admin: Can read all points and information being supplied.

Main Success Scenario

- 1. The system allows the motion-proposing Country ambassador to give their speech.
- 2. The Country ambassadors gives their argument(s) for discussion.
- 3. The system alerts all other users of the entered argument(s).

- 4. The system allows the ambassadors to propose their own opinion(s) or argument(s) on the topic.
- 5. A Country ambassador enters their opinion or argument to the topic. [Alt 1: No country enters an argument]
- 6. The system alerts all other users of the entered opinion or argument by the ambassador whose position is closest to the most recent speaker in a clockwise order.
- 7. The system allows ambassadors to propose their own opinion(s) or argument(s) on the topic.
- 8. No ambassador enters another opinion or argument to the topic. [Alt 2: More arguments entered]
- 9. The system closes debate channels. [Use Case Ends]

Alt 1: No country enters an argument

1. Flow resumes at Main Success Scenario step 9.

Alt 2: More arguments entered

- 1. A country enters their opinion or argument to the topic.
- 2. Flow resumes at Main Success Scenario step 6.

UC4: Creating a User

Primary Actor

Users

Stakeholders and Interests

• Users: Can create an account in the system.

Preconditions

None

Postconditions

A user account has been created and stored.

Main Success Scenario

- 1. User selects to register an account [Alt 1: Minimum requirements not met]
- 2. System prompts user to enter a username, password and optional student identification
- 3. User enters information
- 4. User submits the entered information
- 5. System records entered information
- 6. System checks if minimum requirements were met
- 7. System stores the recorded information. [Alt 1: Minimum requirements not met]
- 8. System logs user in and directs user to new page [Use Case Ends]

Alternative Flow

Alt 1: Minimum requirements not met

1. Flow resumes at Main Success Scenario step 2.

UC 5: Editing a User

Primary Actor

Users

Stakeholders and Interests

• Users: Can their account in the system.

Preconditions

- User has created an account
- User is on their account information page.

Postconditions

• A user account has been modified and stored.

Main Success Scenario

- 1. User selects "Edit Profile" button.
- 2. System opens edit user page.
- 3. User makes changes in: first name, last name, email, and password.
- 4. System check user changes.[ALT1: Email is wrong format, ALT2: Only one password was entered, ALT3: Password do not match.]

5. System saves changes to user database.[Use Case Ends]

Alternative Flow

ALT1: Email is wrong format.

1. System sends user error message of correct format.

2. Go to step 3 in Main Success Scenario.

ALT2: Only one password was entered.

1. System sends user error message of which password needs to be entered.

2. Go to step 3 in Main Success Scenario.

ALT3: Password do not match.

1. System sends user error message that passwords do not match.

2. Go to step 3 in Main Success Scenario.

UC 6: Logging in

Primary Actor

User

Stakeholders and Interests

Users: Can log into system

• Admin: Can see whos logged in, and can control login credentials

Preconditions

None

Postconditions

• A user has logged into the system, and their current session has begun.

Main Success Scenario

- 1. The User navigates to the simulator page
- 2. The system receives the page request, and responds with a log-in page [Alt 1: User has previously logged-in]
- 3. User enters credentials into "username" and "password" fields
- 4. The User clicks the "Log-in" button to log-in [Alt 2: User presses Enter]
- 5. The system pulls credentials from the fields, and checks their validity
- 6. Credentials validity is good, and the system responds with the home page [Alt 3: Credentials are incorrect]
- 7. User Session is created [Use Case Ends]

Alternative Flow

Alt 1: User has previously logged-in

1. Flow resumes at Main Success Scenario step 6

Alt 2: User presses Enter

1. Flow resumes at Main Success Scenario step 5

Alt 3: Credentials are incorrect

- 1. The system alerts the User of incorrect credentials
- 2. Flow resumes at Main Success Scenario step 2 (Until correct credentials are inputted)

UC 7: Create a simulation room

Primary Actor

Moderator

Stakeholders and Interests

• Moderator: Can create a simulation room for participants to join.

Preconditions

• Moderator is logged in.

Postconditions

A simulation room is created.

Main Success Scenario

- 1. Administrator clicks "Create New Room" button.
- 2. System requests a name for this room, registration deadline, simulation start date, and simulation end date
 - 3. Administrator enters a name and click "Enter" button.
 - 4. System receives the name and check if the name was already used [Alt 1: name already

used].

5. System creates a main room with the name entered, and 15 sub-rooms for each country inside

this main room.

- 6. System creates a database for this room to store room informations and resolutions.
- 7. System creates a communication channels for main room and 15 countries.

Alternative Flow

Alt 1: Name already used.

- 1. System requests to enter a different room.
- 2. Administrator enters another name.
- 3. Go to main success step 4.

UC 8 Profile Picture Upload

Primary Actor

User

Stakeholders and Interests

User: Upload photo to profile picture.

Preconditions

• A registered user.

Postconditions

• Photo is uploaded and displays on profile page.

Main Success Case

- 1. User loads Profile page.
- 2. User clicks" Choose File".
- 3. User selects a photo.
- 4. User clicks "Save Changes"
- 5. System save uploaded photo and displays it on profile page[Use case ends].

UC9: Open debate on a clause

Primary Actor

- Ambassadors
- Chair

Stakeholders and Interests

• Open a debate on a clause

Preconditions

• Meeting is on general debate

Postconditions

• A debate on a clause is opened

Main Success Scenario

1. An ambassador clicks "Flag Card" for speaking order.

- 2. Chair receives the request.
- 3. System puts this ambassador in speaking queue.
- 4. Chair assigns this ambassador to speak.
- 5. System removes this ambassador from speaking queue.
- 6. Ambassador clicks "Open debate" and choose a clause.
- 7. System send a vote request to other countries to vote on this clause.
- 8. Debate on this clause is open.

UC10 Sending a message to user(s)

Primary Actor

Users

Stakeholders and Interests

 Users: Sends a message to one or more users and receives messages from other user(s).

Preconditions

• User has log into the simulation

Postconditions

Message is sent to user

Main Success Case

- 1. User requests to compose a new message.
- 2. System opens a create message application.
- 3. User enters in recipient name(s), subject of message, the message, and attachments and submits.
- 4. System checks if recipient names are valid. (ALT 1: Recipient(s) name not found.)
- 5. System compresses and encodes the message and sends to recipients. (ALT 2 message takes up too much memory, ALT 3 Message could not be sent)
- 6. System closes create message application. [use case ends]

Alternate Flow

- ALT 1: Recipient(s) name not found
- 1. System prints message that recipient(s) were not found.
- 2. Return to step 3 in Main Success Case.
 - ALT 2: message takes up too much memory
- 1. System prints message that message is to large.
- 2. Return to step 3 in Main Success Case.

ALT 3: Message could not be sent

- 1. System sends message to user that message could not be sent and offers user to resend message. (ALT 4: User chooses not to resend)
- 2. Return to step 5 in Main Success Case.

ALT 4: User chooses not to resend

1. Return to step 6 in Main Success Case.

UC 11 Creating/ Editing a Country Position Paper

Primary Actor

User

Stakeholders and Interests

• User: Create and edit the position paper on behalf of the country/team.

Preconditions

• User is a delegate of the simulation

Postconditions

• Country's position paper was created and stored

Main Success Case

1. User opens Country Position Page.

- 2. System checks if user is a delegate of their country/team.(ALT1: *User is not a delegate*)
- 3. System enables text box to be edited.
- 4. User creates/edits the countries position and presses the "Save Changes" button.
- 5. System save country position in the position database and reloads the page with the country position.[USE CASE ENDS]

Alternate Flow

ALT1: User is not a delegate.

1. System does enable the text box to be edited.[USE CASE ENDS]

UC 12 Viewing all Country Position Papers

Primary Actor

User

Stakeholders and Interests

• User: Can read other country position papers

Preconditions

• A simulation has been created and the user has joined the simulation.

Postconditions

• User can view all country position papers.

Main Success Case

- 1. User opens all Country's Position Page.
- 2. System checks if user is a chair or moderator of the simulation .(ALT1: *User is a chair or moderator of that simulation*)
- 3. System checks if today's date is after the start date of the simulation.(ALT2: *Today's date* is before starting date)
- 4. System loads all Country's Position Page for user.[Use case ends]

Alternate Flow

ALT1: User is a chair or moderator of that simulation.

1. Go to step 4 in Main success Case.

ALT2: Today's date is before starting date.

- 1. System messages user that they cannot see the country positions.
- 2. Returns user to main page. [use case ends]

UC 13 Add New Resolution

Primary Actor

Moderator

Stakeholders and Interests

• Moderator: Add a new resolution to current simulation.

Preconditions

• Moderator is in a simulation room.

Postconditions

A new resolution is add to current simulation room.

Main Success Case

- 1. Moderator clicks "ADD RESOLUTION".
- 2. System loads add resolution page.
- 3. Moderator types in resolution name, scenario, and clauses.
- 4. Moderator clicks "Add Another Clause" to add another clause box in this page.
- 5. System adds another clause box in this page.
- 6. Moderator submit this resolution by clicking "Add Resolution".(*ALT1: resolution name is used, ALT2: resolution or scenario box is blank*)
- 7. System directs moderator to Resolution Main page.[Use case ends]

Alternate Flow

- ALT1: Resolution name is used.
 - 1. System alerts that this resolution name is already used.
 - 2. Moderator enters another name.
 - 3. Go to step 6 in Main Success Case.
- ALT2: Resolution name or scenario box is blank.
 - 1. System alerts to fill in resolution name or scenario field.
 - 2. Moderator fill that field.
 - 3. Go to step 6 in Main Success Case.

UC 14 Add a Directive to a Country

Primary Actor

Moderator

Stakeholders and Interests

Moderator: Add a directive to a country

Preconditions

- Simulation room has been created
- Moderator is in Edit Simulation

Postconditions

• A directive was created for a country

Main Success Case

- 1. User selects ratio button for selecting a country and writes the directive in the text box and submits.(ALT 1: Country was not selected. ALT 2: Directive was not entered)
- 2. System take imputed values and stores them in the database.[end User Case]

Alternate Flow

- ALT 1: Country was not selected.
 - 1. System sends out error to user screen.
 - 2. Return to main success case step 1.

ALT 2: Directive was not entered

- 1. System sends out error to user screen.
- 2. Return to main success case step 1.

UC 15 Submitting an Amendment to Chair

Primary Actor

Ambassador

Stakeholders and Interests

• Ambassador: Submit an amendment to the chair on behalf of their country.

Preconditions

Simulation has started

Postconditions

• An amendment has been added to the list to be voted on

Main Success Case

- 1. System loads all resolution clause to view.
- 2. User selects clause number.(ALT 1:*User selects "New Clause"*)
- 3. System loads the resolution clause selected and hides the add button
- 4. User makes changes to clause and presses the Edit button(ALT 2: *User presses***Remove, ALT 3: *User press the back button.*)
- 5. System saves amendment request to database for Chair or Moderator to approve or decline. [*Use case ends*]

Alternate Flow

ALT 1: User selects "New Clause"

- 1. System hides the edit and remove button.
- 2. User writes the clause they wish to add and presses the add button(ALT 3: *User press the back button.*)
- 3. Go to Main Success Case step 5.

ALT 2: User presses Remove button

1. Go to Main Success Case step 5.

ALT 3: User press the Back button

1. System ignores input values and goes to debate page.

UC 16 Voting on Resolution

Primary Actor

Ambassadors

Stakeholders and Interests

• Ambassadors: Vote on behave of their country whether to pass or not pass the resolution

Preconditions

Current Date is End simulation Date

Postconditions

• Resolution has been pass or discarded.

Main Success Case

- 1. System Notifies all users that the simulation is ending and time to place their vote on the resolution within a time/day limit.
- Ambassador votes.(ALT 1: Ambassador represents a permanent country and votes no)
- 3. System records ambassadors vote and waits for the other ambassadors to vote.
- When all votes are entered, system tallies the votes and show all user the results.[Use Case Ends]

Alternate Flow

ALT 1: Ambassador represents a permanent country and votes no

1. System notifies all users the ambassador has used veto and resolution fails.

UC 17 Elect Ambassador

Primary Actor

Country Members

Stakeholders and Interests

• Country Members: vote on a country member to be the ambassador of this country.

Preconditions

Users have been assigned to a country

Postconditions

A country member gets enough votes and becomes the ambassador of this country.

Main Success Case

- 1. Country member clicks "Select Ambassador" on Dashboard page.
- Country member selects a member and clicks "Vote" (ALT1: Current country member has voted).
- 3. A country member gets enough votes, system sets this country member to be the ambassador of this country(ALT2:No one gets enough votes).
- 4. System resets all votes to 0.
- 5. System notifies users the new ambassador[*Use case ends*].

Alternate Flow

- ALT 1: Current country member has voted.
 - 1. This country member can not vote again.
 - 2. After every member votes, this member can vote on a new ambassador.
- ALT 2: No one gets enough votes.
 - 1. No country member gets enough votes to be an ambassador.
 - 2. System reset votes.
 - 3. System notifies users no ambassador is elected and vote again.

UC 18: Edit a simulation room

Primary Actor

Moderator

Stakeholders and Interests

Moderator: Can edit a simulation room.

Preconditions

- Moderator is logged in.
- The simulation room has already been created

Postconditions

Changes made to simulation room were saved

Main Success Scenario

- 1. System opens edit simulation page.
- 2. Moderator changes one or more of the following: simulation room name, registration deadline, simulation start date, simulation end date, simulation chair. [ALT 1: Moderator chooses to pick country ambassadors, ALT2: Moderator chooses to add/edit country(s) directive.
- 3. Moderator chooses to sort users at deadline to register date. [ALT3: Moderator chooses to instantly sort users to countries, ALT4: Moderator chooses to manually sort users to countries.]

- 4. System checks modified values.[ALT5: Simulation room name is already in use, ALT6:

 Registration date is before current date, ALT7: Registration date is after Start date,

 ALT8: Registration is after End date. ALT9: Starting date is after End date.]
- 5. System saves edited values into the Simulation database.

Alternative Flow

ALT 1: Moderator chooses to pick country ambassadors

- 1. System redirects to the edit ambassador page.
- 2. Moderator makes changes and presses the save button.
- 3. system stores the changes made.
- 4. Return to Main Success Scenario step 1.

ALT2: Moderator chooses to add/edit country(s) directive.

- 1. System redirects to the add/edit country directive page.
- 2. Moderator makes changes and presses the save button.
- 3. system stores the changes made.
- 4. Return to Main Success Scenario step 1.

ALT3: Moderator chooses to instantly sort users to countries

- 1. The system will add users that are currently in the simulation to countries.
- 2. Return to Main Success Scenario step 1.

ALT4: Moderator chooses to manually sort users to countries

- 1. System shows a menu on the bottom of the page to sort users manually into countries.
- 2. Moderators makes the wanted changes and presses the save changes button.
- 3. Return to Main Success Scenario step 4.

ALT5: Simulation room name is already in use.

- 1. System sends user message error that simulation name is in use.
- 2. Go to step 2 in Main Success Scenario.

ALT6: Registration date, or End date is before current date.

- 1. System sends user message error that date must come after todays date.
- 2. Go to step 2 in Main Success Scenario.

ALT7: Registration date is after Start date.

- 1. System sends user message error that Registration date must come before Start date.
- 2. Go to step 2 in Main Success Scenario.

ALT8: Registration is after End date.

- 1. System sends user message error that Registration date must come before End date.
- 2. Go to step 2 in Main Success Scenario.

ALT9: Starting date is after End date.

- 1. System sends user message error that Starting date must come before End date.
- 2. Go to step 2 in Main Success Scenario.

UC 19 Manual Sort Users

Primary Actor

Moderator

Preconditions

Moderator is in a simulation room.

Postconditions

• Users are sorted to countries.

Main Success Case

- 1. Moderator loads 'Edit Room' page.
- 2. Moderator selects 'Manual Sort'.
- 3. Moderator selects a user to add to this country.[ALT1: remove a user]
- 4. Moderator clicks "Save Changes".
- 5. System remove users from country or add users to this country[*Use case ends*]

ALT1: Remove a user from a country.

- 1. Moderator selects a country.
- 2. Moderator selects a user to remove from this country.
- 3. Go to step 6 in Main Success Case.

UC 20 Add Newsfeed

Primary Actor

Moderator

Preconditions

Moderator is in a simulation room.

Postconditions

• Newsfeed is added.

Main Success Case

- 1. System loads Newsfeeds Add page.
- 2. Moderator enters newsfeed title.
- 3. Moderator selects url as the type of newsfeed. [Alt1: content as newsfeed type]
- 4. Moderator enters url path and clicks "Save".
- 5. System save newsfeed to database.

ALT1: Content as newsfeed type.

- 1. Moderator selects content as the type of newsfeed.
- 2. Go to step 4 in Main Success Case.