Day 14
23-02-2024

Hashing (Basics)

* Hashing is a process that maps data of any size (input) to a fixed-size value, known as a hash code, using a function called Hash function.

* The primary purpose of Hashing is to enable fast data retrieval, particularly in hash tables where the Hashcode determines the index at which data is stored or found

* This Technique is widely used in various computer science applications, including Database indexing, caching and ensuring data integrity.

Key points about Hashing:

Hash function:

1. Transforms any size input into a fixed-size byte string, uniquely identifying the data.

2. Efficiency: ensures quick computation, storage, and retrieval of data

3. Fixed-size output: produces a constant output size for any input, ensuring predictable storage.

4. Collision Handling: manages identical outputs for different inputs using methods like chaining and open addressing

5 Use cases: utilized in data retrieval, encryption, compression and integrity checks

6. Deterministic: Generates consistent Hashcodes for the same input every time.

7. Sensitivity: minor input changes result in significantly different Hash codes.

8. Security: Designed to be secure and collision resistant for cryptographic purposes.

9. HashTables: efficiently stores key-value pairs, with the hashcode dictating storage location.

Example problem: count frequency in a range:

input n=6 arr = [1, 3, 1, 9, 2, 7]

output: [2, 1, 1, 0, 0, 0]

Table shows Their counts

number	counts
1	2
2	1
3	1
4	0
5	0
6	0

Approach To Question:

Step 1: initialize a frequency array with n elements call initially set to 0

```
int[] frequency = new int[n];
```

Step 2: iterate over each element in the input array.

```
for (int i=0; i< arr.length; i++){
    int element = arr[i];
```

Step 3 check if element is within the range 1 to n

```
if (element >= 1 && element <= n) {
// increment the frequency count of the element
// Subtract 1 To match the elements's values
To index position in the frequency array.

frequency [element - 1] ++;
```

Step 4: return the frequency

Same approach using HASHMAP:

```
// initialize a Hashmap to store the frequency of each element
Map<Integer, Integer> frequencyMap = new HashMap<>();

// iterate over each element in the input array.
for (int i=0; i<arr.length; i++) {
    int num = arr[i]; // access the element at index i
// check if the element is within range 1 to n
    if (num >= 1 && num <= n) {
     // update the frequency count in the map
    frequencyMap.put (num, frequencyMap.getOrDefault (num, 0) + 1)
    }
}
```

```
// initialize the frequency array to return the result.
int[] frequency = new int[n];
// populate the frequency array using the map
for (int i = 1; i <= n; i++) {
    frequency[i - 1] = frequencymap.getOrDefault(i, 0);
}
return frequency
```