

# Writing Conditionals

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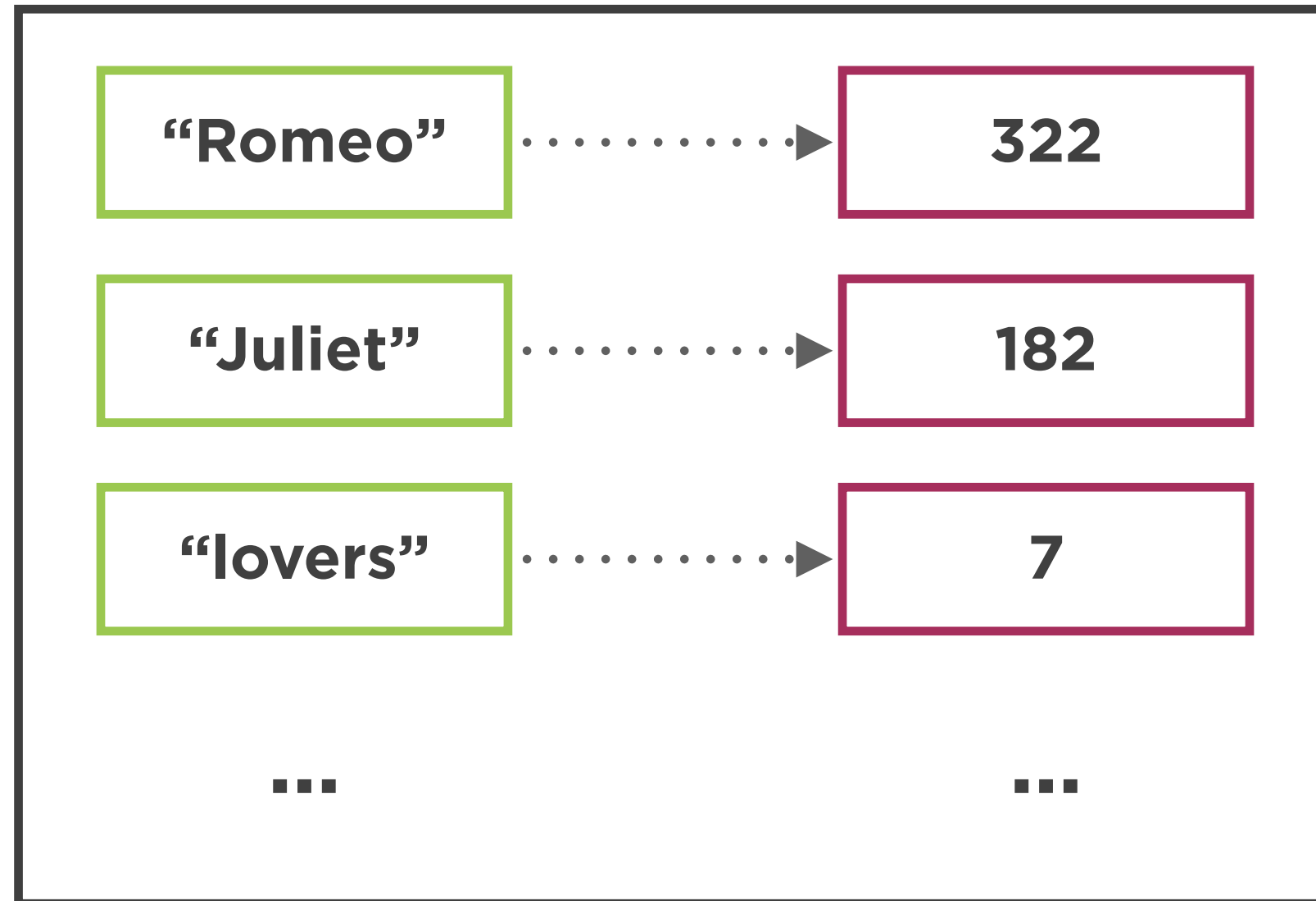


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# The *word\_count* Hash



# Cleaning Up the Conditional

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# Refactoring the Conditional

```
if word_count[word] == nil
  word_count[word] = 1
else
  word_count[word] += 1
end
```

# Refactoring the Conditional

```
if word_count[word] == nil
  word_count[word] = 0
end

word_count[word] += 1
```

# Refactoring the Conditional

```
word_count[word] = 0 if word_count[word] == nil  
word_count[word] += 1
```

In Ruby, only *false* and *nil* count as “false” in a conditional.

# Refactoring the Conditional

```
word_count[word] = 0 if !word_count[word]  
word_count[word] += 1
```



# Refactoring the Conditional

```
word_count[word] = 0 unless word_count[word]  
word_count[word] += 1
```

# A Little Extra: Multiple Cases

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# Chains of Conditions

```
if items == 1
    count = "one"
elsif items == 2
    count = "two"
elsif items == 3
    count = "three"
else
    count = "a lot"
end
```

# case Statements

```
case items
when 1
    count = "one"
when 2
    count = "two"
when 3
    count = "three"
else
    count = "a lot"
end
```

## case and Ranges

```
case distance
when (1..3)
    category= "walking distance"
when (4..10)
    category = "short trip"
else
    category = "long trip"
end
```

What We Did

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Users > nusco > Documents > Work > Content > Screencasts > Pluralsight > trainings > ruby getting started > production > m08 > code08 > word\_counter.rb

```
1  TEXT_FILE = "romeo-juliet.txt"
2
3  # Load the words from a file
4  def words_from_file(text_file)
5    |   File.read(text_file).downcase.gsub(/^[^a-z]/, " ").split
6  end
7
8  # Load the list of words in the text
9  words = words_from_file(TEXT_FILE)
10
11 # Create a dictionary of word counts
12 word_count = {}
13 words.each do |word|
14   |   word_count[word] = 0 unless word_count[word]
15   |   word_count[word] += 1
16 end
17
```