Trey Alexander Shaw

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Education

University of Missouri, Computer Science BS (Fall 2017 - Present)

- 3.72 Cumulative GPA
- Currently Enrolled in Web Application Development, Database & Info Systems, Software Engineering
- Dean's Honor Roll
- Mizzou Chancellors Scholarship
- Mizzou College of Engineering Scholarship

Technical Proficiencies

Platforms

Windows, Mac OS X, Ubuntu, Novell

Software

Microsoft Office, Adobe (Photoshop, Premiere, Dreamweaver, Muse), MongoDB, Unity3d, IntelliJ IDEA, Visual Studio

Languages

C#, C, Java, JavaScript + ReactJS, HTML, CSS

Employment

Software Development Intern (Charter Spectrum)

May 2019 - Aug 2019

- Full stack development of tools to support development operations team
- Design user interfaces for API's using ReactJS
- Develop endpoints for MongoDB databases using Spring Boot framework (Java)

Educational Technology Assistant (University of Missouri)

August 2018 - Present

- \bullet "Liaison" for university instructors to educational technology systems
- Diagnose and troubleshoot issues for systems like Canvas, Blackboard, Zoom, Turnitin, etc.
- Help desk environment; phone and ticket assistance

Personal Projects

Super Shopper (2018)

- Computer game for Windows and Mac, published on the Steam store
- Developed using Unity3d game engine
- Written in C#

Involvement

Mizzou Computing Association - Interest Group Leader

- Teach other students about game development using Unity3d and C#
- Structured as a lecture/presentation, meets once a week

Mizzou Stripes Volunteer

• Student organization that gives free rides home to other students on weekend nights