So, far you have learnt the various ways in which you can use MSWLogo, such as to draw on the MSWLOGO screen, to print text and numbers, and to do mathematical calculations.

But there is still so much more that you can do with MSWLogo, for example, you can use logical operators to compare numbers and variables. You can save a set of MSWLogo commands by a particular name, and then type in just the name to execute that set of commands. You can control the execution of programs by applying certain conditional statements, and make a program repeat itself a certain number of times using looping statements. You can also pause, and then continue, programs in MSWLogo. Tn this chapter, we will learn how to work with MSWLogo in the ways described above.