CS 402 Homework 1

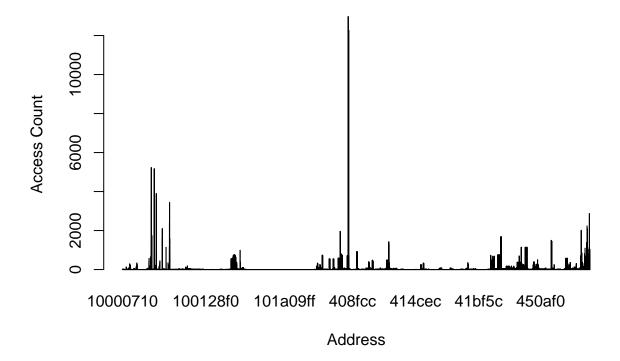
Muhammad Umar

Question 1

(a) Using trace files, i.e. files that contain addresses issued by some CPU to execute some application(s), draw the histogram of address distribution for each of them (2x20 points). On the Ox axis of the plot you will have the address number (don't start with zero, rather with the smallest address you find in the file and go up to the maximum address in the file). On the Oy axis you will have the number of occurrences for each particular address.

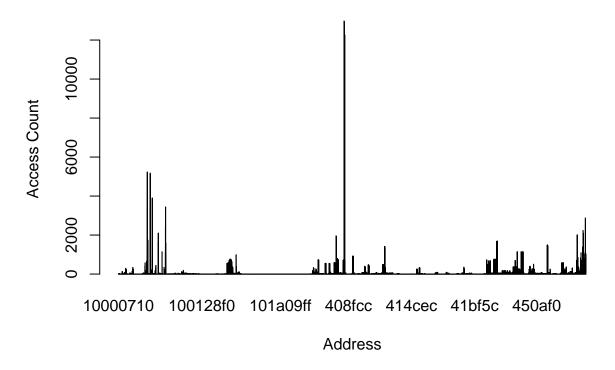
Spice.din

Frequency of address operations in Spice



Tex.din

Frequency of address operations in Tex



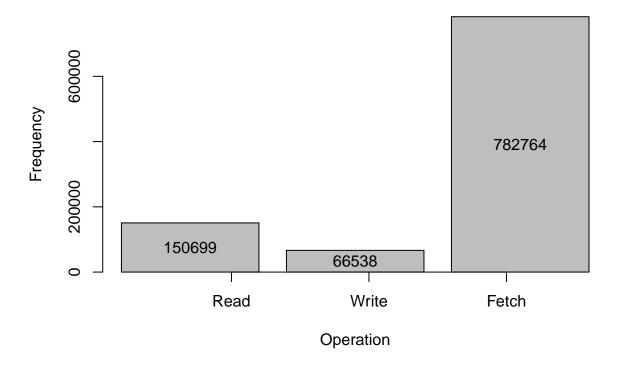
```
# Sort as frequency table as descending and fetch the first name
spiceMaxName<-names(sort(-table(data1[,2])))[1]
texMaxName<-names(sort(-table(data2[,2])))[1]</pre>
```

Comment based on the histograms (5). The most highest operation count for an address in spice.din was 0x407d6c while for tex.din, it was 0x432838, although the bar plots look very similar for both.

(b) What is the frequency of writes (5)? What is the frequency of reads (5)? Spice.din

```
x1<-data1$V1
maxX1<-max(table(x1))
{bp1 <- barplot(
   table(data1$V1), xaxt="n", main="Frequency of operations in Spice",
   ylim=(c(0,maxX1)), xlab="Operation", ylab="Frequency"
   )
   axis(1, at=1:3, labels=c("Read","Write","Fetch"))
   options(scipen = 6)
   text(x=bp1, y= table(x1)/2, labels=as.character(table(x1)))
}</pre>
```

Frequency of operations in Spice

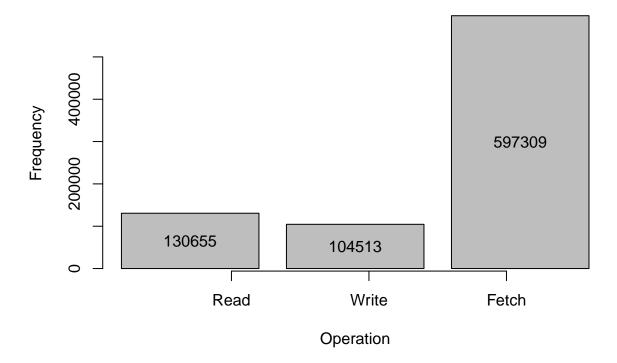


The frequency of writes is 66538 while the frequency of reads is 150699 in the spice file.

Tex.din

```
x2<-data2$V1
maxX2<-max(table(x2))
{bp2 <- barplot(
  table(data2$V1), main="Frequency of operations in Tex",
    xlab="Operation", ylab="Frequency", xaxt="n"
)
  options(scipen = 5)
  axis(1, at=1:3, labels=c("Read","Write","Fetch"))
  text(x=bp2, y= table(x2)/2, labels=as.character(table(x2)))
}</pre>
```

Frequency of operations in Tex



The frequency of writes is 66538 while the frequency of reads is 150699 in the tex file.

Please comment on these results (5).

Both spice.din and tex.din files show that instruction fetch was the most common operation with spice having 782764 operations and tex having 597309 operations. They both have more read operations than write as well. This makes sense as they address has to be fetched regardless of whether read or write will be performed and it is common to read the value, then perform some computation or mutate it accordingly then write it again on either the same or other address.

Float Runs Integer Runs Integer Float 1 4.966725.704651 6.732287.620455.29337 5.20660 2 6.668597.11992 3 5.339695.514283 7.09571 6.778335.05501 5.34071 4 7.21846 7.00182 5 5.34676 5.58114 5 7.440756.97693 6 5.02560 5.48730 6 7.10797 7.28310 7 5.39096 5.60357 7 7.33325 6.876755.41396 5.64611 8 6.88468 6.80096 9 5.379725.73424 9 6.89846 7.76262

10

6.84239

6.87293

5.46428

Table 1: Machine 1 vs Machine 2 time taken in seconds

Question 2

(a) Write a program, using your favorite programming language, that multiplies two rectangular matrices – please no square matrices – whose elements are randomly generated. You will have two versions of the program, one in which matrix elements are integers and another one where they are real numbers (double) (2x15 points). Measure the time it takes each program to complete (2x5) and then compare the performance of the two systems (5). Performance Comparison

Matrix Type	Machine 1 Average	Machine 2 Average
Integer	5.247774	7.022254
Float	5.528288	7.109381

On average, Integer operations are 28.3% slower on the 2nd machine while float operations are 37.8% slower.

Is the performance ratio the same as the clock rate ratio of the two systems (5)? Explain. No, the clock speed of the first machine is 150% greater (3.3 GHz versus 2.2 Ghz of the second) while the difference in performance is less than 40% on average.

This is because clock speeds are not the determining factor of computer performance but cycles per instruction is. Other factors such as available cache, type of storage (NVME SSD vs SATA SSD), type of RAM depending on architecture (DDR4 vs LPDDR3) all affect cycles per instruction.

Based on the retail price of the two systems, which one is more cost effective (5)? The first machine is a GT73VR with a Skylake i7 (6th generation) running at 3.3GHz clock speed with a M2 NVMe SSD and costs approximately \$1500 today. The second machine is a 15 inch Macbook Pro 2015 equipped with a Broadwell i7 (5th generation) running at 2.2Ghz clock speed with a M2 SSD and costs approximately \$1100 today.

The first machine is 36% more expensive while the difference of performance is greater than 38%.

Hence, the first machine (MSI GT73VR) is more cost effective.

10

5.26595

Table 3: Machine 1 vs Machine 2 time taken in seconds (rows in inner loop)

Runs	Integer	Float	Runs	Integer	Float
1	4.80913	5.40437	1	6.75647	7.42215
2	5.23265	5.16091	2	7.34534	7.28856
3	4.88205	4.99780	3	6.89118	7.33798
4	5.08705	5.22991	4	6.97223	7.11317
5	5.04049	5.07952	5	7.05036	7.36661
6	5.10803	5.24946	6	6.91155	7.57345
7	5.11938	5.42984	7	6.76589	7.48034
8	5.13538	5.33022	8	6.73468	7.48641
9	5.06068	5.28904	9	7.58147	7.50841
10	5.28394	5.30617	10	6.96372	7.38413

(b) Change your multiplication algorithm and repeat the steps above; for instance, if you used the naive multiplication algorith with the column in the inner loop, then just use the same algorithm with the row in the inner loop (same scoring as part a).

Matrix Type	Machine 1 Average	Machine 2 Average
Integer	5.075878	6.997289
Float	5.247724	7.396121

On average, Integer operations are 37.85% slower on the 2nd machine while float operations are 40.94% slower.

Machine Description

Attribute	Machine 1	Machine 2
Manufacturer	MSI	Apple
CPU Type	i7-6820HK	i7 Broadwell (5th generation)
Clock Speed	$3.3 \mathrm{GHz}$	$2.2~\mathrm{GHz}$
RAM	32GB	16 GB
OS	Windows 10	macOS Catalina
Compiler	G++ MinGW	LLVM-g++
SSD Random Read Speeds	39.24 MB/s	19.27 MB/s
SSD Random Write Speeds	88.6 MB/s	30.98 MB/s
Price	\$1,500	\$1100

The SSD read/write speeds were taken using Crystal Disk Mark's random 4kb read/write single-thread test