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from operator import itemgetter
from typing import List

import requests

def get_titles(gsrsearch: str, limit: int = 5) -> List[str]:
    url = "https://en.wikipedia.org/w/api.php"
    params = {
        'action': 'query',
        'generator': 'search',
        'origin': '*',
        'gsrsearch': {gsrsearch},
        'format': 'json',
        'gsrlimit': f'{limit}'
    }
    session = requests.Session()
    req = session.get(url=url, params=params)
    data = req.json()
    titles_list = list(map(
        itemgetter("title"),
        data["query"]["pages"].values()
    ))
    return titles_list
```

```
import re
from typing import Optional
```

```
import bs4
```

```
def get_redirect(title) -> Optional[str]:
    session = requests.Session()
    url = f"https://wikipedia.org/wiki/{title}"
    req = session.get(url=url)
    if not req.ok:
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        return None
    soup = bs4.BeautifulSoup(req.text, features="lxml")
    body_content = soup.find("div", id="bodyContent")
    tag_a = body_content.find('a', {
        "class": "mw-redirect",
        "href": re.compile("^/wiki/*")
    })
    return tag_a.string if tag_a else None

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from collections import namedtuple
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RedirectEdge = namedtuple(
    'RedirectEdge', [
        'from_vertex',
        'to_vertex',
        'type',
        'depth'
    ]
)

```

```
class RedirectGraph:
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    def __init__(self):
        self.__history = set()
        self.__redirects = []

    def __contains__(self, item):
        return item in self.__history

    def append(self, redirect_edge: RedirectEdge):
        self.__redirects.append(redirect_edge)

    def register(self, vertex):
        self.__history.add(vertex)

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@property
def edges(self):
    return self.__redirects

from collections import deque

import time

def traverse(entry_title: str, limit: int = 1, stop_word: str = "philosophy"):
    queue = deque(list(map(
        lambda title_nm: (0, title_nm),
        get_titles(entry_title, limit)
    )))
    redirect_graph = RedirectGraph()
    while queue:
        step, title = queue.popleft()
        print(f"{step}: {title}")
        redirect_title = get_redirect(title)
        if step == 0 and redirect_title is None:
            queue.append((0, get_titles(entry_title, 1)[0]))
        elif redirect_title is None:
            print(f"[NO REDIRECT]: {title}")
            redirect_graph.append(RedirectEdge(
                from_vertex=title,
                to_vertex=title,
                type='DEAD_END',
                depth=step
            ))
            continue
        elif re.search(stop_word, redirect_title.strip().lower()):
            print(f"[FINISH]: {redirect_title}")
            redirect_graph.register(redirect_title)
            redirect_graph.append(RedirectEdge(
                from_vertex=title,
                to_vertex=redirect_title,
                type='FINISH'.

```

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        depth=step+1
    ))
    return step + 1, redirect_graph
elif redirect_title in redirect_graph:
    print(f"[CYCLED]: {redirect_title}")
    redirect_graph.append(RedirectEdge(
        from_vertex=title,
        to_vertex=redirect_title,
        type='CYCLE',
        depth=step+1
    ))
else:
    if step == 0:
        redirect_graph.register(title)
        redirect_graph.register(redirect_title)
        redirect_graph.append(RedirectEdge(
            from_vertex=title,
            to_vertex=redirect_title,
            type='NORMAL',
            depth=step+1
        ))
    queue.append((step + 1, redirect_title))
    time.sleep(0.1)
return -1, redirect_graph

```

```

try:
    import graphviz
except:
    import sys
    !{sys.executable} -m pip3 install graphviz
    import graphviz

```

```

def test(entry_title: str, limit: int = 1, stop_word: str = "philosophy"):
    depth, graph = traverse(entry_title, limit, stop_word)
    if depth == -1:
        print(f"{'>'*20}NO PHILOSOPHY{'<'*20}")
    else:

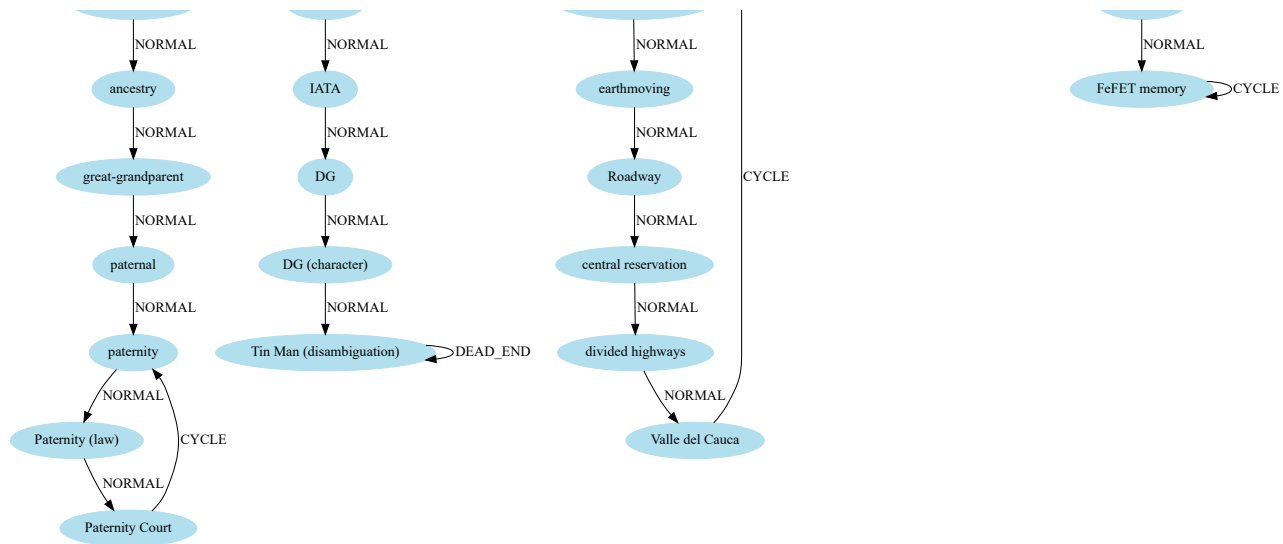
```

```
else.  
    print(f"{'>'*20}PHILOSOPHY REACHED AFTER {depth} STEPS{'<'*20}")  
graphics = graphviz.Digraph(  
    'unix',  
    node_attr={  
        'color': 'lightblue2',  
        'style': 'filled'  
    },  
    comment='Wiki traverse'  
)  
graphics.attr(size='12')  
for edge in graph.edges:  
    graphics.edge(edge.from_vertex, edge.to_vertex, label=edge.type)  
return graphics  
  
test("Universe", 10)
```



>>>>>>>>>>>>>>>NO PHILOSOPHY<<<<<<<<<<<<<<<

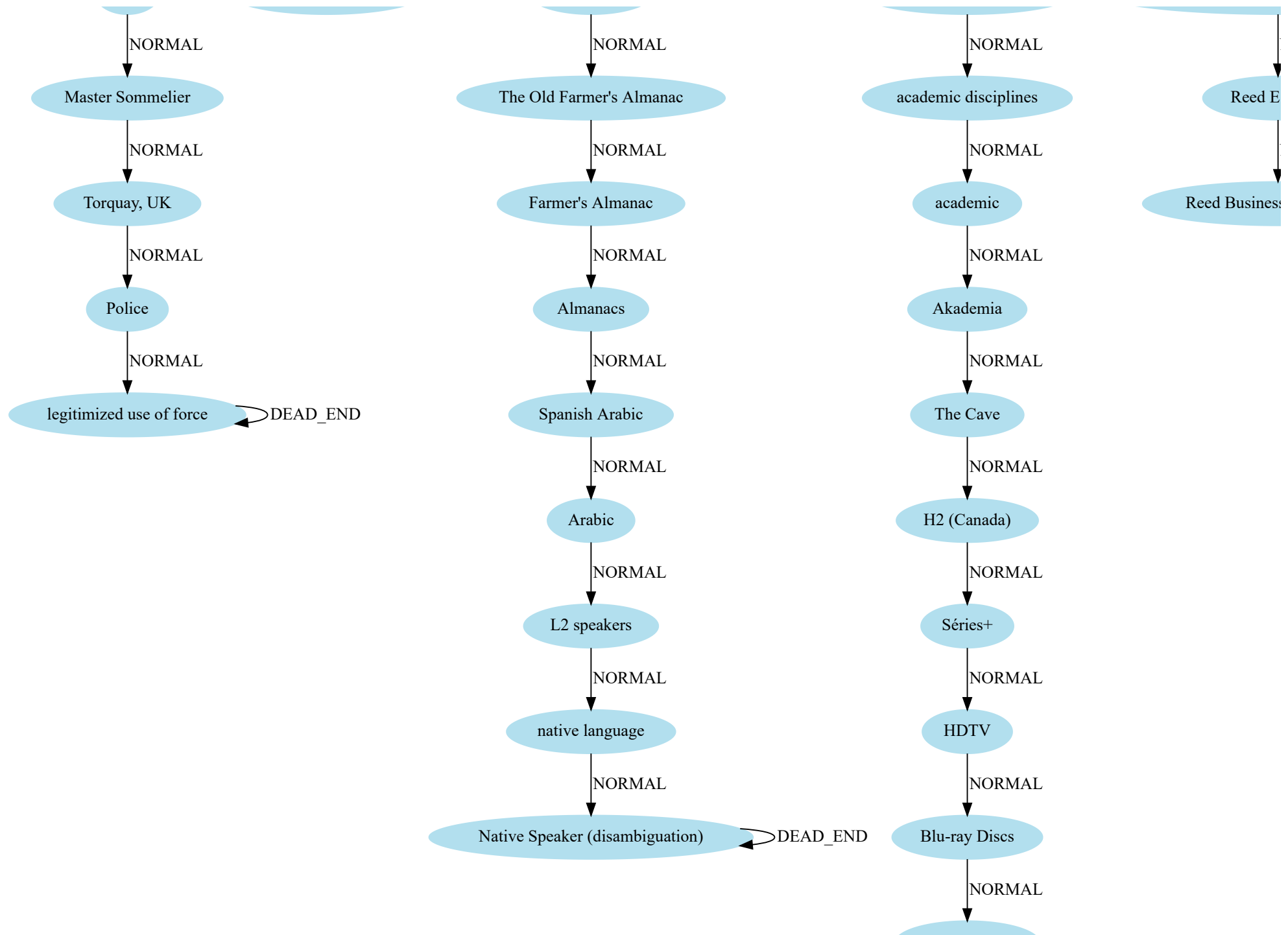


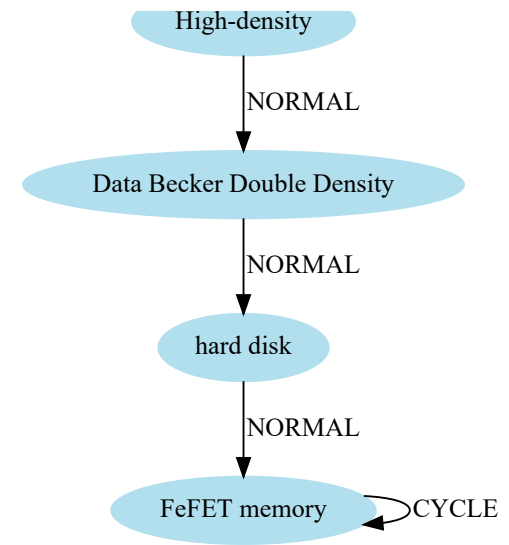


```
test("Science", 5)
```









```
test("Ancient", 5)
```

