



Merchant Venturers School of Engineering Outreach Programme

Scratch: Projectile Modelling Preparation Notes for Teachers

Created by

Nick Philips

Organised by

Caroline.Higgins@bristol.ac.uk

Published on September 15, 2016

Workshop Summary Notes

- This workshop is intended as a 2 hour activity (or so it seems)
- The workshop is intended for students years 1-6. (it's Scratch, and beginner-intermediate)
- The content is intended to be learnt through following a presentation and/or a worksheet, and completing exercises.
- The learning platform is Scratch, the popular online programming platform for kids.
- There are a number of versions of the Scratch platform, we use the latest online version. It is possible to adapt this workshop for older versions of Scratch (e.g. Scratch 1.0). We can also adapt this workshop for other block-based editors. Please talk to us if you would like to use a different platform.
- The workshop is intended for students at beginner to intermediate level, experience with Scratch is not required, but would be helpful.
- No additional software is required.
- This document includes some notes about what you need to do to prepare for us to come and run the workshop.

1 Guide

The following notes are guidelines for the things we have thought of or know from experience need to be prepared before we arrive to run the workshop. Please use these notes as an addition to any guidelines and preparation you would normally follow.

Logging on If you have enough PCs/Macs for the whole group, please

ensure the children are logged on before we begin the session.

Provision of laptops If you do not have enough PCs/Macs for the whole group,

please let us know in advance. We may be able to provide laptops in order to run the session. If we provide laptops, we will need to allow at least an additional 15 minutes for handing

them out and logging everybody on / getting set up.

Software Installation No additional software is required for this workshop - just a

web browser!

Website Access Please ensure your IT administrator has unblocked the Scratch

website and our Github site: https://github.com/MVSE-Outreach/

The easiest way to test this is to get a student (not a teacher)

to open the websites and attempt to browse them.

Students with special needs We are happy to accommodate students who have spe-

cial educational needs or disabilities. If you can, please make us aware of any students in the group who might need extra attention and any additional information that will help us make the workshop as enjoyable and successful as possible for

them.

DBS Checks Your school or organisation may require valid DBS checks

(previously called CRB checks) for our volunteers. Please let us know if this is the case so we complete the process. All of our volunteers are current members of the University of

Bristol.

Name List and Contact Information We would very much like to be able to keep

in touch with students to encourage them to attend our other free, open outreach events (such as Digimakers). If possible, please supply us with a list of the names of students and their parent's contact information so that we may follow up with them after the last workshop. We never send spam and we'll only contact parents to let them know about our other outreach events that are available to them.