



Merchant Venturers School of Engineering
Outreach Programme

Introduction to Unity

Preparation Notes for Teachers

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Workshop Summary Notes

- This workshop is intended as a 2 hour activity.
- The workshop is intended for students age 15+ (years 9+).
- The content is intended to be learnt through individual work led by a teacher, using the worksheet as guide.
- The learning platform is Unity3D.
- There are a number of versions of Unity, we use the latest online version.
- Students do not need to have used Unity before.
- Students should have an interest in 3 dimensional modeling (e.g. for design work or for 3D games) and some understanding of coordinates/geometry in 3 dimensions.
- This document includes some notes about what you need to do to prepare for us to come and run the workshop.

1 Guide

The following notes are guidelines for the things we have thought of or know from experience need to be prepared before we arrive to run the workshop. Please use these notes as an addition to any guidelines and preparation you would normally follow.

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| Logging on | If you have enough PCs/Macs for the whole group, please ensure everyone is logged on before we begin the session. |
| Provision of laptops | If you do not have enough PCs/Macs for the whole group, please let us know in advance. We may be able to provide laptops in order to run the session. If we provide laptops, we will need to allow at least an additional 15 minutes for handing them out and logging everybody on / getting set up. |
| Software Installation | Installation of the latest version of Unity3D is required. |
| Website Access | Please ensure your IT administrator has unblocked the Unity website and our Github site: https://github.com/MVSE-Outreach/
The easiest way to test this is to get a student (not a teacher) to open the websites and attempt to browse them. |
| Students with special needs | We are happy to accommodate students who have special educational needs or disabilities. If you can, please make us aware of any students in the group who might need extra attention and any additional information that will help us make the workshop as enjoyable and successful as possible for them. |
| DBS Checks | Your school or organisation may require valid DBS checks (previously called CRB checks) for our volunteers. Please let us know if this is the case so we complete the process. All of our volunteers are current members of the University of Bristol. |
| Name List and Contact Information | We would very much like to be able to keep in touch with students to encourage them to attend our other free, open outreach events (such as Digimakers). If possible, please supply us with a list of the names of students and their parent's contact information so that we may follow up with them after the last workshop. We never send spam and |

we'll only contact parents to let them know about our other outreach events that are available to them.