## Algorithm 1 Simple Reflex Agent

```
1: function SIMPLE-REFLEX-AGENT(percept)
2: persistent: rules, a set of condition-action rules
3:
4: state \leftarrow INTERPRET-INPUT(percept)
5: rule \leftarrow RULE-MATCH(state, rules)
6: action \leftarrow rule.ACTION
7:
```

8: **return** action