ReadMe: Project 1 for CS61BL

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This readme will address the following four concerns to explain our implementation.

1. *A justification for the ArrayList data structure used.*
2. *How our “AI” operates.*
3. *Our development sequence.*
4. *Team member contributions.*
5. ArrayList <http://docs.oracle.com/javase/6/docs/api/java/util/ArrayList.html> <https://en.wikipedia.org/wiki/Dynamic_array>
6. Longest line method? Biggest available polygon method? Opponent’s best move?
7. As a team we decided to embrace test driven development; we began by developing JUnit tests to identify full functionality for individual methods. These tests also employ edge cases to see how the code handles under diverse conditions.
8. Michael: Wrote the readme and wrote the JUnit tests. Anthony: wrote the following methods.