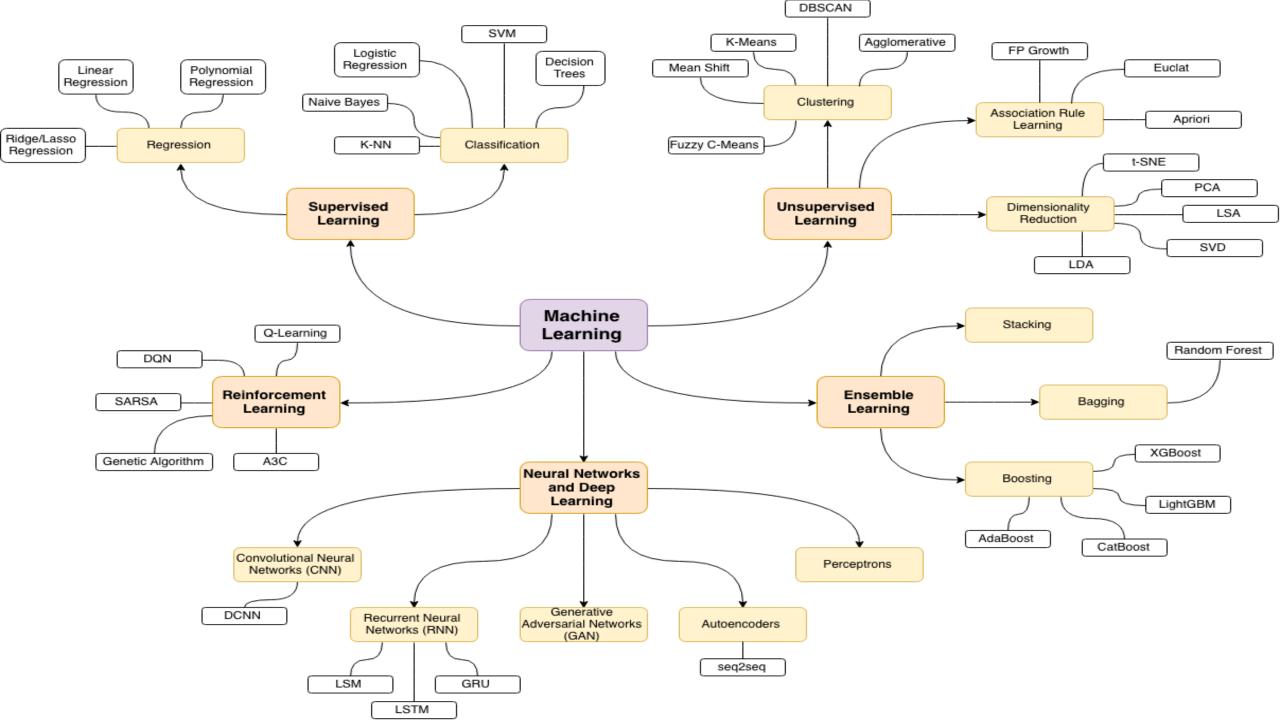
Deep Learning

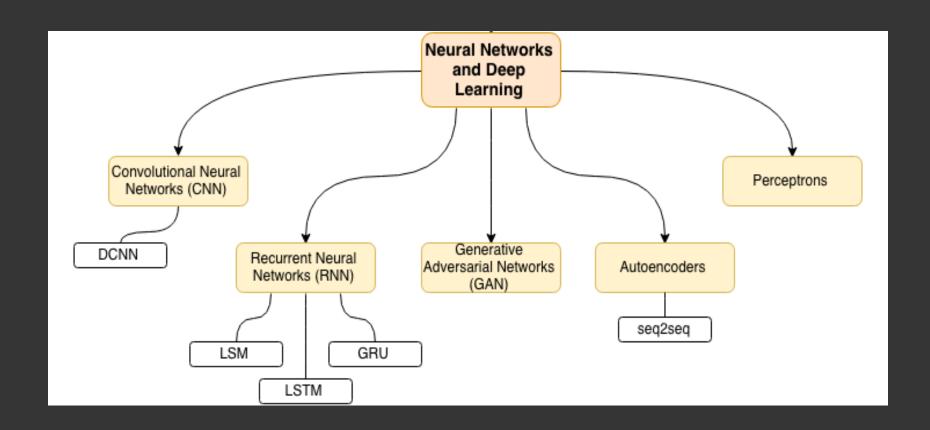
By MXK

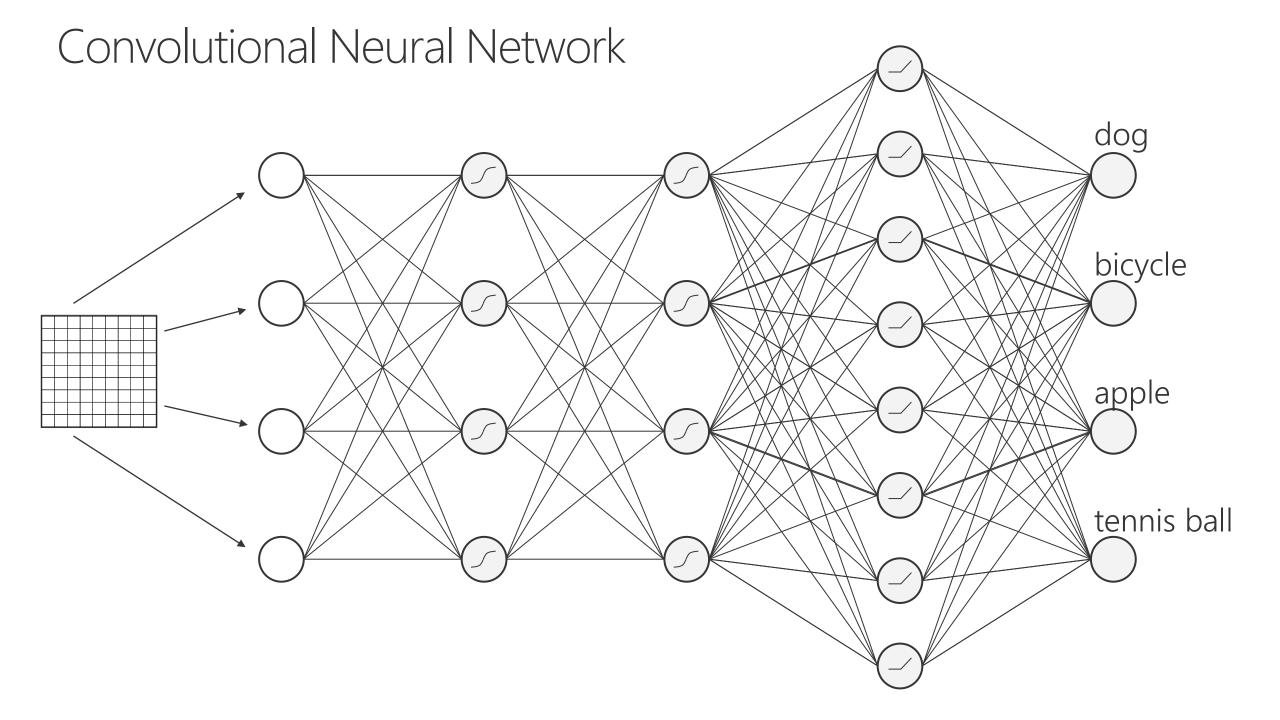


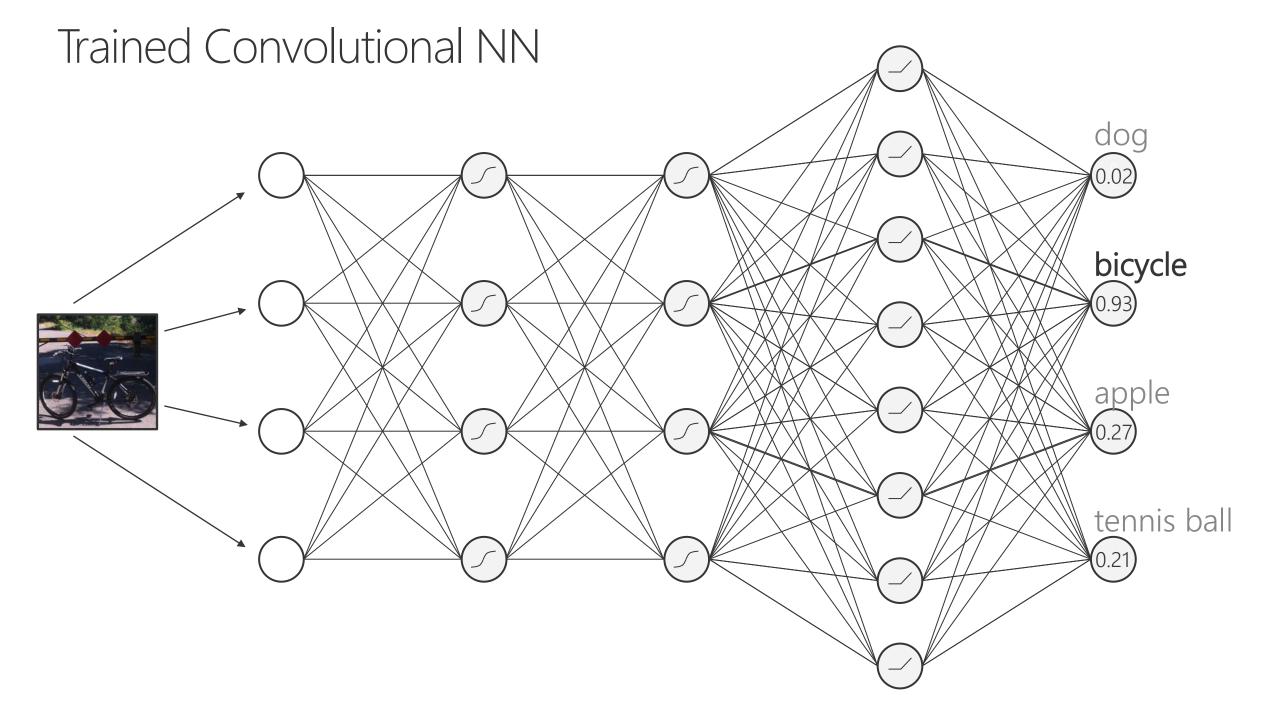
Summary

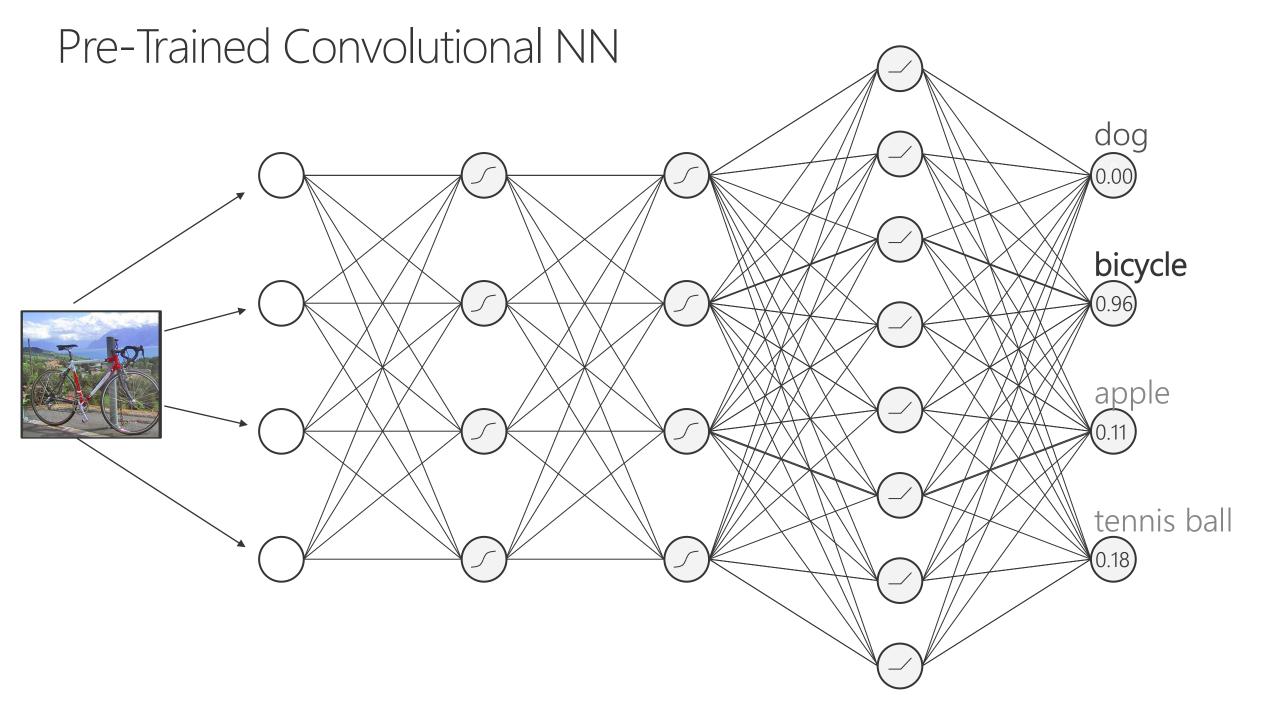
- 1- Machine Learning Roadmap
- 2- Deep Learning Roadmap
- 3- Convolutional Neural Network
- **4- Recurrent Neural Network**
- 5- Long Short Term Memory
- **6- Closing Thoughts**



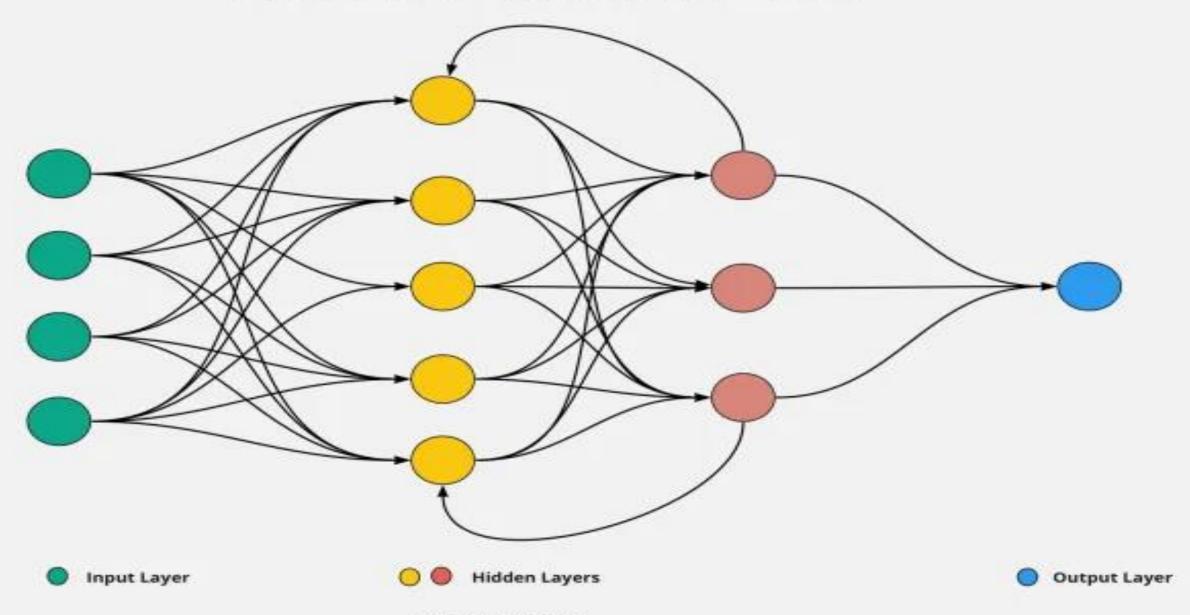






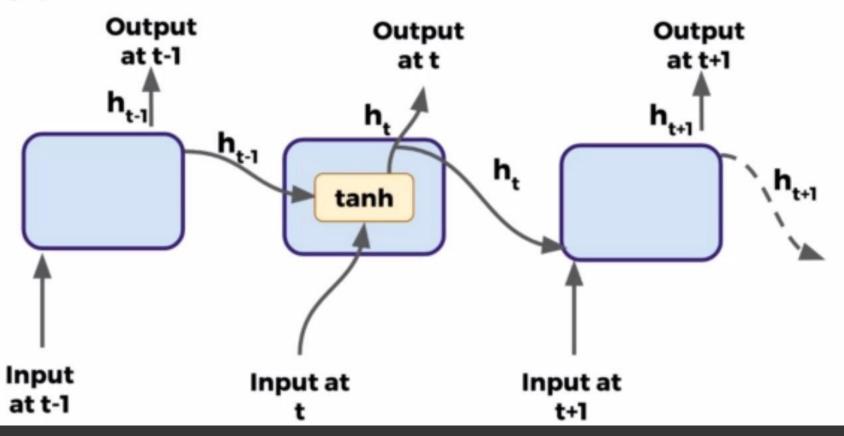


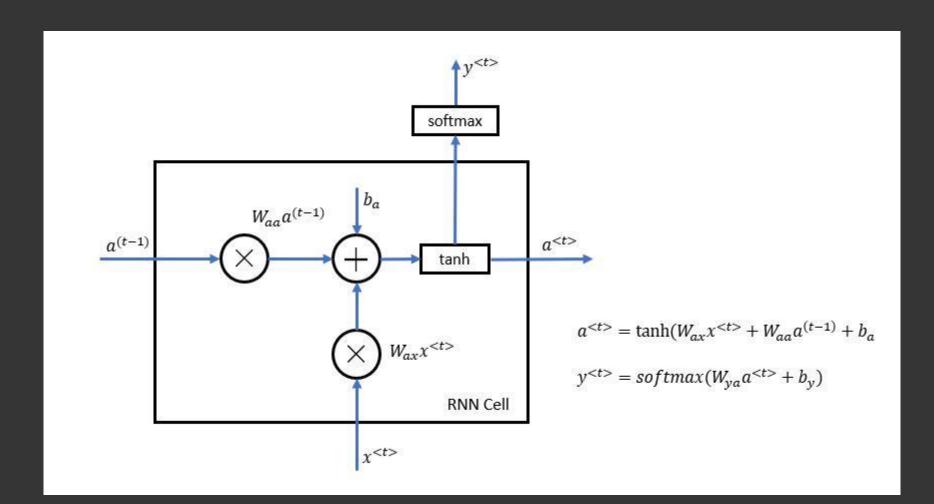
Recurrent Neural Network

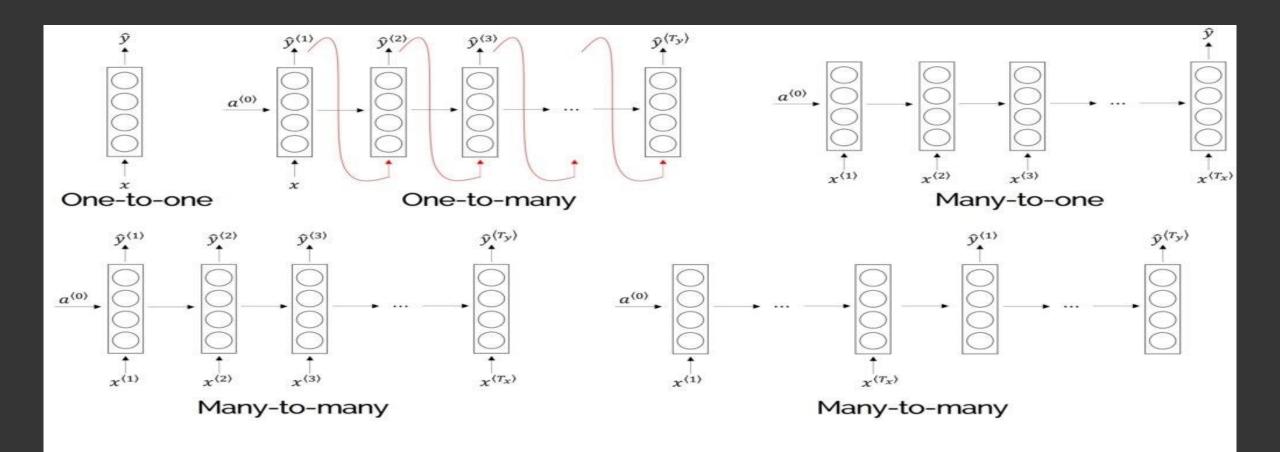


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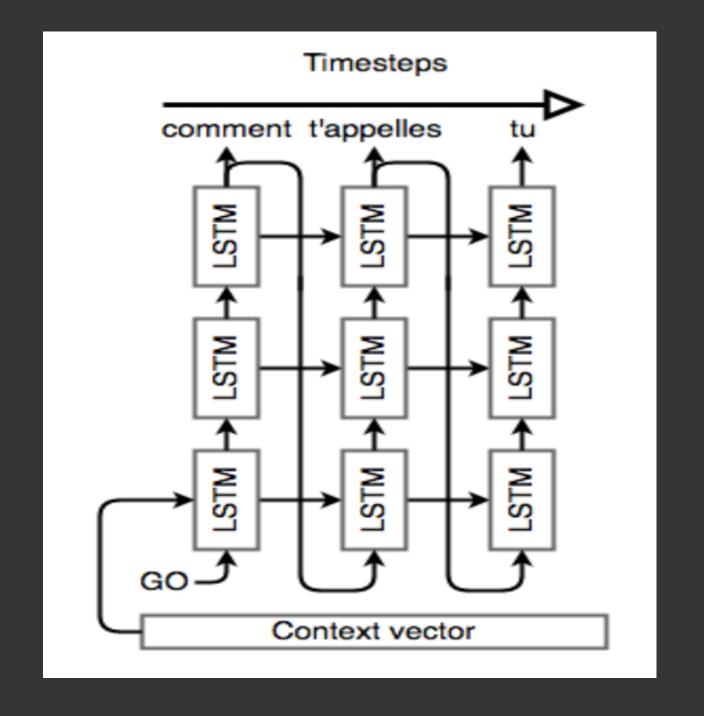
A typical RNN cell

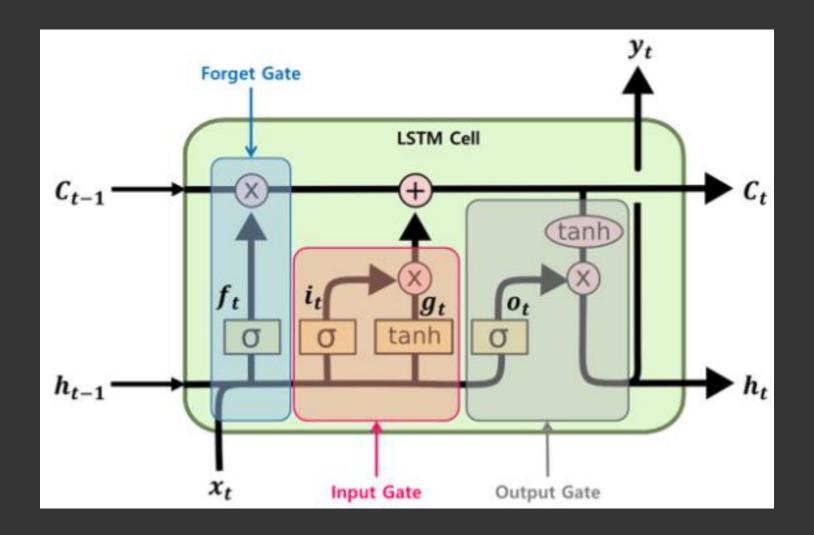


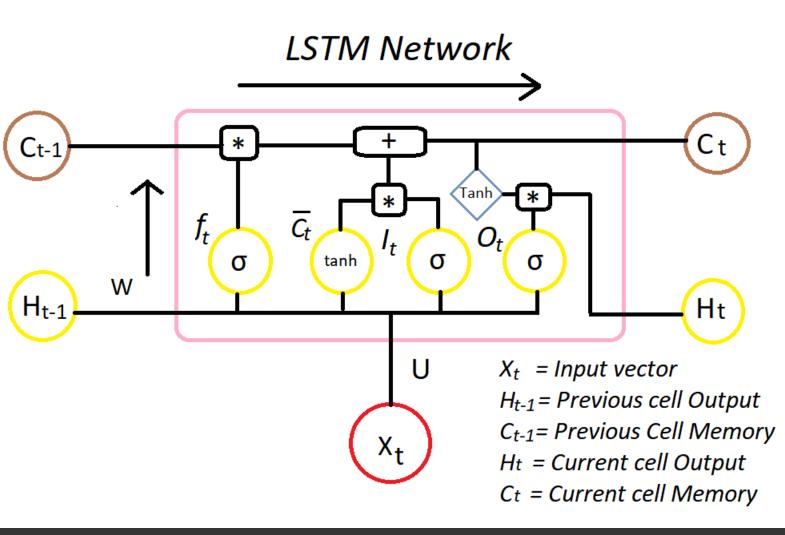




Architectural Types of Different Recurrent Neural Networks







* = Element-wise multiplication

+ = Element-wise addition

$$f_{t} = \sigma (X_{t} * U_{f} + H_{t-1} * W_{f})$$

$$\bar{C}_{t} = \tanh (X_{t} * U_{c} + H_{t-1} * W_{c})$$

$$I_{t} = \sigma (X_{t} * U_{i} + H_{t-1} * W_{i})$$

$$O_{t} = \sigma (X_{t} * U_{o} + H_{t-1} * W_{o})$$

$$C_t = f_t * C_{t-1} + I_t * \overline{C}_t$$

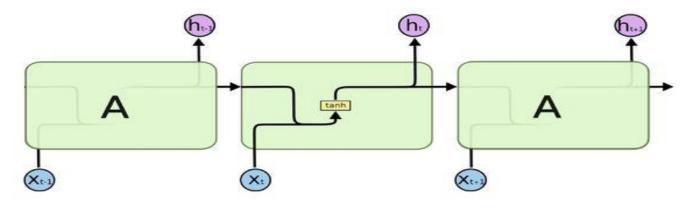
 $H_t = O_t * tanh(C_t)$

W, U = weight vectors for forget gate (f), candidate (c), i/p gate (I) and o/p gate (O)

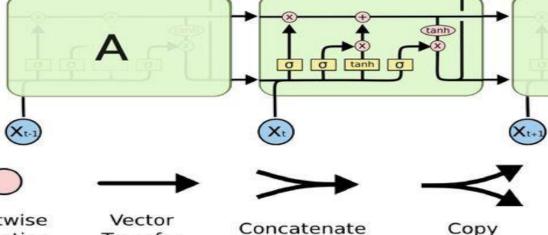
Note: These are different weights for different gates, for simpicity's sake, I mentioned W and U

LSTM (Long short-term memory)

- Standard RNN
- Input concatenate with output then feed to input again



- LSTM
- The repeating structure is more complicated



Neural Network Layer

Pointwise Operation Transfer

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Thank you!

Q & A