# Mathematical background and experimental results

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### 1 Introduction

In this document, we will present the mathematical background and experimental results for a practical concerning image classification using convolutional kernel networks based on the paper with the name "End-to-End Kernel Learning with Supervised Convolutional Kernel Networks" [1].

## 2 Mathematical background

A convolutional kernel network is composed of  $K \in \mathbb{N}$  convolutional kernel layers and an output layer. The first convolutional layer takes the input image for the network as its input, while the subsequent layers take the output of the previous layer as their input.

In the following sections, we will explore how the convolutional layers, the output layer and the training procedure of these layers work:

### 2.1 Convolutional layer

#### 2.1.1 General case

The j-th convolutional layer recieves an image  $I_{j-1} = [y_1, \dots, y_{|\Omega_{j-1}|}] \in \mathbb{R}^{p_{j-1} \times |\Omega_{j-1}|}$  ( $p_{j-1}$  being the number of input channels,  $\Omega_{j-1} \subset [0,1]^2$  being the set of pixel coordinates) as input.

Let  $e_{j-1} \times e_{j-1}$  with  $e_{j-1} \in \mathbb{N}$  be the filter size of the convolutional layer and  $x_y \in \mathbb{R}^{p_{j-1}e_{j-1}^2}$  be the patch of size  $e_{j-1} \times e_{j-1}$  from the image I centered around the pixel  $y \in \Omega_{j-1}$ 

The convolutional layer will then output an image  $M_j = [\psi_j(x_{y_1}), \dots, \psi_j(x_{y_{|\Omega_{j-1}|}})] \in \mathbb{R}^{p_j \times |\Omega_{j-1}|}$  with  $\psi_j : \mathbb{R}^{p_{j-1}e_{j-1}^2} \to \mathbb{R}^{p_j}$  being a function that assigns a vector  $\psi_j(x_y) \in \mathbb{R}^{p_j}$  to each patch  $x_y$  of the input map  $I_{j-1}$ .

## 2.1.2 Convolutional kernel layer: The function $\psi_i$

We will now define the function  $\psi_j$  for a convolutional kernel layer.

A convolutional kernel layer consists of

- 1. A filter matrix  $Z_j = [z_1, \dots, z_{p_j}] \in \mathbb{R}^{p_{j-1}e_{j-1}^2 \times p_j}$  with  $z_1, \dots, z_{p_j} \in \mathbb{R}^{p_{j-1}e_{j-1}^2}$  being a selection of normed patches of size  $e_{j-1} \times e_{j-1}$ .
- 2. A positive-definite kernel

$$K_j: \mathbb{R}^{p_{j-1}e_{j-1}^2} \times \mathbb{R}^{p_{j-1}e_{j-1}^2} \rightarrow \mathbb{R}, \ K_j(x,x') = \begin{cases} \|x\| \|x'\| \kappa_j(\langle \frac{x}{\|x\|}, \frac{x}{\|x'\|} \rangle) & x,x' \neq 0 \\ 0 & \text{otherwise} \end{cases}$$

where  $\kappa_j(\langle .,. \rangle)$  is the dot-product kernel on the sphere. In this practical, we will always use the Radial basis function (RBF) kernel with

$$\kappa_j(\langle x,x'\rangle)=e^{\alpha_j(\langle x,x'\rangle-1)} \text{ for } x,x'\in\mathbb{R}^{p_{j-1}e_{j-1}^2}, \|x\|=\|x'\|=1$$

The parameter  $\alpha_i > 0$  can be different from layer to layer.

According to the Moore-Aronszajn theorem [2], the positive-definite kernel  $K_j$  implicitly defines a reproducing kernel hilbert space (RKHS)  $\mathcal{H}_j$  and a map  $\varphi_j : \mathbb{R}^{p_{j-1}e_{j-1}^2} \to \mathcal{H}_j$  such that  $\langle \varphi_j(x), \varphi_j(x') \rangle_{\mathcal{H}_j} = K_j(x, x')$ .

### Short explanation / interpretation:

We want to project patches  $\in \mathbb{R}^{p_{j-1}e_{j-1}^2}$  into a higher dimensional space. The higher dimensional space is  $\mathcal{H}_j$  and a patch  $x \in \mathbb{R}^{p_{j-1}e_{j-1}^2}$  is mapped into it using the map  $\varphi_j : \mathbb{R}^{p_{j-1}e_{j-1}^2} \to \mathcal{H}_j$ . Neither  $\mathcal{H}_j$  nor the map  $\varphi_j$  are ever explicitly stated, but are implicitly defined through the kernel  $K_j$  and the property  $\langle \varphi_j(x), \varphi_j(x') \rangle_{\mathcal{H}_j} = K_j(x, x')$ . In a sense, we explicitly state how the inner-product between two projected patches is supposed to look like through the kernel  $K_j$ . The space  $\mathcal{H}_j$  and the map  $\varphi_j$  are then defined accordingly and only exist on paper.

The patches  $z_1,\dots,z_{p_j}$  together with the map  $\varphi_j$  now define a subspace  $\mathcal{F}_j=span\{\varphi_j(z_1),\dots,\varphi_j(z_{p_i})\}.$ 

For each new patch  $x \in \mathbb{R}^{p_{j-1}e_{j-1}^2}$  we then project  $\varphi_j(x)$  into  $\mathcal{F}_j$  using the orthogonal projection, resulting in

$$f_x := \operatorname{proj}_{\mathcal{H}_j}(\varphi_j(x)) = \sum_{i=1}^{p_j} \alpha_i \varphi_j(z_i) \in \mathcal{H}_j \text{ with } \alpha \in \arg\min_{\alpha \in \mathbb{R}^{p_j}} \big\| \sum_{i=1}^{p_j} \alpha_i \varphi_j(z_i) - \varphi_j(x) \big\|_{\mathcal{H}_j}$$

We are now looking for a parameterization  $\psi_j(x) \in \mathbb{R}^{p_j}$  of  $f_x$  in  $\mathcal{F}_j$  such that  $K(f_x, f_{x'}) = \langle f_x, f_{x'} \rangle_{\mathcal{H}_j} = \langle \psi_j(x), \psi_j(x') \rangle$  for all patches  $x, x' \in \mathbb{R}^{p_{j-1}e_{j-1}^2}$ . After a short calculation we obtain

$$\psi_j(x) = \begin{cases} \|x\|\kappa_j(Z_j^TZ_j)^{-\frac{1}{2}}\kappa_j(Z_j^T\frac{x}{\|x\|}) & x \neq 0 \\ 0 & \text{otherwise} \end{cases}$$

where the dot-product kernel  $\kappa_j$  is applied pointwise to its arguments. A more detailed calculation can be found in appendix A of the original paper [1].

It is noteworthy that we never actually have to compute  $\varphi_j(x)$ . Because of the property  $\langle \varphi_j(x), \varphi_j(x') \rangle_{\mathcal{H}_j} = K_j(x, x')$  we can directly compute the parameterization  $\psi_j(x)$  using the kernel function. For this reason this approach is called the kernel trick.

### 2.1.3 Convolutional kernel layer: Formula for $M_j$

We will now use the formula for  $\psi_j$  to obtain a fromula for  $M_j = [\psi_j(x_{y_1}), \dots, \psi_j(x_{y_{|\Omega_{j-1}|}})]$ . For simplicity we will first assume  $x_{y_1}, \dots, x_{y_{|\Omega_{j-1}|}} \neq 0$  We define

- 1.  $A_j := \kappa_j (Z_j^T Z_j)^{-\frac{1}{2}}$  to make the formula shorter
- 2. A linear operator  $E_j$  that extracts all  $e_{j-1} \times e_{j-1}$  patches from the input image  $I_{j-1} = [y_1, \dots, y_{|\Omega_{j-1}|}]$ , meaning  $E_j(I_{j-1}) = [x_{y_1}, \dots, x_{y_{|\Omega_{j-1}|}}]$

#### 3. A diagonal matrix

$$S_j = \begin{bmatrix} \|x_{y_1}\| & & \\ & \ddots & \\ & & \|x_{y_{|\Omega_{j-1}|}}\| \end{bmatrix}, \ (S_j)_{km} = \begin{cases} \|x_{y_k}\| & k=m\\ 0 & k\neq m \end{cases}$$

with the norms of the patches 
$$x_{y_1},\dots,x_{y_{|\Omega_{j-1}|}}$$
 in the diagonal entries. Hence  $E_j(I_{j-1})S_j^{-1}=\left[\frac{x_{y_1}}{\|x_{y_1}\|},\dots,\frac{x_{y_{|\Omega_{j-1}|}}}{\|x_{y_{|\Omega_{j-1}|}}\|}\right]$ 

Thus using the formula

$$\psi_j(x) = \|x\|\underbrace{\kappa_j(Z_j^TZ_j)^{-\frac{1}{2}}}_{=A_j} \kappa_j\big(Z_j^T\frac{x}{\|x\|}\big)$$

from above we get

$$M_j = [\psi_j(x_{y_1}), \dots, \psi_j(x_{y_{|\Omega_{j-1}|}})] = A_j \kappa_j(Z_j^T E_j(I_{j-1}) S_j^{-1}) S_j$$

In practise we add 0.00001 to the diagonal-elements of the matrix  $S_j$  and define  $A_j := (\kappa_j(Z_j^T Z_j) +$  $(0.0011)^{-\frac{1}{2}}$  to ensure that  $S_i$  and  $A_i$  are regular.

#### 2.1.4 Linear Pooling

After computing  $M_j$  we can use linear pooling to reduce the resolution and gain invariance to small

Let  $\Omega_i \subset [0,1]^2$  be the new (smaller) set of pixel coordinates after pooling and let  $P_i \in \mathbb{R}^{|\Omega_{j-1}| \times |\Omega_j|}$ be the pooling matrix.

Then the final output of the layer is  $I_j = M_j P_j \in \mathbb{R}^{p_j \times |\Omega_j|}$ .

If we do not wish to use pooling, we can simply set  $\Omega_i := \Omega_{i-1}$  and  $P_i := \mathbb{1}_{|\Omega_i|}$  and get  $I_i = M_i P_i = \mathbb{1}_{|\Omega_i|}$  $M_{j}$ 

### Output Layer

Let the network have  $K \in \mathbb{N}$  convolutional layers and let the output layer have  $N \in \mathbb{N}$  output

The output layer then consists of N matrices  $W^{(1)}, \dots, W^{(N)} \in \mathbb{R}^{p_K \times |\Omega_K|}$  and the output of the network is

$$O = \left( \begin{array}{c} \langle I_K, W^{(1)} \rangle \\ \vdots \\ \langle I_K, W^{(N)} \rangle \end{array} \right) \in \mathbb{R}^N$$

where  $\langle \cdot, \cdot \rangle$  is the inner product.

Here we differ from the original paper a little bit. The original paper only presents the case N=1while we look at the general case  $N \geq 1$ . All calculations that get affected by this change will be presented in more detail (see appendix A and appendix B).

#### 2.3 **Backpropagation**

Let a training set be given by a set of images  $I_0^1,\dots,I_0^M$  and corresponding labels  $y_1,\dots,y_M\in\mathbb{R}^N$ . Let  $L:\mathbb{R}^N\times\mathbb{R}^N\to\mathbb{R}$  be a smooth loss function that gives an error  $L(y_i,O^i)\in\mathbb{R}$  of the network

output  $O^i$  for the input image  $I_0^i$  given the true label  $y_i$ . Let  $\lambda$  be the regularisation parameter. We train the network by minimizing

$$\tilde{L}(\mathcal{Z},\mathcal{W}) := \frac{1}{M} \sum_{i=1}^M L(y_i,O^i) + \frac{\lambda}{2} \sum_{i=1}^N \lVert W^{(i)} \rVert_F^2 \quad \left(\lVert \cdot \rVert_F \text{ Frobenius norm}\right)$$

with respect to the filters  $\mathcal{Z}=\{Z_1,\dots,Z_K\}$  and the weights  $\mathcal{W}=\{W^{(1)},\dots,W^{(N)}\}$  by using the stochastic gradient descent method: We will pick a learning rate  $\alpha>0$  and repeatedly

- 1. Compute the gradients  $\nabla_{W^{(k)}} \tilde{L}(\mathcal{Z}, \mathcal{W})$  for  $k=1,\ldots,N$  and  $\nabla_{Z_i} \tilde{L}(\mathcal{Z}, \mathcal{W})$  for  $j=1,\ldots,K$
- $\text{2. Calculate } \tilde{Z}_j = [\tilde{z}_1, \dots, \tilde{z}_{p_j}] := Z_j \alpha \nabla_{Z_j} \tilde{L}(\mathcal{Z}, \mathcal{W}) \text{ and set } Z_j \leftarrow \left[\frac{\tilde{z}_1}{\|\tilde{z}_1\|}, \dots, \frac{\tilde{z}_{p_j}}{\|\tilde{z}_{p_j}\|}\right] \text{ for } j = 1, \dots, K$
- 3. Set  $W^{(k)} \leftarrow W^{(k)} \alpha \nabla_{W^{(k)}} \tilde{L}(\mathcal{Z}, \mathcal{W})$  for  $k = 1, \dots, N$

until a termination condition is reached (e.g. stop after 100 epochs). The learning rate  $\alpha$  can change from epoch to epoch.

In the following sections we will deal with computing  $\nabla_{W^{(k)}} \tilde{L}(\mathcal{Z}, \mathcal{W})$  and  $\nabla_{Z_i} \tilde{L}(\mathcal{Z}, \mathcal{W})$ 

#### 2.3.1 Gradient with respect to the output weights

Let  $L^{(k)}(y, o) := \frac{\partial}{\partial o_k} L(y, o)$  be the partial derivative of L with respect to the k-th component of the vector o.

Then the gradient of  $\tilde{L}$  with respect to  $W^{(k)}$   $(k=1,\ldots,N)$  is given by

$$\nabla_{W^{(k)}} \tilde{L}(\mathcal{Z}, \mathcal{W}) = \frac{1}{M} \sum_{l=1}^M L^{(k)}(y_l, O^l) I_K^l + \lambda W^{(k)}$$

A proof can be found in appendix A.

#### 2.3.2 Gradient with respect to the filters

Let  $I_0^1, \dots, I_0^M$  be training images with the true labels  $y_1, \dots, y_M$  and the respective network outputs  $O^1, \dots, O^M$ .

After a short calculation using Lemma 1 and Proposition 1 of the paper [1] (see appendix B) we obtain

$$\nabla_{Z_j} L(y_k, O^k) = g_j^{(k)} \left( h_{j+1}^{(k)} \left( \dots h_K^{(k)} \left( \sum_{i=1}^N L^{(i)}(y_k, O^k) W^{(i)} \right) \right) \right)$$

where  $g_i^{(k)}, h_i^{(k)}$  are linear functions for the input image  $I_0^k$  given by

$$\begin{split} g_{j}^{(k)}(U) &= E_{j}\left(I_{j-1}^{(k)}\right)\left(B_{j}^{(k)}\right)^{T} - \frac{1}{2}Z_{j}\left(\kappa_{j}^{\prime}\left(Z_{j}^{T}Z_{j}\right)\odot\left(\left(C_{j}^{(k)}\right)^{T} + C_{j}^{(k)}\right)\right) \\ h_{j}^{(k)}(U) &= E_{j}^{*}\left(Z_{j}B_{j}^{(k)} + E_{j}\left(I_{j-1}^{(k)}\right)\left(\left(S_{j}^{(k)}\right)^{-2}\odot\left(\left(M_{j}^{(k)}\right)^{T}UP_{j}^{T} - E_{j}\left(I_{j-1}^{(k)}\right)^{T}Z_{j}B_{j}^{(k)}\right)\right) \end{split}$$

with

$$\begin{split} B_{j}^{(k)} &= \kappa_{j}' \left( Z_{j}^{T} E_{j} \left( I_{j-1}^{(k)} \right) \left( S_{j}^{(k)} \right)^{-1} \right) \odot \left( A_{j} U P_{j}^{T} \right) \quad \text{and} \quad \\ C_{j}^{(k)} &= A_{j}^{\frac{1}{2}} I_{j}^{(k)} U^{T} A_{j}^{\frac{3}{2}} \end{split}$$

Hence

$$\begin{split} \nabla_{Z_j} \tilde{L}(\mathcal{Z}, \mathcal{W}) &= \nabla_{Z_j} \left( \frac{1}{M} \sum_{k=1}^M L(y_k, O^k) + \frac{\lambda}{2} \sum_{i=1}^N \lVert W^{(i)} \rVert_F^2 \right) \\ &= \frac{1}{M} \sum_{k=1}^M g_j^{(k)} \left( h_{j+1}^{(k)} \left( \dots h_K^{(k)} \left( \sum_{i=1}^N L^{(i)}(y_k, O^k) W^{(i)} \right) \right) \right) \end{split}$$

### 3 Experiments

In this section, we will present the experiments conducted with a convolutional kernel network (implemented in python) on the MNIST dataset ( $28 \times 28$  images with 10 classes). The following different networks were tested:

1. A network with 3 convolutional layers, 10 filters each and filter-size 3 x 3 (with zero-padding). After the first and second convolutional layer we used average pooling with pooling-size 3 x 3:

$$1 \times 28 \times 28 \xrightarrow{\text{convolution (zp)}} 10 \times 28 \times 28 \qquad \qquad \xrightarrow{\text{avg. pooling}} 10 \times 9 \times 9$$

$$\xrightarrow{\text{convolution (zp)}} 10 \times 9 \times 9 \qquad \qquad \xrightarrow{\text{avg. pooling}} 10 \times 3 \times 3$$

$$\xrightarrow{\text{convolution (zp)}} 10 \times 3 \times 3 \qquad \qquad \xrightarrow{\text{output layer}} 10$$

$$\xrightarrow{\text{convolution (zp)}} 10 \times 3 \times 3 \qquad \qquad \xrightarrow{\text{output layer}} 10$$

2. A network with 3 convolutional layers, 10 filters each and filter-size  $5 \times 5$  (with zero-padding). After the first and second convolutional layer we used average pooling with pooling-size  $3 \times 3$ :

$$1 \times 28 \times 28 \xrightarrow{\text{convolution (zp)}} 10 \times 28 \times 28 \xrightarrow{3 \times 3} 10 \times 9 \times 9$$

$$\xrightarrow{\text{convolution (zp)}} 10 \times 9 \times 9 \xrightarrow{\text{avg. pooling}} 10 \times 3 \times 3$$

$$\xrightarrow{\text{convolution (zp)}} 10 \times 3 \times 3$$

$$\xrightarrow{\text{convolution (zp)}} 10 \times 3 \times 3$$

$$\xrightarrow{\text{output layer}} 10$$

3. A network with 5 convolutional layers, 5 filters each, filters 1, 3, 5 with filter-size 3 x 3 and filters 2, 4 with filter-size 1 x 1 (with zero-padding). After the first and third convolutional layer we used average pooling with pooling-size 3 x 3:

$$1 \times 28 \times 28 \xrightarrow{\text{convolution (zp)}} 5 \times 28 \times 28 \qquad \xrightarrow{\text{avg. pooling}} 5 \times 9 \times 9 \qquad \xrightarrow{\text{convolution (zp)}} 5 \times 9 \times 9$$

$$\xrightarrow{\text{convolution (zp)}} 5 \times 9 \times 9 \qquad \xrightarrow{\text{avg. pooling}} 5 \times 3 \times 3 \qquad \xrightarrow{\text{convolution (zp)}} 5 \times 3 \times 3$$

$$\xrightarrow{\text{convolution (zp)}} 5 \times 3 \times 3 \qquad \xrightarrow{\text{output layer}} 10$$

4. A network with 2 convolutional layers, 15 filters each and filter-size 3 x 3 (no zero-padding). After the first convolutional layer we used average pooling with pooling-size 3 x 3:

$$1 \times 28 \times 28 \xrightarrow[15 \text{ avg. pooling}]{\text{convolution}} 15 \times 26 \times 26$$

$$\xrightarrow[15 \text{ 3×3 filters}]{\text{convolution}} 15 \times 6 \times 6$$

$$\xrightarrow[15 \text{ 3×3 filters}]{\text{convolution}} 15 \times 6 \times 6$$

$$\xrightarrow[]{\text{output layer}} 10$$

All networks use the RBF kernel  $\kappa_j(\langle x,x'\rangle)=e^{\alpha_j(\langle x,x'\rangle-1)}$  with  $\alpha_j=4$  for all layers j

The following parameters for the training algorithm were choosen:

- Initial learning rate  $\alpha = 2$  (gets halved every time the loss increases in an epoch)
- Regularisation parameter  $\lambda = 1/60000$

The regularisation parameter is most likely too small to have any significant impact on the training process. In side experiments with higher regularisation parameters (not further mentioned in this document), the performance of the trained networks were either roughly the same or significantly worse than the results achieved with the small regularisation parameter. A possible explanation is that the tested networks are too small for overfitting to be an issue, hence making regularisation obsolete.

We will now look at the results achieved by the 4 networks described above. To do that we first have to load the MNIST-Dataset and the trained networks together with the test-information collected during the training process:

```
[1]: %matplotlib inline
     import sys, os
     analyses_dir = os.path.join(os.getcwd(), "analyses")
     sys.path.append("src")
     import numpy as np
     import pandas as pd
     from matplotlib import pyplot as plt
     from mnist import MNIST
     from analysis import Analysis
     mnist = MNIST('mnist')
     num_epochs = 20
     training_analyses = {
         '3 layers | 10 3x3 | zpad; 3x3 pool':
             Analysis.load_from_file(os.path.join(analyses_dir,_

¬"ana_3_3x3_layers_10_filters_3x3_pooling"),
                           mnist.train_images, mnist.train_labels, mnist.
      →test_images, mnist.test_labels),
```

```
'3 layers|10 5x5|zpad; 3x3 pool':
        Analysis.load_from_file(os.path.join(analyses_dir,_

¬"ana_3_5x5_layers_10_filters_3x3_pooling"),
                      mnist.train images, mnist.train labels, mnist.
 stest_images, mnist.test_labels),
    '5 layers|5 3x3 & 1x1|zpad; 3x3 pool':
        Analysis.load_from_file(os.path.join(analyses_dir,_

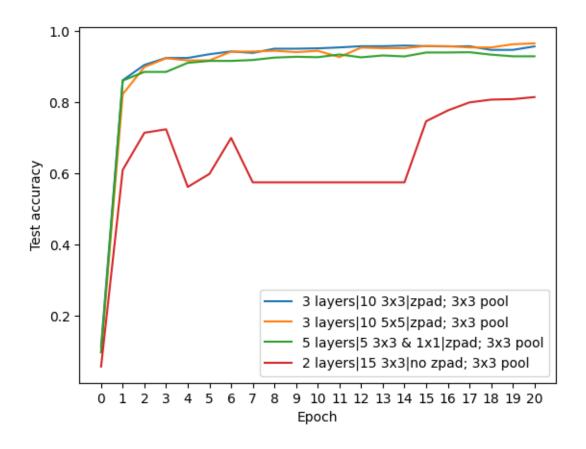
¬"ana_3_3x3_2_1x1_layers_5_filters__3x3_pooling__zp"),

                      mnist.train_images, mnist.train_labels, mnist.
 otest_images, mnist.test_labels),
    '2 layers|15 3x3|no zpad; 3x3 pool':
        Analysis.load_from_file(os.path.join(analyses_dir,_

¬"ana_2_3x3_layers_15_filters__3x3_pooling__no_zp"),
                      mnist.train_images, mnist.train_labels, mnist.
 stest_images, mnist.test_labels)
}
```

#### 3.1 Test accuracies

The the test accuracies across the first 20 epochs were as follows:



#### In table format:

```
[3]: pd.set_option('display.max_columns', None)
     pd.set_option('display.width', 85)
     epochs = {epoch: [] for epoch in range(num_epochs + 1)}
     index = []
     for network_name, ana in training_analyses.items():
         index.append(network_name)
         for epoch in range(num_epochs + 1):
             epochs[epoch].append(f"{int(ana.test_results_epoch[epoch].
      \rightarrowcorrect_portion * 100 + 0.5)}%")
     df = pd.DataFrame(epochs)
     df.index = index
     print(df)
                                            0
                                                  1
                                                       2
                                                            3
                                                                  4
                                                                       5
                                                                            6
                                                                                 7
                                                                                       8
    3 layers | 10 3x3 | zpad; 3x3 pool
                                           11%
                                                 86%
                                                      91%
                                                           92%
                                                                92%
                                                                      94%
                                                                           94%
                                                                                94%
                                                                                      95%
    3 layers | 10 5x5 | zpad; 3x3 pool
                                           10% 82%
                                                      90%
                                                           92%
                                                                92%
                                                                      92%
                                                                           94%
                                                                                94%
                                                                                      94%
```

```
5 layers | 5 3x3 & 1x1 | zpad; 3x3 pool
                                          10%
                                               86%
                                                     89%
                                                           89%
                                                                91%
                                                                      92%
                                                                            92%
                                                                                  92%
                                                                                       93%
2 layers | 15 3x3 | no zpad; 3x3 pool
                                               61%
                                                     71%
                                                           72%
                                                                56%
                                                                      60%
                                                                            70%
                                                                                  58%
                                                                                       58%
                                           6%
                                           9
                                                 10
                                                      11
                                                            12
                                                                  13
                                                                       14
                                                                             15
                                                                                   16
                                                                                         17
\
3 layers | 10 3x3 | zpad; 3x3 pool
                                                                96%
                                          95%
                                               95%
                                                     95%
                                                           96%
                                                                      96%
                                                                            96%
                                                                                  96%
                                                                                       96%
3 layers | 10 5x5 | zpad; 3x3 pool
                                          94%
                                               94%
                                                     93%
                                                           95%
                                                                95%
                                                                      95%
                                                                            96%
                                                                                  96%
                                                                                       95%
5 layers | 5 3x3 & 1x1 | zpad; 3x3 pool
                                          93%
                                               93%
                                                     93%
                                                           93%
                                                                93%
                                                                      93%
                                                                            94%
                                                                                  94%
                                                                                       94%
2 layers | 15 3x3 | no zpad; 3x3 pool
                                          58%
                                               58%
                                                     58%
                                                           58%
                                                                58%
                                                                      58%
                                                                            75%
                                                                                  78%
                                                                                       80%
                                                      20
                                           18
                                                 19
3 layers | 10 3x3 | zpad; 3x3 pool
                                          95%
                                               95%
                                                     96%
3 layers | 10 5x5 | zpad; 3x3 pool
                                          95%
                                               96%
                                                     97%
5 layers | 5 3x3 & 1x1 | zpad; 3x3 pool
                                               93%
                                                     93%
                                          93%
2 layers|15 3x3|no zpad; 3x3 pool
                                          81%
                                               81%
                                                     81%
```

As we can see, the first and second network performed the best and achieved a test accuracy of 96% / 97% after 20 epochs.

Inserting convolutional layers with 1x1 filters after pooling while using less filters per layer (third network) produced worse results then the first network which it was based on (probably due to the small amount of filters per layer).

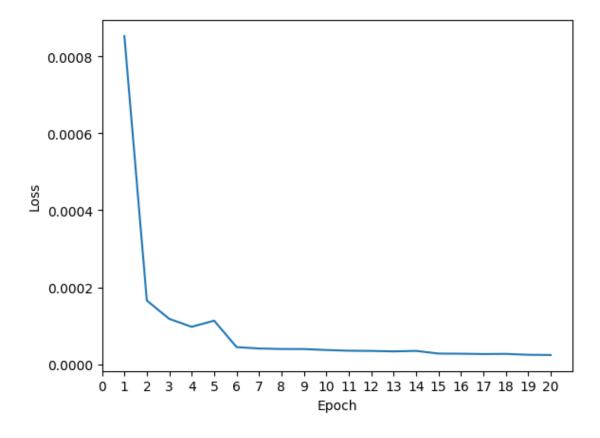
The last network with only two layers but 15 filters for each one performed the worst.

In the following sections, we will solely focus on the best performing network:

```
[4]: best_network_name = '3 layers|10 5x5|zpad; 3x3 pool' best_network_training_ana = training_analyses[best_network_name]
```

#### 3.2 Average Loss

The average loss across the 20 epochs was as follows:



#### In table format:

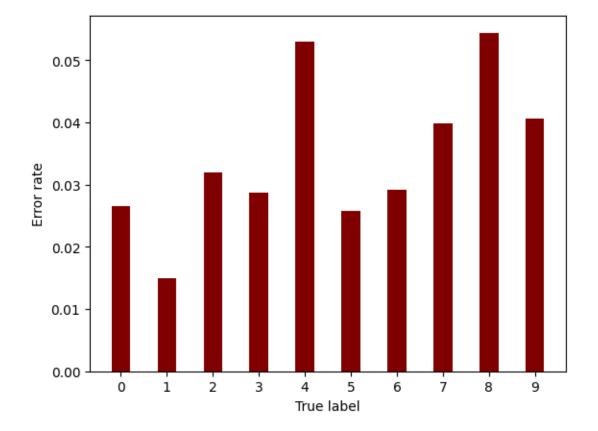
```
[6]: pd.set_option('display.max_columns', None)
    pd.set_option('display.width', 85)
     epochs = {epoch: [] for epoch in range(1, num_epochs + 1)}
     index = ["Avg. Loss (per thousand)"]
     for epoch in range(1, num_epochs + 1):
         epochs[epoch].append(f"{best_network_training_ana.trainer.
      →average_loss_epoch[epoch - 1]*1000:.3f}")
     df = pd.DataFrame(epochs)
     df.index = index
     print(df)
                                  1
                                        2
                                                3
                                                       4
                                                              5
                                                                     6
                                                                                   8
    Avg. Loss (per thousand) 0.852 0.165 0.118 0.097 0.113
                                                                  0.044
                                                                         0.041
                                                                                0.039
                                 9
                                        10
                                                11
                                                       12
                                                              13
                                                                     14
                                                                            15
                                                                                   16
    \
```

```
Avg. Loss (per thousand) 0.039 0.037 0.035 0.034 0.033 0.035 0.028 0.027 17 18 19 20 Avg. Loss (per thousand) 0.026 0.027 0.024 0.024
```

As we can see, the loss deceases drasticly within the first few epochs and than decreases a lot slower (as expected). However, we still see improvements even in the later epochs. It is possible that the network would have improved further during additional training.

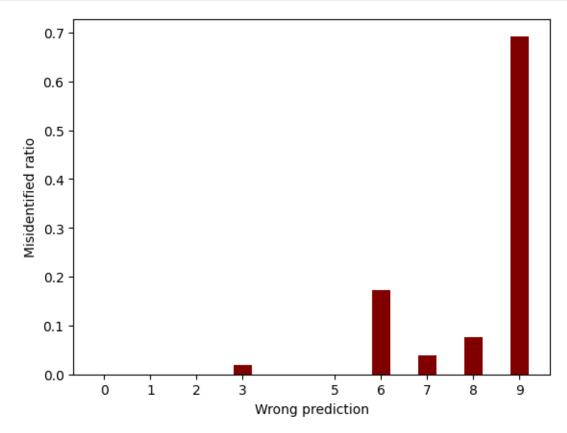
#### 3.3 Error rate of specific numbers

We now take a look at the ratio of misclassifications of each number as shown in the diagram below:



As we can see, the network has the most problems with identifying the numbers 4 and 8. We will take a closer look on the number 4:

The number 4 gets mostly misidentified as the number 9 as the diagramm below shows:



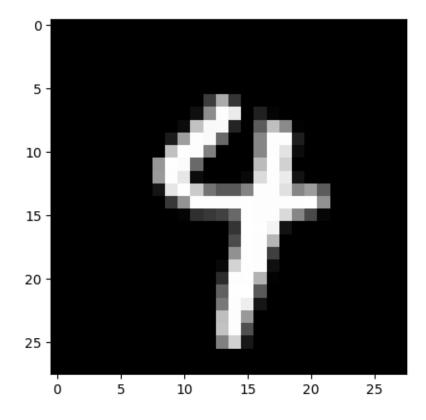
Looking through the pictures of 4s that were falsely identified as the number 9, it seems that the network tends to misinterpret the upper part of 4s as the loop of the number 9, especially if the top of the 4 is closed or almost closed. The picture shown below is a good exaple of this:

```
[9]: label_to_test = 4
    network_prediction = 9

images = []

for i in range(len(mnist.test_images)):
    if mnist.test_labels[i] == label_to_test:
        x = best_network_training_ana.trainer.best_network.forward(mnist.
        test_images[i])
        if network_prediction == np.argmax(x):
             images.append(mnist.test_images[i])

plt.imshow(images[7].reshape(28, 28), cmap='gray')
plt.show()
```



# Appendix A: Calculation of the gradient of the loss function with respect to the weights

Let  $i \in \{1, \dots, p_K\}, j \in \{1, \dots, |\Omega_K|\}, k \in \{1, \dots, N\}.$ Then  $\forall l = 1, \dots, M$ :

$$\begin{split} \frac{\partial}{\partial W_{ij}^{(k)}} \langle I_K^l, W^{(k)} \rangle &= \frac{\partial}{\partial W_{ij}^{(k)}} \sum_{n=1}^{p_K} \sum_{m=1}^{|\Omega_K|} \ (I_K^l)_{nm} W_{nm}^{(k)} \\ &= (I_K^l)_{ij} \end{split}$$

Hence  $\forall l = 1, \dots, M$ :

$$\begin{split} \frac{\partial}{\partial W_{ij}^{(k)}} L(y_l, O^l) &= \frac{\partial}{\partial W_{ij}^{(k)}} L(y_l, O^l) \\ &= \frac{\partial}{\partial W_{ij}^{(k)}} \underbrace{\langle I_K^l, W^{(k)} \rangle}_{=O_k^l} \frac{\partial}{\partial O_k^l} L(y_l, O^l) \\ &= (I_K^l)_{ij} L^{(k)}(y_l, O^l) \end{split}$$

We also have

$$\begin{split} \frac{\partial}{\partial W_{ij}^{(k)}} \|W^{(k)}\|_F^2 &= \frac{\partial}{\partial W_{ij}^{(k)}} \sum_{n=1}^{p_K} \sum_{m=1}^{|\Omega_K|} \ (W_{nm}^{(k)})^2 \\ &= 2W_{ij}^{(k)} \end{split}$$

Bringing both together we get

$$\begin{split} \frac{\partial}{\partial W_{ij}^{(k)}} \tilde{L}(\mathcal{Z}, \mathcal{W}) &= \frac{\partial}{\partial W_{ij}^{(k)}} \left( \frac{1}{M} \sum_{l=1}^M L(y_l, O^l) + \frac{\lambda}{2} \sum_{r=1}^N \lVert W^{(r)} \rVert_F^2 \right) \\ &= \frac{1}{M} \sum_{l=1}^M (I_K^l)_{ij} L^{(k)}(y_l, O^l) + \lambda W_{ij}^{(k)} \end{split}$$

Therefore

$$\nabla_{W^{(k)}} \tilde{L}(\mathcal{Z}, \mathcal{W}) = \frac{1}{M} \sum_{l=1}^M L^{(k)}(y_l, O^l) I_K^l + \lambda W^{(k)}$$

# Appendix B: Calculation of the gradient of the loss function with respect to the filters

For a training image  $I_0$  with the true label y let  $I_j^{\mathcal{Z}}$  be the output of the j-th convolutional layer

given the filter matrices  $\mathcal{Z} = \{Z_1, \dots, Z_K\}$ . Let  $\varepsilon_i \in \mathbb{R}^{p_i \times |\Omega_i|}$ ,  $(i \in \{1, \dots, K\})$ ,  $\mathcal{E} = \{\varepsilon_1, \dots, \varepsilon_K\}$  be a pertubation of  $\mathcal{Z}$  and  $\mathcal{Z} + \mathcal{E} = \{Z_1 + \dots + Z_K\}$ .  $\varepsilon_1,\dots,Z_K+\varepsilon_K\}.$ 

Lemma 1 and Proposition 1 of the paper [1] then state that there are linear functions  $g_j, h_j$   $(j \in \{1, \dots, K\})$  and a matrix  $\Delta I_j^{\mathcal{Z}, \mathcal{E}}$  such that

$$I_j^{\mathcal{Z}+\mathcal{E}} = I_j^{\mathcal{Z}} + \Delta I_j^{\mathcal{Z},\mathcal{E}} + o(\|\mathcal{E}\|) \text{ and } \langle \Delta I_j^{\mathcal{Z},\mathcal{E}}, U \rangle = \langle \varepsilon_j, g_j(U) \rangle + \langle \Delta I_{j-1}^{\mathcal{Z},\mathcal{E}}, h_j(U) \rangle$$

where  $\|\mathcal{E}\| = \sum_{i=1}^{K} \|\varepsilon_i\|_F$ .

Let  $j \in \{1,\dots,K\}$ ,  $k \in \{1,\dots,p_j\}$ ,  $l \in \{1,\dots,|\Omega_j|\}$ . We want to calculate  $\frac{\partial}{\partial (Z_j)_{kl}} \tilde{L}(\mathcal{Z},\mathcal{E})$ . To do that, we first define  $\mathcal{E}(\delta) = \{\varepsilon_1(\delta),\dots,\varepsilon_K(\delta)\}$  with

$$\varepsilon_{j}(\delta)_{nm} = \begin{cases} \delta & n = k, m = l \\ 0 & \text{otherwise} \end{cases}$$
$$\varepsilon_{i}(\delta) = 0 \quad \forall i \neq j$$

for  $\delta \in \mathbb{R}$ .

Since  $I_i^{\mathcal{Z}}$  only depends on the filters  $Z_1, \dots, Z_i$  and  $\varepsilon_i(\delta) = 0 \ \forall i < j$ , we obtain for all  $i = 1, \dots, j-1$ :

$$\begin{split} I_i^{\mathcal{Z}} &= I_i^{\mathcal{Z} + \mathcal{E}(\delta)} \\ &= I_i^{\mathcal{Z}} + \Delta I_i^{\mathcal{Z}, \mathcal{E}(\delta)} + o(\|\mathcal{E}(\delta)\|) \\ & \quad \quad \Downarrow \\ \Delta I_i^{\mathcal{Z}, \mathcal{E}(\delta)} &= o(|\delta|) \end{split}$$

Hence

$$\begin{split} \langle \Delta I_j^{\mathcal{Z},\mathcal{E}(\delta)},U\rangle &= \langle \varepsilon_j(\delta),g_j(U)\rangle + \langle \Delta I_{j-1}^{\mathcal{Z},\mathcal{E}(\delta)},h_j(U)\rangle \\ &= \delta g_i(U)_{kl} + \langle o(|\delta|),h_i(U)\rangle \end{split}$$

and for  $i=j+1,\ldots,K$ 

$$\begin{split} \langle \Delta I_i^{\mathcal{Z},\mathcal{E}(\delta)},U\rangle &= \langle \underbrace{\varepsilon_i(\delta)}_{=0},g_i(U)\rangle + \langle \Delta I_{i-1}^{\mathcal{Z},\mathcal{E}(\delta)},h_i(U)\rangle \\ &= \langle \Delta I_{i-1}^{\mathcal{Z},\mathcal{E}(\delta)},h_i(U)\rangle \\ &\vdots \\ &= \langle \Delta I_j^{\mathcal{Z},\mathcal{E}(\delta)},h_{j+1}(\dots h_i(U))\rangle \\ &= \delta g_j(h_{j+1}(\dots h_i(U)))_{kl} + \langle o(|\delta|),h_j(h_{j+1}(\dots h_i(U)))\rangle \end{split}$$

and therefore for r = 1, ..., N

$$\begin{split} \frac{\partial}{\partial (Z_j)_{kl}} \langle I_k^{\mathcal{Z}}, W^{(r)} \rangle &= \lim_{\delta \to 0} \frac{\langle I_k^{\mathcal{Z} + \mathcal{E}(\delta)}, W^{(r)} \rangle - \langle I_k^{\mathcal{Z}}, W^{(r)} \rangle}{\delta} \\ &= \lim_{\delta \to 0} \frac{\langle I_k^{\mathcal{Z}} + \Delta I_k^{\mathcal{Z}, \mathcal{E}(\delta)} + o(\|\mathcal{E}(\delta)\|), W^{(r)} \rangle - \langle I_k^{\mathcal{Z}}, W^{(r)} \rangle}{\delta} \\ &= \lim_{\delta \to 0} \frac{\langle \Delta I_k^{\mathcal{Z}, \mathcal{E}(\delta)}, W^{(r)} \rangle}{\delta} + \underbrace{\lim_{\delta \to 0} \frac{\langle o(|\delta|), W^{(r)} \rangle}{\delta}}_{=0} \\ &= \lim_{\delta \to 0} \frac{\delta g_j(h_{j+1}(\dots h_K(W^{(r)})))_{kl}}{\delta} + \underbrace{\lim_{\delta \to 0} \frac{\langle o(|\delta|), h_j(h_{j+1}(\dots h_i(W^{(r)}))) \rangle}{\delta}}_{=0} \\ &= g_j(h_{j+1}(\dots h_K(W^{(r)})))_{kl} \end{split}$$

Hence

$$\begin{split} \frac{\partial}{\partial (Z_j)_{kl}} L(y, O^{\mathcal{Z}}) &= \sum_{r=1}^N \frac{\partial}{\partial (Z_j)_{kl}} \underbrace{\langle I_k^{\mathcal{Z}}, W^{(r)} \rangle}_{=O_r^{\mathcal{Z}}} \ \frac{\partial}{\partial O_r^{\mathcal{Z}}} L(y, O^{\mathcal{Z}}) \\ &= \sum_{r=1}^N g_j \left( h_{j+1} \left( \dots h_K \left( W^{(r)} \right) \right) \right)_{kl} L^{(r)}(y, O^{\mathcal{Z}}) \\ &= g_j \left( h_{j+1} \left( \dots h_K \left( \sum_{r=1}^N L^{(r)}(y, O^{\mathcal{Z}}) W^{(r)} \right) \right) \right)_{kl} L^{(r)}(y, O^{\mathcal{Z}}) \end{split}$$

since  $g_i, h_i$  are linear.

The gradient of L with respect to the filter matrix  $Z_j$  is therefore given by

$$\nabla_{Z_j}L(y,O^{\mathcal{Z}}) = g_j\left(h_{j+1}\left(\dots h_K\left(\sum_{r=1}^N L^{(r)}(y,O^{\mathcal{Z}})W^{(r)}\right)\right)\right)$$

### 6 References

- 1. Mairal, J. (2016). End-to-End Kernel Learning with Supervised Convolutional Kernel Networks. ArXiv.Org. https://doi.org/10.48550/arXiv.1605.06265
- 2. N. Aronszajn (1950), "Theory of reproducing kernels," Transactions of the American Mathematical Society, vol. 68, no. 3, pp. 337–404