

2D Rigid Body Equations

WB 1418-07

Farbod Alijani

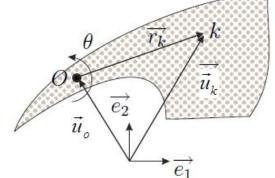
- ✓ We said that we can have a rigid body made of a number of points masses connected by rigid links.
- ✓ We showed that a rigid body will have 6 Dofs.
- ✓ Now let's assume we have a 2D rigid body and we want to find the equations of motion.

Point O is an arbitrary point on the rigid body.

3 DOFs: 2 translations along e_1 and e_2 +a rotation

Position of any arbitrary point on the rigid body

$$\vec{u}_k = \vec{u}_O + \vec{r}_k \left(\theta\right)$$



- ✓ Applying Newton's 2nd law would be quite tedious: Imagine finding the acceleration of each point+ internal forces.
- ✓ If we use D'Alambert principle all we need is to find virtual displacements

$$\delta \vec{u}_k = \delta \vec{u}_O + \delta \vec{r}_k$$

Virtual displacement is indeed a vector so how can I show that $r_k \delta \theta$ is in the direction shown here?

$$\vec{e}_2$$
 \vec{e}_1
 \vec{e}_1

$$\delta \vec{u}_k = \delta \vec{u}_O + \vec{e}_3 \times \vec{r}_k \delta \theta$$

 e_3 is the out-of-plane unit vector.

D'Alambert principle states that we would need to project dynamic equilibrium in the direction of the virtual displacements. Therefore:

$$m_k \ddot{\vec{u}}_k - \vec{X}_k - \vec{R}_k = 0$$
 , $k = 1, ..., N$

$$\sum_{k=1}^{N} \left(m_{k} \ddot{\vec{u}}_{k} - \vec{X}_{k} - \vec{R}_{k} \right) \cdot \delta \vec{u}_{k} = 0$$

$$\sum_{k=1}^{N} \left(m_{k} \ddot{\vec{u}}_{k} - \vec{X}_{k} \right) \cdot \left(\delta \vec{u}_{O} + \vec{e}_{3} \times \vec{r}_{k} \delta \theta \right) = 0$$

$$\sum_{k=1}^{N} \left(m_k \ddot{\vec{u}}_k - \vec{X}_k \right) \cdot \left(\delta \vec{u}_O + \vec{e}_3 \times \vec{r}_k \delta \theta \right) = 0$$

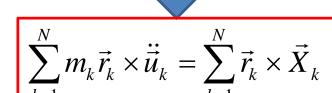
This relation is true for every variation. Thus:

$$\sum_{k=1}^N m_k \ddot{\vec{u}}_k = \sum_{k=1}^N \vec{X}_k$$

$$\sum_{k=1}^{N} m_{k} \ddot{\vec{u}}_{k} \cdot (\vec{e}_{3} \times \vec{r}_{k} \delta \theta) = \sum_{k=1}^{N} \vec{X}_{k} \cdot (\vec{e}_{3} \times \vec{r}_{k} \delta \theta)$$

Remark:
$$\vec{a} \cdot (\vec{b} \times \vec{c}) = \vec{c} \cdot (\vec{a} \times \vec{b}) = \vec{b} \cdot (\vec{c} \times \vec{a})$$

$$\vec{e}_3 \cdot \left(\sum_{k=1}^N m_k \vec{r}_k \times \ddot{\vec{u}}_k \right) = \vec{e}_3 \cdot \left(\sum_{k=1}^N \vec{r}_k \times \vec{X}_k \right)$$



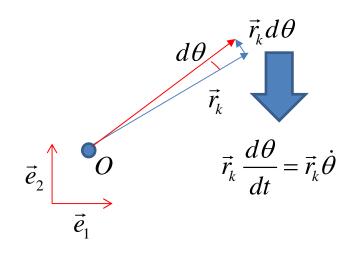
So the rigid body equations will be

$$\sum_{k=1}^{N} m_k \ddot{\vec{u}}_k = \sum_{k=1}^{N} \vec{X}_k$$

$$\sum_{k=1}^{N} m_k \vec{r}_k \times \ddot{\vec{u}}_k = \sum_{k=1}^{N} \vec{r}_k \times \vec{X}_k$$

Next is to find acceleration

$$\begin{split} \dot{\vec{u}}_k &= \dot{\vec{u}}_O + \dot{\theta} \vec{e}_3 \times \vec{r}_k \\ \ddot{\vec{u}}_k &= \ddot{\vec{u}}_O + \ddot{\theta} \vec{e}_3 \times \vec{r}_k + \dot{\theta} \vec{e}_3 \times \dot{\vec{r}}_k \\ &= \ddot{\vec{u}}_O + \ddot{\theta} \vec{e}_3 \times \vec{r}_k + \dot{\theta} \vec{e}_3 \times \left(\dot{\theta} \vec{e}_3 \times \vec{r}_k \right) \\ &= \ddot{\vec{u}}_O + \ddot{\theta} \vec{e}_3 \times \vec{r}_k - \dot{\theta}^2 \vec{r}_k \end{split}$$



I can still make things simpler by defining center of mass

$$\sum_{k=1}^{N} m_k \vec{r}_k = m_{tot} \vec{r}_C \quad where \quad m_{tot} = \sum_{k=1}^{N} m_k$$

So the rigid body equations will be

$$m_{tot}\ddot{\vec{u}}_{O} + m_{tot}\ddot{\theta}\vec{e}_{3} \times \vec{r}_{C} - m_{tot}\dot{\theta}^{2}\vec{r}_{C} = \sum_{k=1}^{N} \vec{X}_{k}$$

$$\sum_{k=1}^{N} m_{k}\vec{r}_{k} \times \left(\ddot{\vec{u}}_{O} + \ddot{\theta}\vec{e}_{3} \times \vec{r}_{k} - \dot{\theta}^{2}\vec{r}_{k}\right) = \sum_{k=1}^{N} \vec{r}_{k} \times \vec{X}_{k}$$

$$\sum_{k=1}^{N} m_{k}\vec{r}_{k} \times \left(\ddot{\vec{u}}_{O}\right) = m_{tot}\vec{r}_{C} \times \ddot{\vec{u}}_{O}$$

$$\vec{r}_{k} \times \left(\vec{e}_{3} \times \vec{r}_{k}\right) = \|\vec{r}_{k}\|^{2} \vec{e}_{3}$$

$$\sum_{k=1}^{N} m_{k}\vec{r}_{k} \times \left(\ddot{\theta}\vec{e}_{3} \times \vec{r}_{k}\right) = \sum_{k=1}^{N} m_{k} \|\vec{r}_{k}\|^{2} \ddot{\theta}\vec{e}_{3}$$

$$= \int_{O} \vec{e}_{3} \ddot{\theta}$$
Rotational Inertia

$$m_{tot}\ddot{\vec{u}}_O + m_{tot}\ddot{\theta}\vec{e}_3 \times \vec{r}_C - m_{tot}\dot{\theta}^2\vec{r}_C = \sum_{k=1}^N \vec{X}_k$$

$$m_{tot}\vec{r}_C \times \ddot{\vec{u}}_O + J_O\vec{e}_3\ddot{\theta} = \sum_{k=1}^N \vec{r}_k \times \vec{X}_k$$

So at the end we come up with two vectorial equations: one defining the translational motion and the other rotational.

$$m_{tot}\ddot{\vec{u}}_O + m_{tot}\ddot{\theta}\vec{e}_3 \times \vec{r}_C - m_{tot}\dot{\theta}^2\vec{r}_C = \sum_{k=1}^N \vec{X}_k$$

$$m_{tot}\vec{r}_C \times \ddot{\vec{u}}_O + J_O\vec{e}_3\ddot{\theta} = \sum_{k=1}^N \vec{r}_k \times \vec{X}_k$$

What would happen if I put the reference point O at C?

$$\vec{r}_C = 0$$

$$m_{tot} \vec{u}_C = \sum_{k=1}^{N} \vec{X}_k$$

$$J_C \vec{e}_3 \vec{\theta} = \sum_{k=1}^{N} \vec{r}_k \times \vec{X}_k$$
Two uncoupled equations