```
1 <-- Javascript: Design a HTML page to accept a string in a text box on the click of a button. Use
 2 Javascript to perform the following operations
 3 a. Add the string received to a pre-existing Javascript array named "Original_String"
 4 at its beginning
 5 b. For each array element, use a callback function and store each one's length in a
 6 new array named "MyLength"
 7 29
 8\ \text{c.} Write a Javascript function that takes the arrays "Original_String" and
 9 "MyLength" as argument. This function filters those strings with length less than
10 or equal to 3. -->
11
12 <!DOCTYPE html>
13 <html>
14 <head>
   <title>Question 7</title>
15
16 </head>
17 <body>
18
    <form>
19
20
          Enter the string
21
        <input type="text" id="str1">
22
23
        <input type="button" onclick="func()" value="submit">
24
25
        26
27
     </form>
28
     <script>
29
        var mylength=[];
        var original_string=["hi","wru","iam here"];
30
        const func2 =(arr1,arr2)=>
31
32
        {
          for(i=0;i<arr2.length;i++)
33
34
             if(arr2[i]>3)
35
               neww.push(arr1[i]);
          document.getElementById("final2").innerHTML=neww;
36
37
38
        function func1()
39
        {
40
          for(i=0;i<original_string.length;i++)
41
             mylength[i]=original_string[i].length;
42
43
        function func()
44
        {
45
          a=document.getElementById("str1").value;
46
          original_string.unshift(a);
47
          func1();
48
          document.getElementById("final1").innerHTML=" original string \n "+original_string+"\n
   length of string "+mylength;
49
          func2(original_string, mylength);
50
51
     </script>
52 </body>
53 </html>
```