# Alpha Moonbase

**Artistic Engeneering** 

#### **About Me**

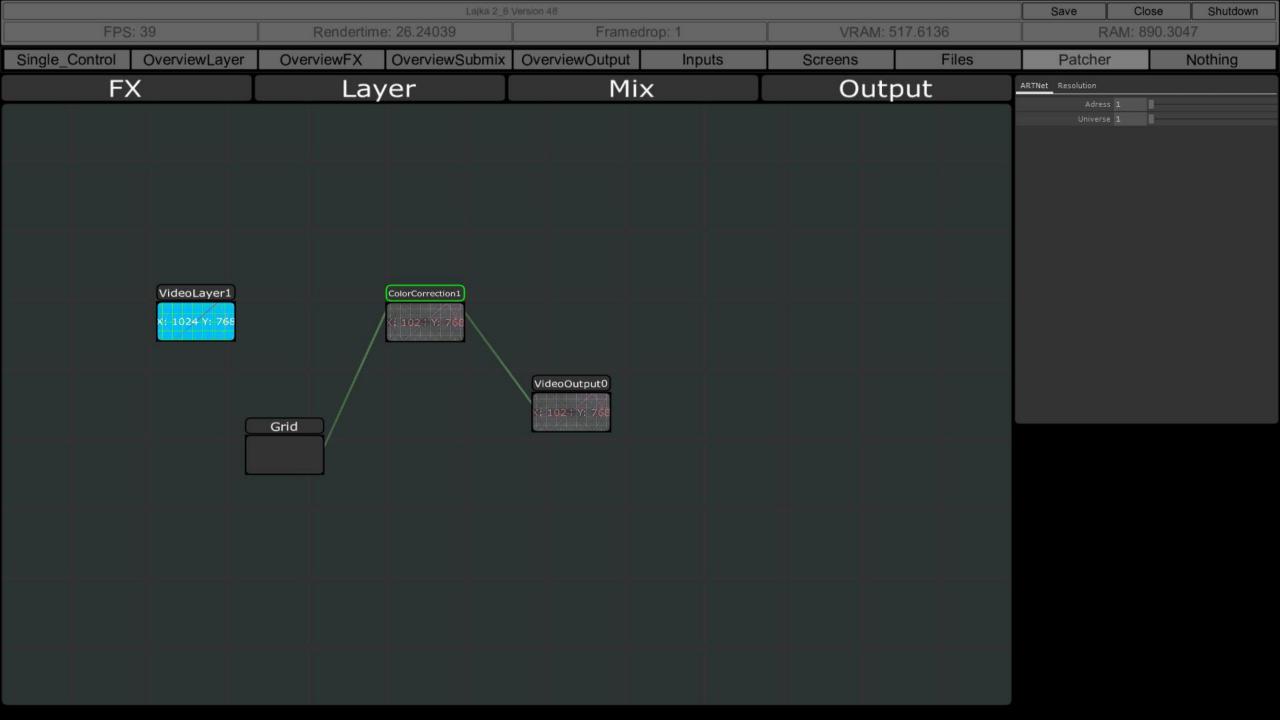
- Wieland Hilker aka Jonas Schmitt
- Currently student of Architecture @ UDK Berlin
- Completed education as Event Technician
- Video Technician @ Deutsche Oper Berlin
- Freelance Light and Videodesigner

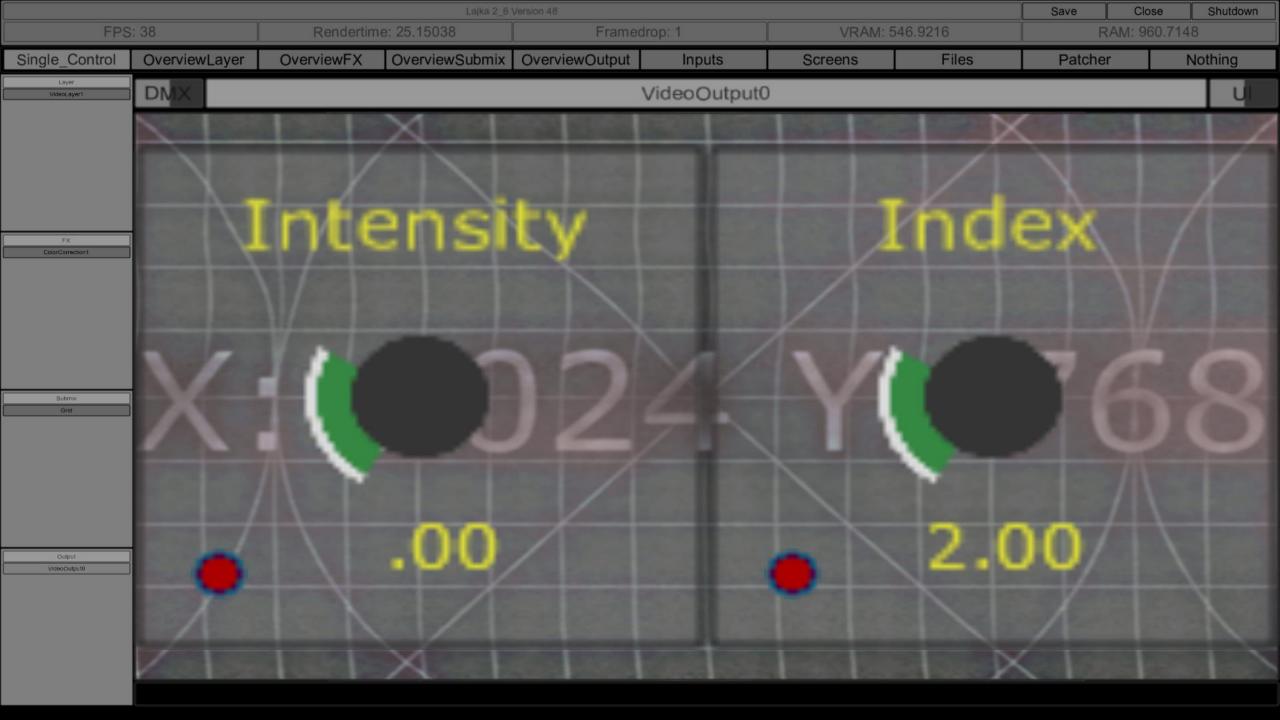
### **TouchDesigner Projects**

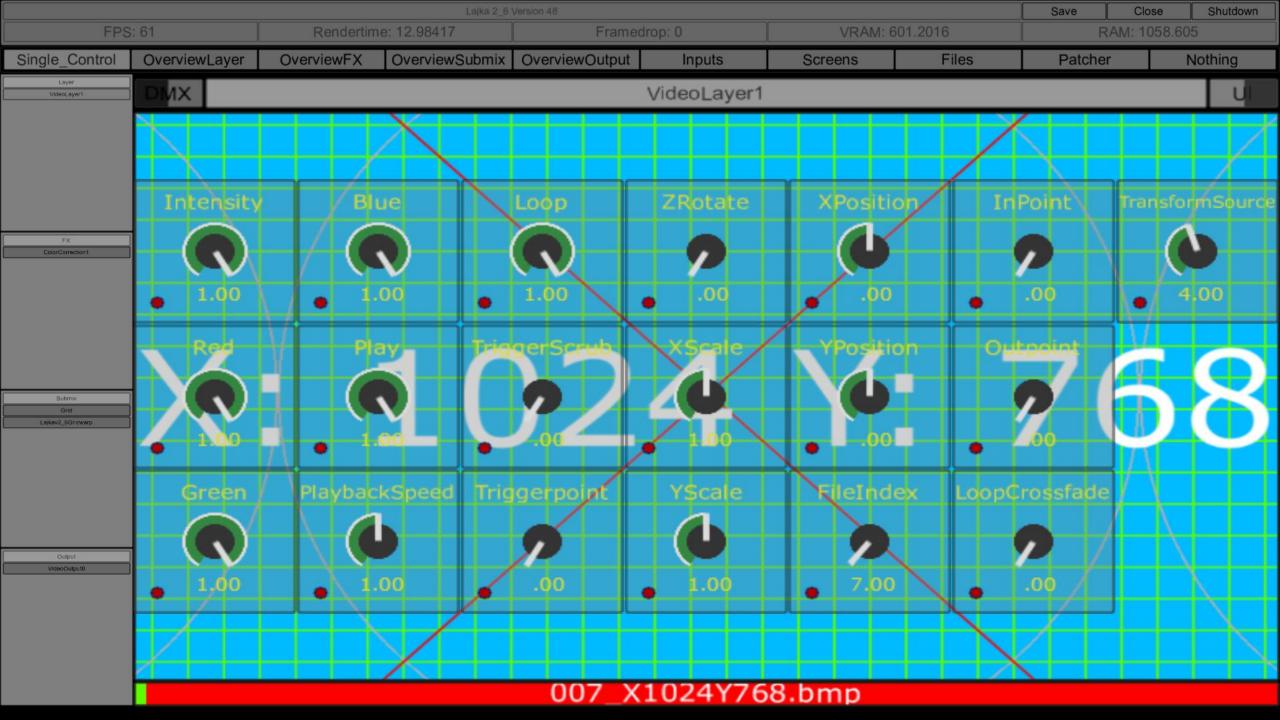
- Lajka ArtNET Controlled Mediaserver for Theatre
- Belka Touchscreen optimized interface for LiveVJing
- Posh Voting and Mediaplaybacksystem for "Reset:Earth" @ Theater Erlangen
- "Dive In" Interactive Kinectinstallation @ Stadt für eine Nacht Festival

## Lajka

- Born from the neccesity of a cheap Mediaserver
- Non Profit Theatre
- Integrated into lighting Workflow -> ArtNET
- Later installed @Staatstheater Braunschweig Haus
  3
  - Need for easy to use interface







UDysse





# Foreign Bodies

- International Danceproject
  - Integration of live generated content using a Kinect









# Stadt ohne Ufer

- 3 Projectors
- Livevideo via Handheld camera



100 Jahre erto De L

#### Golem

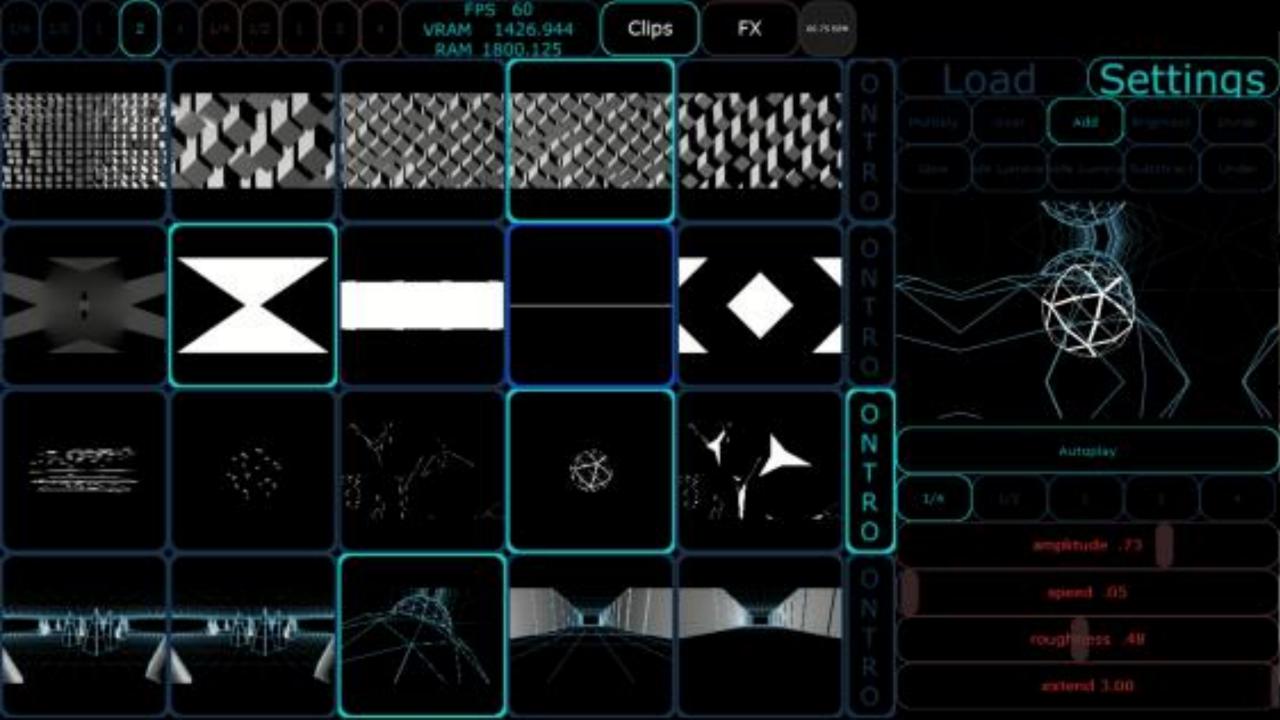
- 3 Projectors
- Edgeblending
- Mapping on small objects
- Controlling video and light from the same source

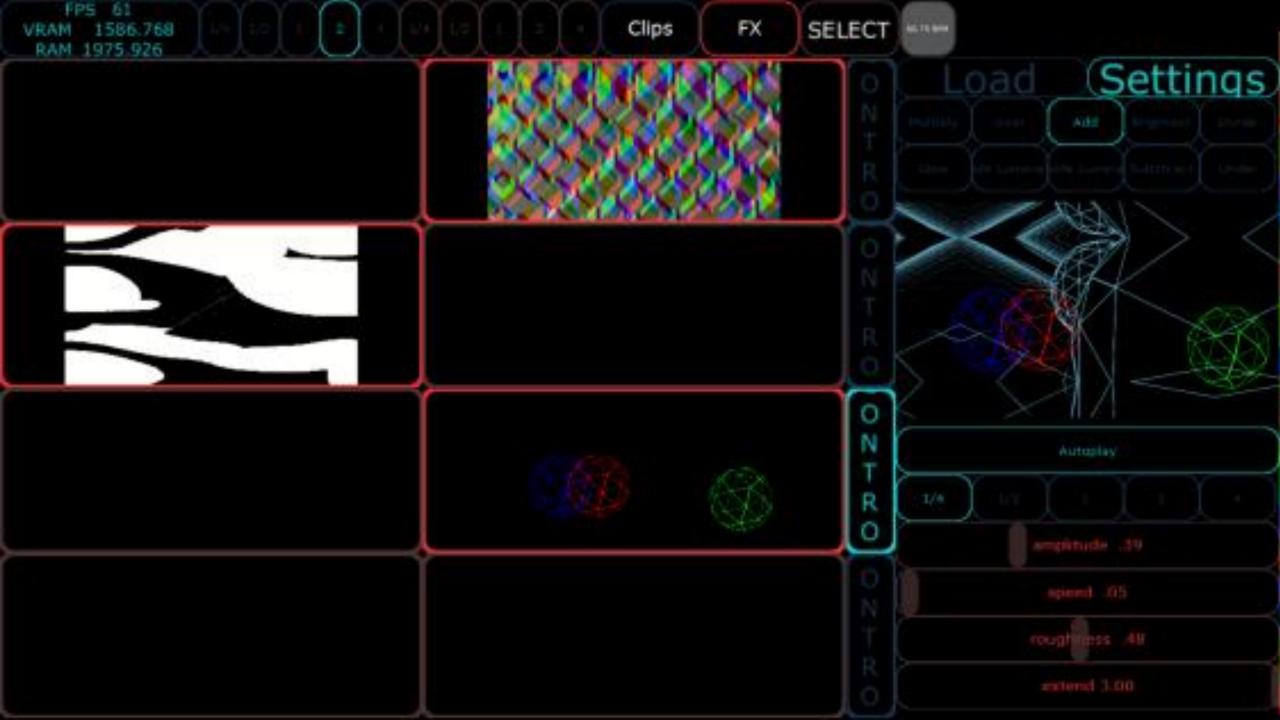


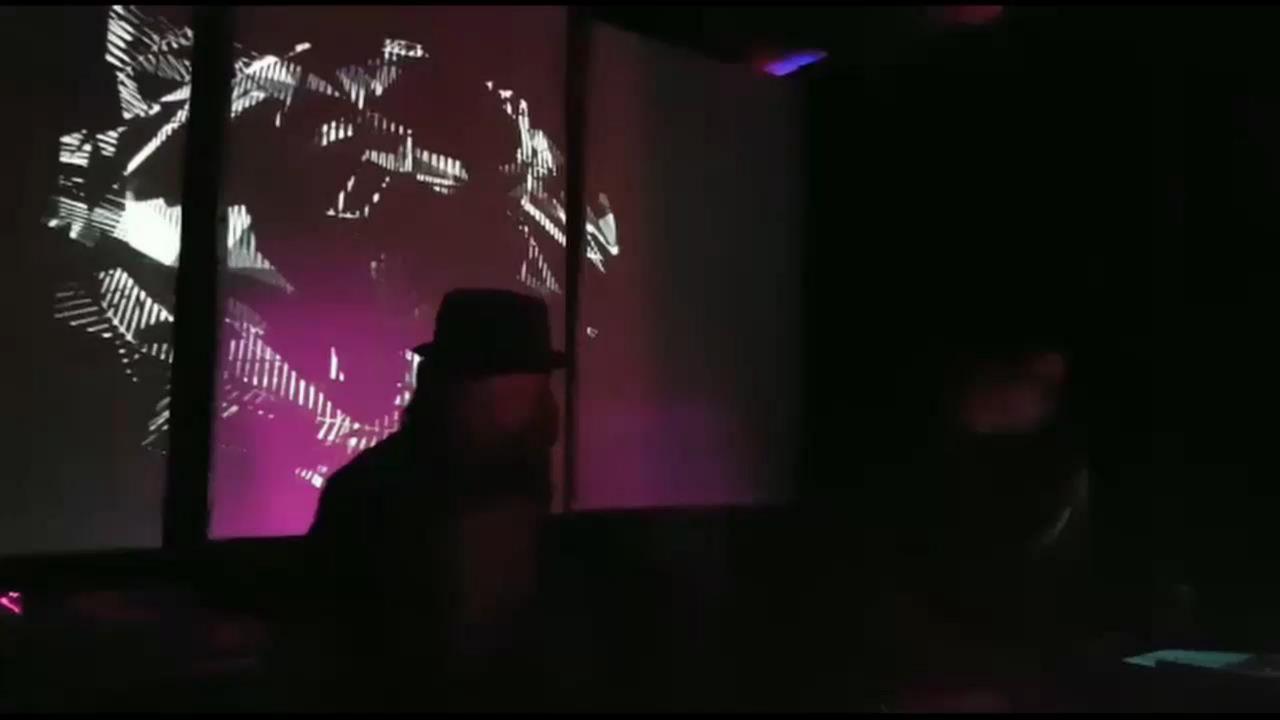


#### Belka

- I already paid for TouchDesigner
- Why pay for Resolume
- Never used resolume
- Works like I think resolume works
- I don't want to carry arround a controller, so made for touchscreen





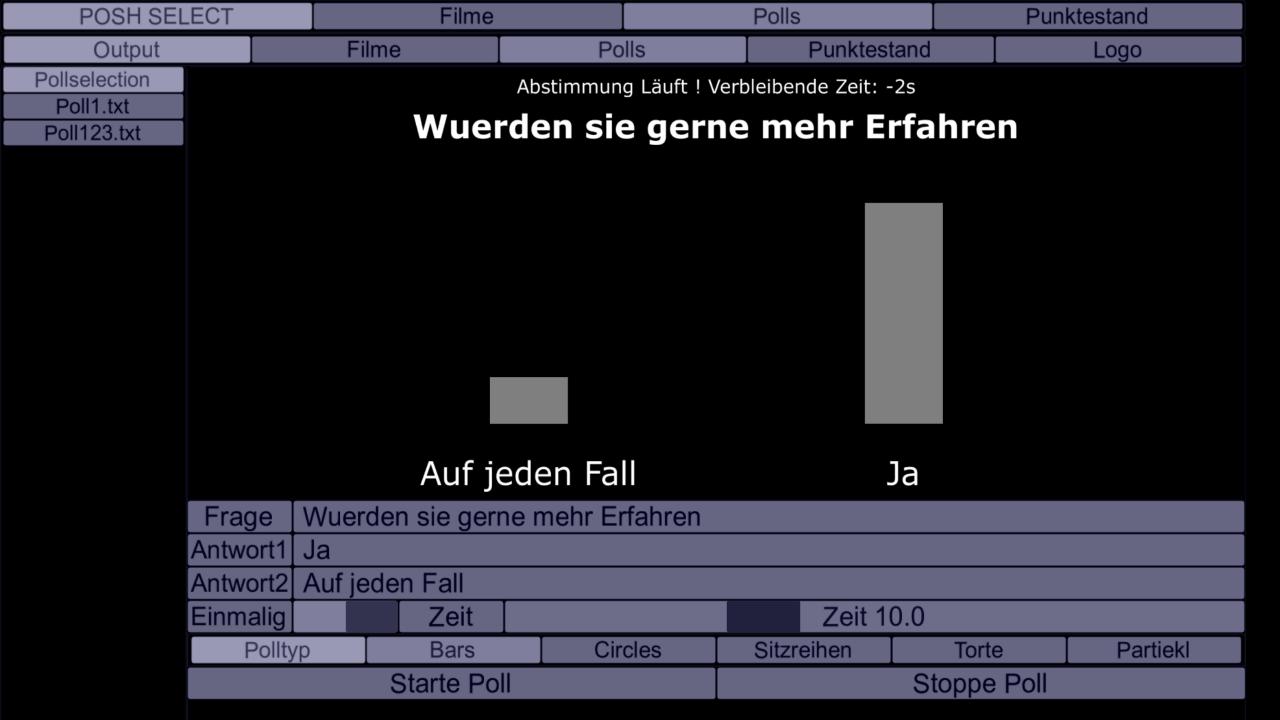


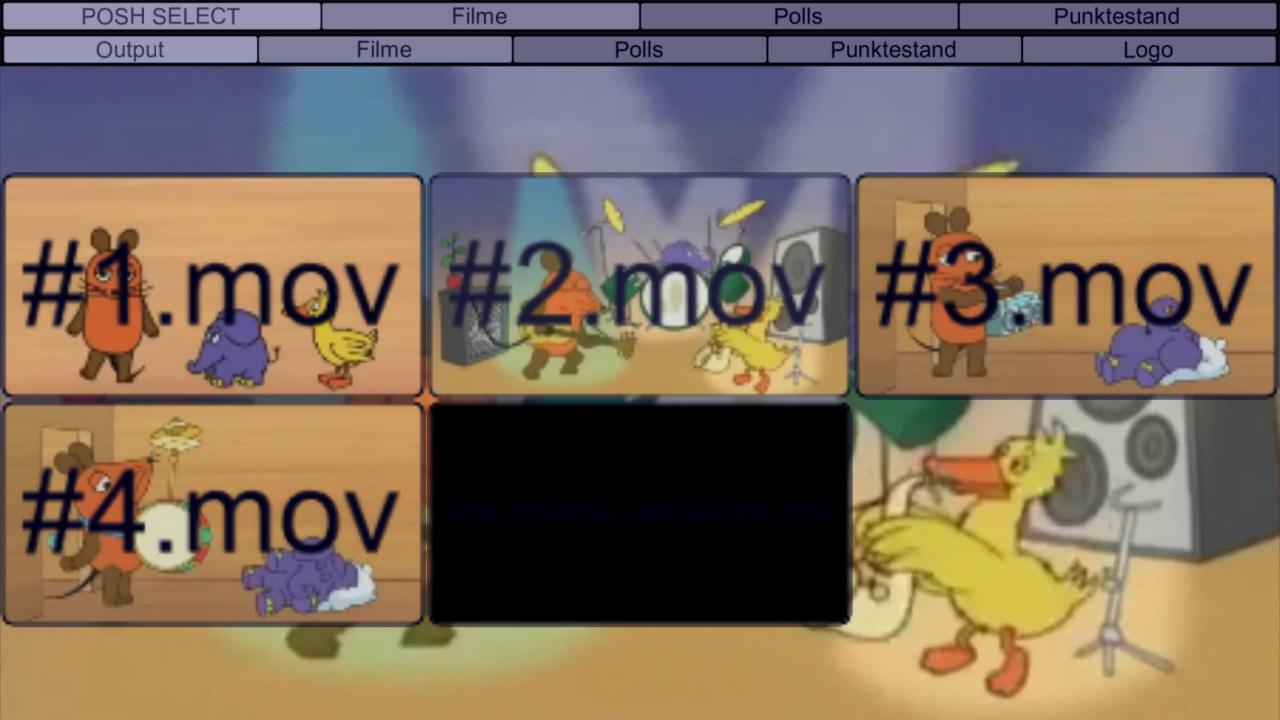


#### **PoSh – Poll Share**

- Voting and Mediaplaybacksystem for the theatreproduction "Reset:Earth" at Erlangen in coop with "Komplexbrigade"
- Browserbased Votingsystem for Smartphones via NodeJS
- Playback of Videofiles and Audioclips
- Control of a Masterscore

# das theater erlangen





#### "Dive In" – Working Title Mutrix

- Interactive Installation for "Stadt für eine Nacht"-Festival
- Controlled via Kinect
- 4 Channel Stepsequenzer
- It was a disaster

