

Q1)

- i) Define the term *Artificial Neural Network (ANN)*. Briefly describe how it mimics the human brain. (1 marks)
- ii) Explain the structure and function of a perceptron. Illustrate with a simple example. (1 marks)
- iii) Using an example, explain the concept of forward propagation in neural networks. (2 marks)
- iv) Discuss the key differences between expert systems and neural networks in terms of: (2 marks)
- v) What are *hybrid intelligent systems*? Explain how neural networks and expert systems can be combined to form a *neural expert system*. Discuss the structure and benefits of such a system. (4 marks)

Q2)

- i) What is a genetic algorithm? Describe the biological principles that inspired its design. (1 marks)
- ii) List and briefly explain three key genetic operators used in GAs. (2 marks)
- iii) With the help of an example, explain how *crossover* and *mutation* affect the evolution of solutions in a GA. (2 marks)
- iv) Compare *value-based*, *policy-based*, and *model-based* approaches in reinforcement learning. Include a relevant use case for each. (2 marks)
- v) Describe the Bellman Optimality Equation in reinforcement learning. How does it relate to decision making in uncertain environments? (3 marks)