Mukan Zhanbolat

+7-707-649-2197 | zhanbolat.mukan2004@gmail.com |
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FrontEnd Developer from Almaty, Kazakhstan

Objective

21-year-old software developer with 2 years of hands-on experience in ReactJS, NextJS, and web app development. Seeking to leverage my skills and embrace new challenges in a forward-thinking environment. Known for creativity, responsibility, and a proactive approach, I am eager to contribute and grow within a dynamic team.

Skills

- Hard dev Skills: HTML5, CSS3, JS(ES6), TypeScript, ReactJS, Redux, RTK, NextJs, Tailwind, shadcn, Bootstrap, WebSocket, Sql, SQLite, MongoDB, PostgreSQL, Figma, Git, OpenAI Api, Postman, Helio crypto payment, Halyq Epay
- Skills: Soft Skills, Organizational skills, Googling, Fast Learning, Pragmatic, Video Editing, 3D modeling, VFX
- Languages: Kazakh (native), Russian (native), English (B2), Turkish (A2)

Education

- SDU University
  Bachelor, Informational Systems
  ◦ GPA: 3.30/4.00
  <div align="right">August 2021 - July 2025
Kaskelen, Kazakhstan</div>

- nFactorial Incubator
  Web Developer
  <div align="right">June 2022 - August 2022
Almaty</div>

Experience

- AtlantysAI — FrontEnd developer — November 2024 - July 2025 — Almaty, on site
  ◦ Designed and implemented the frontend architecture for a scalable AI-assistants platform using Next.js, TypeScript, TailwindCSS, and Redux Toolkit.
  ◦ Built a responsive and modern UI with reusable components, improving development speed and consistency across the platform.
  ◦ Developed the HR Assistant workflow: vacancy generation, editable templates, candidate management, and offer creation.
  ◦ Integrated Halyq Epay for secure payments, including package and token-based billing systems.
  ◦ Created a full-featured Admin Panel for support teams, enabling efficient issue resolution and system monitoring.
  ◦ Implemented analytics dashboards with charts and data visualizations to track performance metrics.
  ◦ Integrated REST APIs and OpenAI services, delivering intelligent assistant functionality.
  ◦ Delivered landing pages and customer-facing features with a focus on usability, accessibility, and performance.

- ArtDrive — FrontEnd Developer — June 2024 - August 2024 — Almaty, remote
  ◦ Developed artdrive.io, a real-time art tournament platform.
  ◦ Implemented crypto-payments supporting multiple cryptocurrencies via Helio API and Phantom Wallet.
  ◦ Built a personal art gallery feature for users to save and showcase artworks.
  ◦ Developed real-time tournament logic using WebSockets, enabling live interactions between participants.
  ◦ Added interactive assessment features (likes/swipes) for artwork evaluation.
  ◦ Enhanced the user experience with engaging sound effects. Stack: Next.js, TailwindCSS, WebSockets, Helio API, Phantom Wallet, use-sound.

ACHIEVEMENTS

WeHack2024 Hackathon [2nd place] — February 2024

- The second place at the WeHack2024 Hackathon among 170 students. Developed a website for outsourcing the technical support service of large companies with a personal chatbot using the OpenAI api withing 6 hours

Almaty Creative Hackathon [1st place] — February 2024

- Aprize-winning place among 40 students from different universities at the hackathon from Almaty Creative dedicated to urbanism and improving city's infrastructure. Developed a model of a new parking lot using Unity and Blender.

GameDevSenior Lecturer at EduKey: [Unity 3D, 2D] — June 2023 - August 2024

- Recorded first course on the development of 2D and 3D games from scratch on Unity completely in Kazakh language. From setting up the development environment, learning C sharp to deploying in Play Market