

```
from IPython.display import display, Javascript, Image
from google.colab.output import eval_js
from google.colab.patches import cv2_imshow
from base64 import b64decode, b64encode
import cv2
import numpy as np
import PIL
import io
import html
import time
import matplotlib.pyplot as plt
%matplotlib inline
```

```
!git clone https://github.com/AlexeyAB/darknet
```

```
🔄 Cloning into 'darknet'...
remote: Enumerating objects: 15851, done.
remote: Counting objects: 100% (18/18), done.
remote: Compressing objects: 100% (14/14), done.
remote: Total 15851 (delta 5), reused 11 (delta 4), pack-reused 15833 (from 1)
Receiving objects: 100% (15851/15851), 14.42 MiB | 15.72 MiB/s, done.
Resolving deltas: 100% (10671/10671), done.
```

```
%cd darknet
!sed -i 's/OPENCV=0/OPENCV=1/' Makefile
!sed -i 's/GPU=0/GPU=1/' Makefile
!sed -i 's/CUDNN=0/CUDNN=1/' Makefile
!sed -i 's/CUDNN_HALF=0/CUDNN_HALF=1/' Makefile
!sed -i 's/LIBSO=0/LIBSO=1/' Makefile
```

```
🔄 /content/darknet
```

```
!make
```

```
🔄
```



!wget --load-cookies /tmp/cookies.txt "https://docs.google.com/uc?export=download&confirm=\$(wget --quiet --save-cookies /tmp/cookies.txt --keep-session-cook

```
--2024-09-19 11:39:26-- https://docs.google.com/uc?export=download&confirm=&id=1V3vsIaxAlGwvK4Aar9bAiK5U0QFttKwq
Resolving docs.google.com (docs.google.com)... 142.251.175.100, 142.251.175.139, 142.251.175.113, ...
Connecting to docs.google.com (docs.google.com)|142.251.175.100|:443... connected.
HTTP request sent, awaiting response... 303 See Other
Location: https://drive.usercontent.google.com/download?id=1V3vsIaxAlGwvK4Aar9bAiK5U0QFttKwq&export=download [following]
--2024-09-19 11:39:27-- https://drive.usercontent.google.com/download?id=1V3vsIaxAlGwvK4Aar9bAiK5U0QFttKwq&export=download
Resolving drive.usercontent.google.com (drive.usercontent.google.com)... 74.125.130.132, 2404:6800:4003:c01::84
Connecting to drive.usercontent.google.com (drive.usercontent.google.com)|74.125.130.132|:443... connected.
HTTP request sent, awaiting response... 200 OK
Length: 2430 (2.4K) [text/html]
Saving to: 'yolov4-csp.weights'
```

yolov4-csp.weights 100%[=====>] 2.37K --.-KB/s in 0s

2024-09-19 11:39:27 (32.7 MB/s) - 'yolov4-csp.weights' saved [2430/2430]

```
# import darknet functions to perform object detections
from darknet import *
# load in our YOLOv4 architecture network
network, class_names, class_colors = load_network("cfg/yolov4-csp.cfg", "cfg/coco.data", "yolov4-csp.weights")
width = network_width(network)
height = network_height(network)

# darknet helper function to run detection on image
def darknet_helper(img, width, height):
    darknet_image = make_image(width, height, 3)
    img_rgb = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
    img_resized = cv2.resize(img_rgb, (width, height),
                              interpolation=cv2.INTER_LINEAR)

    # get image ratios to convert bounding boxes to proper size
    img_height, img_width, _ = img.shape
    width_ratio = img_width/width
    height_ratio = img_height/height

    # run model on darknet style image to get detections
    copy_image_from_bytes(darknet_image, img_resized.tobytes())
    detections = detect_image(network, class_names, darknet_image)
    free_image(darknet_image)
    return detections, width_ratio, height_ratio
```

```
# run test on person.jpg image that comes with repository
image = cv2.imread("data/person.jpg")
detections, width_ratio, height_ratio = darknet_helper(image, width, height)

for label, confidence, bbox in detections:
    left, top, right, bottom = bbox2points(bbox)
    left, top, right, bottom = int(left * width_ratio), int(top * height_ratio), int(right * width_ratio), int(bottom * height_ratio)
    cv2.rectangle(image, (left, top), (right, bottom), class_colors[label], 2)
    cv2.putText(image, "{} {:.2f}".format(label, float(confidence)),
                (left, top - 5), cv2.FONT_HERSHEY_SIMPLEX, 0.5,
                class_colors[label], 2)
cv2.imshow(image)
```



```
# function to convert the JavaScript object into an OpenCV image
def js_to_image(js_reply):
    """
    Params:
        js_reply: JavaScript object containing image from webcam
    Returns:
```

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        img: OpenCV BGR image
    """
    # decode base64 image
    image_bytes = b64decode(js_reply.split(',')[1])
    # convert bytes to numpy array
    jpg_as_np = np.frombuffer(image_bytes, dtype=np.uint8)
    # decode numpy array into OpenCV BGR image
    img = cv2.imdecode(jpg_as_np, flags=1)

    return img

# function to convert OpenCV Rectangle bounding box image into base64 byte string to be overlaid on video stream
def bbox_to_bytes(bbox_array):
    """
    Params:
        bbox_array: Numpy array (pixels) containing rectangle to overlay on video stream.
    Returns:
        bytes: Base64 image byte string
    """
    # convert array into PIL image
    bbox_PIL = PIL.Image.fromarray(bbox_array, 'RGBA')
    iobuf = io.BytesIO()
    # format bbox into png for return
    bbox_PIL.save(iobuf, format='png')
    # format return string
    bbox_bytes = 'data:image/png;base64,{}'.format((str(b64encode(iobuf.getvalue()), 'utf-8')))

    return bbox_bytes

def take_photo(filename='photo.jpg', quality=0.8):
    js = Javascript('''
    async function takePhoto(quality) {
        const div = document.createElement('div');
        const capture = document.createElement('button');
        capture.textContent = 'Capture';
        div.appendChild(capture);

        const video = document.createElement('video');
        video.style.display = 'block';
        const stream = await navigator.mediaDevices.getUserMedia({video: true});

        document.body.appendChild(div);
        div.appendChild(video);
    ''')

```

```

video.srcObject = stream;
await video.play();

// Resize the output to fit the video element.
google.colab.output.setIframeHeight(document.documentElement.scrollHeight, true);

// Wait for Capture to be clicked.
await new Promise((resolve) => capture.onclick = resolve);

const canvas = document.createElement('canvas');
canvas.width = video.videoWidth;
canvas.height = video.videoHeight;
canvas.getContext('2d').drawImage(video, 0, 0);
stream.getVideoTracks()[0].stop();
div.remove();
return canvas.toDataURL('image/jpeg', quality);
}
''')
display(js)

# get photo data
data = eval_js('takePhoto({})'.format(quality))
# get OpenCV format image
img = js_to_image(data)

# call our darknet helper on webcam image
detections, width_ratio, height_ratio = darknet_helper(img, width, height)

# loop through detections and draw them on webcam image
for label, confidence, bbox in detections:
    left, top, right, bottom = bbox2points(bbox)
    left, top, right, bottom = int(left * width_ratio), int(top * height_ratio), int(right * width_ratio), int(bottom * height_ratio)
    cv2.rectangle(img, (left, top), (right, bottom), class_colors[label], 2)
    cv2.putText(img, "{} {:.2f}".format(label, float(confidence)),
                (left, top - 5), cv2.FONT_HERSHEY_SIMPLEX, 0.5,
                class_colors[label], 2)

# save image
cv2.imwrite(filename, img)

return filename

try:
    filename = take_photo('photo.jpg')
    print('Saved to {}'.format(filename))

```

```
# Show the image which was just taken.
display(Image(filename))
except Exception as err:
    # Errors will be thrown if the user does not have a webcam or if they do not
    # grant the page permission to access it.
    print(str(err))
```



[Mostrar saída oculta](#)

```
# JavaScript to properly create our live video stream using our webcam as input
def video_stream():
    js = Javascript('''
        var video;
        var div = null;
        var stream;
        var captureCanvas;
        var imgElement;
        var labelElement;

        var pendingResolve = null;
        var shutdown = false;

        function removeDom() {
            stream.getVideoTracks()[0].stop();
            video.remove();
            div.remove();
            video = null;
            div = null;
            stream = null;
            imgElement = null;
            captureCanvas = null;
            labelElement = null;
        }

        function onAnimationFrame() {
            if (!shutdown) {
                window.requestAnimationFrame(onAnimationFrame);
            }
            if (pendingResolve) {
                var result = "";
                if (!shutdown) {
                    captureCanvas.getContext('2d').drawImage(video, 0, 0, 640, 480);
```

```

        result = captureCanvas.toDataURL('image/jpeg', 0.8)
    }
    var lp = pendingResolve;
    pendingResolve = null;
    lp(result);
}
}

```

```

async function createDom() {
    if (div !== null) {
        return stream;
    }
}

```

```

div = document.createElement('div');
div.style.border = '2px solid black';
div.style.padding = '3px';
div.style.width = '100%';
div.style.maxWidth = '600px';
document.body.appendChild(div);

```

```

const modelOut = document.createElement('div');
modelOut.innerHTML = "<span>Status:</span>";
labelElement = document.createElement('span');
labelElement.innerText = 'No data';
labelElement.style.fontWeight = 'bold';
modelOut.appendChild(labelElement);
div.appendChild(modelOut);

```

```

video = document.createElement('video');
video.style.display = 'block';
video.width = div.clientWidth - 6;
video.setAttribute('playsinline', '');
video.onclick = () => { shutdown = true; };
stream = await navigator.mediaDevices.getUserMedia(
    {video: { facingMode: "environment"}});
div.appendChild(video);

```

```

imgElement = document.createElement('img');
imgElement.style.position = 'absolute';
imgElement.style.zIndex = 1;
imgElement.onclick = () => { shutdown = true; };
div.appendChild(imgElement);

```

```

const instruction = document.createElement('div');

```



```

instruction.innerHTML =
  '<span style="color: red; font-weight: bold;">' +
  'When finished, click here or on the video to stop this demo</span>';
div.appendChild(instruction);
instruction.onclick = () => { shutdown = true; };

video.srcObject = stream;
await video.play();

captureCanvas = document.createElement('canvas');
captureCanvas.width = 640; //video.videoWidth;
captureCanvas.height = 480; //video.videoHeight;
window.requestAnimationFrame(onAnimationFrame);

return stream;
}
async function stream_frame(label, imgData) {
  if (shutdown) {
    removeDom();
    shutdown = false;
    return '';
  }

  var preCreate = Date.now();
  stream = await createDom();

  var preShow = Date.now();
  if (label !== "") {
    labelElement.innerHTML = label;
  }

  if (imgData !== "") {
    var videoRect = video.getClientRects()[0];
    imgElement.style.top = videoRect.top + "px";
    imgElement.style.left = videoRect.left + "px";
    imgElement.style.width = videoRect.width + "px";
    imgElement.style.height = videoRect.height + "px";
    imgElement.src = imgData;
  }

  var preCapture = Date.now();
  var result = await new Promise(function(resolve, reject) {
    pendingResolve = resolve;
  });
}

```

```

shutdown = false;

return {'create': preShow - preCreate,
        'show': preCapture - preShow,
        'capture': Date.now() - preCapture,
        'img': result};
}
'''

display(js)

def video_frame(label, bbox):
    data = eval_js('stream_frame("{}","{}".format(label, bbox))
    return data

# start streaming video from webcam
video_stream()
# label for video
label_html = 'Capturing...'
# initialize bounding box to empty
bbox = ''
count = 0
while True:
    js_reply = video_frame(label_html, bbox)
    if not js_reply:
        break

# convert JS response to OpenCV Image
frame = js_to_image(js_reply["img"])

# create transparent overlay for bounding box
bbox_array = np.zeros([480,640,4], dtype=np.uint8)

# call our darknet helper on video frame
detections, width_ratio, height_ratio = darknet_helper(frame, width, height)

# loop through detections and draw them on transparent overlay image
for label, confidence, bbox in detections:
    left, top, right, bottom = bbox2points(bbox)
    left, top, right, bottom = int(left * width_ratio), int(top * height_ratio), int(right * width_ratio), int(bottom * height_ratio)
    bbox_array = cv2.rectangle(bbox_array, (left, top), (right, bottom), class_colors[label], 2)
    bbox_array = cv2.putText(bbox_array, "{} {:.2f}".format(label, float(confidence)),
                             (left, top - 5), cv2.FONT_HERSHEY_SIMPLEX, 0.5,
                             class_colors[label], 2)

```

```
bbox_array[:, :, 3] = (bbox_array.max(axis = 2) > 0 ).astype(int) * 255
# convert overlay of bbox into bytes
bbox_bytes = bbox_to_bytes(bbox_array)
# update bbox so next frame gets new overlay
bbox = bbox_bytes
```

