Marymoor WIOL 2

All controls	36 controls					Description
▷			(dotted circle)			Start: clearing
	35	→	(thicket)		(circle)	E edge of E thicket
	36		(lone tree)			Lone tree
	37		(thicket)			NW tip of thicket
	38		(forest corner)			E outside corner of forest corner
	39		(copse)			S tip of copse
	40		(hill)		(circle dot)	W part of hill
	41		(thicket)			NW edge of thicket
	42		(veg)	(veg)	Y	Vegetation boundary junction
	43	→	(ditch)	(thicket)	X	E ditch and thicket crossing
	44		X		(circle dot)	E side of special item
	45		(thicket)			SW tip of thicket
	46		(depression)			NW side of depression
	47		(thicket)			NW side of thicket
	48		(hill)			NE part of hill
	49		/			SW end of road
	50		(depression)			NW part of depression

No.				Description
51	(thicket)		(circle)	NW side of thicket
52	(oval)			W outside corner of hill
53	(lone tree)		(circle)	SW side of lone tree
54	(ditch)	(thicket)	X	NW edge of ditch and thicket crossing
55	▲			Boulder
56	← (thicket)		(circle)	E side of W thicket
57	(thicket)		(circle)	NW side of thicket
58	/ /	Y		Path and road junction
59	(thicket)		(circle)	N side of thicket
70	(stream)			NE end of stream
71	(lone tree)		(circle)	S side of lone tree
72	(fence)			NW outside corner of fence
73	↑ (lone tree)		(circle)	W side of N lone tree
74	↓ (lone tree)		(circle)	SW side of S lone tree
75	/ (ditch)	X		Path and ditch crossing
76	(stream) /	X		Stream and path crossing
77	(ditch) (ditch)	Y		Ditch junction
78	■			SW outside corner of building
79	(copse)		(circle)	W edge of copse

80	(forest corner)			S inside corner of forest corner
	(navigate)		(finish)	Navigate to finish