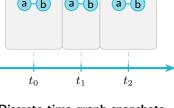


(c) TGN continuous events

Single graph structure



Discrete-time graph snapshots Updates at fixed intervals

Continuous-time graph events Updates when events occur

No time dimension GCN/GAT process the entire

graph structure at once

Node embeddings evolve

through discrete snapshots

Nodes update state only

when events occur