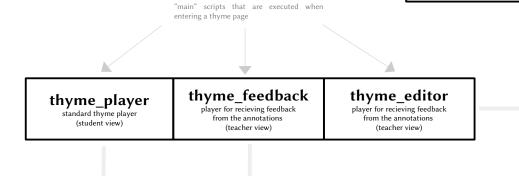## utility
collection of auxiliary methods

attributes
certain attributes can be stored here in order to access them across different files (e.g. the video itsel or the array with all annotations).

"main" scripts that are executed when entering a thyme page

thyme_player
standard thyme player
(student view)

thyme_feedback
player for recieving feedback from the annotations
(teacher view)

thyme_editor
player for recieving feedback from the annotations
(teacher view)

component
super class which each component (button, fader, etc.) should extend. Put components into the component folder

extends

chapter_manager
bundles most chapter functionality
(thyme player)

control_bar_hider
contains the functionality for auto hiding the control bar (e.g. when mouse isn't moved for a certain amount of time)
(thyme player)

display_manager
contains the functionality for changing between normal screen and the simplified native HTML video player
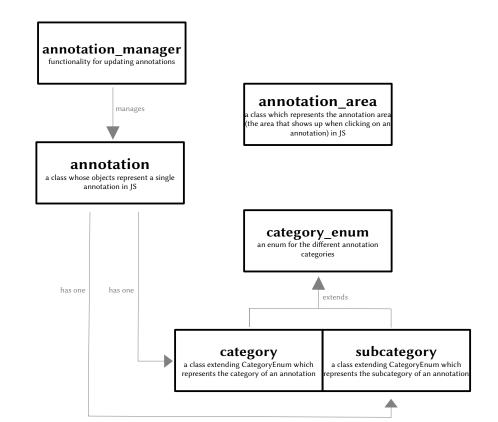(thyme player)

metadata_manager
contains the functionality for displaying the metadata in the IA
(thyme player)

heatmap
the heatmap
(thyme feedback)

key_shortcuts
install key shortcuts

resize
contains just a single method, used to resize the thyme player properly

add_item_button
button for adding an item to the table of contents
(thyme editor)

add_reference_button
button for adding a reference
(thyme editor)

add_screenshot_button
button for creating a screenshot
(thyme editor)

annotation_category_toggle
a toggle used to (de)activate a specific category inside the heatmap
(thyme feedback)

annotations_toggle
a toggle for displaying/removing student annotations
(teacher view in thyme player)

emergency_button
create new annotation
(thyme player0

full_screen_button
enter/exit fullscreen mode
(thyme player)

ia_back_button
go back after clicking on a chapter field in the IA
(thyme player)

ia_button
open/close IA
(thyme player)

ia_close_button
additional x-button for closing the IA
(thyme player)

mute_button
mute video

next_chapter_button
go to the next chapter
(thyme player)

play_button
play video

previous_chapter_button
go to the previous chapter
(thyme player)

seek_bar
the navigation bar

speed_selector
select video speed

time_button
button for winding forward/backward

volume_bar
adjust video volume

annotation_manager
functionality for updating annotations

manages

annotation
a class whose objects represent a single annotation in JS

annotation_area
a class which represents the annotation area (the area that shows up when clicking on an annotation) in JS

category_enum
an enum for the different annotation categories

extends

has one   *has one*

category
a class extending CategoryEnum which represents the category of an annotation

subcategory
a class extending CategoryEnum which represents the subcategory of an annotation