

# MaPP Challenge '18

Mathematical Puzzle Programs



# MaPP Challenge '18

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# Part I Game Overview



Thanks for downloading the puzzle booklet for **MaPP Challenge '18** by Mathematical Puzzle Programs. These puzzle materials are provided as-is for use in the classroom (or anywhere else!) to help showcase the fun of mathematical problem-solving.

When the MaPP Challenge '18 is over, we'd love your feedback on how to improve this booklet. You can contact us by email at info@mappmath.org. Or better yet, submit an issue or pull request at our GitHub page at https://github.com/MaPPmath directly.

More information on Mathematical Puzzle Programs may be found at our website http://mappmath.org and on our Twitter @MaPPmath. Happy mathematical puzzling!

- MaPP Directors and Volunteers

#### **Mathematical Puzzle Programs Staff**

- Steven Clontz Director
- Braxton Carrigan Associate Director
- PJ Couch Associate Director
- Zachary Sarver MC18 Game Designer

#### MaPP Challenge '18 Featured Puzzle Designer

• Eric Harshbarger — Freelance puzzle and game designer, Auburn, AL

#### MaPP Challenge '18 Puzzle Designers

- PJ Couch Lamar University, Beaumont, TX
- Danielle Dobie Mathematician and freelance puzzle designer, New Ulm, MN
- Christopher Night Google Inc., Boston, MA
- Harold Reiter University of North Carolina at Charlotte, Charlotte, NC
- Zachary Sarver Auburn University, Auburn, AL

#### **Special Thanks**

• Ronimo Games, for the use of the Awesomenauts brand and artwork in Puzzle 4.

#### **Attribution**

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## Part II

# Bonus Puzzle Gotta snag 'em all in the Expedition Zone!



### MaPP Challenge '18

# **Bonus Puzzle**

# **Catch Mobimon in the Expedition Zone!**

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Finish														

