

# Meeting Agenda

Location: Idéläran, room 8

Date: 21 March 2012

Time: 11:15

Facilitator: Daniel Jonsson

Participants: Daniel Jonsson, Johan Grönvall, Johan Rignäs

- Objectives (5 min)
  - Decide what needs to be done
- Reports (15 min)
  - Johannes has decided to leave the group.
  - We have recruited a new member, Johan Rignäs.
  - Finished the domain design. It is still, however, subject to change.
  - Finished the use cases.
  - uploaded more conceptart.
- Discussion items (35 min)
  - We need to write our SDD
  - design the GUI for the levelselectScreen
  - consider removing/changing the characterprogress class from the domain design
- Outcomes and assignments (5 min)
  - Everyone are to meetup and work with the SDD and the domain design tomorrow after the supervisor meeting.
  - Daniel is to draw a very basic GUI for the levelselection screen
- Wrap up
  - 22 March after we have worked with the SSD and domain design