Meeting Agenda

Location: Over Skype
Date: 14 May 2012
Time: 15:11
Facilitator: Johan Rignäs
Participants: Daniel Jonsson, Johan Rignäs, Johan Grönvall

- Objectives (5 min)
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- Reports (15 min)
  - All:
  - Johan G:
    - inherit doc and an AI description in the class documentation
    - removed instanceof as often as possible
    - updated classes lacking in javadoc documentation
    - Made more interfaces
    - wrote test for Bullets
    - Went through and checked chapter 2
  - Johan R:
    - tests for units
    - updated classes lacking in javadoc documentation
    - Worked on presentation slides
    - worked on package diagrams
    - Went through and checked chapter 2
  - Daniel J
    - mailmap file
    - changed ObjectName's Strings to enum
    - updated UML images
    - wrote tests for AI
    - Update to reflect the current code
    - Went through and checked chapter 2.
- Discussion items (35 min)
  - change domain / model design to reflect that Ai has an enemy and not the other way around and that level has AIs.
  - Layering.. mail supervisor ?
  - fullscreen issue
  - sound to be intilized during "init" phase
  - laserpistol sound
  - discuss the presentation.
- Outcomes and assignments (5 min)
  - Johan G
    - make laserpistol sound
    - change domain / model design to reflect that Ai has an enemy and not the other way around and that level has AIs.
  - Daniel J

- - - ■ sound to be intilized during "init" phase
    - ■ fullscreen issue
    - ■ Make a .JAR file of the finished project
  - ○ Johan R
    - ■ Layering?
  - ○ Everyone
    - ■ presentation