Under the supervision of Prof. Peter Van Roy

Master Thesis - A new syntax for the Oz programming language

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Abstract *The Oz programming language has proven over the years its value as a learning and research tool about programming paradigms, in many universities around the world. It has had a major influence over different more recent programming languages, and has functionally stood the test of time. That being said, its syntax lacks the ability the efficiently use some modern programming paradigms; the goal of this work, building upon last year's thesis of Jean-Pacifique Mbonyincungu, is to design a brand new syntax for Oz, that will allow the language to tackle new paradigms, while remaining compatible with the existing Mozart system.*

Contents

1 Goal of the project and previous works

The Oz programming language is a multi-paradigm language developed, along with its official implementation called Mozart, in the 1990s by researchers from DFKI (the German Research Center for Artificial Intelligence), SICS (the Swedish Institute of Computer Science), the University of the Saarland, UCLouvain (the Université Catholique de Louvain), and others. It is designed for advanced, concurrent, networked, soft real-time, and reactive applications. Oz provides the salient features of object-oriented programming (including state, abstract data types, objects, classes, and inheritance), functional programming (including compositional syntax, first-class procedures/functions, and lexical scoping), as well as logic programming and constraint programming (including logic variables, constraints, disjunction constructs, and programmable search mechanisms). Oz allows users to dynamically create any number of sequential threads, which can be described as dataflow-driven, in the sense that a thread executing an operation will suspend until all needed operands have a well-defined value. SOURCE : MOZART2.ORG

Over the years, the Oz programming language has been used with success in various MOOCs and university courses. It's multi-paradigm philosophy proved to be an invaluable strength in teaching students the basics of programming paradigms, through its *one-fits-all* approach.

However, it has become obvious over time that the syntax of the language constitutes a drawback. In particular, Oz has not been updated like other languages have, which is hindering its ability to keep a growing and active community of developers around it.

Building upon this observation, it was decided by Professor Peter Van Roy at UCLouvain in 2019 (TO CONFIRM) that a new syntax would be developed for Oz. Reformulate this sentence The objective behind what would later be called NewOz is ambitious : bringing the syntax of Oz to par with modern programming languages, while keeping alive the philosophy that makes its strength : giving access to a plethora of programming paradigms in a single, unique environment. This process has started in 2020, with the master thesis of Jean-Pacifique Mbonyincungu[1], who created a first design for the NewOz syntax, heavily inspired by Ozma and Scala (see below). This thesis continues this work by making more refinements to the syntax, as well as creating a fully fletched compiler around it.

In the following sections, we will provide an overview of what has been achieved in previous works covering Oz's grammar in general, and NewOz in particular. We will describe how those served as a starting point for our reflexions, and the problems or limitations we identified.

[1] insert proper referencing system !!! https://dial.uclouvain.be/memoire/ucl/object/thesis:25311

1.1 NewOz (2020 version)

Last year's work of Jean-Pacifique Mbonyincungu had as main objective to "create, elaborate and motivate a new syntax"[1] for Oz, by systematically reviewing a lot of languages features and syntax elements of Oz. For each of these, code snippets in both Oz and Scala/Ozma were provided and compared. The code served as a basis for the reflexion and ensuing discussion, comparing pros and cons of both existing approaches, conceiving a new one when required, and motivating the final choices being made. The process was rationalized by using a set of objective factors, allowing to rate each choice on a numeric scale in an attempt to provide the best syntax for each language feature.

This thesis provided two main results :

- The definition of a new syntax (which we will call NewOz 2020 in this document), as we said before; this syntax has been described[2] as an EBNF grammar.
- The writing of a Parser, which is able to convert code written in NewOz to the equivalent Oz code. This Parser is actually a compiler, in the sense that it "translates computer code written in one programming language into another language"[3]. However, it does not have the advantages and flexibility of most compilers, as we will explain in section 1.1.2.

1.1.1 Current state of the NewOz grammar

Talk about pros and cons of Jean-Pacifique's NewOz

1.1.2 The NewOz Parser

As Jean-Pacifique Mbonyincungu explains in his thesis [1], creating a new syntax only makes sense if it can actually be used by programmers. This requires the creation of some kind of program able to eventually transform NewOz code into machine code. Two possible approaches were identified : rewriting the existing Oz compiler, *ozc*, or creating a NewOz-to-Oz "parser". Jean-Pacifique Mbonyincungu decided to go with the second approach, while we selected a third approach that could be described as a mix of both.

DESCRIBE PROS AND CONS OF COMPILER AND PARSER (JPM thesis section 3.2) But this presents multiple difficulties : (1) it is technically more difficult and would take more time than the Talk about pros and cons of Jean-Pacifique's Scala Parser

1.2 Ozma : a Scala extension

Why this work proved that Oz's philosophy could be applied in other languages and fit nicely in their syntax; How it laid the foundations of NewOz's Scala-inspired grammar

[2] See the appendix C.2 of last year's thesis [1]
[3] Wikipedia Compiler page ref

1.3 Other works

Used to get a sense of the philosophy behind Oz

- Kornstaedt 1996
- History of the Oz Multiparadigm Language
- Concepts, Techniques and Models of Computer Programming (does it fit here ?)

2 Philosophy of the new syntax

- What is the motivation behind the thesis ? (covered before)
- Why is it important ? (idem)
- What are the ambitions ? (should be covered before)
- What is the general philosophy ? Why yet anther language ? Why not just use Scala at this point ?

Maybe this chapter should be placed **before** the previous one, or as the beginning of it. It feels weird to describe the goal and what has been done, and **then** the philosophy behind said work.

3 The NewOz Compiler : nozc

Extract from Jean-Pacifique's thesis : One of the key elements of this project is that compatibility has to be maintained with the existing Mozart system, for the official release of Mozart2. The idea of writing a new compiler has thus quickly been set aside, as it would drastically increase the time and complexity requirements of the project. Instead, the previous thesis brought forward the idea of writing a syntax parser, that would serve as a compatibility layer between the so-called "newOz" syntax, and the existing Oz syntax.[1] NewOz code will be translated, and then fed to the existing Oz compiler.
This approach has been selected because it is easier to implement, relies on more modern technologies than the existing Mozart compiler, and will allow for more flexibility down the line because of the nature of the underlying Scala code of the Parser. We should however keep in mind the major limitation that this approach brings : error messages generated by the Mozart compiler will be way harder to interpret by the end-user. One of the goals of the project being that this Parser-to-compiler behavior stays transparent to the programmer, we should keep in mind that future Oz learners will know nothing of the current Oz syntax. As such, the compiler output will probably be obscure to them, and it is probably a good idea to try to alleviate this confusion as much as possible.

3.1 The need for something else

Why did we feel like we needed to make a full compiler, and why we didn't go all the way to the machine language

3.2 A quick introduction to compilers

How do compilers work in general ? Try to keep it not TOO technical and long.

3.3 Nozc dissected

General description of the inner workings of the compiler. Do not go in ridiculous details, as the code is well documented and available. Use an example and show its evolution when going through the compiler.

3.4 Technologies used

Why Java (pros and cons) (mention Java here for 1st time -> forces me to be generic in previous section). picocli, JavaCC.
Try to make it short

3.5 Advantages of this approach

Persuade the reader that it is a great platform to reuse and build upon. How useful it can be for future works on the syntax

3.6 Limitations of this approach

Let's keep it real, it is not perfect either...

4 New adaptations to NewOz

Describe changes we made to the NewOz syntax. For each :

- Description of the change
- Motivations (previous problem, how it fixes it, philosophy of Oz) : personal opinion
- Implications on other existing features
- Implications in the compiler
- **Feedback from other users about this**. What did others think of it ? (probably =/= my opinion) Did we integrate their feedback ? If so, show intermediary steps until final version If not, why ?

What was user feedback in general ? First impressions of newcomers (relevant for forging our expectations on what future students will say, for example). Can we say this feedback met our goal described in NewOz's philsophy ?

5 Conclusion

How the situation of Oz has evolved thanks to this works.
What did we do well, what did we miss ? (use User feedback examples)
What could future works do ? (refer to aforementioned compiler improvements, user feedback left to address)

Appendices

Appendix A : newOz EBNF Grammar

This EBNF grammar is a reworked version of the one provided in the appendices of Jean-Pacifique Mbonyincungu's thesis, removing left-recursion problems and including changes made in the syntax since then.

```
EBNF grammar for newOz, suitable for recursive descent
- Note that the concatenation symbol in EBNF (comma) is
omitted for readability reasons
Notation      Meaning
================================================================================
ϵ              singleton containing the empty word
(w)            grouping of regular expressions
[w]            union of \epsilon with the set of words w (optional group)
{w}            zero or more times w
{w}+           one or more times w
w1 w2          concatenation of w1 with w2
w1|w2          logical union of w1 and w2 (OR)
w1 − w2        difference of w1 and w2

// Interactive statements [ENTRYPOINT]
interStatement ::= statement
             | DECLARE LCURLY {declarationPart}+ [interStatement] RCURLY

statement ::= nestConStatement
             | nestDecVariable
             | SKIP
             | SEMI
             //| DECLARE statement //TODO removed bcs matched in interStatement ?
             | RETURN expression

expression ::= nestConExpression
             | nestDecAnonym
             | DOLLAR
             | term
             | THIS
             | LCURLY expression {expression} RCURLY //TODO not implemented like this

parExpression ::= LPAREN expression RPAREN

inStatement ::= LCURLY {declarationPart} {statement} RCURLY //TODO added possibility for n
             | LCURLY {declarationPart} expression RCURLY

inExpression ::= LCURLY {declarationPart} [statement] expression RCURLY
             | LCURLY {declarationPart} statement RCURLY

nestConStatement ::= assignmentExpression
             | variable LPAREN {expression {COMMA expression}} RPAREN
             | {LCURLY}+ expression {expression} {RCURLY}+
             | LPAREN inStatement RPAREN
             | IF parExpression inStatement
                 {ELSE IF LPAREN expression RPAREN inStatement}
                 [ELSE inStatement]
             | MATCH expression LCURLY
```

```
                {CASE caseStatementClause}+
                [ELSE inStatement]
              RCURLY
            | FOR LPAREN {loopDec}+ RPAREN inStatement
            | TRY inStatement
                [CATCH LCURLY
                    {CASE caseStatementClause}+
                RCURLY]
                [FINALLY inStatement]
            | RAISE inExpression
            | THREAD inStatement
            | LOCK [LPAREN expression RPAREN] inStatement

nestConExpression ::= LPAREN expression RPAREN
            | variable LPAREN {expression {COMMA expression}} RPAREN
            | IF LPAREN expression RPAREN inExpression
                {ELSE IF LPAREN expression RPAREN inExpression}
                [ELSE inExpression]
            | MATCH expression LCURLY
                {CASE caseExpressionClause}+
                [ELSE inExpression]
              RCURLY
            | FOR LPAREN {loopDec}+ RPAREN inExpression
            | TRY inExpression
                [CATCH LCURLY
                    {CASE caseExpressionClause}+
                RCURLY]
                [FINALLY inStatement]
            | RAISE inExpression
            | THREAD inExpression
            | LOCK [LPAREN expression RPAREN] inExpression

nestDecVariable ::= DEFPROC variable
                LPAREN {pattern {COMMA pattern}} RPAREN inStatement
            | DEF [LAZY] variable
                LPAREN {pattern {COMMA pattern}} RPAREN inExpression
            | FUNCTOR [variable] {
                (IMPORT importClause {COMMA importClause}+)
                    | (EXPORT exportClause {COMMA exportClause}+)
                }
                inStatement
            | CLASS variableStrict [classDescriptor] LCURLY
                {classElementDef} RCURLY

nestDecAnonym ::= DEFPROC DOLLAR
                LPAREN {pattern {COMMA pattern}} RPAREN inStatement
            | DEF [LAZY] DOLLAR
                LPAREN {pattern {COMMA pattern}} RPAREN inExpression
            | FUNCTOR [DOLLAR] {
                (IMPORT importClause {COMMA importClause}+)
                    | (EXPORT exportClause {COMMA exportClause}+)
                }
              inStatement
            | CLASS DOLLAR [classDescriptor] LCURLY
```

```
                {classElementDef} RCURLY

importClause ::=  variable
                [LPAREN (atom|int)[COLON variable]
                {COMMA (atom|int)[COLON variable]} RPAREN]
                [FROM atom]

exportClause ::= [(atom|int) COLON] variable

classElementDef ::= DEF methHead [ASSIGN variable]
                (inExpression|inStatement)
            | classDescriptor

caseStatementClause ::= pattern {(LAND|LOR) conditionalExpression}
                IMPL inStatement

caseExpressionClause ::= pattern {(LAND|LOR) conditionalExpression}
                IMPL inExpression

assignmentExpression ::= conditionalExpression
                [(ASSIGN|PLUSASS|MINUSASS|DEFINE) assignmentExpression]

conditionalExpression ::= conditionalOrExpression

conditionalOrExpression ::= conditionalAndExpression
                {LOR conditionalAndExpression}

conditionalAndExpression ::= equalityExpression
                {LAND equalityExpression}

equalityExpression ::= relationalExpression
                {EQUAL relationalExpression}

relationalExpression ::= additiveExpression
                [(GT|GE|LT|LE) additiveExpression]

additiveExpression ::= multiplicativeExpression
                {(PLUS|MINUS) multiplicativeExpression}

multiplicativeExpression ::= unaryExpression
                {(STAR|SLASH|MODULO) unaryExpression}

unaryExpression ::= (INC|DEC|MINUS|PLUS) unaryExpression
            | simpleUnaryExpression

simpleUnaryExpression ::= LNOT unaryExpression
            | postfixExpression

postfixExpression ::= primary {selector} {(DEC|INC)}

primary ::= parExpression
            | THIS DOT
                variable [LPAREN {expression {COMMA expresssion}} RPAREN]
            | SUPER LPAREN variableStrict RPAREN DOT
```

```
                variable [LPAREN {expression {COMMA expression}} RPAREN]
            | literal
            | qualifiedIdentifier
            | initializer

// Terms and patterns
term ::= atom
            | atomLisp LPAREN
                [[feature COLON] expression
                {COMMA [feature COLON] expression}] RPAREN

pattern ::= {LNOT} variable | int | float | character | atom | string
            | UNIT | TRUE | FALSE | UNDERSCORE | NIL //TODO we can remove character bcs of
            | atomLisp LPAREN [[feature COLON] pattern
                {COMMA [feature COLON] pattern} [COMMA ELLIPSIS]] RPAREN
            | LPAREN pattern {(HASHTAG|COLCOL) pattern} RPAREN
            | LBRACK [pattern {COMMA pattern}] RBRACK
            | LPAREN pattern RPAREN

declarationPart ::= (VAL|VAR) (variable|pattern)
                ASSIGN (expression|statement)
                {COMMA (variable|pattern) ASSIGN (expression|statement)} //TODO why statem

loopDec ::= variable IN expression [DOTDOT expression] [SEMI expression]
            | variable IN expression SEMI expression SEMI expression
            | BREAK COLON variable
            | CONTINUE COLON variable
            | RETURN COLON variable
            | DEFLT COLON expression
            | COLLECT COLON variable

literal ::= TRUE | FALSE | NIL | int | string | character | float //TODO we can remove cha

//label ::= UNIT | TRUE | FALSE | variable | atom //TODO actually not used anywhere

feature ::= UNIT | TRUE | FALSE | atom | int | NIL //TODO not implemented like this

classDescription ::= EXTENDS variableStrict {COMMA variableStrict}+
            | ATTR variable [ASSIGN expression]
            | PROP variable

//attrInit ::= ([LNOT] variable | atom | UNIT | TRUE | FALSE) [COLON expression] //TODO no

methHead ::= ([LNOT] variableStrict | atomLisp | UNIT | TRUE | FALSE) //TODO not implement
                [LPAREN methArg {COMMA methArg}
                [COMMA ELLIPSIS] [DOLLAR] RPAREN]

methArg ::= [feature COLON] (variable | UNDERSCORE) [LE expression]

variableStrict ::= UPPERCASE {ALPHANUM}
             | LACCENT {VARIABLECHAR | PSEUDOCHAR} LACCENT

variable ::= LOWERCASE {ALPHANUM}
          | APOSTROPHE {VARIABLECHAR | PSEUDOCHAR} APOSTROPHE //TODO really ?
```

```
atom ::= atomLisp
        | RACCENT {ATOMCHAR | PSEUDOCHAR} RACCENT

atomLisp ::= APOSTROPHE (LOWERCASE | UPPERCASE) {ALPHANUM}

string ::= QUOTE {STRINGCHAR | PSEUDOCHAR} QUOTE

character ::= CHARINT
            | DEGREE CHARCHAR
            | DEGREE PSEUDOCHAR
            | CHAR // TODO in this case we should send a warning during analysis that it i

int ::= [MINUS] DIGIT
        | [MINUS] NONZERODIGIT {DIGIT}
        | [MINUS] "0" {OCTDIGIT}+
        | [MINUS] ("0x"|"0X") {HEXDIGIT}+
        | [MINUS] ("0b"|"0B") {BINDIGIT}+

float ::= [MINUS] {DIGIT}+ DOT {DIGIT} [("e" | "E")[~]{DIGIT}+]

boolean ::= TRUE | FALSE
```

Appendix B : lexical grammar

```
Lexical grammar for newOz
Notation      Meaning
================================================================================
ϵ              singleton containing the empty word
(w)            grouping of regular expressions
[w]            union of \epsilon with the set of words w (optional group)
{w}            zero or more times w
{w}+           one or more times w
w1 w2           concatenation of w1 with w2
w1|w2          logical union of w1 and w2 (OR)
w1 − w2        difference of w1 and w2

// White spaces - ignored
WHITESPACE ::= (" "|"\b"|"\t"|"\n"|"\r"|"\f")

// Comments - ignored
("//" {~("\n"|"\r")} ("\n"|"\r"["\n"])) | "?"

// Multi-line comments - ignored
"/*" {CHAR - "*/"} "*/"

// Reserved keywords
//ANDTHEN ::= "andthen"
AT      ::= "at"
ATTR    ::= "attr"
BREAK   ::= "break"
```

```
CASE     ::= "case"
CATCH    ::= "catch"
//CHOICE   ::= "choice"
CLASS    ::= "class"
//COLLECT  ::= "collect"
//COND     ::= "cond"
CONTINUE   ::= "continue"
DECLARE  ::= "declare"
DEF      ::= "def"
DEFPROC  ::= "defproc"
DEFAULT  ::= "default"
//DEFINE   ::= "define"
//DIS      ::= "dis"
//DIV      ::= "div"
DO       ::= "do"
ELSE     ::= "else"
//ELSECASE   ::= "elsecase"
//ELSEIF   ::= "elseif"
//ELSEOF   ::= "elseof"
//END      ::= "end"
EXPORT   ::= "export"
EXTENDS  ::= "extends"
//FAIL     ::= "fail"
FALSE    ::= "false"
//FEAT     ::= "feat"
FINALLY  ::= "finally"
FOR      ::= "for"
FROM     ::= "from"
//FUN      ::= "fun"
FUNCTOR  ::= "functor"
IF       ::= "if"
IMPORT   ::= "import"
IN       ::= "in"
LAZY     ::= "lazy"
//LOCAL    ::= "local"
LOCK     ::= "lock"
MATCH    ::= "match"
METH     ::= "meth"
//MOD      ::= "mod"
NIL      ::= "nil"
//NOT      ::= "not"
//OF       ::= "of"
OR       ::= "or"
//ORELSE   ::= "orelse"
//PREPARE  ::= "prepare"
//PROC     ::= "proc"
PROP     ::= "prop"
RAISE    ::= "raise"
//REQUIRE  ::= "require"
RETURN   ::= "return"
//SELF     ::= "self"
SKIP     ::= "skip"
//THEN     ::= "then"
THIS     ::= "this"
```

```
THREAD  ::= "thread"
TRUE    ::= "true"
TRY     ::= "try"
UNIT    ::= "unit"
VAL     ::= "val"
VAR     ::= "var"

ASSIGN      ::= "=" ok
DEFINE      ::= ":=" ok
PLUSASS  ::= "+=" ok
MINUSASS ::= "-=" ok
EQUAL       ::= "==" ok
NE          ::= "\=" ok
LT          ::= "<" ok
GT          ::= ">" ok
LE          ::= "=<" ok
GE          ::= ">=" ok
LBARROW     ::= "<=" ok
IMPL        ::= "=>" ok
AND         ::= "&" ok TODO DELETED
LAND        ::= "&&" ok
PIPE        ::= "|" ok TODO DELETED
LOR         ::= "||" ok
LNOT        ::= "!" ok
LNOTNOT     ::= "!!" ok
MINUS       ::= "-" ok
PLUS        ::= "+" ok
STAR        ::= "*" ok
SLASH       ::= "/" ok
BACKSLASH   ::= "\" ok
MODULO      ::= "%" ok
HASHTAG     ::= "#" ok
UNDERSCORE  ::= "_" ok
DOLLAR      ::= "$" ok
APOSTROPHE  ::= "'" ok
QUOTE       ::= """ ok
LACCENT     ::= "`" ok
RACCENT     ::= "ť" ok
HAT         ::= "^" ok
BOX         ::= "[]" ok
//TILDE       ::= "~" ok
DEGREE      ::= "ř" ok
//COMMERCAT   ::= "@" ok
//LARROW      ::= "<-" ok
//RARROW      ::= "->" ok
//FDASSIGN    ::= "=:" //skipped
//FDNE        ::= "\=:" //skipped
//FDLT        ::= "<:" //skipped
//FDLE        ::= "=<:" //skipped
//FDGT        ::= ">:" //skipped
//FDGE        ::= ">=:" //skipped
COLCOL      ::= "::" ok
//COLCOLCOL   ::= ":::" ok
```

```
COMMA        ::= "," ok
DOT          ::= "." ok
LBRACK       ::= "[" ok
LCURLY       ::= "{" ok
LPAREN       ::= "(" ok
RBRACK       ::= "]" ok
RCURLY       ::= "}" ok
RPAREN       ::= ")" ok
SEMI         ::= ";" ok
COLON        ::= ":" ok
DOTDOT       ::= ".." ok
ELLIPSIS     ::= "..." ok

// Literals
UPPERCASE       ::= "A"|...|"Z" ok
LOWERCASE       ::= "a"|...|"z" ok
DIGIT           ::= "0"|...|"9" ok
NONZERODIGIT    ::= "1"|...|"9" ok
CHARINT         ::= "0"|...|"255" ok
ALPHANUM        ::= UPPERCASE | LOWERCASE | DIGIT | "_" ok
ATOMCHAR        ::= CHAR - ("'"|"\")
STRINGCHAR      ::= CHAR - ("""|"\")
VARIABLECHAR    ::= CHAR - ("`"|"\")
CHARCHAR        ::= CHAR - ("\")
ESCCHAR         ::= "a"|"b"|"f"|"n"|"r"|"t"|"v"|"\"|"'"|"""|"`"|"ř"
OCTDIGIT        ::= "0"|...|"7" ok
HEXDIGIT        ::= "0"|...|"9"|"A"|...|"F"|"a"|...|"f" ok
BINDIGIT        ::= "0"|"1" ok
NONZERODIGIT    ::= "1"|...|"9" ok
PSEUDOCHAR      ::= "\" OCTDIGIT OCTDIGIT OCTDIGIT ok
                  | "\" ("x" | "X") HEXDIGIT HEXDIGIT ok

// End of file
EOF             ::= "<end of file>"
```

Bibliography

[1] Jean-Pacifique Mbonyincungu. “A new syntax for Oz”. MA thesis. École Polytechnique de Louvain, UCLouvain, 2020. Prom. Peter Van Roy. URL: http://hdl.handle.net/2078.1/thesis:25311.