Max Pham

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EDUCATION

University of Toronto

Computer Science Specialist — Focus in Computer Systems

Sep. 2017 - May. 2021

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o In-progress: Computer Organization, Introduction to Software Engineering, Programming on the Web, Software Testing and Verification, Introduction to Databases, Operating Systems, Algorithm Design, Analysis & Complexity, Principles of Programming Languages

Programming Skills

• Languages: Python, Java, C, JS(ES6), Verilog Technologies: RESTful, Unix, Git, Flask, React, Node.JS, Heroku

Relevant Projects

Ontario Lease Wizard [JS + Python]

Back-end Developer/Co-lead, Unit Tester, QA,

Sep 2019 - Dec 2019

- o Partner with Design and Co, a non-profit Organization, to produce a more user-friendly and transparent platform for Landlords/Tenants to sign new leases.
- o Participated in communication with Partners, as well as take on facilitator role to make sure the project goes as plan.
- o Deploying webapp through Flask backend To Google Cloud Platform. Co-engineering PostgreSQL database to maintain user profiles and progress. Partaking in webpage application from Figma prototype.

Game Center [Java]

Back-end Developer, Unit Tester, QA

Sep 2018 - Dec 2018

- o Utilizing Google's FireBase Cloud Storage Framework to design and implement an Authorization system to support multi-user logins. As well as, corresponding on-the-cloud saves for each user's progress. Secured user login information security in compliance to SHA-256 encryption, guaranteeing privacy between users and developers.
- o Helped design and implement 2048 game to library.

$\underline{\text{feed.me}}$ [Python + Java]

Hackathon Project @ NewHacks | Placed 2nd in Sustainability Category.

March 2019

- o Implemented RESTful service for GET, POST commands from the App to server. Incorporated MongoDB as the database framework to store and generate corresponding recipes.
- Applied Google Vision and Food2Fork API to recognize groceries and receipts to query recipes and keep database updated.
- o Current Development: Integrating Google Home/Alexa. Training a more specific and focused ML model with PyTorch. OpenCV for Real-Time Recognition. iOS support.

$\underline{\text{unZucc.me}}$ [Python + HTML + CSS]

Hackathon Project @ Citizen Hacks

September 2019

- o Utilized AGEITGEY's facial recognition API model to locate faces. Applied masking of random Gaussian noise on top with Numpy and CV2 libraries. Designed and locally deployed the app through Flask.
- Current Development: Fully deploy app on Heroku. Training home-made facial recognition and GAN models. Support realtime masking.

$\underline{\text{uToronto API}}$ [Python + SQL]

Side Project

April 2019

- o Designed and deployed the API on Heroku. Adhering to RESTful principle for future open-source applications. Data collected from University of Toronto Calendar and converted into SQLite database. Back-end architecture supported by Flask.
- o Current Development: Creating front-end interfaces (website, browser extensions) for a more user friendly environment. Adding support for Programs @UofT and other schools. Systematically update database on an annual basis.

Extra-Curricular Activities

Autonomous Robotics Club

Magee Secondary School

Co-founder, Back-end Developer Sep 2016 - May 2017

- o Originally non-operational, the club was revived and restructured from the ground up to its updated form with more than 20 recurring members participation. Negotiated and recycled broken computers from teachers to create a fleet of UNIX-based development desktops for members to learn and develop.
- o Co-lead in back-end development and vehicle design of a self-driving 3d-printed car and a quadruped spider. Instructed members in basic wiring, soldering, coding (C#) and safety training for 3d-printer.