

ELEC-E8125 Reinforcement Learning Policy gradient

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Today

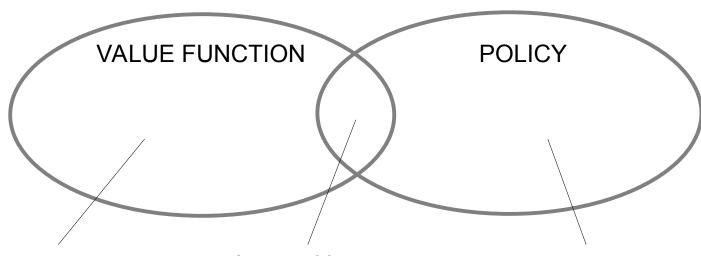
Direct policy learning via policy gradient

Learning goals

Understand basis and limitations of policy gradient approaches

- Even with value function approximation, large state spaces can be problematic
- Learning parametric policies $\pi(a|s,\theta)$ directly without learning value functions sometimes easier
 - Actions can be continuous
- Exploration or adversarial situations may benefit from stochastic policies

Value-based vs policy-based RL



Value-based

- · Learned value function
- · Implicit policy

Actor-critic

- · Learned value function · No value function
- · Learned policy

Policy-based

- · Learned policy
- Can learn stochastic policies
- Usually locally optimal

Stochastic policies

Discrete actions: Soft-max policy

$$\pi_{\theta}(\mathbf{a}_{t}|\mathbf{s}_{t}) = 1/Z e^{\theta^{T} \varphi(\mathbf{s}_{t}, \mathbf{a}_{t})}$$
 exponential linear combination of features

Probability proportional to exponential linear combination of features.

Normalization constant

$$Z = \sum_{a} e^{\boldsymbol{\theta}^{T} \boldsymbol{\varphi}(\boldsymbol{s}_{t}, \boldsymbol{a}_{t})}$$

Continuous actions: Gaussian policy

$$\pi_{\boldsymbol{\theta}}(a_t|\boldsymbol{s}_t) \sim N(\boldsymbol{\theta}^T \boldsymbol{\varphi}(\boldsymbol{s}_t), \boldsymbol{\sigma}^2)$$

Mean is linear combination of features.

Can also be understood as linear policy plus exploration uncertainty

$$\pi_{\boldsymbol{\theta}}(a_t|\boldsymbol{s}_t) = \boldsymbol{\theta}^T \dot{\boldsymbol{\varphi}}(\boldsymbol{s}_t) + \boldsymbol{\epsilon} \quad \boldsymbol{\epsilon} \sim N(0, \sigma^2)$$



Note: Policies include exploration!

But how to fit these?

Note: This is not RL!

Supervised policy learning – behavioral cloning

- Assume examples of policy are given in form of (s,a) pairs
- How to fit a stochastic policy to these?

$$\pi_{\boldsymbol{\theta}}(a_t|\boldsymbol{s}_t) \sim N(\boldsymbol{\theta}^T \boldsymbol{\varphi}(\boldsymbol{s}_t), \sigma^2)$$
 - Example

Note: This is not RL!

Supervised policy learning – behavioral cloning

- Assume examples of policy are given in form of (s,a) pairs. Assume independent examples
- How to fit a stochastic policy to these?

$$\pi_{\boldsymbol{\theta}}(a_t|\boldsymbol{s}_t) \sim N(\boldsymbol{\theta}^T \boldsymbol{\varphi}(\boldsymbol{s}_t), \sigma^2)$$

Example

- Maximum likelihood parameter estimation
 - Here: maximize probability of actions given states and parameters

$$P(A|S;\theta) = \prod_{t} \pi_{\theta}(a_{t}|s_{t})$$



Example: Maximum likelihood estimation

Maximize log-likelihood

$$P(A|S;\theta) = \prod_{t} \pi_{\theta}(a_{t}|s_{t})$$

$$N(\mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{\frac{-(a-\mu)^2}{\sqrt{2}\sigma}}$$

Example: Maximum likelihood estimation

Maximize log-likelihood

$$P(A|S;\theta) = \prod_{t} \pi_{\theta}(a_{t}|s_{t}) \qquad N(\mu, \sigma^{2}) = \frac{1}{\sqrt{2\pi\sigma^{2}}} e^{\frac{-(a-\mu)}{2\sigma}}$$

$$\log P(A|S;\theta) = \sum_{t} \log \pi_{\theta}(a_{t}|\mathbf{s}_{t})$$

$$\nabla \log P(A|S;\theta) = \sum_{t} \nabla \log \pi_{\theta}(a_{t}|\mathbf{s}_{t})$$



What is a good policy?

How to measure policy quality?

$$R(\mathbf{\theta}) = E\left[\sum_{t=0}^{T} \mathbf{y}^{t} r_{t}\right]$$

Policy gradient

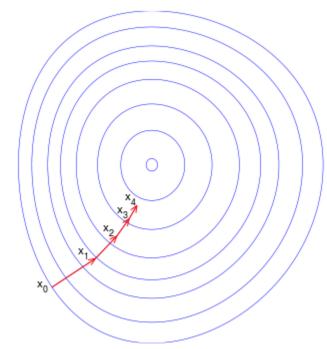
- Use gradient ascent on $R(\theta)$
- Update policy parameters by

$$\mathbf{\theta}_{m+1} = \mathbf{\theta}_m + \alpha_m \nabla_{\mathbf{\theta}} R|_{\mathbf{\theta} = \mathbf{\theta}_m}$$

How to calculate gradient?

$$R(\mathbf{\theta}) = E\left[\sum_{t=0}^{T} \mathbf{y}^{t} r_{t}\right]$$

Depends on θ .



$$\sum_{m=0}^{\infty} \alpha_m = \infty \quad \sum_{m=0}^{\infty} \alpha_m^2 < \infty$$

Required for convergence to a local minimum.



Finite difference gradient estimation

- What is gradient?
 - Vector of partial derivatives
- How to estimate derivative?
 - Finite difference: $f'(x) \approx \frac{f(x+dx)-f(x)}{dx}$
- For policy gradient:
 - Generate variation $\Delta \theta_i$
 - Estimate experimentally $R(\boldsymbol{\theta} + \Delta \boldsymbol{\theta}_i) \approx \hat{R}_i = \sum_{t=0}^{H} \boldsymbol{\gamma}^t r_t \quad \Delta \boldsymbol{\Theta}^T = [\Delta \boldsymbol{\theta}_1, \dots, \Delta \boldsymbol{\theta}_I]$
 - Compute gradient $\mathbf{g}_{FD} = (\Delta \mathbf{\Theta}^T \Delta \mathbf{\Theta})^{-1} \Delta \mathbf{\Theta}^T \mathbf{\Delta} R$
 - Repeat until estimate converged

$$\Delta R^{T} = [\hat{R}_{1} - R(\mathbf{\theta}), \dots, \hat{R}_{I} - R(\mathbf{\theta})]$$

Not easy to choose.



Likelihood-ratio approach

Assume each trajectory τ is generated by a roll-out, thus

$$\mathbf{\tau} \sim p_{\theta}(\mathbf{\tau}) = p(\mathbf{\tau}|\mathbf{\theta}) \quad R(\mathbf{\tau}) = \sum_{t=0}^{H} \mathbf{y}^{t} r_{t}$$

Expected return can then be written

$$R(\mathbf{\theta}) = E_{\mathbf{\tau}}[R(\mathbf{\tau})] = \int p_{\mathbf{\theta}}(\mathbf{\tau}) R(\mathbf{\tau}) d\mathbf{\tau}$$

Gradient is thus

$$\nabla_{\boldsymbol{\theta}} R(\boldsymbol{\theta}) = \int \nabla_{\boldsymbol{\theta}} p_{\boldsymbol{\theta}}(\boldsymbol{\tau}) R(\boldsymbol{\tau}) d \boldsymbol{\tau}$$

$$= \int p_{\boldsymbol{\theta}}(\boldsymbol{\tau}) \nabla_{\boldsymbol{\theta}} \log p_{\boldsymbol{\theta}}(\boldsymbol{\tau}) R(\boldsymbol{\tau}) d \boldsymbol{\tau} - \text{Likelihood ratio "trick": Substitute}$$

• Why do that? $=E_{\tau}[\nabla_{\theta}\log p_{\theta}(\tau)R(\tau)]$ $\nabla_{\theta}p_{\theta}(\tau)=p_{\theta}(\tau)\nabla_{\theta}\log p_{\theta}(\tau)$

$$p_{\theta}(\mathbf{\tau}) = p(\mathbf{s}_0) \prod_{t=0}^{H} p(\mathbf{s}_{t+1}|\mathbf{s}_t, \mathbf{a}_t) \pi_{\theta}(\mathbf{a}_t|\mathbf{s}_t)$$

Example differentiable policies

Normalization constant missing.

Soft-max policy

$$\pi_{\theta}(\mathbf{a}_{t}|\mathbf{s}_{t}) \propto e^{\theta^{T} \varphi(\mathbf{s}_{t}, \mathbf{a}_{t})}$$
Probability proport exponential linear combination of features.

Probability proportional to combination of features.

Log-policy (score function)

$$\nabla_{\boldsymbol{\theta}} \log \pi_{\boldsymbol{\theta}}(\boldsymbol{a}_{t}|\boldsymbol{s}_{t}) = \boldsymbol{\varphi}(\boldsymbol{s}_{t}, \boldsymbol{a}_{t}) - E_{\pi_{\boldsymbol{\theta}}}[\boldsymbol{\varphi}(\boldsymbol{s}_{t}, \cdot)]$$

Gaussian policy

$$\pi_{\boldsymbol{\theta}}(a_t|\boldsymbol{s}_t) \sim N(\boldsymbol{\theta}^T \boldsymbol{\varphi}(\boldsymbol{s}_t), \sigma^2)$$

Mean is linear combination of features.

Log-policy

$$\nabla_{\boldsymbol{\theta}} \log \pi_{\boldsymbol{\theta}}(a_t | \boldsymbol{s}_t) = \frac{\left(a_t - \boldsymbol{\theta}^T \boldsymbol{\varphi}(\boldsymbol{s}_t)\right) \boldsymbol{\varphi}(\boldsymbol{s}_t)}{\sigma^2}$$



Can also be understood as linear policy plus exploration uncertainty

$$\pi_{\boldsymbol{\theta}}(a_t|\boldsymbol{s}_t) = \boldsymbol{\theta}^T \dot{\boldsymbol{\varphi}}(\boldsymbol{s}_t) + \boldsymbol{\epsilon} \quad \boldsymbol{\epsilon} \sim N(0, \sigma^2)$$

Example differentiable policies

Normalization constant missing.

Discrete neural net policy

$$\pi_{\boldsymbol{\theta}}(\boldsymbol{a}_t|\boldsymbol{s}_t) \propto e^{f_{\boldsymbol{\theta}}(\boldsymbol{s}_t,\boldsymbol{a}_t)} \blacktriangleleft$$

Probability proportional to exponential neural network output.

Gaussian neural network policy

$$\pi_{\boldsymbol{\theta}}(a_t|\boldsymbol{s}_t) \sim N(f_{\boldsymbol{\theta}}(\boldsymbol{s}_t), \sigma^2)$$

$$\nabla_{\theta} \log \pi_{\theta}(a_t | \mathbf{s}_t) = \frac{\left(a_t - f_{\theta}(\mathbf{s}_t)\right) \nabla_{\theta} f_{\theta}(\mathbf{s}_t)}{\sigma^2}$$

$$\nabla_{\boldsymbol{\theta}} R(\boldsymbol{\theta}) = E_{\boldsymbol{\tau}} [\nabla_{\boldsymbol{\theta}} \log p_{\boldsymbol{\theta}}(\boldsymbol{\tau}) R(\boldsymbol{\tau})]$$

MC policy gradient – REINFORCE

Episodic version shown here

Approach:

- Perform J episodes (i=1,2,3,...)

- Estimate gradient $\mathbf{g}_{RE} = E_{\tau} \left[\left(\sum_{t=0}^{H} \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{t} | \mathbf{s}_{t}) \right) R(i) \right]$ Use empirical mean.

$$\approx \frac{1}{J} \sum_{i=1}^{J} \left[\left(\sum_{t=0}^{H} \nabla_{\boldsymbol{\theta}} \log \pi_{\boldsymbol{\theta}} (\boldsymbol{a}_{t}^{[i]} | \boldsymbol{s}_{t}^{[i]}) \right) \left(\sum_{t} \boldsymbol{\gamma}^{t} \boldsymbol{r}_{t,i} \right) \right]$$

Reward for trial i.

- Update policy and repeat with new trial(s) until convergence
- Due to stochastic policy no need to generate additional policy variations



Limitations so far

- High variance (uncertainty) in gradient estimates
- Slow convergence, hard to choose learning rate
 - Parametrization dependent gradient estimate
- On-policy method

Decreasing variance by adding baseline

 Constant baseline can be added to reduce variance of the gradient estimate

$$\nabla_{\theta} R(\theta) = E_{\tau} [\nabla_{\theta} \log p_{\theta}(\tau) (R(\tau) - b)]$$
$$= E_{\tau} [\nabla_{\theta} \log p_{\theta}(\tau) R(\tau)]$$

Does not cause bias because

$$E_{\tau} [\nabla_{\theta} \log p_{\theta}(\tau)b] = \int p_{\theta}(\tau) \nabla_{\theta} \log p_{\theta}(\tau)b d\tau =$$

$$\int \nabla_{\theta} p_{\theta}(\tau)b d\tau = b \nabla_{\theta} \int p_{\theta}(\tau)d\tau = b \nabla_{\theta} 1 = 0$$



Episodic REINFORCE with optimal baseline

Optimal baseline for episodic REINFORCE (minimize variance of estimator):

$$b_{h} = \frac{E_{\tau} \left[\left(\sum_{t=0}^{H} \nabla_{\theta_{h}} \log \pi_{\theta}(\boldsymbol{a}_{t} | \boldsymbol{s}_{t}) \right)^{2} R_{\tau} \right]}{E_{\tau} \left[\left(\sum_{t=0}^{H} \nabla_{\theta_{h}} \log \pi_{\theta}(\boldsymbol{a}_{t} | \boldsymbol{s}_{t}) \right)^{2} \right]}$$

In practice, approximate by empirical mean (average over trials).

- Approach:
 - Perform *J* trials (*i*=1,2,3,...)
 - For each gradient element h

Component-wise!

- Estimate optimal baseline b_{h}
- Estimate gradient

$$g_{h} = \frac{1}{J} \sum_{i=1}^{J} \left[\left(\sum_{t=0}^{H} \nabla_{\theta_{h}} \log \pi_{\theta}(\mathbf{a}_{t}^{[i]} | \mathbf{s}_{t}^{[i]}) \right) (R(i) - b_{h}^{[i]}) \right]$$

Repeat until convergence



Policy gradient theorem (PGT)

 Observation: Future actions do not depend on past rewards.

$$E\left[\nabla_{\boldsymbol{\theta}} \log \pi_{\boldsymbol{\theta}}(\boldsymbol{a}_t | \boldsymbol{s}_t) r_k\right] = 0 \quad \forall t > k$$

"don't take into account past rewards when evaluating the effect of an action" (causality, taking an action can only affect future rewards)

PGT:

Reduces variance of estimate →
 Fewer samples needed on average

$$\boldsymbol{g}_{PGT} = E_{\tau} \left[\sum_{k=0}^{H} \left(\sum_{t=0}^{k} \nabla_{\boldsymbol{\theta}_{h}} \log \pi_{\boldsymbol{\theta}}(\boldsymbol{a}_{t} | \boldsymbol{s}_{t}) \right) (\boldsymbol{\gamma}^{k} r_{k} - \boldsymbol{b}_{k}^{h}) \right]$$



Note: If rewards only at the final time step, this is equivalent to REINFORCE.

 What if we have samples from another policy, for example, from earlier time steps?

Optimize
$$E_{ au \sim \pi_{ heta}(au)}[R(au)]$$
 using samples from $\pi'(au)$

Use importance sampling!

$$E_{s \sim p(s)}[f(s)] = \int p(s)f(s)ds$$

$$= E_{s \sim q(s)} \left[\frac{p(s)}{q(s)} f(s) \right]$$

Where does this come from?

 What if we have samples from another policy (e.g. earlier time steps?

Optimize
$$E_{ au \sim \pi_{ heta}(au)}[R(au)]$$
 using samples from $\pi'(au)$

Use importance sampling!

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Where does this come from?



$$E_{ au^{-\pi'(au)}}\!\!\left[\!rac{\pi_{ heta}(au)}{\pi'(au)}R(au)\!
ight]$$

$$E_{ au^{\sim\pi^{\,\prime}(au)}}\!\!\left[rac{\pi_{ heta}(au)}{\pi^{\,\prime}(au)}R(au)
ight]$$

We had earlier

$$p_{\theta}(\mathbf{\tau}) = p(\mathbf{s}_0) \prod_{t=0}^{H} p(\mathbf{s}_{t+1}|\mathbf{s}_t, \mathbf{a}_t) \pi_{\theta}(\mathbf{a}_t|\mathbf{s}_t)$$

Thus

$$\frac{\pi_{\theta}(\tau)}{\pi'(\tau)} = \frac{p(\mathbf{s}_0) \prod_{t=0}^{H} p(\mathbf{s}_{t+1}|\mathbf{s}_t, \mathbf{a}_t) \pi_{\theta}(\mathbf{a}_t|\mathbf{s}_t)}{p(\mathbf{s}_0) \prod_{t=0}^{H} p(\mathbf{s}_{t+1}|\mathbf{s}_t, \mathbf{a}_t) \pi'(\mathbf{a}_t|\mathbf{s}_t)} = \frac{\prod_{t=0}^{H} \pi_{\theta}(\mathbf{a}_t|\mathbf{s}_t)}{\prod_{t=0}^{H} \pi'(\mathbf{a}_t|\mathbf{s}_t)}$$

Now the gradient

$$\nabla_{\theta} E_{\tau \sim \pi'(\tau)} \left[\frac{\pi_{\theta}(\tau)}{\pi'(\tau)} R(\tau) \right] = E_{\tau \sim \pi'(\tau)} \left[\frac{\nabla_{\theta} \pi_{\theta}(\tau)}{\pi'(\tau)} R(\tau) \right]$$

$$= E_{\tau \sim \pi'(\tau)} \left[\frac{\pi_{\theta}(\tau)}{\pi'(\tau)} \nabla_{\theta} \log \pi_{\theta}(\tau) R(\tau) \right]$$

$$= E_{\tau \sim \pi'(\tau)} \left[\left(\prod_{t} \frac{\pi_{\theta}(a_{t}|s_{t})}{\pi'(a_{t}|s_{t})} \right) \left(\sum_{t} \nabla_{\theta} \log \pi_{\theta}(a_{t}|s_{t}) \right) \left(\sum_{t} \gamma^{t} r_{t} \right) \right]$$

Compare to on-policy (REINFORCE)

$$\nabla_{\theta} E_{\tau \sim \pi_{\theta}(\tau)} [R(\tau)] = E_{\tau \sim \pi_{\theta}(\tau)} [(\sum_{t} \nabla_{\theta} \log \pi_{\theta}(a_{t}|s_{t})) (\sum_{t} \gamma^{t} r_{t})]$$

Summary

- Policy gradient methods can be used for stochastic policies and continuous action spaces
- Finite-difference approaches approximate gradient by policy adjustments
- Likelihood ratio-approaches calculate gradient through known policy
- Policy gradient often requires very many updates because of a noisy gradient and small update steps resulting in slow convergence

Next: Actor-critic approaches

 Can we combine policy learning with value-based methods?

- Readings
 - Sutton & Barto Ch 13.5