



# Python Programming Continued...

# 1) Tuples



- **Ordered sequence** of elements of different data types, such as integer, float, string, list or even a tuple.
- Enclosed in **parenthesis**, accessed using index values, starting from 0.
- Immutable data type (elements cannot be changed once created)

```
>>> tuple1 = (1, 2, 3, 4, 5) #tuple of integers
```

```
>>> tuple1  
(1, 2, 3, 4, 5)
```

```
>>> tuple2 = ('Economics', 87, 'Accountancy', 89.6) #tuple of mixed data
```

```
>>> tuple2  
( 'Economics', 87, 'Accountancy', 89.6)
```

# Tuples - Operations



- **Accessing elements**

```
>>> tuple1 = (1,2,3,4,5)
```

```
>>> tuple1[0] #returns the first element of tuple1  
1
```

```
>>> tuple1[-1] #accessing elements from right  
5
```

- **Concatenation of tuples**

```
>>> tuple1 = (1,3,5,7,9)
```

```
>>> tuple2 = (2,4,6,8,10)
```

```
>>> tuple1 + tuple2  
(1, 3, 5, 7, 9, 2, 4, 6, 8, 10)
```

# Tuples - Operations



- **Slicing**

```
>>> tuple1 = (10,20,30,40,50,60,70,80)
>>> tuple1[2:7] #elements from index 2 to index 6
(30, 40, 50, 60, 70)
>>> tuple1[:5] #slice starts from zero index
(10, 20, 30, 40, 50)
```

- **Counting**

```
>>> tuple1.count(10) #Returns the number of times the given element
appears in the tuple
1
```

- **Other Functions:** len(), index(), sorted(), min(), max(), sum()

## 2) Dictionaries



- mapping between a set of keys and a set of values.
- The key-value pair is called an **item** separated through colon (:).
- **Unsorted, mutable.**
- **Keys are unique** and should be of any immutable data type, i.e., number, string or tuple.

```
>>>dict3 = {'Mohan':95,'Ram':89,'Suhel':92, 'Sangeeta':85}  
>>> dict3  
{'Mohan': 95, 'Ram': 89, 'Suhel': 92, 'Sangeeta': 85}  
>>>dict3['Ram']  
89
```

# Dictionaries - Operations



## Adding a new item

```
>>> dict1 = {'Mohan':95,'Ram':89,'Suhel':92, 'Sangeeta':85}  
>>>dict1['Meena'] = 78  
>>> dict1  
{'Mohan': 95, 'Ram': 89, 'Suhel': 92, 'Sangeeta': 85, 'Meena': 78}
```

## Modifying an existing item

#Marks of Suhel changed to 93.5

```
>>> dict1['Suhel'] = 93.5  
>>> dict1  
{'Mohan': 95, 'Ram': 89, 'Suhel': 93.5, 'Sangeeta': 85, 'Meena': 78}
```

# Dictionaries - Operations



- **Traversing**

```
for key in dict1:  
    print(key,':',dict1[key])
```

Mohan: 95

Ram: 89

Suhel: 92

Sangeeta: 85

```
for key,value in dict1.items():  
    print(key,':',value)
```

Mohan: 95

Ram: 89

Suhel: 92

Sangeeta: 85

### 3) File Handling



- Files - named location on a secondary storage
- Types- text file and binary file.
- **Opening**  

```
>>>file_object= open(file_name, access_mode)
```

```
#access_modes = r, w, a
```
- **Closing**  

```
>>> file_object.close()
```
- **Writing**
- write() - for writing a single string  

```
>>> myobject.write("Hey I have started using files in Python\n")
```
- writelines() - for writing a sequence of strings  

```
>>> lines = ["Hello\n", "Writing multiline strings\n", "This is the third line"]
```

```
>>> myobject.writelines(lines)
```



# File Handling



- **Reading**

```
>>> file_object.read(10) # read first 10 characters  
'Hello ever'
```

```
>>> myobject.readline(10) # read line upto 10 characters  
'Hello ever'
```

```
>>> print(myobject.readlines()) # read all lines  
['Hello \n', 'Writing multiline strings\n', 'This is the third line']
```

- **tell(), seek()**

# File Handling - Pickle Module



- deals with binary files.
- **Dumping(Writing)**  

```
import pickle  
listvalues=[1,"Geetika",'F', 26]  
fileobject=open("mybinary.dat", "wb") #wb-write binary  
pickle.dump(listvalues,fileobject)
```
- **Loading (Reading)**  

```
print("The data that were stored in file are: ")  
fileobject=open("mybinary.dat","rb")  
objectvar=pickle.load(fileobject)  
print(objectvar) # to print loaded data
```

## 4) Exception Handling



- Handling unexpected events
- Exceptions are errors that get triggered automatically.
- Divide by zero, open file that does not exist etc.

```
>>> print(50/0) #ZeroDivisionError
```

```
>>> print(var+10) #NameError
```

### Handling Exceptions:

*try:*

*[ program statements where exceptions might occur]*

*except [exception-name]:*

*[ code for exception handling if the exception-name error is encountered]*

# Exception Handling



```
x = 5
```

```
y = "hello"
```

```
z = x + y
```

**o/p:** TypeError: unsupported operand type(s) for +: 'int' and 'str'

```
x = 5
```

```
y = "hello"
```

```
try:
```

```
    z = x + y
```

```
except TypeError:
```

```
    print("Error: cannot add an int and a str")
```

**o/p:** Error: cannot add an int and a str

# Exception Handling



- **Catching Specific Exception**

```
def fun(a):  
    if a < 4:  
        b = a/(a-3)  
        print("Value of b = ", b)  
try:  
    fun(3) #comment this line and see  
    fun(5)  
except ZeroDivisionError:  
    print("ZeroDivisionError Occurred and Handled")  
except NameError:  
    print("NameError Occurred and Handled")
```

# Exception Handling



- Try with Else Clause

```
def AbyB(a , b):  
    try:  
        c = ((a+b) / (a-b))  
    except ZeroDivisionError:  
        print ("a/b result in 0")  
    else:  
        print (c)  
AbyB(2.0, 3.0)  
AbyB(3.0, 3.0)  
o/p: -5.0  
      a/b result in 0
```