Maanit Malhan

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EDUCATION

University of Connecticut

Storrs, CT, USA

B.S in Computer Science, Concentration in AI/Computational Data Analytics

December 2025 (Expected)

• Coursework includes CPU Architecture and Assembly Language, Cybersecurity, Data Structures and Algorithms, Algorithms and Complexity, Systems Programming, Object-Oriented Programming

TECHNICAL SKILLS

Programming Languages: Python, C, C++, Java, HTML/CSS, JavaScript, SQL, Git/Github

Libraries and Tools: ReactJS, Plotly, Pandas, Numpy, PowerShell, Linux/Unix, Power Bi, LaTeX, Matplotlib, Docker,

Tmux, markdown, vim, Bash, MongoDB, OpenCV, Linux, Unix

Other: Project management, Agile, Jira, Trello

EXPERIENCE

Department of Energy, Southern New England Industrial Assessment Center

Software Engineer

September 2023 - Present

- Developing and deploying a **MERN stack** web application that is a hub for the company with custom internal tools enhancing employee efficiency. Utilized **Docker** for seamless deployment.
- Developed software using **Python** to effortlessly complete **data modeling and data management.** The software automatically manipulates and visualizes data, reducing time for calculations and visualizations by 85%.

LINKs(Laboratory of Intelligent Networked Systems and Robotics) Lab

Undergraduate Researcher

September 2024 - Present

- Conducting a comprehensive literature review on ML and AI applications for path planning.
- Studying and creating new Path planning and navigation systems with ML models, specifically using deep reinforcement learning Algorithms.

FROST Robotics

Project Manager/Software Engineer

January 2024 - Present

- Developing state-of-the-art battle robots that compete in the NHRL, using expertise in electronics, design, and overall functionality implementation using C and C++.
- Leading a team implementing real-time object detection algorithms using OpenCV and integrating sensor data for autonomous decision-making and driving in robot battles.

University of Connecticut FSAE

Data Analyst

August 2023 - October 2024

• Worked on and managed projects that conducted data acquisition and statistical analyses on vehicle test data. To create actionable items that significantly improved vehicle track times in competition.

PROJECTS

- Husky Dining, Leading a year-long Senior Design Project team in designing and implementing a comprehensive web application from the ground up. Actively contributing to coding and development efforts, working on front-end and back-end components using SQL and JavaScript. and leading them using project management tools like Jira
- T.A.L.L language-learning, Created Software that uses AI to help students learn languages. Students trace letters or words on a canvas, and the work is checked using AI. It helps students improve vocabulary, letter recognition, and motor skill development.