

Hi, I've recently purchased this game and it is a lot of fun. I've also encountered some bugs and QOL issues.

1. One road sign is mirrored.



2. Even though sleeping many hours, neither the hunger bar nor the thirst bar decrease

3. Player can't cook e.g. rice with purified water (can only use dirty water)



4. There is a hole in the ground near the Harver's farm



5. Player can't pick up items that are blocked by ragdolls



6. The enemies can spawn (or get) under water and shoot from there: <https://youtu.be/5jm3Myw2rfg>
7. The name of the last enemy I saw before dying is displayed on the screen, even though he is no longer in my field of vision



8. There is a piece of terrain blocking the entrance to the basement in Runners Village



9. I've got a message saying that "A toxic storm passed while you were sleeping." even though I pressed "cancel" immediately after interacting with the bed



10. There is an invisible object blocking the entrance to a building (Location shown in the video)



11. Invisible/Underground enemy



12. The deer boss in "Big Game" appears to be glitched in place

(edytowane)



Player can talk to NPCs through walls

