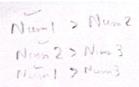
lab Tasks #2 1. Input (ustomer Order / Check for special requests Special Requests? INO Cooking at kitchen Deliver to Customer (ustomer Checkout) END



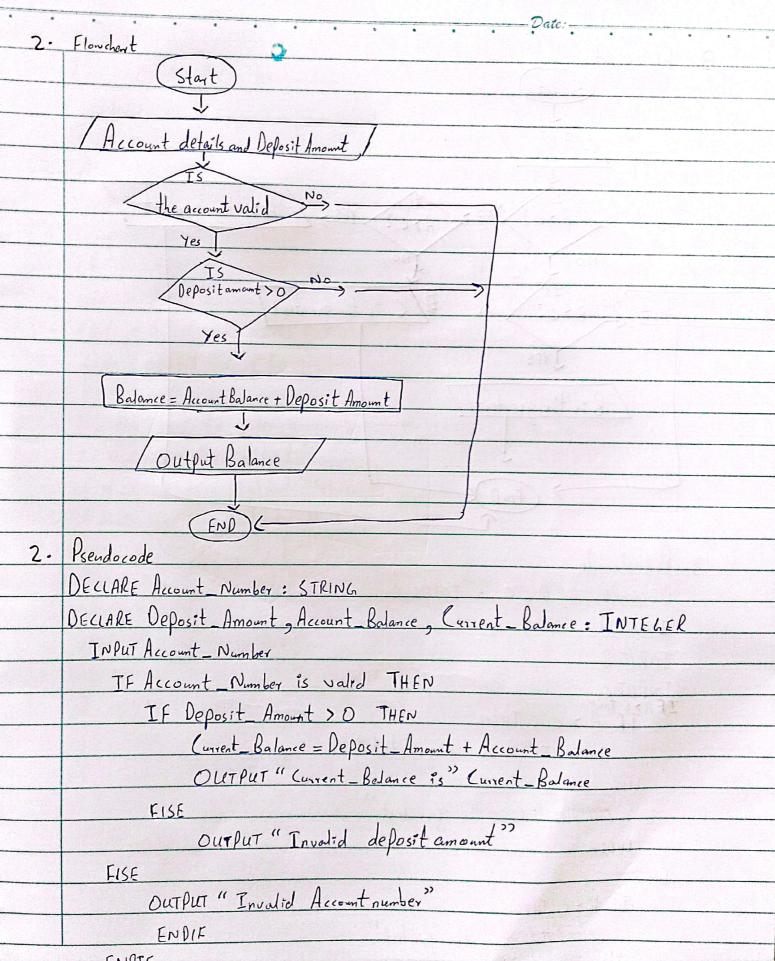


| | Date: |
|----|---|
| 1. | Procedure Pseudocode |
| | DECLARE Order, Special Requests: STRING |
| | DECLARE Requests: BOOLEAN |
| | Requests TRUE |
| | Order Thus |
| | INPUT Order |
| | INPUT Order IF Deguests = TRUE THEN |
| | INPUT Special_Requests |
| | OUTPUT "Sent order to kitchen" |
| | Requests & FAISE |
| | ELSE LOSE |
| | OUTPUT " Send Proceed to kitchen with Customer order" |
| | ENDIF |
| | OUTPUT "Serve Order to Customer when ready" |
| | OUTPUT "Serve Order to Customer when ready" OUTPUT "Recieve Payement of order from Customer" |
| 1. | Algorithm |
| | · Recieve the Customer's order and Record the order details |
| | · Record the special requests, if any. |
| | · Transmit the order details to the kitchen staff. |
| | · Serve the order to Customer |
| | · Process the payement. |
| 2. | Algorithm |
| • | Check the Customers account details and Deposit amount |
| 0 | Verify if provided account is valid and Deposit amount is greator than zero. If both are Valid, add deposit amount to the customer's account balance |
| • | If both are Valid, add deposit amount to the customer's account balance |
| 0 | Generate and provide the receipt for the transaction to the |
| | customer. |
| | |



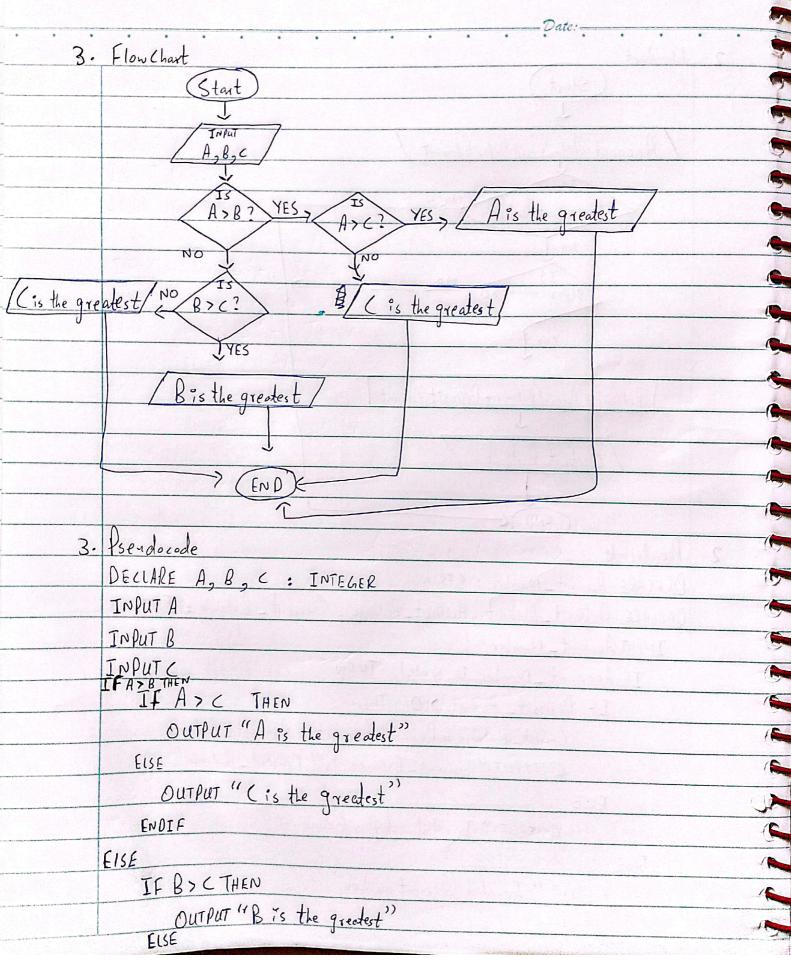














| | | Oate: |
|------------|------|---|
| 5 | | OUTPUT "Cis the greatest" |
| • | | [NOIF |
| | | ENDIF |
| 9 | 3. | Algorithm |
| â | | Input three Numbers A, B, C |
| 3_ | | Compare A with B |
| 3 _ | | If A>B then compare of with A with C if A>C then output 'A 95 the greatest" |
| | | else if ACB then compare Bwith C if B>C then output "Bis greatest" |
| - - | | else output "C'is the greatest" |
| | | else output "(is the greatest') |
| <u>-</u> | 4. | |
| | | Ask the user to enter a number in the range 1 to 12 |
| } - | | If Number = 1 then output January" |
| 3 | | if Number = 2 then Output "February" |
| 3 | | if Number = 3 then Output "March" |
| 5 | | if Namber = 4 then Output " April" |
| 5 | c | if Number = 5 then output "May" if 6 then output "June" |
| 4 | 0 | °f ', = 7 ', "Juy" |
| - | • | °f'' = 8''' August" |
| | | of " = 9 " " September" |
| 1 | | if ' = 10 ' October' |
| | • | it = 11 November |
| | å | if '/ = 12 '' December" |
| <u> </u> | 18/4 | |
| Ĺ. | | |
| - | | |
| | - 73 | |
| 1 | | |





| | Date: | |
|-------------------------|--|------|
| 5. | DECLARE Numl, Num2; INTEGER | |
| | DECLARE Operator: CHAR | |
| | DESCREE OPERANT : CHAR | |
| | INPUT Numl | |
| | | |
| | INPUT Num2 | |
| | INPUT Operator | |
| | | |
| 2 + 2 - AU (1 - 1 - 1) | IF Operator = '+' THEN | |
| To make | Yesult = Numl + Num2 | |
| | ELIF Operator = '-' THEN | |
| | result = Numl - Num 2 | |
| | ELSE | |
| | OUTPUT "Invalid operator" | |
| | ENDIF | |
| | OUTPUT result | - |
| 7. | - Ask the user to input first number and store it as "num!" | 1 |
| | - Ask the user to input an operator ('+','-', '*,'), 'olo') and store it as "operator" | ,, / |
| | Ask the user to input Second Number and store et as "num 2" | 1 |
| | If operator is + then yesult = numl + num2 | • |
| | If operator is '-' then result = numl-num? | (|
| | If no the is it it | |
| | If operator is 'x' then result = numl x num2 | |
| | If operator is 12 then yesult = numl/num2 | |
| | If operator is 'olo' then result = numl of o num 2 Output the result. | |
| | Out put The Yes Mt. | (|
| _ | | 1 |
| 9. | egitignore is used in withub repositories to specify files and directories | 5 1 |
| | egitignore is used in withub repositories to specify files and directories that with should ignore. It is essential to keep the repository | 1 |
| | clean. | |
| | | |





10. An Algorithm is a step by step approach to solve a problem. It can be expressed using plain language. Pseudocode is a simplified way of describing an algorithm using programming like syntax to describe that Problem. It makes use of control structures like IF-THEN-EISE---to further simplify the given problem. 6. (Start) Assemble can Chassis 10 Installengine to Chassis Install Transmission System Install electrical system installation Install interior and exterior Installation Perform Testing Yes Complete? on posses YES