Iaaz Makrod

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Technical Skills

Languages: JavaScript, TypeScript, Python, C, C++, Java, HTML, CSS (SASS/LESS), SQL

Technologies: AWS, Azure, MongoDB, MySQL, Contentful, Bynder, Heroku, Postman, Figma, Terraform, Git, Redis Frameworks/Libraries: Next.js, React, Express, GraphQL, Three.js, D3, Material UI, Langchain, Hugging Face, CI/CD

Experience

Konrad Group | Next.js, TypeScript, Python, Azure, AWS, Contentful, Bynder, Redis, AEM May 2023 - Aug. 2024 Associate Software Engineer Intern Toronto, ON

- Worked on cross-functional teams to provide software solutions for clients ranging from startups to the Fortune 500
- Architected and implemented new features; enhanced SEO, user experience and accessibility on client apps
- Used Terraform to setup the infrastructure for a server which reduced a client's dependency on third-party solutions
- Led the development of an asset migration tool using TypeScript to automate the transfer of 10s of thousands of assets from a CMS to DAM while ensuring backward compatibility for a large commercial real estate group
- Automated the synchronization of upstream and downstream data sources in client CMSs using OOP to mitigate the need to manually duplicate entries between CMS spaces saving hours weekly
- Developed an E2E data processing pipeline and AI model for multi-class classification along with a testing framework and REST API to support RLHF for a large banking infrastructure company

LabOnWeb | JavaScript, React, Java

Sep. 2022 - Apr. 2023

Toronto, ON

Software Developer

- Worked on an Edtech platform that allows students to simulate physics experiments using a web application
- Expanded the capabilities of the **computation engine** and used **OOP** to create interactive simulation tools

Rocscience Inc. | JavaScript, LAMP, C#, Unity

May 2022 - Aug. 2022

Software Developer Intern

Toronto, ON

- Developed an application to create and edit 2D/3D models of excavation sites using **D3** and **Three.js** allowing **1000s** of users worldwide to interact with their sites on the web
- Utilized **OOP** to develop an image loader tool that enabled users to upload and interact with images on their sites
- Created a feature to interact with Google and MapBox APIs to load in and render 2D and 3D map tiles so that users can interact with their excavation site in surrounding terrain
- Identified and resolved redundancies in model export files reducing the file sizes by 67%

Canadian Sheep Federation | React, MongoDB, Express, Node, Figma

May 2021 - Aug. 2021

Software Developer and QA Auditor

Toronto. ON

- Created an application to monitor the transportation of sheep **nationwide** eliminating the need for handwritten reports
- Designed schemas and performed advanced queries to improve the speed of the sheep traceability algorithm by 15%
- Led a team of 3 in the testing of the webapp, generation of requirement reports, and designing of new components

Projects

Speech Emotion Recognition AI Model | Python, Numpy, Pytorch, Jupyter Notebooks

Apr. 2023

- Led a team of 4 in developing an AI model to identify the emotion used in audio clips of varying voices
- Developed a data processing pipeline to create train/test/validation splits and convert audio data to spectrograms
- Tuned hyperparameters and evaluated the efficacy of several open source and custom CNN neural networks

Mapping Application | C++, Glade, GTK, $Open\ Street\ Map$

Apr. 2022

- Led a team of 3 in developing a multiclass mapping application using C++ for data management and GTK for the UI
- Applied BFS, Dijkstra's, and A* algorithms to produce a program that finds paths between 100s of locations sub 17s
- Implemented a multithreaded solution to the traveling salesman problem ranking in the top 25% of submissions

Blogging Application | MERN, Redux, Material UI

- Developed an application that allows users to perform CRUD operations on posts based on their permission levels
- Used JWT to perform user authentication and utilized JEST to test the application

Education

University of Toronto

Sep. 2020 - Apr. 2025

Candidate for BASc Computer Engineering

Toronto, ON

- GPA: 3.84/4.0; Dean's Honour List; Awarded UofT Scholar and Rogers Edwards Admission Scholar scholarships
- Courses: Data Structures and Algorithms, Computer Networks (C), Operating Systems (C), Computer Architecture (C/C++), Deep Learning (Python), Software Communication and Design (C++)