

probe-rs overview

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Available tools



- probe-rs-cli Standalone tool that encompasses most of probe-rs's functionality.
 Usable with any language. Flashing, Debug via GDB, Reset etc.
- cargo-flash & cargo-embed Tighter integration with cargo and Rust (sort of similar cargo-espflash)
- probe-rs-debugger is used in conjunction with the vscode extension to debug applications.
 - debug over DAP instead of GDB
 - a richer understanding of Rust types

probe-rs architecture



All the tools from the previous slide share one core library, probe-rs. This library handles all of the flashing, debugging, and architecture-specific details which are used in the tools.

probe-rs library



```
targets
   esp32c3.yaml
   esp32c6.yaml
src
    session.rs
    rtt.rs
    rtt/
    probe.rs
    probe/
    memory/
    lib.rs
    flashing/
    error.rs
    debug/
    core.rs
    config/
    architecture/
```

Chip target format



- probe-rs uses YAML format for describing new chips
- Provides a tool, target-gen
- The flash algorithms are extracted from an ELF file, the esp32 ones can be found here



Demo

Limitations



- No Xtensa support currently I started working on this last summer but don't have time to work on this at the moment.
- Due to the binary format required by the ROM and second-stage bootloaders of esp32's, probe-rs only knows how to flash direct boot applications

Teleprobe



teleprobe is a toolkit for debugging and testing remote targets. Could be useful for HIL testing with probe-rs.

Hive



Hive Is an experimental shield stack for a raspberry Pi, which leverages probers for doing HIL with up to 8 devices.

Tips & Tricks



- Want to try replacing openOCD in your workflow? Run probe-rs-cli gdb --protocol jtag --chip esp32c3. Note the default port is 1337, instead of openOCD's 3333
- If you have multiple probes connected you can specify via USB PID/VID (and serial number too, if you have two of the same probe) with the --probe argument.