- I think 6 projects is enough per course. This leads to approximately one project every 2.5 weeks.
- Some projects will be more application based than the lecture notes are. I think this offers a very nice juxtaposition with the lecture material. Some will be theoretical (integral).
- The projects are essentially group exercises that are started in class, with the help of the TA. Then, the groups, which should consist of 3 to 4 students, will meet outside of class to finish the project.

## • Added benefits:

- 1. Learn more material and use what is learned in class.
- 2. Some of the harder material should really peak the interest of even the top students.
- 3. All students will get a study group out of it, which can be a huge benefit.

## Projects completed so far:

- 1. Chapter 1: functions. Focus is on developing mathematical models of "real world" phenomenon. There is room for more theoretic material for questions related to functions. I also have the beginnings of a project where the students prove  $\sqrt{2}$  and  $\sqrt{3}$  are irrational. But I'm not sure this is a good idea anymore.
- 2. Chapter 2: Population growth models. This project shows a few derivations of differential equations, though does not ask the students to *solve* an ODE. However, there is a nice question asking about the long term behavior of the solution to the logistic growth model. This should get some students thinking.
- 3. Chapter 3: Limits. Focus is on resolving Zeno's paradox and computing a first limit. It's rather theoretical, but I like it. We could also add a proof of the fact that the limit of a sum is the sum of the limits, but that seems disparate now.
- 4. Chapter 4: Derivatives, Ants on a Rope! We have an ant moving at speed  $S_a$  along a rubber rope and the rubber rope expanding at a speed of  $S_R$ . Think  $S_R \gg S_a$ . Will the ant reach the end? Physics question: can we eventually see any galaxy in an expanding universe?
- 5. Chapter 6: Logarithms (log-log plots and semi-log plots). Log-log for derivatives and and integrals.
- 6. Chapter 7: The integral: approximating using left hand, right hand, and midpoint sums. Also uses some log-log. This is more math theoretical.