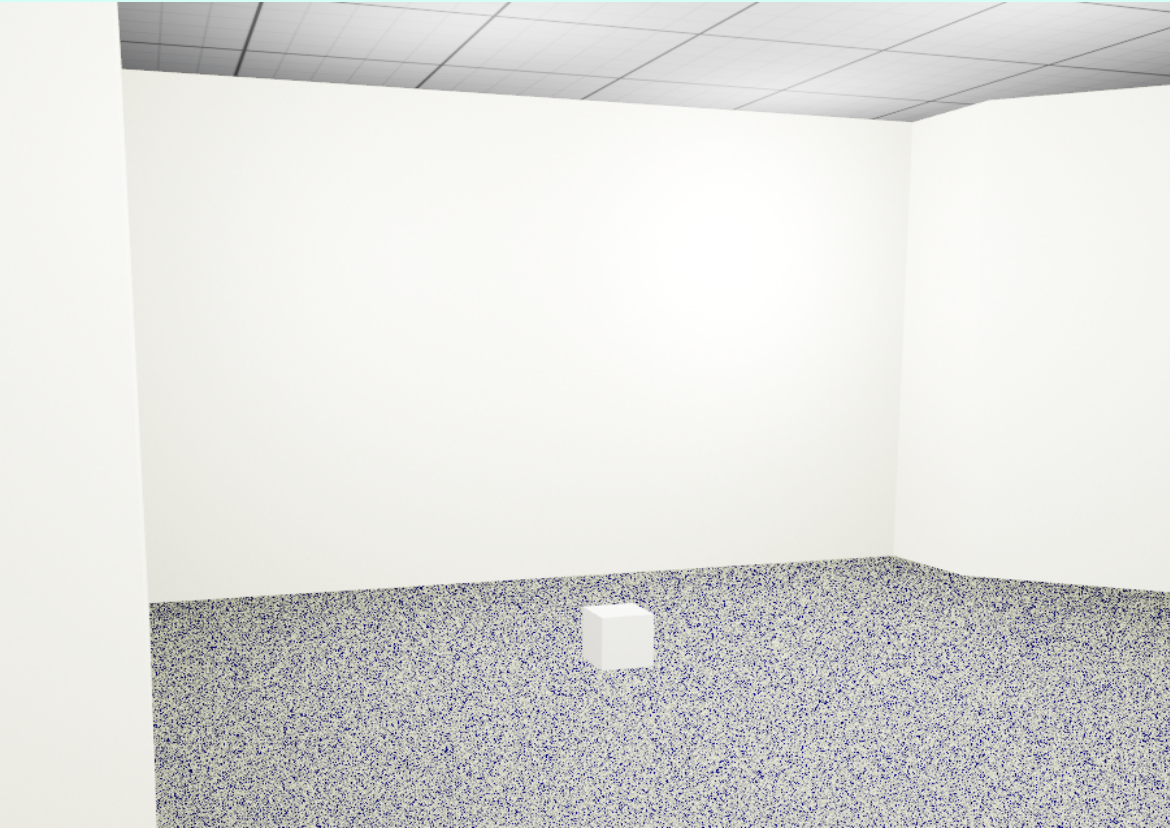


Movement Latency and Distance Perception in Virtual Reality

Overview

Methods



Background

Results & Discussion