

Functions II

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Overview

- Loops
- Conditional execution (if)
- Tour: function design (let's write regression!)
- Activity: Solve a problem with a function

Loops - Overview

- Same as loops from SAS and other languages
 - The DATA step is also essentially a loop
- R has better alternatives (but good to fall back on)
 - Avoid loops with `apply()` and vectorized operations

Loops

- Used to do things repeatedly (same as SAS)
- Work by stepping through any vector rather than ***a to b by c*** (accomplish this with `seq(a,b,c)`)
- Loop “body” is enclosed in `{}`
 - Just like a function!

```
for(i in vector) {  
    do something  
}
```

A Simple Loop

```
for(i in 1:10) {  
    cat(  
        paste("Iteration",i, "\n")  
    )  
}
```

What does this loop do?

(Hint: cat() just prints something to the terminal)

Loop examples – DATA Step Style!

```
x <- c(8,6,7,5,3,0,9) # some data
```

```
for(i in length(x) ) {  
    x[i] <- x[i] + 1 # add one to each  
}
```

```
# this is equivalent to (vectorized):
```

```
x = x + 1
```

While loops (bad)

```
# repeat until style
x <- 0
while(x<0.5) {
    x <- x + runif(1) # R UNIFORM
}
```

Please avoid **while** loops unless you are writing:

1. A simulation, or generating a custom distribution
2. A regression solver (or other recursive program)

Repeat loops (worse)

```
# repeat forever style
repeat {
  x <- rnorm(n=1,mean=0,sd=1)
  if(x>2) break
}
```

Please avoid **repeat** loops unless you are writing:

1. A simulation, or generating a custom distribution
2. A regression solver (or other recursive program)

Conditional Execution

- Useful for functions (so they can take multiple paths depending on the input).

```
if(condition) {  
    do something  
}
```

Elseif and else: handle other cases

```
if(option=1) {           # the first thing to
    plot(1)              # try to match to
}

elseif(option=2) {      # not matching if, but
    plot(2)              # matching this one
                          # (can have multiple)
}

else{                   # anything not already
    plot(3:100)          # matched (only one)
}
```

When Not to use If and Loops

```
DATA sasisgreat
    IF age > 100 THEN
        old = "yes";
    ELSE
        old= "no";
RUN;
```

```
for (i in 1:length(age)) {
    if(age[i] > 100) {
        old[i] = "yes"}
    else {
        old[i] = "no"}
}
```

```
old <- rep(NA,length(age))          # BETTER: use []
old[x > 100] <- "yes"
old[is.na(old)] <- "no"
```

```
old <- x > 100                      # BEST: vectorized Boolean
```

Class Activity