Tool
- name: str
- material: str
- weight: float
- durability: int

+ *use*()
+ *repair*()
+ degrade(amount=3)
+ check_durability()

Hammer
- head_type: str
- claw_type: str
- handle_length: str

+ use()
+ strike()
+ remove_nails()
+ repair()

Drill
- power_rating: float
- is_cordless: bool
- drill_speed: int

+ use()
+ drill_hole()
+ change_bit()
+ repair()

Saw
- blade_type: str
- length: float
- is_corded: bool
- available_blades: list

+ use()
+ cut_wood()
+ replace_blade()
+ repair()

Screwdriver
- tip_type: str
- length: float
- is_magnetized: bool
- available_tips: list

+ use()
+ tighten_loosen()
+ change_tip()
+ toggle_magnetization()
+ repair()

Measuring Tape
- length: float
- current_length: float

+ use()
+ measure_wood_length()
+ mark_intervals()
+ repair()

Wrench
- size: float
- is_ratcheting: bool
- available_sizes: list

+ use()
+ tighten_bolt()
+ loosen_bolt()
+ change_size()
+ toggle_ratcheting()
+ repair()