

Open Design Engine - Bug # 220: For Pay Private Projects

Status:	Closed	Priority:	Normal
Author:	Christopher Sigman	Category:	
Created:	10/31/2013	Assignee:	
Updated:	07/29/2014	Due date:	
Subject:	For Pay Private Projects		
Description <ul style="list-style-type: none">- Integration with payment processing (as another feature)- Turning private projects into a “sellable feature” (aka restrict number of users in private projects, tiers of private projects, etc)- Test that the projects are well and truly private- Preferably have all of this automated in terms of selling the feature (user clicks buy, server turns collects money, server turns on feature, feature gets turned off if money stops coming in, user can cancel, etc)			

History

07/29/2014 06:21 pm - Christopher Sigman

- Status changed from New to Closed

Duplicated to #260 so that it's listed under the proper tracker