

Md. Sunzidul Islam

+8801538013433 | sunzidulislam12@gmail.com | Khulna, Bangladesh
[magentaLinkedIn](#) | [Leetcode](#) | [Codeforces](#) | [GitHub](#)

CAREER OBJECTIVE

Passionate and diligent individual with a knack for innovative problem-solving. Actively engaged in coding competitions to sharpen programming and algorithmic skills.

TECHNICAL SKILLS

Programming Languages:

C (Expert), C++ (Expert), Javascript (Intermediate)
Java (Intermediate), Python (Intermediate),
Dart (Beginner), C# (Beginner)

Database:

Firebase, MySQL, Microsoft SQL Server

Frameworks:

PHP, Laravel, Android

Libraries:

React js (Beginner), Next js (Beginner), OpenGL (Beginner), Bootstrap.

Tools & Technologies:

Git, Github, Firebase-Functions, Figma, Adobe XD, Canva.

EXTRA-CURRICULAR ACTIVITIES

Core Executive Member, BitFest 2025

(A national event organized by the Department of CSE, KUET)
09/2024 - 04/2025

President, Hardware Acceleration Club of KUET (HACK)

03/2024 - Present

Publication & Publicity Secretary, Organization of KUET Sports (OKS)

02/2024 - Present

Publication Secretary, KUET Debating Society (KDS)

04/2023 - Present

Vice President, Engineering Association of Pabna (EAP)

02/2024 - Present

Executive Member - Control & Safety, Team Kilo Flight

02/2022 - 10/2023

ACHIEVEMENTS & AWARDS

Hardware Quest (1st-LFR Segment), Organized By HACK

2022

Dean's Award

2019-2020

bTechWhiz (Volunteer), bKASH

2022

RESEARCH FIELD

Automatic Scene Generation: State-of-the-Art Techniques, Models, Datasets, Challenges, and Future Prospects

EDUCATION

Bachelor of Computer Science and Engineering (B.Sc.)

2020 - Present

Khulna University of Engineering & Technology (KUET),
Khulna-9203, Bangladesh.

CGPA : 3.64 (Upto 7th semester)

Higher Secondary Certificate (HSC)

2017 - 2019

Saint Joseph Higher Secondary School, Dhaka

GPA : 5.00 (Science)

Secondary School Certificate (SSC)

2015 - 2017

Imam Hossain Academy, Santhia, Pabna

GPA : 5.00 (Science)

MAJOR PROJECTS

Playing Card Detection and Identification

Technologies: Python, OpenCV

This project involves the detection and identification of playing cards from an image. The system captures images of playing cards, processes them to detect card contours, and matches them to template images to identify the rank and suit of each card.

Instagram

Technologies: Java, Firebase

Creating an app where users can share their thoughts, photos, and daily activities involves several key features and design considerations.

Blogging Website

Technologies: Html, CSS, Bootstrap, Laravel

a blogging website where users can create profiles, write and share blog posts with multimedia content, and engage with readers through comments and social sharing.

Cardiac Recorder

Technologies: Html, CSS, Java, Javascript

This is a straightforward, attractive, and user-friendly Android application for monitoring blood pressure and heart rate data.

Autonomous Car

Technologies: C++

The successful implementation of a GPS-controlled, four-wheel autonomous robot, capable of moving from one location to another autonomously.

TimeCraft

Technologies: Swift

An iOS app designed for task management, functioning like a ToDo list, and featuring a news section to stay updated with the latest news.

Ecommerce

Technologies: SQL

A mid-large scale backend model for shop management.