SADIA AFRIN

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Khulna

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CAREER OBJECTIVES

Motivated and detail-oriented final-year undergraduate student in Computer Science with a strong foundation in algorithms, data structures, and software development principles, and proficient in competitive programming. Eager to apply problem-solving skills, technical knowledge, and a passion for innovation to contribute effectively in a dynamic and collaborative environment. Committed to continuous learning and professional growth, with a long-term vision of driving impactful cutting-edge technology solutions.

EDUCATION

B.Sc. in Computer Science and Engineering Khulna University of Engineering & Technology

☐ Jan 2020 - April 2025 (expected)

TECHNICAL SKILLS

- Languages: C, C++, Python, Java, C#, SQL, Html, CSS, PHP, swift, Git. Latex
- **Technologies:** Laravel framework, OpenGl, SQL Server, XCode, Android Studio, VS code, Unity 2022
- Operating System: Windows, Ubuntu, MacOS
- Codeforces 1042 (Handle -me_error)
- Codechef 1559 (Handle try again 37)

ACHIEVEMENTS

6th Nation Girls' Programming Contest - 2022

Position: 8th

Intra KUET Programming Contest - 2023

Position: 10th

ICPC Dhaka Regional 2024 - DIU

Position: 170th

Khulna Regional Inter University Programming Contest (KRI-

UPC)

Position: 35th

EXTRA-CURRICULAR ACTIVITIES

- BitFest 2025, KUET Event Organizer
- Special Group Interested in Programming Contest (SGIPC), KUET
 Mentor for girls
- Spectrum (professional skill development club)
 - Junior Executive
- KUET Debating Society (KDS) Debater

PROJECTS

EasyLand

• Developed an app for land trading management that implements a customized blockchain framework.

meerror6d

• Tools:Android Studio Language:Java

Gadget Store

- Developed an e-commerce Android app for browsing and purchasing gadgets with payment options.
- Tools: Android Studio Language: Java

DinLipi

- Developed an iOS calendar integrating a weather forecasting feature and a notes app.
- Tools: Xcode Language: Swift

Gadget Store

- Developed a e-commerce website using the Laravel framework, featuring secure user authentication, product management, and a cart system.
- Tools: VS code Language: PHP

Pastry & Coffee shop

- A 3D visualization of a pastry and coffee shop developed using OpenGL for rendering, with Visual Studio and CMake
- Tools: Visual Studio Language: cpp (Opengl)

2D jump game

- A 2D jump game developed in Unity, where players control a character navigating through obstacles by jumping.
- Tools: Unity 2022 Language: C#

2048 AI

- Developed the 2048 game, implementing algorithms such as Minimax, alpha-beta running, genetic algorithms, fuzzy logic to optimize gameplay.
- Tools: Spyder Language: Pytho

Database project

- Developed an e-commerce management system named Gadget Store.
- Tools: Oracle 10g, MySQL Language: plsql